



May 2019, IPT Course  
Java Web Debelopment

# Generics and Collections

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# About me



## Trayan Iliev

- CEO of IPT – Intellectual Products & Technologies
- Oracle® certified programmer 15+ Y
- end-to-end reactive fullstack apps with Java, ES6/7, TypeScript, Angular, React and Vue.js
- 12+ years IT trainer
- Voxxed Days, jPrime, jProfessionals, BGOUG, BGJUG, DEV.BG speaker
- Organizer RoboLearn hackathons and IoT enthusiast (<http://robolearn.org>)

# Where to Find the Code?

Java Web Development projects and examples are available @ GitHub:

<https://github.com/iproduct/course-java-web-development>

# Agenda for This Session

- ❖ `toString()`, `hashCode()`, and `equals()`
- ❖ Collections Overview,
- ❖ Collection interfaces,
- ❖ Sorted collections, comparators
- ❖ Using Collections
- ❖ Generic Types

# Arrays. Comparing and Sorting

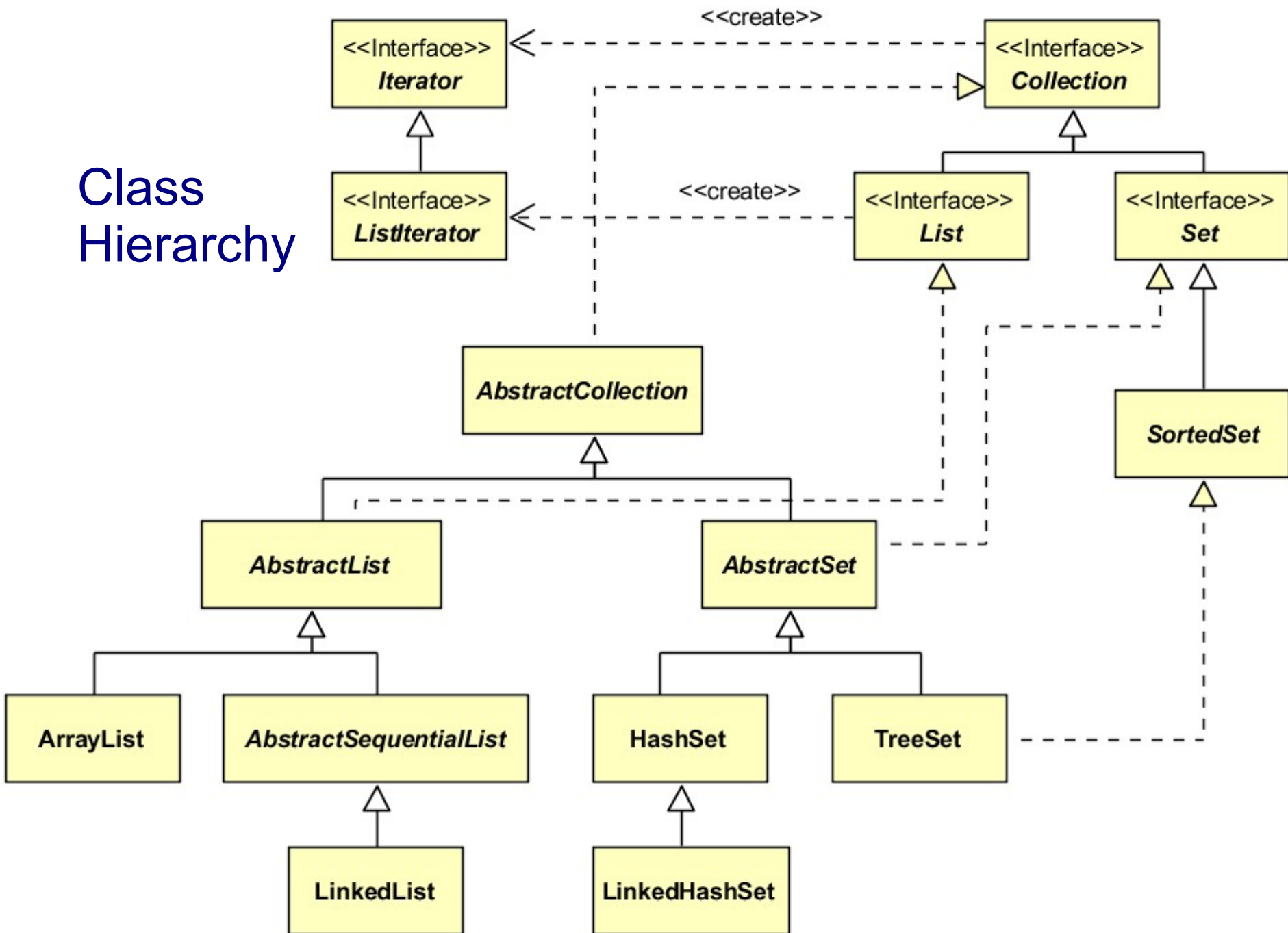
- ❖ Arrays and working with them
- ❖ Utility methods of the class **Arrays**:
  - equals()
  - fill()
  - copyOf() и copyOfRange()
  - binarySearch()
  - sort()
- ❖ Comparing objects – interfaces **Comparable** and **Comparator**



