

# Introduction to Machine Learning.

## Lec.5 Support Vector Regression

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A series of horizontal lines of varying lengths and colors (teal, light blue, and white) extending from the right side of the slide.

# Regression is...

- a technique for determining the statistical **relationship between** two or more variables where a change in a dependent variable is associated with, and depends on, a change in one or more independent variables.

<http://www.businessdictionary.com/definition/regression.html>

# Types of regression models

- Simple Linear Regression
- Multiple Linear Regression
- Polynomial Regression
- **Support Vector Regression (SVR)**
- Decision Tree Regression
- Random Forest Regression

# SLR. Formula

The diagram illustrates the Simple Linear Regression (SLR) formula,  $y = b_0 + b_1 * x_1$ , with labels and arrows indicating the components:

- Constant**: Points to  $b_0$  (intercept).
- Coefficient**: Points to  $b_1$  (slope).
- Dependent variable (DV)**: Points to  $y$ .
- Independent variable (IV)**: Points to  $x_1$ .

The formula is displayed as:

$$y = b_0 + b_1 * x_1$$

# MLR. Formula

$$y = b_0 + b_1 * x_1 + b_2 * x_2 + b_3 * x_3 + \dots + b_n * x_n$$

# PR. Formula

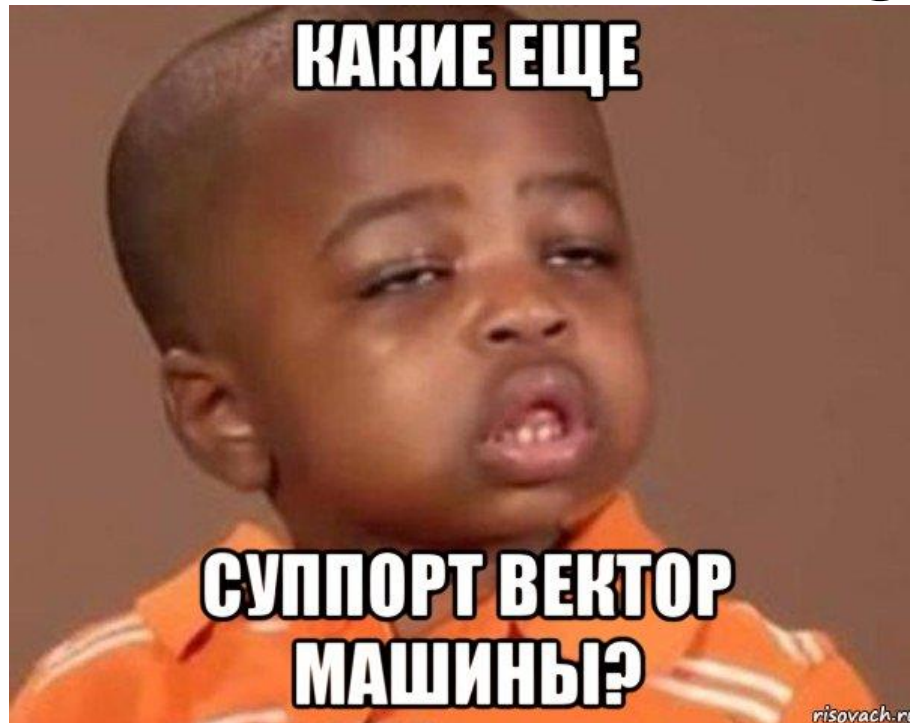
$$y = b_0 + b_1 * x_1 + b_2 * x_1^2 + b_3 * x_1^3 + \dots + b_n * x_1^n$$

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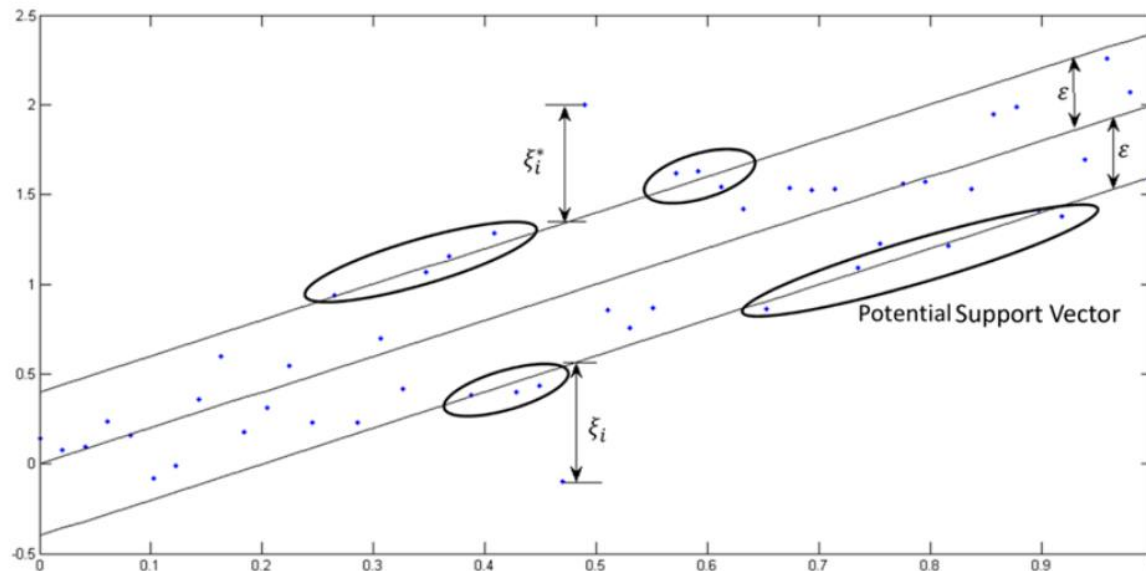


