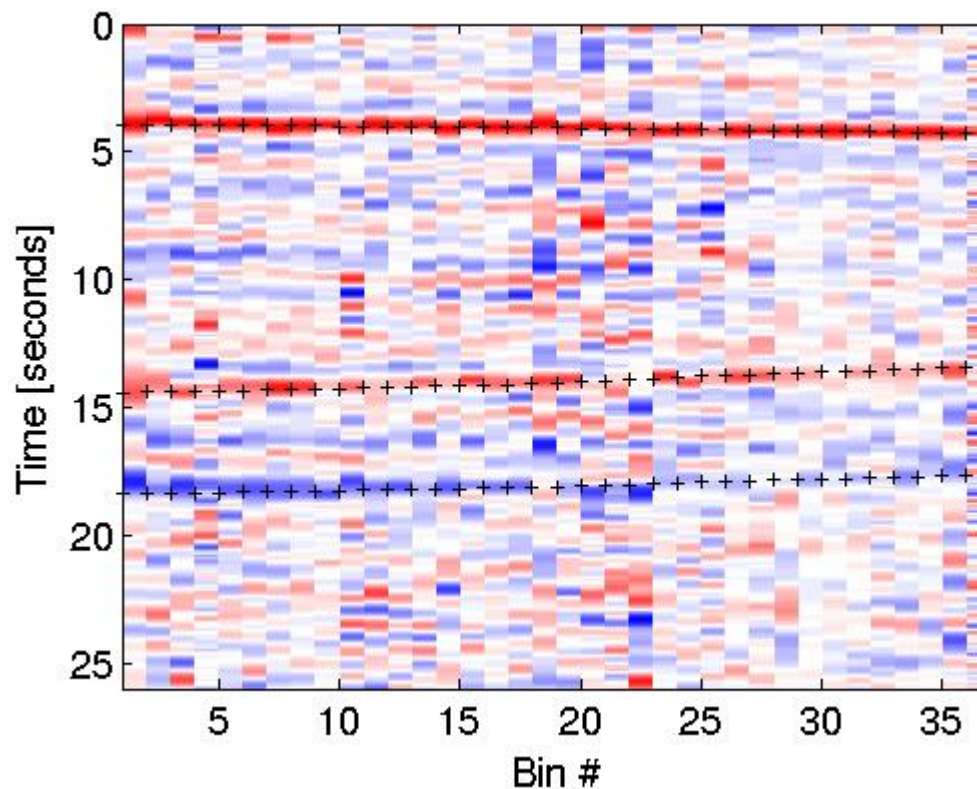


Sparsity Promoting L1 Deconvolution

application for a global seismology
parameter search

Gian Matharu & Ben Postlethwaite



Project Summary

- Attempting deconvolution of a noisy approximation of a source from a seismogram.
- Wavelet transforms are employed to promote sparsity.
- Multiple sources and seismograms are solved for during each run.
- SPGL1 is used as the L1 solver.
- Comparisons are made between choices of wavelets.
- Comparison is also made against solutions from Simultaneous Deconvolution with Generalized Cross Validation regularization.

Motivation: The Problem

- Extracting material properties from seismic data has a long history.
- For bulk crustal composition under receivers the seismic velocity ratio

$$R = \frac{V_p}{V_s}$$

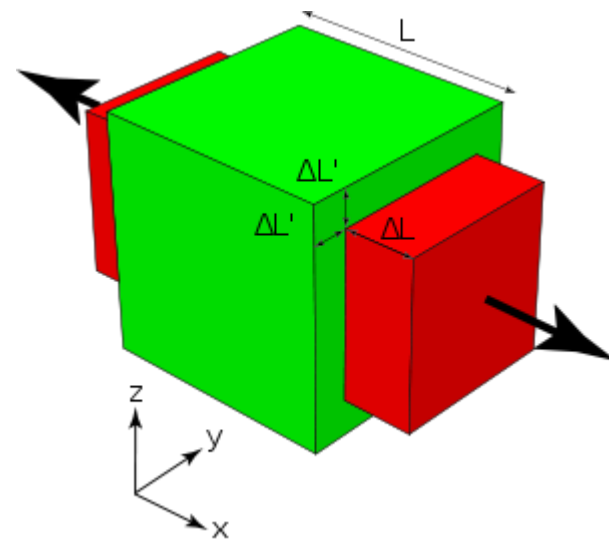
has been used.

- This provides Poisson's ratio:

$$\sigma = \frac{1}{2} \frac{\left(\frac{V_p}{V_s}\right)^2 - 2}{\left(\frac{V_p}{V_s}\right)^2 - 1}$$

which is useful for constraining crustal composition.

- Further use of seismic data to constrain crustal composition would require knowledge of explicit values of V_p or V_s .