# Container Classes and Interfaces. Iterators.

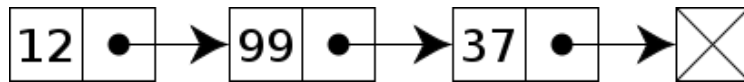
- ❖ Колекции – интерфейс **Collection**
- ❖ Списъци – интерфейс **List**, реализации – **ArrayList**, **LinkedList**, ...
- ❖ Множества – интерфейс **Set**, реализации – **HashSet**, **TreeSet**, ...
- ❖ Асоциативни списъци – интерфейс **Map**, реализации – **HashMap**, **TreeMap**, **LinkedHashMap**, **WeakHashMap**, ...
- ❖ Обхождане на колекция с итератор.
- ❖ Реализиране на структури от данни стек, опашка, дек – интерфейси **Queue** и **Deque**. Реализации.

# Class Hierarchy

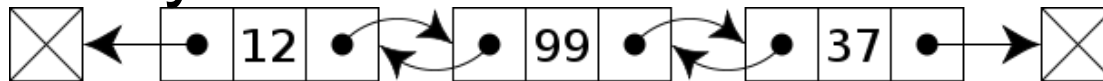


# Data Structures

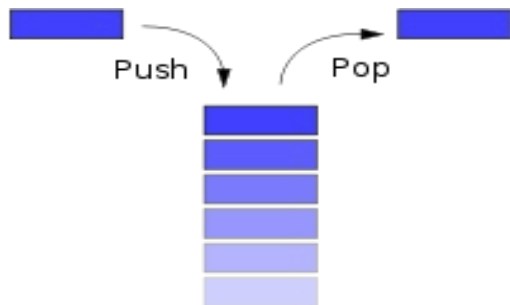
- Linked list:



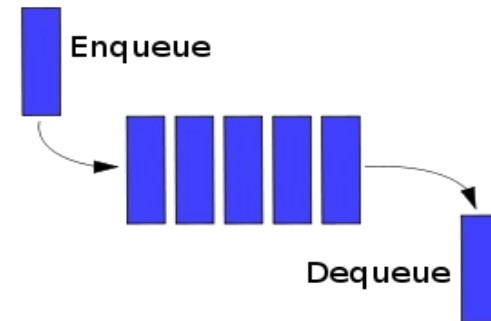
- Doubly-linked list:



- Stack:

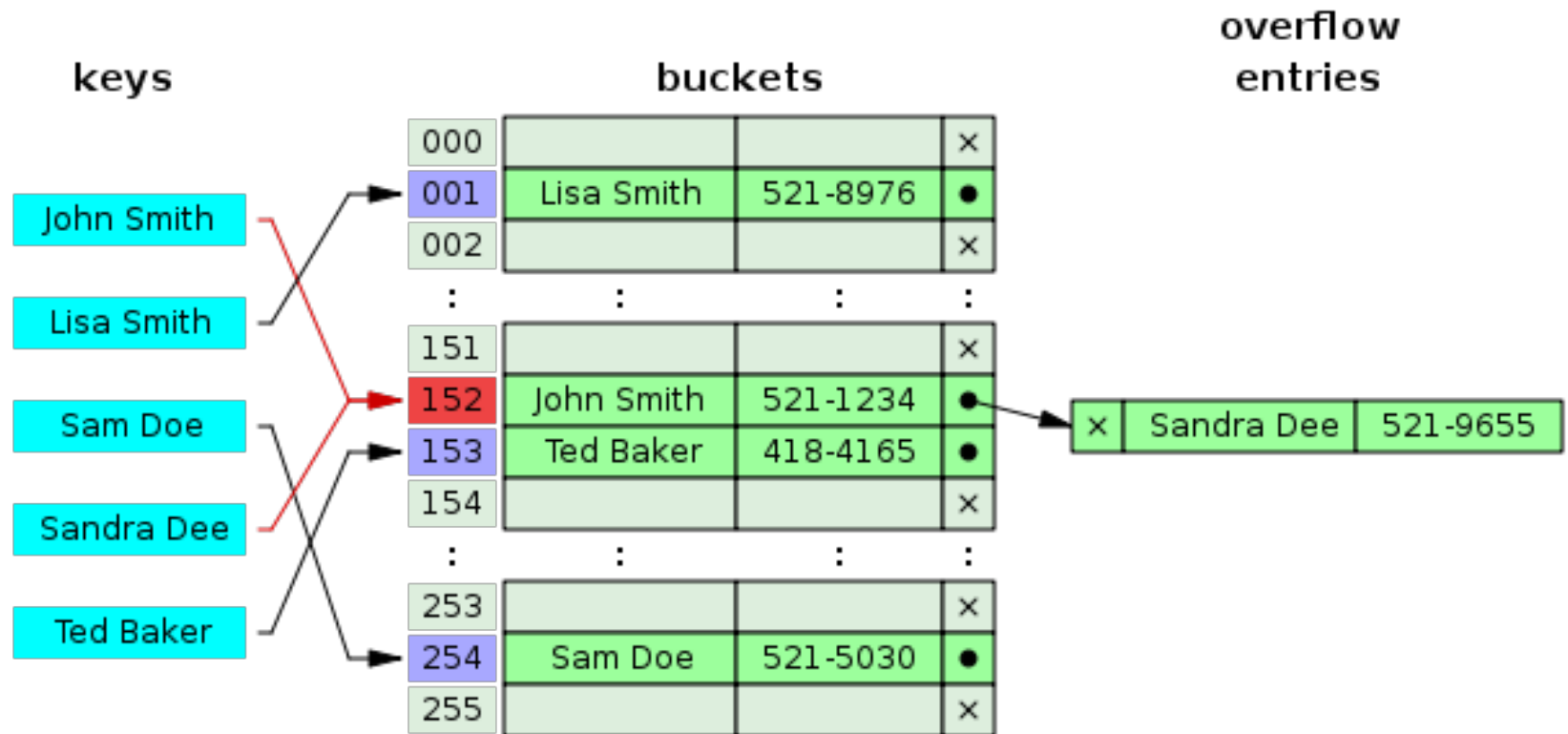


- Queue:





# Hashing. Hash-Functions. Hash Tables



# Parameterized Types: Generics (1)

- ❖ Collections and their methods before Java 5 were limited to handle a single type of elements.
- ❖ If we want to create typed containers we had to implement different container types for each entity type.
- ❖ *Example:* In a e-Bookstore we want to sell **Books** and want the container to contain only **Books** (being strongly typed) --> we should implement separate class **BookList**, as well as for each **Book** we want to keep a list of **Authors** --> we should implement **AuthorList** too, and so on.

# Parameterized Types: Generics (2)

- ❖ *Solution:* We can skip writing multiple similar classes (e.g. typed containers for each type of elements) using **Generic types**

- ❖ *Generic type invocation:*

```
List<Book> books = new ArrayList<Book>()
```

```
List<Author> authors = new ArrayList<Author>()
```

- ❖ **<>** – **Diamond** operator – new in Java™ 7, allows automatic inference of the generic type:

```
List<Book> books = new ArrayList<>()
```

```
List<Author> authors = new ArrayList<>()
```

# Parameterized Types: Generics (3)

- *Generic type declaration:*

```
public class Position<T extends Product> {  
    private T product;  
    ...  
    public Position(T product, double quantity) {  
        this.product = product;  
        this.quantity = quantity;  
        price = product.getPrice();  
    }  
    public T getProduct() {  
        return product;  
    }  
    ...  
}
```

Generic data type

# Conventions Naming Generic Parameters

## ❖ Generic parameters naming conventions:

- **T** – type parameter (if there are more – **S**, **U**, **V**, **W** ...)
- **E** – element of a collection – e.g.: `List<E>`
- **K** – key in associative pair – e.g.: `Map<K,V>`
- **V** – value in associative pair – e.g.: `Map<K,V>`
- **N** – number value