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- SVR has a different goal compared to LR. In LR we are trying to minimize the error between the prediction and data. In SVR our goal is to make sure that errors **do not exceed the threshold**
- This threshold is controlled by hyper parameter Epsilon ( $\epsilon$ , *also called as width of a street*)

# SVR. Regression vs. Classification

- The regression problem is a generalization of the classification problem, in which the model returns a continuous-valued output, as opposed to an output from a finite set. In other words, a regression model estimates a continuous-valued multivariate function.

# SVM

- SVMs solve binary classification problems by formulating them as convex optimization problems
- The optimization problem entails finding the maximum margin separating the hyperplane, while correctly classifying as many training points as possible
- SVMs represent this optimal hyperplane with support vectors

## SVM $\rightarrow$ SVR

- SVM generalization to SVR is accomplished by introducing an  $\varepsilon$ -insensitive region around the function, called the  $\varepsilon$ -tube
- This tube reformulates the optimization problem to find the tube that best approximates the continuous-valued function, while balancing model complexity and prediction error

# SVM -> SVR

More specifically, SVR is formulated

- as an optimization problem by first defining a convex  $\varepsilon$ -insensitive loss function to be minimized
- and finding the flattest tube that contains most of the training instances.



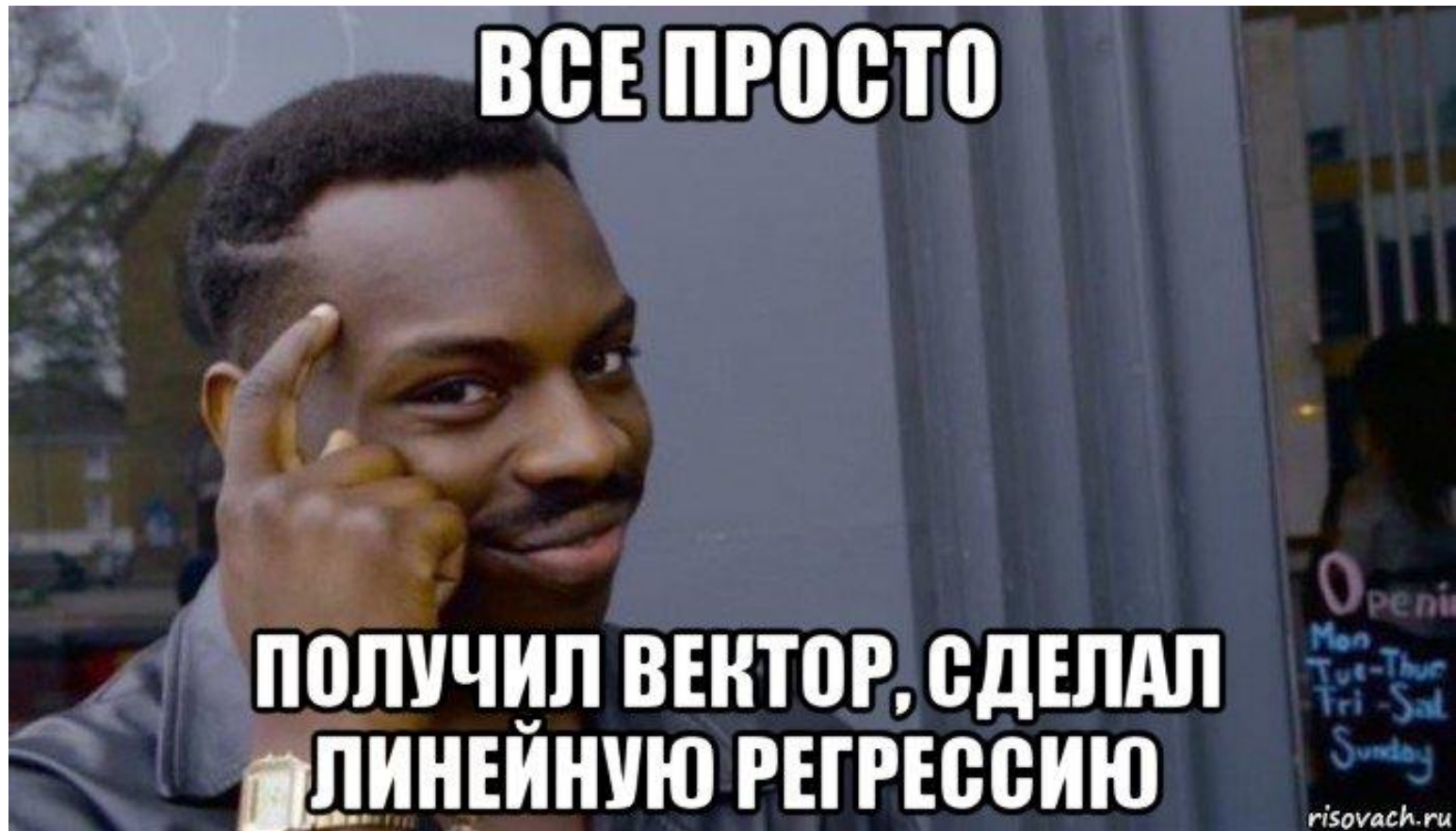
# What SVR does?

