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Section 1

Homework 1

Question 1:

a) Functions was sorted with increasing asymptotic complexity

$[f_4(n) = \log n]$, $[f_5(n) = n^{1/\log n}]$, $[f_{10}(n) = \sqrt{n}]$, $[f_2(n) = n^{\log(\log n)}]$, $[f_9(n) = \log(n!)]$, $[f_6(n) = n \log n]$,

$[f_8(n) = n^3]$, $[f_7(n) = e^n]$, $[f_3(n) = n!]$, $[f_1(n) = 10^n]$

b)

Here is the algorithm:

```
int test (int n) {  
    if (n <= 0)  
        return 0;  
    else {  
        int i = random (n);  
        return ( test (i) + test (n -1-i));  
    }  
}
```

Random function can generate n as a output but also can give 0. So, we can say that average output will be $(n+0) / 2 = n/2$.

The test function will continue until $(n/2)-1 = 0$.

Let us express these as recurrence relation.

$$T(0) = \Theta(1)$$

$$T(n) = T(n/2) + T(n/2 - 1) + \Theta(1)$$

$$= T(n/4) + T(n/4 - 1) + \Theta(1) + T(n/4 - 1/2) + T(n/4 - 1/2 - 1) + \Theta(1)$$

To make it easy to calculate we can write this as:

$$T(n) = T(n/2) + T(n/2) + \Theta(1)$$

$$= T(n/4) + T(n/4) + \Theta(1) + T(n/4) + T(n/4) + \Theta(1)$$

$$= 2 * [2 * T(n/4) + \Theta(1)] + \Theta(1)$$

$$= 2^k T(n/2^k) + \sum_{i=0}^{k-1} 2^i \Theta(1) \quad (i = 0 \text{ to } k-1)$$

⇒ We can say that after k iteration n reaches to 0 and recursion ends. So let us find k.

If n becomes 2^k , $n/2^k - 1$ becomes 0 and execution will be completed

$2^k = n$, $k = \log_2(n)$, So:

$T(n) = \log(n)$

c)

Bubble Sort

Here is our array [607, 1896, 1165, 2217, 675, 2492, 2706, 894, 743, 568]

And here is our algorithm (which is given in the slides):

```
void bubbleSort( DataType theArray[], int n) {
    bool sorted = false;

    for (int pass = 1; (pass < n) && !sorted; ++pass) {
        sorted = true;
        for (int index = 0; index < n-pass; ++index) {
            int nextIndex = index + 1;
            if (theArray[index] > theArray[nextIndex]) {
                swap(theArray[index], theArray[nextIndex]);
                sorted = false; // signal exchange
            }
        }
    }
}
```

The variable n will be 10 in this case.

The inner loop was designed to transport biggest value to the end of the array, in other words the sorted zone. For this reason, index increases to n-pass. Pass increases after iteration completed once and n-pass represents the border of sorted zone.

The outer loop was designed to re-execute the process. After there is no element to swap, sorted remains true and both loops will be terminated, it means sorting is completed.

Let us trace the algorithm.

Here is our initial array:

607, 1896, 1165, 2217, 675, 2492, 2706, 894, 743, 568

pass = 1,

index = 0,

nextIndex = 1

Since 607 is not bigger than 1896 we will continue. Index and respectively nextIndex is incremented. 1896 is bigger than 1165 so swap operation is executed. Here is the new version.

607, 1165, 1896, 2217, 675, 2492, 2706, 894, 743, 568

After that index pass to 2217 and compares it with 675. New array will be:

607, 1165, 1896, 675, 2217, 2492, 2706, 894, 743, 568. And it continues like this:

607, 1165, 1896, 675, 2217, 2492, 894, 2706, 743, 568

607, 1165, 1896, 675, 2217, 2492, 894, 743, 2706, 568

607, 1165, 1896, 675, 2217, 2492, 894, 743, 568, 2706 With this step the inner loop is completed once. The biggest element is in the right place. And pass is incremented once. So, the end of the array is sorted. There is a bracket like this:

607, 1165, 1896, 675, 2217, 2492, 894, 743, 568 |2706

Now we will re-execute the process from the beginning.