## ❖ *Example:*

```
public class Invoice <T extends Product> {  
    ...  
    private List<Position<T>> positions = new ArrayList<>();  
    ...  
}
```

# Generic Methods (1)

- ❖ We can implement generic methods and constructors too:

```
public static <U extends Product> String
getPositionAsString (List<Position<U>> positions) {
    StringBuilder posStr = new StringBuilder();
    int n = 0;
    for(Position<U> p: positions){
        posStr.append( String.format(
"\n| %1$3s | %2$30s | %3$6s | %4$4s | %5$6s |%6$8s |",
++n, p.getProduct().getName(), p.getQuantity(),
p.getProduct().getMeasure(),p.getPrice(), p.getTotal()
));
    }
    return posStr.toString();
} ...
```



# Generic Methods (2)

- ❖ Invoking generic method / constructor:

```
result += Invoice.<T> getPositionsAsString(positions);
```

- ❖ OR we can let Java to automatically infer the generic type:

```
result += Invoice.getPositionsAsString(positions);
```

# Bounded Type Parameters

- ❖ We can define upper bound constraint for the possible types that can be allowed as actual generic type parameters of the class / method / constructor:

```
public static <U extends Product> String  
getPositionsAsString (List<Position<U>> positions) { ... }
```

- ❖ OR

```
public static <U extends Product & Printable> String  
getPositionsAsString (List<Position<U>> positions) {  
    ...  
    p.getProduct().print();  
    ...  
}
```

# Generics Sub-typing

- ❖ If the class **Product** extends class **Item**, can we say that **List<Product>** extends **List<Item>** too? Can we substitute the first with the second?
- ❖ The answer is „**NOT**“, because the basic generic type is not designed to reflect the specifics of of the **Products**.
- ❖ Dos and donts when using generics inheritance:

```
interface Service extends Item; Service s = new Service( ...);
```

```
Collection<Service> services = ...; services.add(s); // OK
```

```
interface Product extends Item; Product p = new Product( ...);
```

```
Collection<Product> products = ...; products.add(p); // OK
```

```
Collection<Item> items = ...; items.add(s); items.add(p); // OK
```

```
items = products; // NOT OK
```

```
items = services; // NOT OK
```

# Using ? as Type Specifier (Wildcards)

- ❖ If we want to declare that we expect specific, but not pre-determined type, which for example extends the class **Item**, we could use **?** To designate this:

```
Collection<? extends Item> items; // Upper bound is Item
items = products; // OK
items = services; // OK
Items.add(p); // NOT OK – Can not write into it – it is not safe!
Items.add(s); // NOT OK – Can not write into it – it is not safe!
for(Item i: items) { // OK – Can read it – it is known to be at least Item.
    System.out.println( i.getName() + „:“ + i.getPrice() );
}
List<? super Product> products; // Lower bound is Product
products.add(p); // OK – Can write into it – it is now safe.
Product p = products.get(0); //NOT OK may be superclass of Product
```

# Type Erasure & Reification

- **Type Erasure** – chosen in java as backward-compatibility alternative – information about generic type parameters is erased during compilation, and is NOT available in runtime – the generic type becomes compiled to its basic raw type:

`Collection<Product> products; --(runtime)--> Collection products;`

This design decision creates problems if we want to create generic type instance with **new**, or to convert to the generic type, or to check the generic type using **instanceof**.

- **Reification** – better alternative strategy, implemented in languages such as C++, Ada и Eiffel, using which the generic type information is accessible in runtime.

# Generic Containers

- ❖ Allow compile time type checking – earlier error detection
- ❖ Remove unnecessary typecasting to more specific types – less ClassCastException
- ❖ Examples:

```
Collection <String> s = new ArrayList <String>();
```

```
Map <Integer, String> table = new HashMap <Integer, String>()
```

- ❖ New **for** loop – for each element of a Collection :

```
for(String i: s) { System.out.println(i) }
```



# Main Implementing Classes. Examples

- ❖ Associative lists (dictionaries) – interface **Map**
- ❖ Comparing different implementations:
  - **HashMap**
  - **TreeMap**
  - **LinkedHashMap**
  - **WeakHashMap**
- ❖ Hashing.
- ❖ Cash implementations – **Reference**, **SoftReference**, **WeakReference** и **PhantomReference**
- ❖ Choosing a container implementation

# Thank's for Your Attention!



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