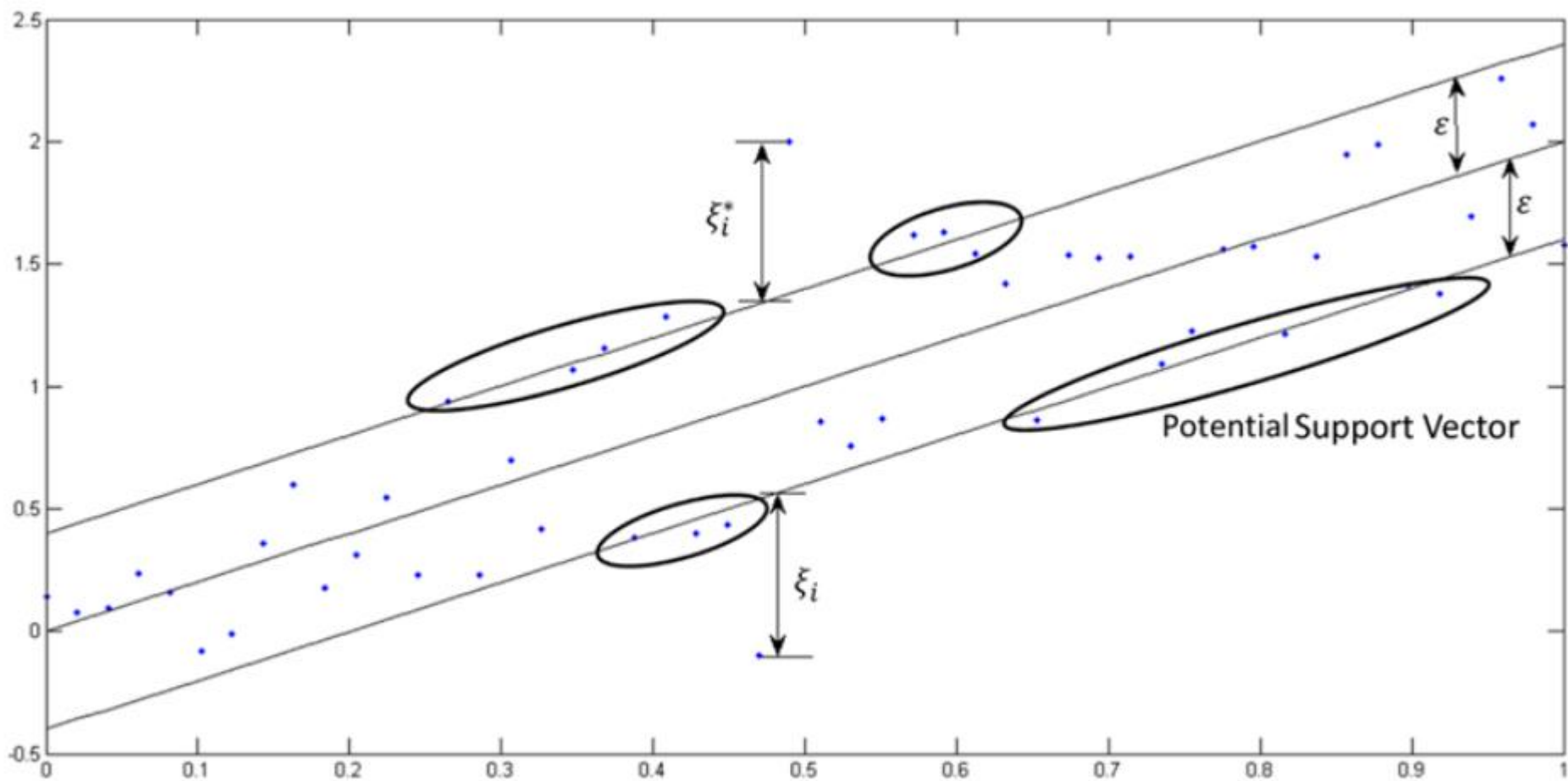
- SVR performs linear regression in a higher dimensional space
- We can think of SVR as if each data point in the training set represents its own dimension.
- When you evaluate your kernel between a test point and a point in the training set the resulting value gives you the coordinate of your test point in that dimension

