

X-Ways Python Command Reference

collected from www.x-ways.net/forensics/x-tensions/XWF_functions.html and c++ source code for the public python x-tension.

no guarantee of completeness!

All commands and information are thought by X-Ways AG, Germany

AddComment	BOOL XWF_AddComment(LONG nItemID, LPWSTR lpComment, DWORD nFlagsHowToAdd);	Adds the specified comment to the specified item. <i>nFlagsHowToAdd:</i> 0x01: append to any existing comment, do not replace it 0x02: append to any existing comment, do not replace it, and insert a line break as a delimiter
AddToReportTable	LONG XWF_AddToReportTable(LONG nItemID, LPWSTR lpReportTableName, DWORD nFlags);	Associates the specified file with the specified report table. If the report table does not exist yet in the currently active case, it will be created. Returns 1 if the file was successfully and newly associated with the report table, 2 if that association existed before, or 0 in case of failure, for example if no case is active or if the volume that the file is contained in is not an evidence object in the active case. <i>nFlags:</i> Flags for the newly created report table. They have no effect if the report table already existed before. 0x01: show as created by application, not by examiner 0x02: select for inclusion in report 0x04: select for filtering 0x08: select for future manual report table associations
CreateItem	LONG XWF_CreateItem(LPWSTR lpName,	Creates a new item (file or directory) in the volume snapshot. May be called when refining the volume

	DWORD nCreationFlags);	<p>snapshot. Returns the ID of the newly created item, or -1 if an error occurred (e.g. out of memory). Should be followed by calls to XWF_SetItemParent, XWF_SetItemSize, XWF_SetItemInformation, and/or XWF_SetItemOfs. If via XWF_SetItemParent you make the new file a child object of a file (not directory), you are responsible for setting the parent's XWF_ITEM_INFO_FLAG_HASCHILDREN flag.</p> <p>For example, if you are creating a file carved from the sectors of the evidence object, you can specify the file size using XWF_SetItemSize and the start offset via the nDefOfs parameter (must be negative) using XWF_SetItemOfs.</p> <p>nCreationFlags: 0x00000001: for performance reasons, set if many more items are expected to be created</p>
GetComment	LPWSTR XWF_GetComment(LONG nItemID);	Retrieves a pointer to the comment of an item, if any, otherwise NULL. This pointer is guaranteed to be valid only at the time when you retrieve it.
GetItemCount	DWORD XWF_GetItemCount(LPVOID pReserved);	Retrieves the number of items in the current volume snapshot (files and directories). Item IDs are consecutive 0-based. That means the ID of the first item has the ID 0 and the last item in a volume snapshot has the ID (GetItemCount-1). You address each and every item in that range, be it a file or directory, by specifying its ID.
GetItemFirstDataSector	VOID XWF_GetItemOfs(LONG nItemID, LPINT64 lpDefOfs, LPINT64 lpStartSector);	Retrieves the offset of the file system data structure (e.g. NTFS FILE record) where the item is defined. If negative, the absolute value is the offset where a carved file starts on the volume. 0 if an error occurred. 0xFFFFFFFF if not available/not applicable. Also retrieves the number of the sector from the
GetFileSystemInfoOffset		

		point of the volume in which the data of the item starts.
Both commands refer to the same X-Ways C-Command		
GetItemIDForSector	BOOL XWF_GetSectorContents(HANDLE hVolume, INT64 nSectorNo, LPWSTR lpDescr, LPLONG lpItemID);	Retrieves information about a certain sector on a volume. Returns FALSE if the sector belongs to an unused/free cluster, otherwise TRUE. <i>lpDescr</i> : Retrieves a textual description of what this sector is used for. Can be the name and path of a file or something like "FAT 1". May be language specific. Use a buffer that has space for 511 characters and a terminating null. <i>lpItemID</i> : Optional. Retrieves the ID of the item in the volume snapshot that the sector is allocated to, if any, otherwise -1.
GetItemInformation	INT64 XWF_GetItemInformation(LONG nItemID, LONG nInfoType, LPBOOL lpSuccess,);	Returns information about an item (file or directory) as stored in the volume snapshot, such as the original ID or attributes that the item had in its defining file system. What information is actually returned depends on <i>nInfoType</i> . The function indicates success or failure via <i>lpSuccess</i> . This parameter may be NULL if not required. All timestamps are transferred in Windows FILETIME format. <pre> #define XWF_ITEM_INFO_ORIG_ID 1 #define XWF_ITEM_INFO_ATTR 2 #define XWF_ITEM_INFO_FLAGS 3 #define XWF_ITEM_INFO_DELETION 4 #define XWF_ITEM_INFO_CLASSIFICATION 5 // e.g. extracted e-mail message, alternate data stream, etc. #define XWF_ITEM_INFO_LINKCOUNT = 6 // hard-link count #define XWF_ITEM_INFO_COLORANALYSIS* = 7 // v17.2 and later, skin color percentage, <0: n/a, -2: error, -3: b/w or grayscale, -4: irrelevant #define XWF_ITEM_INFO_PIXELINDEX* = 8 // v18.9 and later, more information below #define XWF_ITEM_INFO_FILECOUNT = 11 // how many child objects </pre>