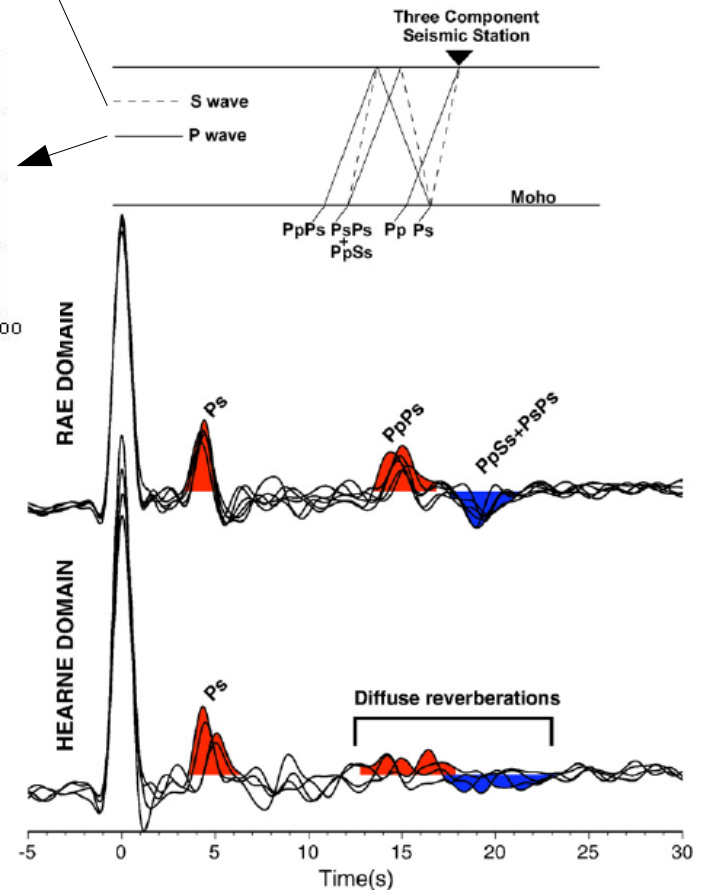
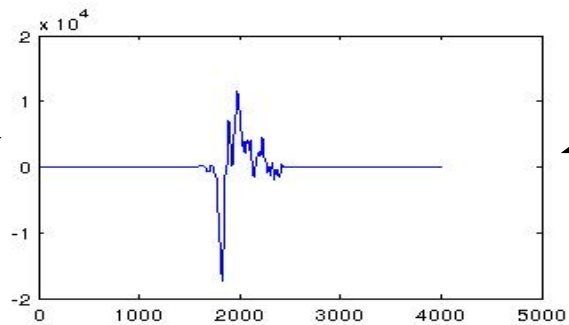
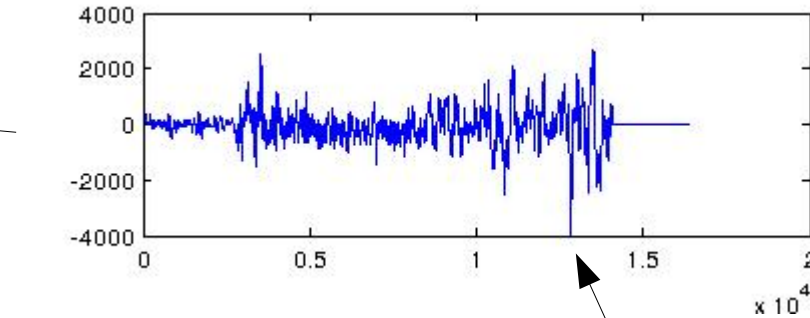
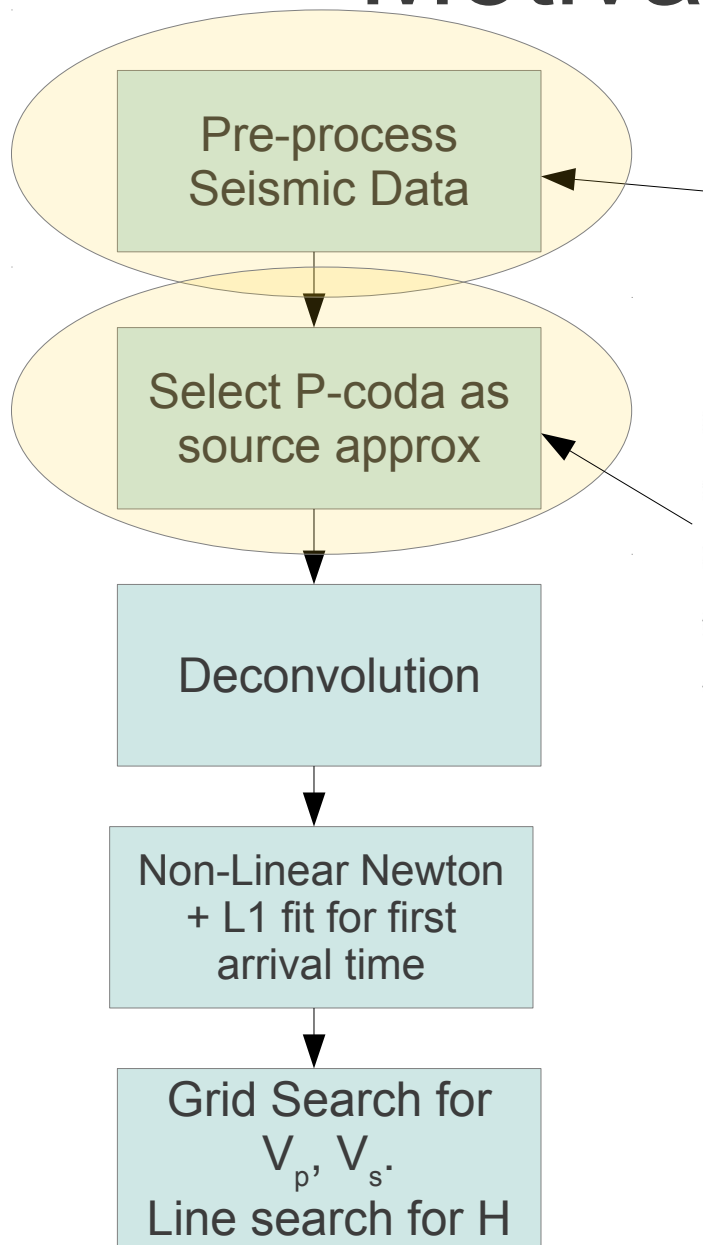


