

# Chapter 53: polynomial-time bounded algorithm for Minimum Vertex Cover

Variable	Meaning
G	Input connected un-directed graph
X	Set of vertices
C	Final set of vertices

This is a polynomial algorithm for getting the minimum vertex cover of connected undirected graph. The time complexity of this algorithm is  $O(n^2)$

## Section 53.1: Algorithm Pseudo Code

**Algorithm PMinVertexCover (graph G)**

**Input connected graph G**

**Output Minimum Vertex Cover Set C**

```
Set C <- new Set<Vertex>()

Set X <- new Set<Vertex>()

X <- G.getAllVerticesArrangedDescendinglyByDegree()

for v in X do
    List<Vertex> adjacentVertices1 <- G.getAdjacent(v)

    if !C contains any of adjacentVertices1 then
        C.add(v)

for vertex in C do
    List<vertex> adjacentVertices2 <- G.adjacentVertecies(vertex)

    if C contains any of adjacentVertices2 then
        C.remove(vertex)

return C
```

C is the minimum vertex cover of graph G

we can use bucket sort for sorting the vertices according to its degree because the maximum value of degrees is  $(n-1)$  where  $n$  is the number of vertices then the time complexity of the sorting will be  $O(n)$