Project report

Open Data – Road accidents visualization

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Introduction

Our project, called SmashIT is a simple open data visualization website focused on road accidents in Italy during years from 2001 until 2015. Specifically, we display the number of cars involved in accidents and some basic graphs using this data, all of which are available on dati.istat.it.

The first thing that visitor to our website notice is a huge, easy to read map of Italy showing data for each region of Italy separately. Below the map users can find a simple slider thanks to which can easily change a data set.



Figure 1.1: Introduction

A huge title, 15 years of accidents, below this map encourages newcomers to scroll down and explore data in more detail. Down on this page, 4 charts can be found in the meantime, which show data from entire 15 years in total. The first column chart, Top 5, shows the 5 regions with the highest number of cars involved in accidents. A chart to the right of the first one, Evolution, shows how the number of accidents has been gradually reduced over the course of fifteen years. Below these two charts, another pair of can be found. The first one, 5 Safest, is a radar chart showing regions with least amount of cars involved. The very last one, Summary, shows a simple pie chart, as the title suggests, including all regions and their share in accidents. All of these charts are downloadable and we also provide an opportunity for logged-in users to add these charts into a simple shopping cart and download .pdf file including charts in the shopping cart.

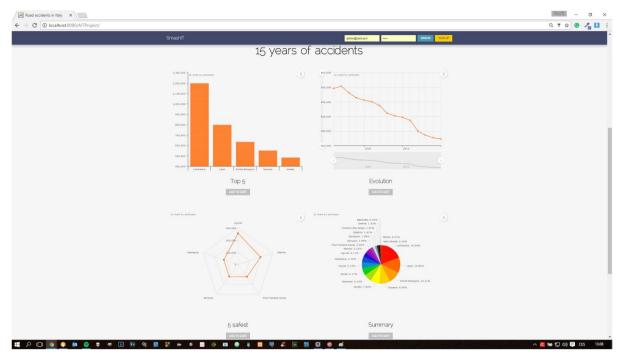


Figure 1.2: 15 years of accidents

At the bottom of the website, there are a few paragraphs briefly describing our project, including a few lines about the data set, the Advanced Internet Technologies course and its professors and about us, authors of this project. There is also a button allowing all visitors to download a .csv file of all our data.

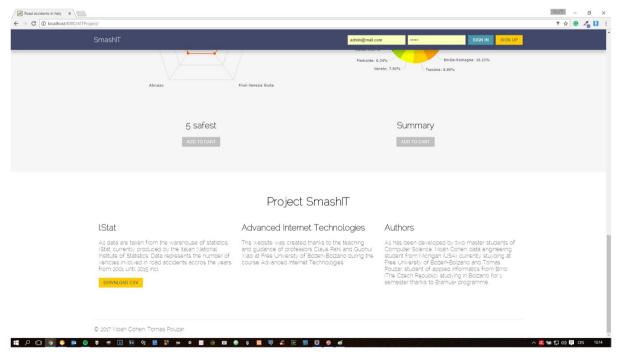


Figure 1.3: Footer

As mentioned before, there is also a possibility to create and manage accounts. Being logged-in on our website provides access to a shopping cart and the possibility of creating and downloading .pdf. Once logged-in, users can also change their registration information whenever they want.