		<p>exist recursively that are files</p> <pre>#define XWF_ITEM_INFO_EMBEDDEDOFFSET = 16 // v17.7 and later, for a file linearly embedded within another file, offset in that file #define XWF_ITEM_INFO_CREATIONTIME = 32 #define XWF_ITEM_INFO_MODIFICATIONTIME = 33 #define XWF_ITEM_INFO_LASTACCESSTIME = 34 #define XWF_ITEM_INFO_ENTRYMODIFICATIONTIME = 35 #define XWF_ITEM_INFO_DELETIONTIME = 36 #define XWF_ITEM_INFO_INTERNALCREATIONTIME = 37</pre>		
		<table><tr><td><p>Flags that are returned for XWF_ITEM_INFO_FLAGS:</p><p>0x00000001: is a directory</p><p>0x00000002: has child objects (for files only)</p><p>0x00000004: has subdirectories (for directories only)</p><p>0x00000008: is a virtual item</p><p>0x00000010: hidden by examiner</p><p>0x00000020: tagged</p><p>0x00000040: tagged partially</p><p>0x00000080: viewed by examiner</p><p>0x00000100: file system timestamps not in UTC</p><p>0x00000200: internal creation timestamp not in UTC</p><p>0x00000400: FAT timestamps</p><p>0x00000800: originates from NTFS</p><p>0x00001000: UNIX world attributes</p><p>0x00002000: has examiner comment</p><p>0x00004000: has extracted metadata</p><p>0x00008000: file contents totally unknown</p><p>0x00010000: file contents partially unknown</p><p>0x00020000: reserved</p></td><td><p>Deletion status returned for XWF_ITEM_INFO_DELETION:</p><p>0 = existing</p><p>>0 = not existing</p><p>1 = previously existing, possibly recoverable</p><p>2 = previously existing, first cluster overwritten or unknown</p><p>3 = renamed/moved, possibly recoverable</p><p>4 = renamed/moved, first cluster overwritten or unknown</p><p>5 = carved file (since v19.3 SR-3, used to be 1)</p><p>Classification values for XWF_ITEM_INFO_CLASSIFICATION:</p><p>0x00: normal file</p><p>0x04: HFS resource fork</p><p>0x08: NTFS alternate data stream</p><p>0x0A: NTFS non-directory index</p><p>0x0B: NTFS bitmap attribute</p><p>0x10: NTFS general logged utility stream</p><p>0x11: NTFS EFS logged utility stream</p><p>0xF5: e-mail related</p><p>0xF6: excerpt</p><p>0xF7: manually attached</p><p>0xF8: video still</p><p>0xF9: e-mail attachment</p><p>0xFA: e-mail message</p><p>0xFD: INDX record remnant</p><p>0xFE: session root directory in CDFS/UDF</p></td></tr></table>	<p>Flags that are returned for XWF_ITEM_INFO_FLAGS:</p> <p>0x00000001: is a directory</p> <p>0x00000002: has child objects (for files only)</p> <p>0x00000004: has subdirectories (for directories only)</p> <p>0x00000008: is a virtual item</p> <p>0x00000010: hidden by examiner</p> <p>0x00000020: tagged</p> <p>0x00000040: tagged partially</p> <p>0x00000080: viewed by examiner</p> <p>0x00000100: file system timestamps not in UTC</p> <p>0x00000200: internal creation timestamp not in UTC</p> <p>0x00000400: FAT timestamps</p> <p>0x00000800: originates from NTFS</p> <p>0x00001000: UNIX world attributes</p> <p>0x00002000: has examiner comment</p> <p>0x00004000: has extracted metadata</p> <p>0x00008000: file contents totally unknown</p> <p>0x00010000: file contents partially unknown</p> <p>0x00020000: reserved</p>	<p>Deletion status returned for XWF_ITEM_INFO_DELETION:</p> <p>0 = existing</p> <p>>0 = not existing</p> <p>1 = previously existing, possibly recoverable</p> <p>2 = previously existing, first cluster overwritten or unknown</p> <p>3 = renamed/moved, possibly recoverable</p> <p>4 = renamed/moved, first cluster overwritten or unknown</p> <p>5 = carved file (since v19.3 SR-3, used to be 1)</p> <p>Classification values for XWF_ITEM_INFO_CLASSIFICATION:</p> <p>0x00: normal file</p> <p>0x04: HFS resource fork</p> <p>0x08: NTFS alternate data stream</p> <p>0x0A: NTFS non-directory index</p> <p>0x0B: NTFS bitmap attribute</p> <p>0x10: NTFS general logged utility stream</p> <p>0x11: NTFS EFS logged utility stream</p> <p>0xF5: e-mail related</p> <p>0xF6: excerpt</p> <p>0xF7: manually attached</p> <p>0xF8: video still</p> <p>0xF9: e-mail attachment</p> <p>0xFA: e-mail message</p> <p>0xFD: INDX record remnant</p> <p>0xFE: session root directory in CDFS/UDF</p>