Poisson's Ratio: It is the ratio of lengthening along one axis versus compression along the other two.

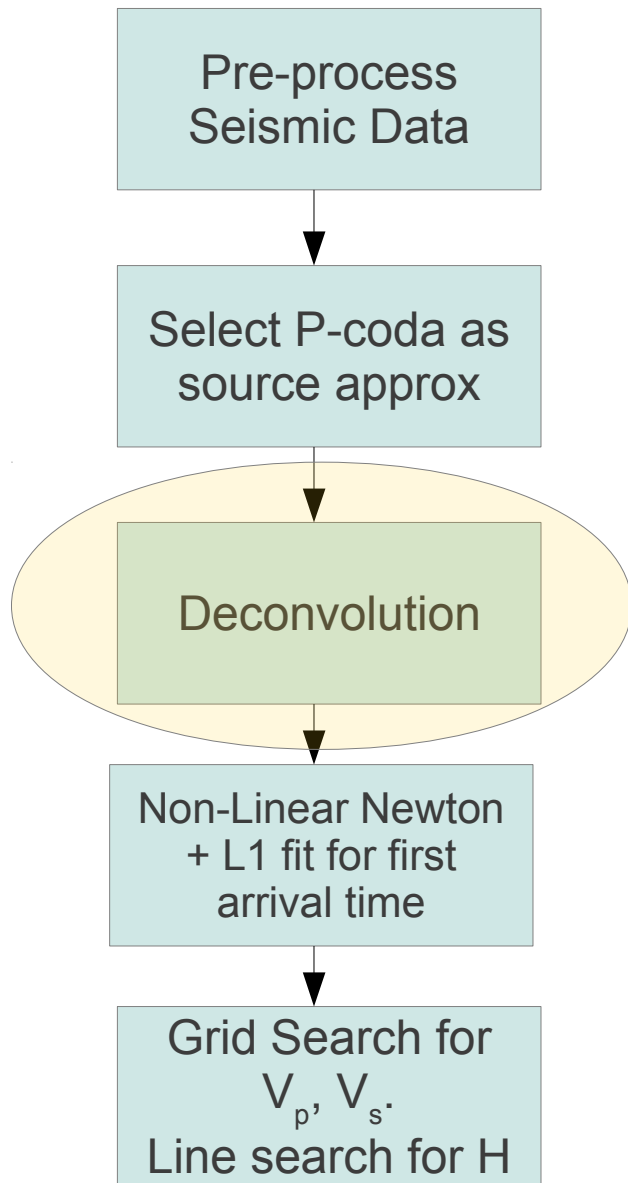
Motivation: The Problem

- Many previous studies have used a grid search for the seismic velocity ratio $R = V_p/V_s$ and crustal thickness H .
Kanamori (2000)
- Some a priori information is required, namely an estimate P-wave velocity V_p .
- Here we attempt to recover V_p and seismic velocity ratio R , without any assumption on V_p .
- For accurate resolution of V_p in solution we require sharp deconvolution (close to spike train as possible).
- We try damped-L2 based deconvolution as well as sparsity promoting wavelet-based L1 minimization.