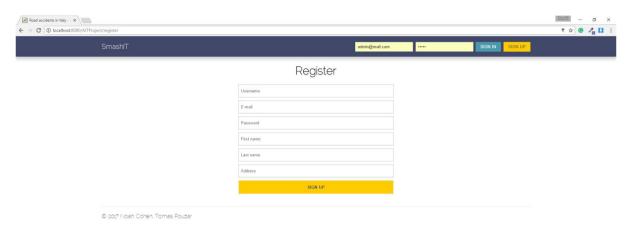


Figure 1.4: Registration form

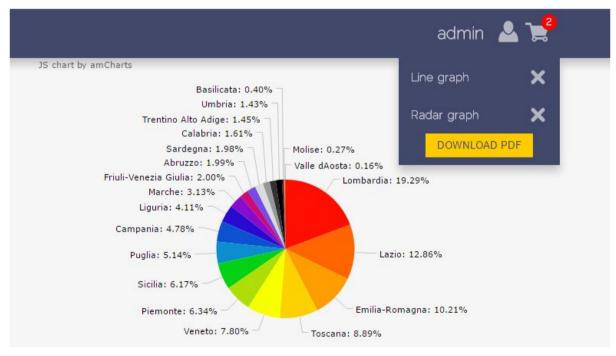


Figure 1.5: Shopping cart preview

The website is of course completely responsive on all possible devices which was tested using <u>Responsinator</u>.



iPhone 6 Plump landscape · width: 736px

Figure 1.6: Example of responsiveness

Architecture

The project is a standard Java servlet application running so far only locally on Tomcat server using local Postgres database to store any necessary data. Thus, the server side of this application is written mostly in Java code and SQL for communication with database. Frontend is based on JavaServer Pages using HTML, CSS, JavaScript, jQuery and Amcharts libraries for map and charts.

We have chosen to use Amcharts because of their map support and also for its big variety of chart types. They are very easy to configure, use and they are fully responsive which was very important for our project. Amcharts also support export of charts or data in different form eg. csv or pdf.

To implement transparent and scalable system we got inspired by MVC model widely used in website development and divided the system into 5 separate groups:

- 1. **Database** used just for data storage.
- 2. Java models, passive objects to be manipulated or sent to client.
- 3. **Java controllers** that receives requests from servlets or JavaServer pages and manipulates the database.
- 4. **Servlets** handle requests from client-side, hand over them to controllers and send results back to client.
- 5. Views consisting of several JSP files, CSS documents, JavaScripts.

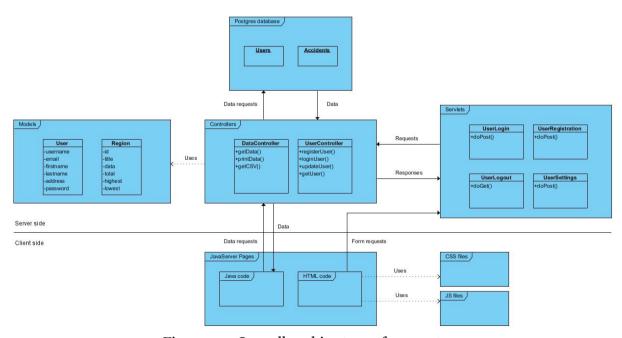


Figure 2.1: Overall architecture of our system

Database model

As mentioned before, we use a Postgres database running on a local server. In this server, there is a scheme for our project containing two independent tables, one called "users" for registered users, the other one "accidents" for storing data about accidents.

- 1. User: A simple table containing basic information like username, email address, password, name and address. Its primary key is an Id that is auto incremented and together with Username and Email have constraint to be unique. Therefore, every registered user has to have a unique username and for every email address is allowed only one account.
- 2. Accidents: The second table again consists of a primary key called Id, a unique title and a column for every year containing the number of car involved in road accidents in the particular year.

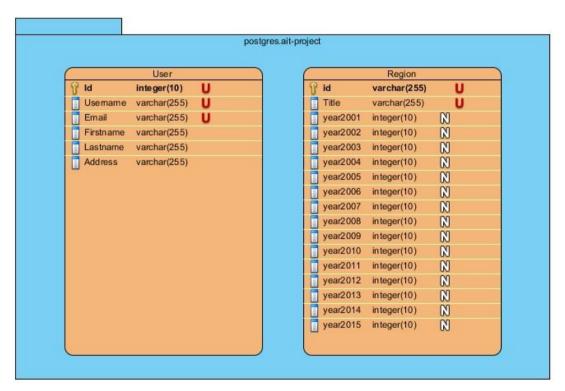


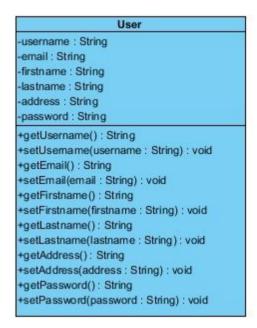
Figure 2.2: Entity diagram

Java models

We have two passive models for storing data from database.