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		<p> <i>0x00040000: hash 1 already computed</i> <i>0x00080000: has duplicates</i> <i>0x00100000: hash 2 already computed (since v18.0)</i> <i>0x00200000: known good hash category</i> <i>0x00400000: known bad hash category</i> <i>0x00600000: known, either good or bad (both flags!, v18.9+)</i> <i>0x00800000: found in volume shadow copy</i> </p> <p> <i>0x01000000: deleted files with known original contents</i> <i>0x02000000: file format consistency OK</i> <i>0x04000000: file format consistency not OK</i> <i>0x10000000: file archive already explored (v17.6+)</i> <i>0x20000000: e-mail archive or video already processed (v17.6+)</i> <i>0x40000000: embedded data already uncovered (v17.6+)</i> <i>0x80000000: metadata extraction already applied (v17.6+)</i> </p> <p> <i>0x100000000: file embedded in other file linearly (v17.7+)*</i> <i>0x200000000: file whose contents is stored externally (v17.7+)*</i> <i>0x400000000: alternative data /a via XWF_OpenItem (v18.9+)*</i> </p> <p> <i>XWF_ITEM_INFO_PIXELINDEX: This is in indicator of the pixel count of a raster image. It is the square root of width × height in pixels, divided by 20. 0: not yet computed or not a picture. 1: ≤ 0,02 KP. 254 = 16.5 MP. 255 (maximum) = even larger.</i> </p>
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GetOpenFileName	<i>unknown</i>	<i>Open a window to choose a filename</i>
GetReportTableAssocs	DWORD XWF_GetReportTableAssocs(LONG nItemID, LPWSTR lpBuffer, LONG nBufferLen);	Retrieves the names of the report tables that the specified item is associated with. The names are delimited with comma and space. If the buffer was filled completely, that likely means that the specified buffer length was insufficient. In v17.6 SR-7 and later, returns the total number of associations of that item, and lpBuffer may be NULL.
GetSaveFileName	<i>unknown</i>	<i>Open a window to choose a filename</i>
GetSectorContentsString	BOOL XWF_GetSectorContents(HANDLE hVolume, INT64 nSectorNo, LPWSTR lpDescr, LPLONG lpItemID);	Retrieves information about a certain sector on a volume. Returns FALSE if the sector belongs to an unused/free cluster, otherwise TRUE. lpDescr: Retrieves a textual description of what this sector is used for. Can be the name and path of a file or something like "FAT 1". May be language specific. Use a buffer that has space for 511 characters and a terminating null. lpItemID: Optional. Retrieves the ID of the item in the volume snapshot that the sector is allocated to, if any, otherwise -1.
GetVolumeBytesPerSector	VOID XWF_GetVolumeInformation(HANDLE hVolume, LPLONG lpFileSystem, LPDWORD lpBytesPerSector, LPDWORD lpSectorsPerCluster, PINT64 lpClusterCount, PINT64 lpFirstClusterSectorNo);	Retrieves various information about the volume. All parameters are optional. nFileSystem: <div> <div>-1=NTFS</div> <div>9=main memory</div> <div>-2=HPFS</div> <div>8=CDFS</div> <div>-3=Ext2</div> <div>7=opened through OS</div> <div>-4=Ext3</div> <div>6=XWFS</div> <div>-5=ReiserFS</div> <div>5=UDF</div> <div>-6=Reiser4</div> <div>4=exFAT</div> <div>-7=Ext4</div> <div>3=FAT32</div> <div>-9=JFS</div> <div>2=FAT16</div> <div>-10=XFS</div> <div>1=FAT12</div> <div>-11=UFS</div> <div>0=Unknown</div> <div>-12=HFS</div> <div>-13=HFSPlus</div> <div>-15=NTFS Bitlocker</div> </div>
GetVolumeClusterCount		
GetVolumeFileSystem		
GetVolumeFirstClusterSectorNo		
GetVolumeName		