Motivation: The Problem



Motivation - The Problem



- Currently using a **Simultaneous Deconvolution with Generalized Cross Validation** regularization.

- $$rec(t) = F^{-1}[G(\omega)] = F^{-1} \left[\frac{\sum_n^N S_n P_n^*}{\sum_n^N P_n P_n^* + \delta} \right]$$

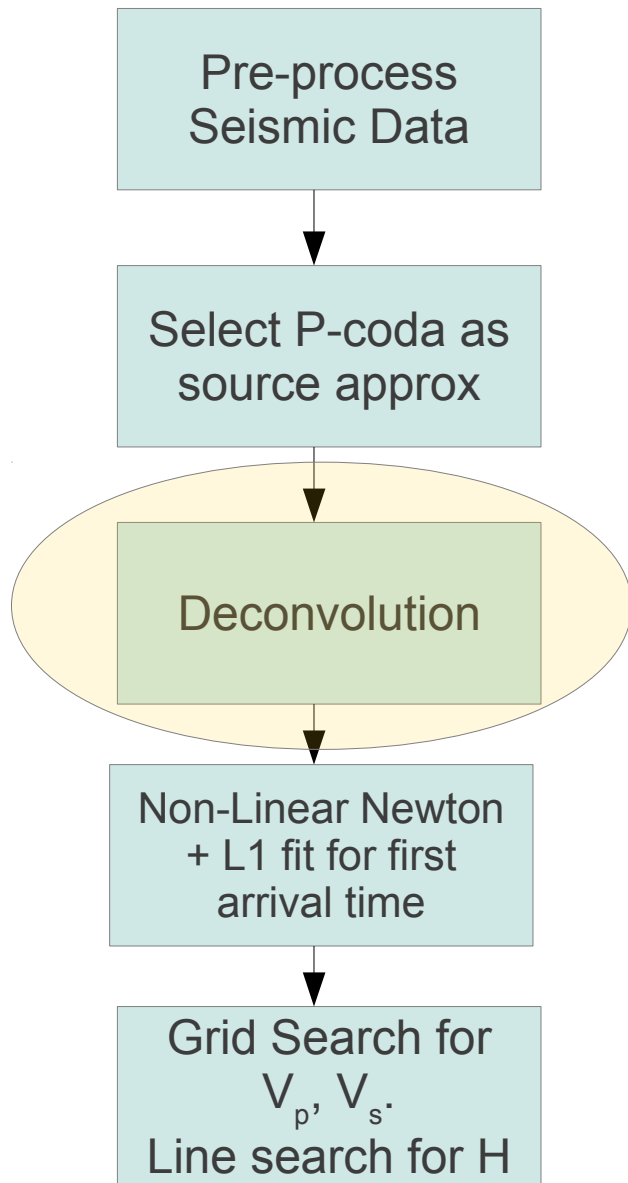
where F is the Fourier transform matrix, G is the model, S is the S-wave seismogram, P is the P-wave source coda, $*$ is the complex conjugate and δ is the regularization. δ is chosen by minimizing the Generalized Cross Validation function:

Misfit: more accurate with $\delta \rightarrow 0$. Less stable.

$$\min \left(\frac{\sum_n^N \sum_m^M (S_n(\omega_m) - P_n(\omega_m) \left[\frac{\sum_n^N S_n P_n^*}{\sum_n^N P_n P_n^* + \delta} \right])^2}{(NM - \sum_m^M \frac{\sum_n^N P_n(\omega) P_n^*(\omega)}{\sum_n^N P_n(\omega) P_n^*(\omega) + \delta})^2} \right) w.r.t \delta$$

As δ increases denominator increases, promotes stability.