# What SVR does?

- The vector we get when we evaluate the test point for all points in the training set,  $\vec{k}$  is the representation of the test point in the higher dimensional space
- Once you have that vector you then use it to perform a linear regression

What SVR does?





# General rule

- It requires a training set :  $\tau = \{\vec{X}, \vec{Y}\}$  which covers the domain of interest and is accompanied by solutions on that domain
- The work of the SVM is to approximate the function we used to generate the training set

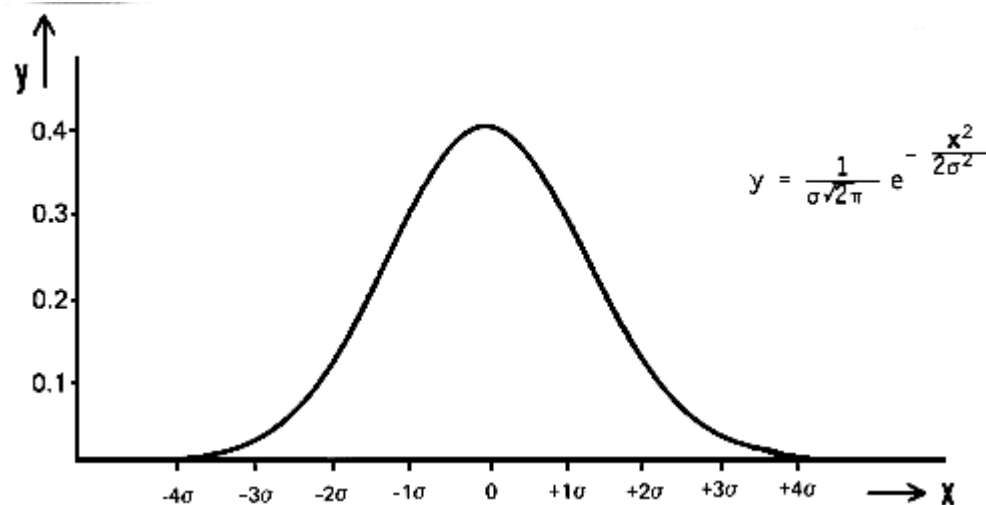
$$F(X) = \vec{Y}$$

# The algorithm of SVR. Step 1

1. Collect a training set  $\tau = \{\vec{X}, \vec{Y}\}$
2. Choose a kernel and its parameters as well as any regularization needed
3. Form the correlation matrix,  $\vec{K}$
4. Train your machine, exactly or approximately, to get contraction coefficients  $\vec{\alpha} = \{\alpha_i\}$
5. Use those coefficients, create your estimator  
$$f(\vec{X}, \vec{\alpha}, x^*) = y^*$$

# The algorithm of SVR. Step 2

1. Choose a kernel: Gaussian
2. Choose regularization: Noise



# Correlation matrix

$$K_{i,j} = \exp \left( \sum_k \theta_k |x_k^i - x_k^j|^2 \right) + \epsilon \delta_{i,j}$$



- At this time we have a main part of the algorithm

$$\bar{K}\vec{\alpha} = \vec{y}$$

- $\vec{y}$  is the vector of values corresponding to your training set
- $\bar{K}$  is your correlation matrix
- $\vec{\alpha}$  is a set of unknowns we need to solve for.

$$\vec{\alpha} = \bar{K}^{-1}\vec{y}$$

- Once  $\vec{\alpha}$  parameters are known – form the estimator
- We use the coefficients we found during the optimization step and the kernel we started with
- To estimate the value  $y^*$  for a test point,  $\vec{x}^*$  - compute the correlation vector  $\vec{k}$
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- Finally, we compute the element of  $k$

$$k_i = \exp \left( \sum_k \theta_k |x_k^i - x_k^*|^2 \right)$$