I used Co-Pilo. Co-Pilot was used to create my Level 2 Assignment, Level 3 Assignment, identify the variables in L2 that could be declared final (name and age), and debug Level 3 code that was improperly generated. Everything was correct and ran when I started it up for L2.I changed the first 'HelloWorld student' object so that the age was 19 because it stated the age was 0, everything else was kept.

When I added L3 it was a mess and generated 4 problems which were tied to a lack of curly brackets. After fixing the curly bracket shortage I asked Co-Pilot to explain a suggestion that was to turn the 'Scanner scanner' object into a "try-with-resources statement". Ultimately, I decided not to do this because it could break the code further and I have accomplished the objectives. I am not sure if I would use this code in a real-world app but if I need a good starting point I'd for sure consider it at this point.