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GrappleGuy - ***Build notes***

Controls:
- W, A, S, D movement
- Right mouse click grapples to object
- Left mouse click shoots pistol

Added:
- *Easy gun creation*
- *Prototype grappling gun*
- *Prototype pistol; with shooting*

Bugs:
- Issue with gun sway, need to fix Lerping math
- Issue with grapple, line renderer does not disappear
- Player slides too much, need to add counter-movement or friction

To be added:
- Bullet bloom (potential)
- Custom reloading/firing animations for each of the guns
- Animation for shooting grapple gun
- AI character
- Map updates
- 3D assets
- Class selection