- **1. User:** The first one, mirrors data in database and doesn't provide any more functionality but getter and setter methods.
- **2. Region:** Provides more information then just pure data from database. Every object of this class represents a real region in Italy, its number of accidents across the years and some additional data like the total number of cars involved in accidents in all 15 years. Each region also contains the fact of the highest and lowest number from the set of years to be used in data visualization. This additional information is calculated in the constructor of this class.

All properties of both classes are accessible by getter methods.



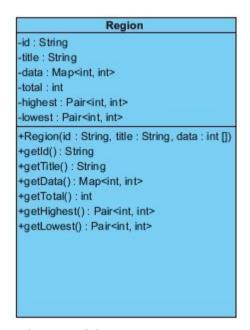


Figure 2.3: Class diagram of our models

Controllers

Both of our Java controllers are static classes and serve as a connection between a client's requests and the database.

1. UserController

- registerUser: Receives data from a servlet and inserts a new row into the database if the username or email doesn't already exist. In that case, one of the exceptions is thrown (either DuplicateUsernameException or DuplicateEmailException)
- loginUser: Receives an email and password from servlet, validates the input using database and if it's correct, sends back User model containing all user information.
- **updateUser:** Receives new user information from servlet and updates the database. If it succeeds, returns User object back to servlet.
- o **getUser:** Simply returns User object according to provided email.

2. DataController

- getData: Returns data from database in a form of a JSON string. There are several variations of this method eg.: return data in ascending, descending form and others.
- getCSV: Returns all data in a CSV string ready to be put in a file and downloaded.

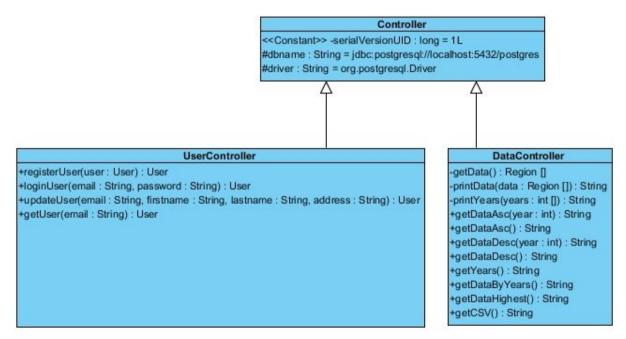


Figure 2.4: Controllers

Servlets

All of our servlets provide one post or get method and they are called after submitting one of the forms.

- 1. UserLogin: Is called when user submits the login form. User input (email, password) is handed to UserController and according to its response, servlet either logs user in (sets session's attribute "user" to User object) or displays an error message.
- **2. UserRegistration:** Is called when user submits the registration form, hands over the input values to UserController and either logs the user in if the registration process succeeds or displays an error message.
- **3. UserSettings:** Is called when user submits the settings form and again, gives all data to UserController that updates the database or returns an error message.
- **4. UserLogout:** When user hits the logout button, this servlet just annuls the session's attributes and redirects user back to homepage.

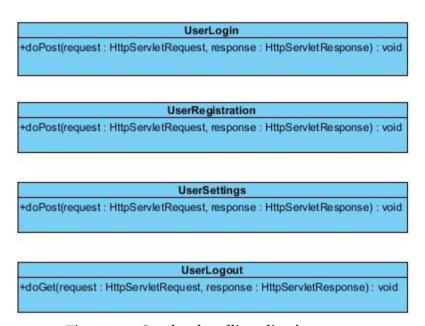


Figure 2.5: Servlets handling client's requests

Frontend

The frontend of our project is mostly written using JavaServer Pages, so we could easily access session's attributes from client-side, easily handle account management and separate different parts of the website into different files, components, that we can import wherever we need them without unnecessary code duplication.