607, 1165, 675, 1896, 2217, 2492, 894, 743, 568 |2706

607, 1165, 675, 1896, 2217, 894, 2492,743, 568 |2706

607, 1165, 675, 1896, 2217, 894, 743, 2492, 568 |2706

607, 1165, 675, 1896, 2217, 894, 743, 568, 2492 |2706 With this step the inner loop is completed twice. The biggest two elements are in the right place. And pass is incremented once. So, the end of the array is sorted. There will be a bracket like this:

607, 1165, 675, 1896, 2217, 894, 743, 568 |2492, 2706

These processes will be re-executed until the all list is sorted.

607, 1165, 675, 1896, 2217, 894, 743, 568 |2492, 2706

607, 675, 1165, 1896, 2217, 894, 743, 568 |2492, 2706

607, 675, 1165, 1896, 894, 2217, 743, 568 |2492, 2706

607, 675, 1165, 1896, 894, 743, 2217, 568 |2492, 2706

607, 675, 1165, 1896, 894, 743, 568, 2217 |2492, 2706

607, 675, 1165, 1896, 894, 743, 568 |2217, 2492, 2706

...

....

After the process completed array will be:

|568, 607, 675, 743, 894, 1165, 1896, 2217, 2492, 2706

Radix Sort

Here is our array [607, 1896, 1165, 2217, 675, 2492, 2706, 894, 743, 568]

And here is our algorithm (which is given in the slides):

```
radixSort( int theArray[], in n:integer, in d:integer)
// sort n d-digit integers in the array theArray
  for (j=d down to 1) {
    Initialize 10 groups to empty
    Initialize a counter for each group to 0
    for (i=0 through n-1) {
      k = jth digit of theArray[i]
      Place theArray[i] at the end of group k
```

```

        Increase kth counter by 1
    }
    Replace the items in theArray with all the items in
        group 0, followed by all the items in group 1, and so on.
}

```

Now let us evaluate the array.

607, 1896, 1165, 2217, 675, 2492, 2706, 894, 743, 568.	Original integers
2492, 743, 894, (675, 1165), (1896, 2706), (607, 2217), 568	Grouped by fourth digit
2492, 743, 894, 675, 1165, 1896, 2706, 607, 2217, 568	Combined
(607, 2706), 743, 2217, (568, 1165), 675, (894, 1896, 2492)	Grouped by third digit
607, 2706, 743, 2217, 568, 1165, 675, 894, 1896, 2492	Combined
1165, 2217, 2492, 568, (607, 675), (743, 2706), (894, 1896)	Grouped by second digit
1165, 2217, 2492, 568, 607, 675, 743, 2706, 894, 1896	Combined
(568, 607, 675, 743, 894), (1165, 1896), (2217, 2492, 2706)	Grouped by first digit
568, 607, 675, 743, 894, 1165, 1896, 2217, 2492, 2706	Combined (sorted)

Question 2:

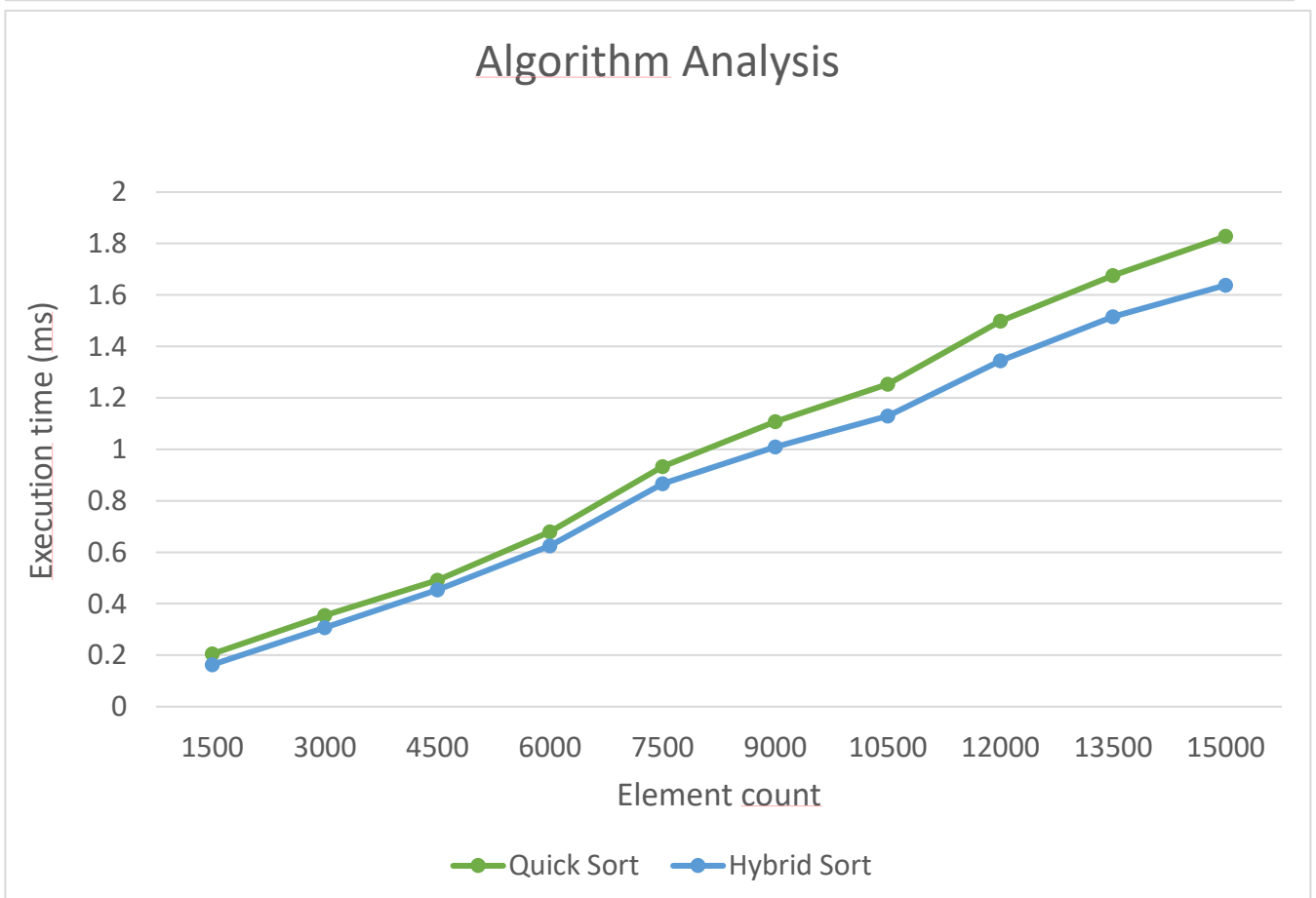
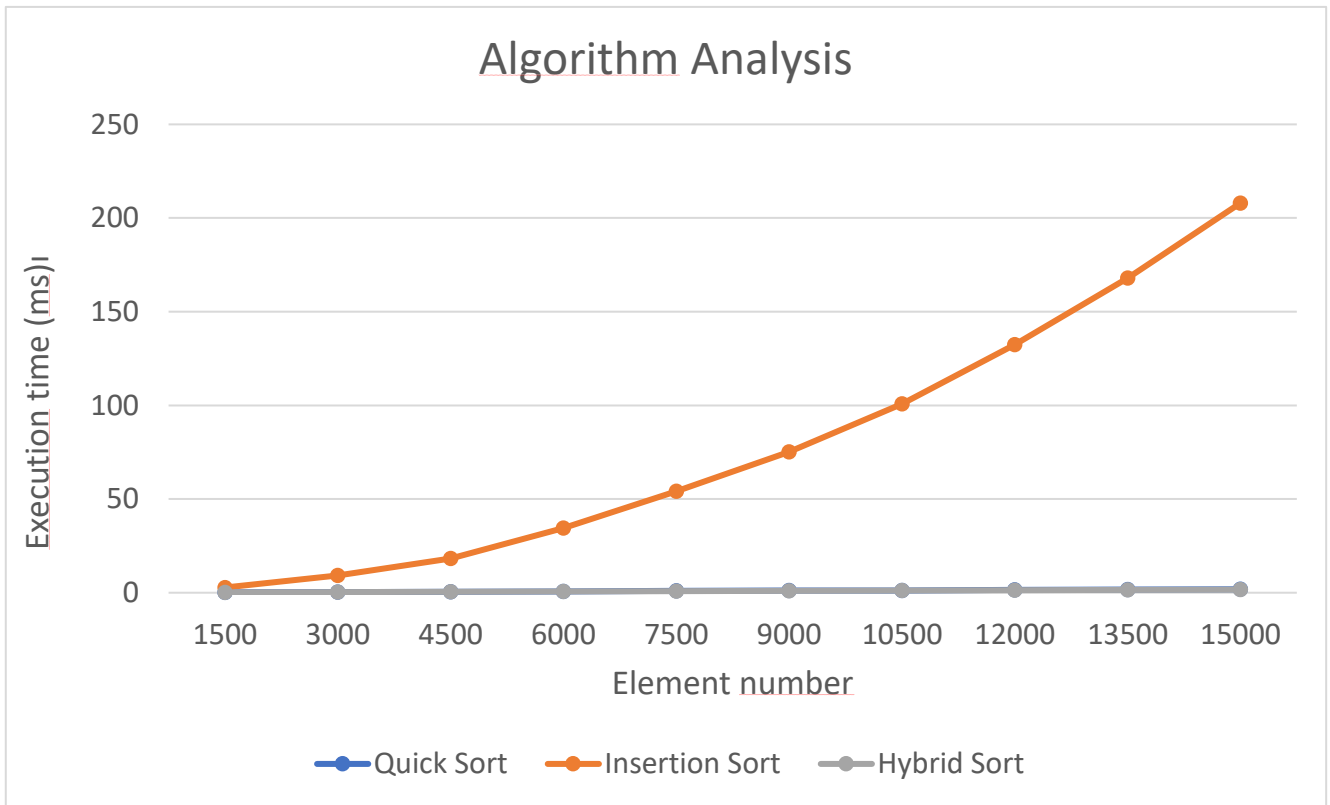
Here is screenshot of the result of my code:

Part a - Time analysis of Quick Sort				
Array Size	Time Elapsed(ms)	compCount	moveCount	
1500	0.205	18017	28743	
3000	0.355	38749	70459	
4500	0.492	60426	88364	
6000	0.68	83582	130445	
7500	0.933	129073	201712	
9000	1.108	150014	230759	
10500	1.254	168810	229096	
12000	1.498	211022	293960	
13500	1.676	241556	328056	
15000	1.828	269815	329581	

Part b - Time analysis of Insertion Sort				
Array Size	Time Elapsed(ms)	compCount	moveCount	
1500	2.783	558878	560377	
3000	9.196	2246523	2249522	
4500	18.273	5010113	5014612	
6000	34.414	9104239	9110238	
7500	54.178	13977338	13984837	
9000	75.184	20221281	20230280	
10500	100.874	27605983	27616482	
12000	132.399	35978231	35990230	
13500	167.875	45770826	45784325	
15000	207.982	56816343	56831342	

Part c - Time analysis of Hybrid Sort				
Array Size	Time Elapsed(ms)	compCount	moveCount	
1500	0.163	17812	26143	
3000	0.307	37914	65980	
4500	0.454	58225	82132	
6000	0.625	79386	122424	
7500	0.866	121792	191731	
9000	1.01	139161	218685	
10500	1.13	153172	215037	
12000	1.345	190451	277721	
13500	1.516	216503	310145	
15000	1.638	240417	310025	

Question 3:



Since there is huge difference between the running times of insertion sort and the other two, I had to use two different graphs in order to show them all.

From the graphs, we can see that insertion sort has the worst running time by far as expected.

It may be useful for very small arrays like an array has 10 elements. But it is not useful for arrays has 1500 elements or more. Theoretically insertion sort is $O(n^2)$. The graph also supports this.

Both quick sort and hybrid sort are recursive. They use divide and conquer principle. But we see that Hybrid Sort is little bit more efficient than quick sort. Because it uses insertion sort for small arrays and as I already mentioned insertion sort can be efficient for small arrays.

Asymptotic notation of quick sort depends. It depends on order of the array and pivot selection. Quick sort is $O(n^2)$ in worst case and $O(n \log n)$ in best and average case. Worst case has low possibility. In the graph we see average case.

We can say the same things for hybrid sort. Only difference is hybrid sort uses insertion sort for small arrays and that provides an advantage for itself. Because recursion can be inefficient for small inputs.