Motivation - The Problem



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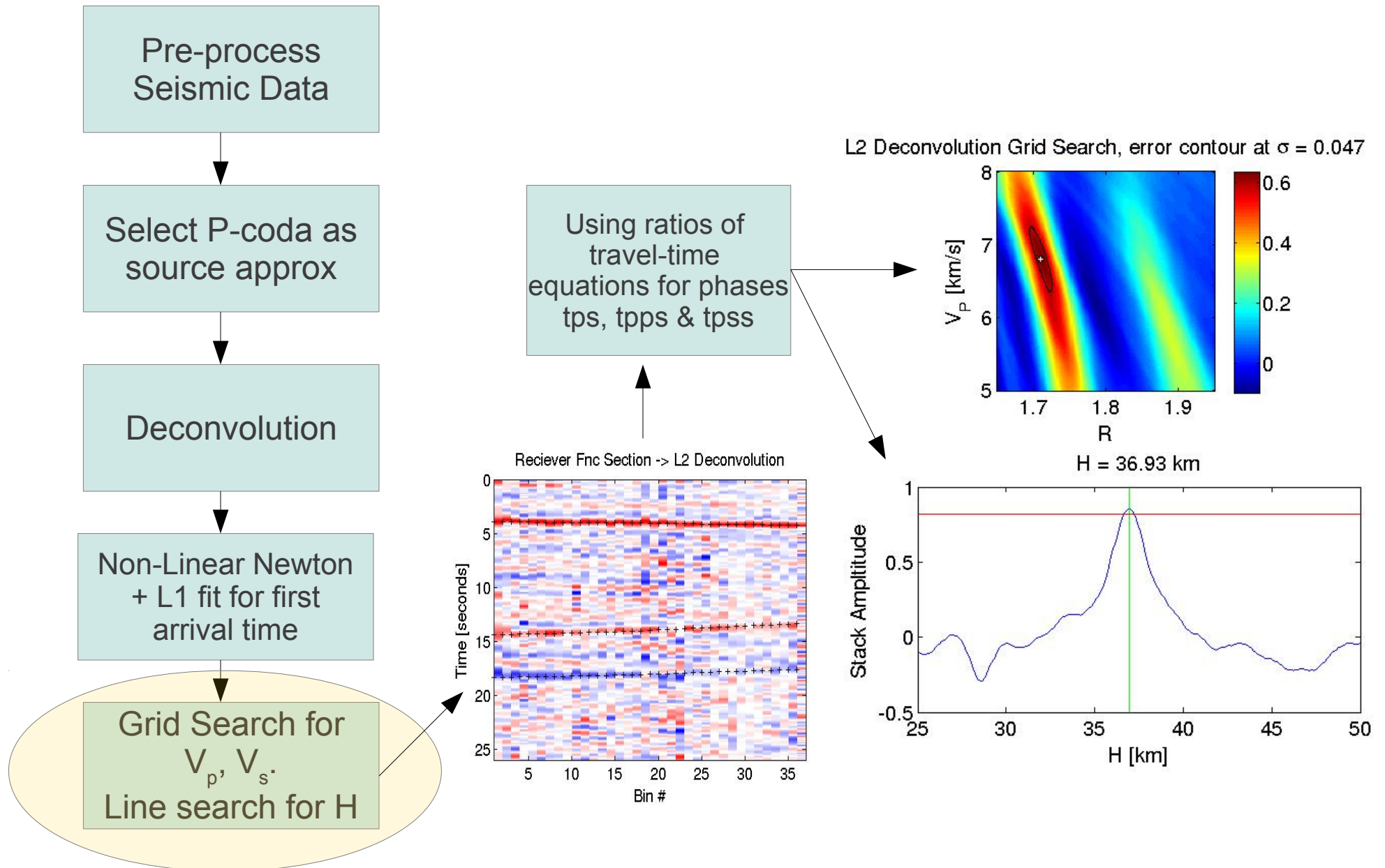