Structure

There are basically just three standalone pages (index.jsp, registration.jsp, settings.jsp) which are built from components (header, footer, forms...) found in the folder called Partials. When user enters our website, he or she is redirected to index.jsp which is the entry point of our website. At first, all necessary data are downloaded from database and put into JavaScript variables for later use and then all partials are included and sent to client.

There is one CSS file, main.css, containing all styles used in our project and two JavaScript files. Main.js provides basic functions, mostly for handling our shopping cart and second one, export.js that takes care of exporting all selected charts into one pdf file.

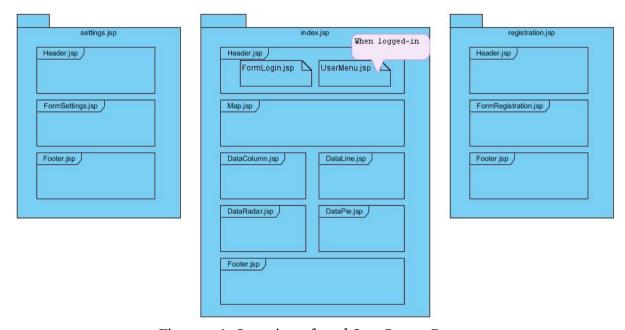


Figure 2.6: Overview of used JavaServer Pages

Forms

There are three different forms on our website (login, registration and settings). All are properly validated before being sent server-side and all display error messages if necessary.

Shopping cart

Once the user is logged-in, there is an option to add all of the charts into a very simple shopping cart which is part of the UserMenu.jsp partial and most of its functionality is in the JavaScript file main.js.

System security

One of many things that are still left to do on this project is to implement security measures. There are several threats or recommended steps that we would like to address here in the end of our project report.

- 1. Manage SSL: Since there is a registration and login form, we obviously transfer a lot of sensitive data like names, addresses and mostly passwords. In order to avoid eavesdropping on this information we will make all communication between client and server encrypted, therefore we replace insecure http protocol with https protocol. To achieve this, we will get a valid certificate signed by trusted authority (StartSSL). For testing purposes, it's also possible to create our own certificate and sign it by ourselves, although such certificate won't be recognised by browsers as safe. Once we have the certificate, we will configure the server to recognise it and force our application to use https protocol instead of the insecure one.
- 2. **Prevent code injection:** By code injection we mean SQL injection that can be used to bypass login validation or manipulate the database in general. To prevent such kind of attacks it is usually enough not to accept any SQL queries by plain url request and when it comes to creating SQL queries using parameters received from client, we will instead always use Java's PreparedStatement that make SQL injection practically impossible.
- 3. Make cross-site scripting useless: Another kind of attack takes in advantage the possibility of modifying and running code on the client side. Consequences of such attacks can be disabling client-side validation of form inputs or manipulating with price when it comes to shopping cart.
 - To make it impossible, on top of client-side validation we will put also server-side validation of all important form inputs. If we ever charge any of our services, the final price of our products will by always calculated on the server-side independently on the client-side.
- **4. Avoid exposure of sensitive data:** One of the most important thing is not to store any sensitive data, mostly passwords, just in plain text. We have to store password of our users for login validation in database. To make them unreadable but still usable for validation is to use one of the one-way hash functions (e.g. SHA-1). To make this system even more secure, we will use salted version of hash function which adds a specific string and the password together before the hashing itself. Even if the database should get exposed, with this technique, the data will be useless to the attacker.
- **5. Handle brute force attacks:** There are several ways how to prevent brute force attacks. At first, we will demand strong password from users and captcha validation just before login. After several unsuccessful login attempts there will also be a short time out before next possible login which will increase with every wrong password.