All five commands above refer to the same X-Ways C Command

GetVolumeSectorsPerCluster	VOID XWF_GetVolumeName(HANDLE hVolume, LPWSTR lpString, DWORD nType);	Retrieves the name of the volume in UTF-16, 255 characters at most. 3 types of names are available (1, 2 or 3). For example, 3 can be more generic than 2 ("Hard disk 1" instead)
HideProgress	VOID XWF_HideProgress();	Closes the progress indicator window.
OutputMessage	VOID XWF_OutputMessage(LPWSTR lpMessage, DWORD nFlags);	<p>Outputs the specified message in the Messages window. You may use this function for example to alert the user of errors or to output debug information.</p> <p><i>nFlags:</i> 0x00000001: append without line break (will be delimited from the previous message with a space instead) 0x00000002: don't log this error message in msglog.txt even if logging is active by default 0x00000004: lpMessage points to an ANSI string, not a Unicode string (v16.5 and later) 0x00000010: output the message as an entry in the case log, not in the Messages window (v19.4 and later), flag is ignored if no case is active, may be combined with the 0x4 flag</p>
ProcessMessages	VOID XWF_OutputMessage(LPWSTR lpMessage, DWORD nFlags);	<p>Outputs the specified message in the Messages window. You may use this function for example to alert the user of errors or to output debug information.</p> <p><i>nFlags:</i> 0x00000001: append without line break (will be delimited from the previous message with a space instead)</p>

		<p>0x00000002: don't log this error message in msglog.txt even if logging is active by default</p> <p>0x00000004: lpMessage points to an ANSI string, not a Unicode string (v16.5 and later)</p> <p>0x00000010: output the message as an entry in the case log, not in the Messages window (v19.4 and later), flag is ignored if no case is active, may be combined with the 0x4 flag</p>
Read	DWORD XWF_Read(HANDLE hVolumeOrItem, INT64 nOffset, LPVOID lpBuffer, DWORD nNumberOfBytesToRead,);	Reads the specified number of bytes from the specified position in the specified volume or item into the specified buffer. Returns the number of bytes read.
SetItemOfs	VOID XWF_SetItemOfs(LONG nItemID, INT64 nDefOfs, INT64 nStartSector);	Sets the above-mentioned offset and sector number.
SetItemParent	VOID XWF_SetItemParent(LONG nChildItemID, LONG nParentItemID);	Sets the parent of the specified child item. You may specify -1 for the virtual "Path unknown" directory as the parent, or -2 for the "Carved files" directory. If the parent is a file that does not have child objects yet, you should use XWF_SetItemInformation to mark it has having child objects.
SetItemSize	VOID XWF_SetItemSize(LONG nItemID, INT64 nSize);	Sets the size of the item in bytes. -1 means unknown size.
GetItemName	LPWSTR XWF_GetItemName(LONG nItemID);	Retrieves a pointer to the null-terminated name of the specified item (file or directory) in UTF-16. You may call XWF_GetItemName and XWF_GetItemParent repeatedly until XWF_GetItemParent returns -1 and concatenate the item names to get the path of an item.
GetItemParent	LONG XWF_GetItemParent(Returns the ID of the parent of the specified item, or

	LONG nItemID);	-1 if the item is the root directory or if for some strange reason no parent object is assigned.
<i>GetItemSize</i>	INT64 XWF_GetItemSize(LONG nItemID);	Retrieves the size of the item (file or directory) in bytes. -1 means unknown size.