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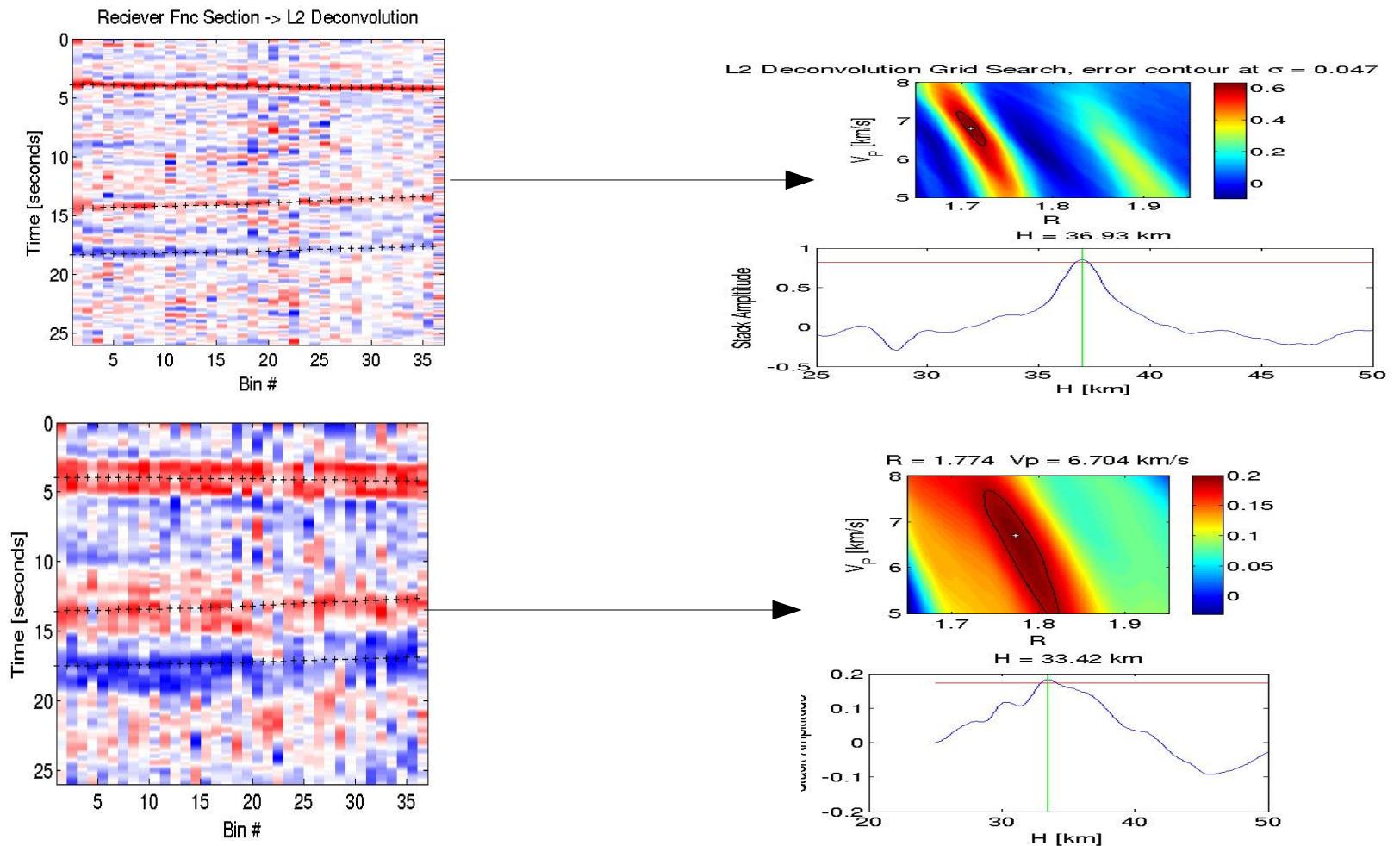
As δ increases denominator increases, promotes stability.

Motivation: The Problem



Motivation - The Problem

- Confidence of final results highly dependent on sharpness of deconvolution.



Sparsity promoting L1 Deconvolution.

- Take advantage of the fact that an optimal receiver function has sparse wavelet representation.
- Design a deconvolution algorithm that leverages sparsity.
- See if it can beat the tried and true L2 deconvolution.

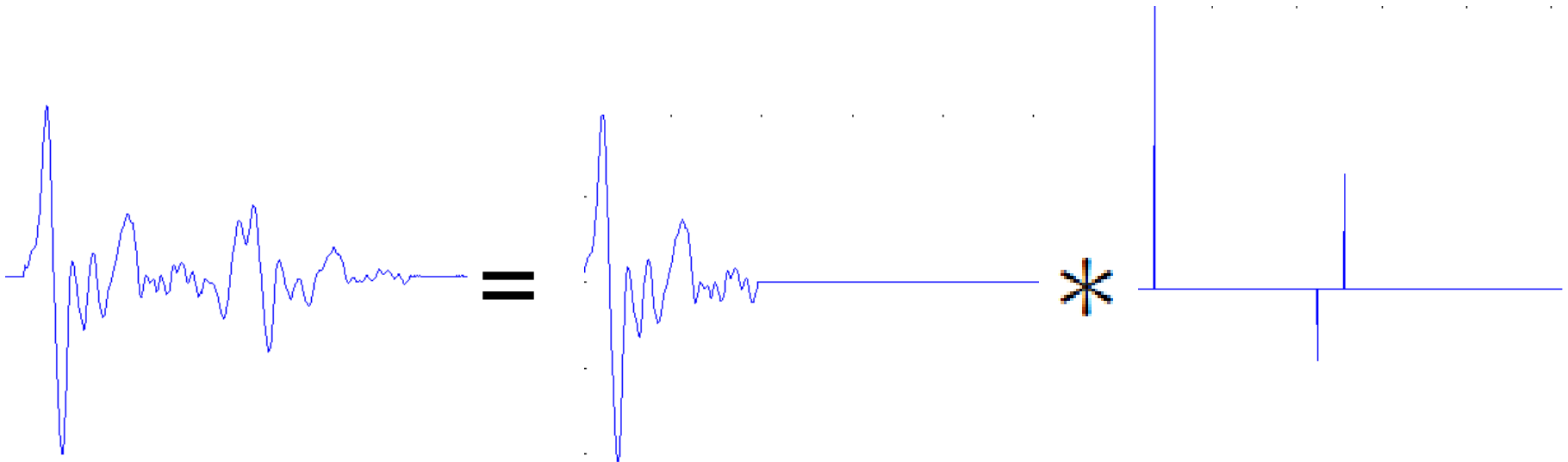
Deconvolution

$$u(t) = s(t) * g(t)$$

$u(t)$ – Recorded seismogram

$s(t)$ – source function

$g(t)$ – receiver function



Produce synthetic seismograms from a synthetic receiver function convolved with P-Codas obtained from windowed P waves of actual data.

Deconvolution

- **Aim:** Produce $g(t)$ by deconvolving source functions from multiple seismograms.
- Construct the problem as an optimization problem.
- Seek a solution which is sparse in the wavelet domain.
- \mathbf{X} is the wavelet transform of $g(t)$
- \mathbf{y} is a vector of seismograms in the time domain.

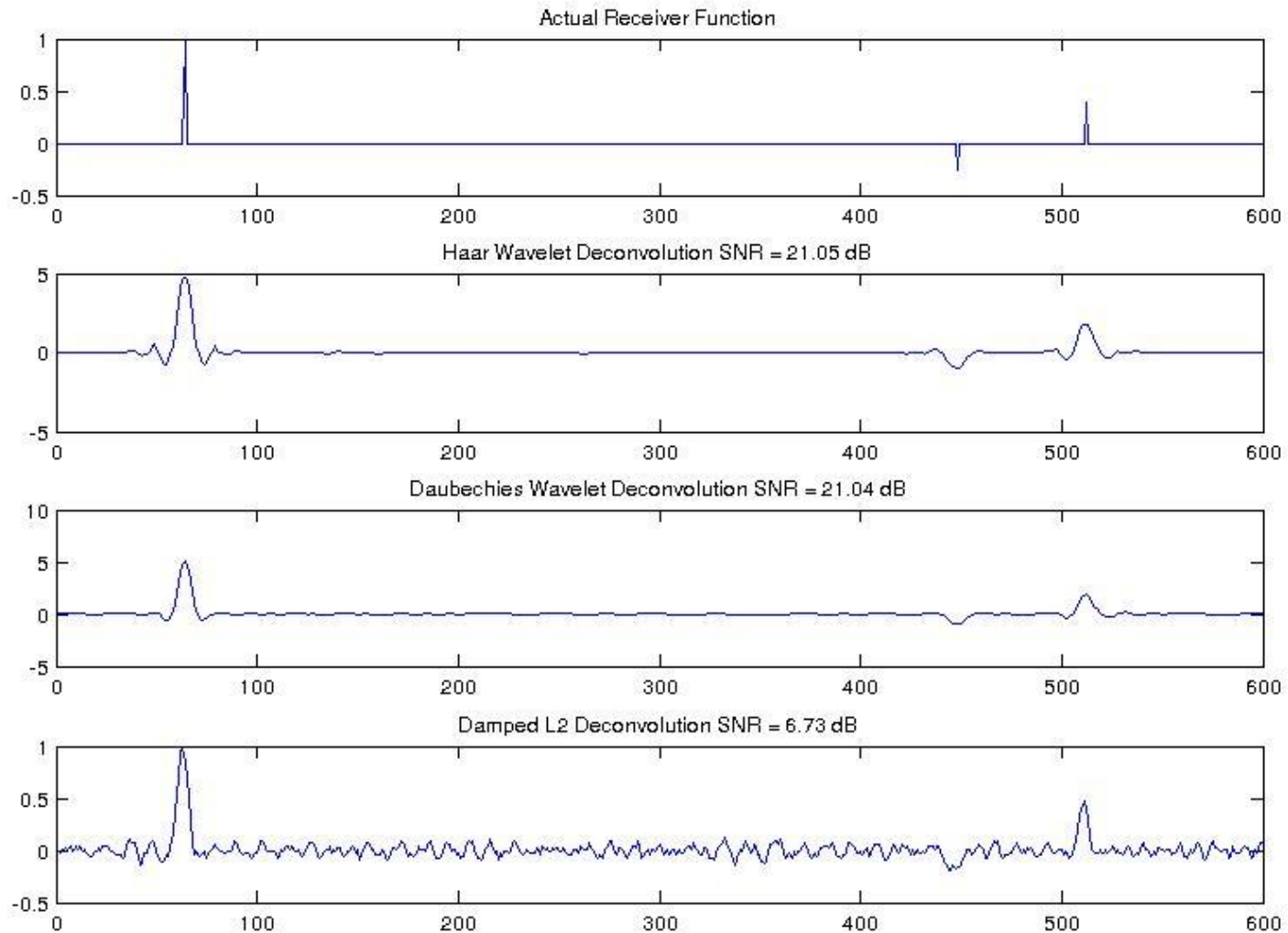
$$\mathbf{y} = \mathbf{A}\mathbf{x}$$

- Seek to minimize $\|\mathbf{x}\|_1$ s.t. $\|\mathbf{A}\mathbf{x} - \mathbf{y}\|_2 \leq \sigma$

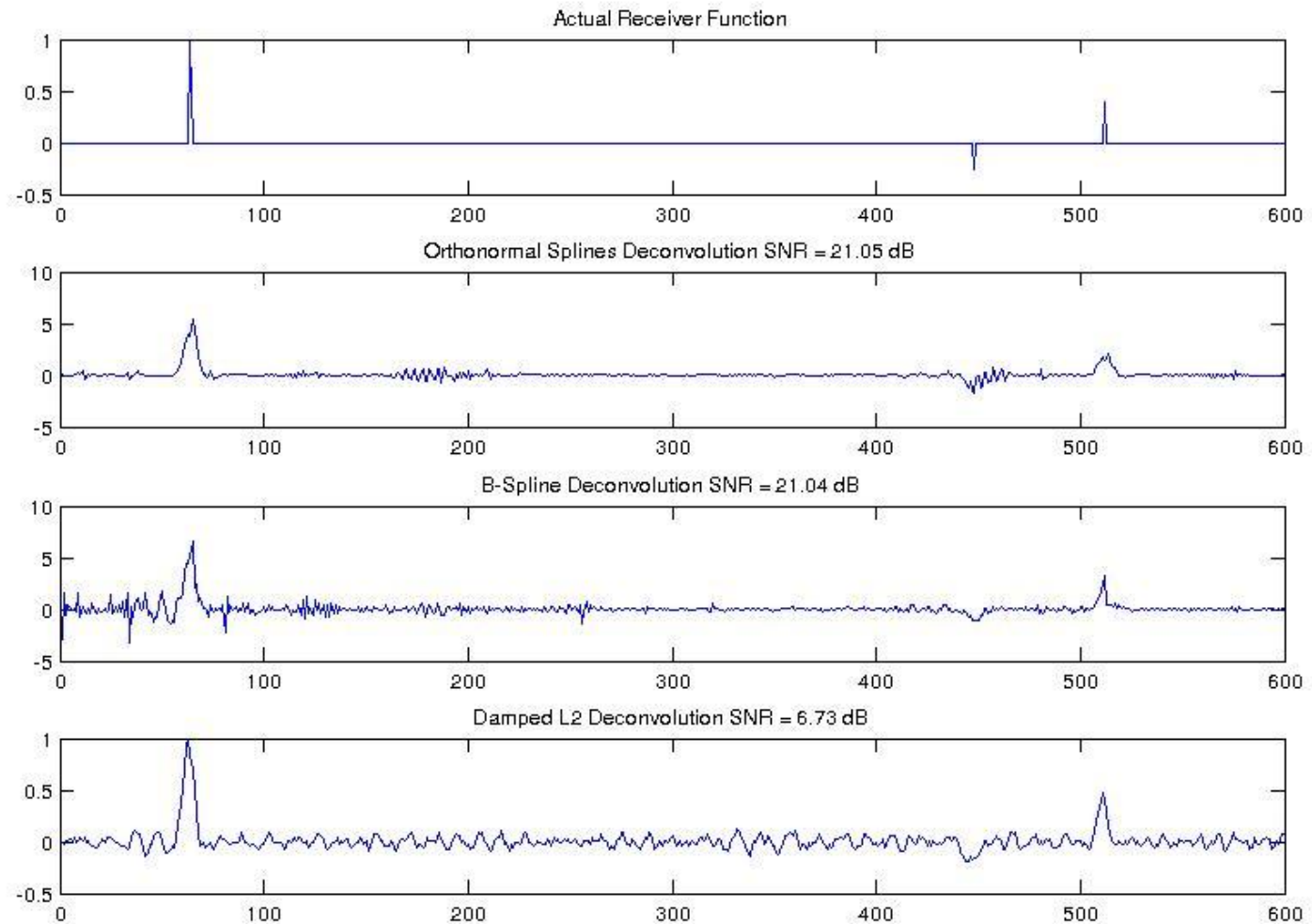
$$\mathbf{y} = \underbrace{[\mathcal{F}^T \mathcal{F}(s) \mathcal{F}(g)] \mathcal{W}^T}_{\text{Convolution operator}} \mathbf{x}$$

Convolution operator

Synthetic Tests – Standard wavelets

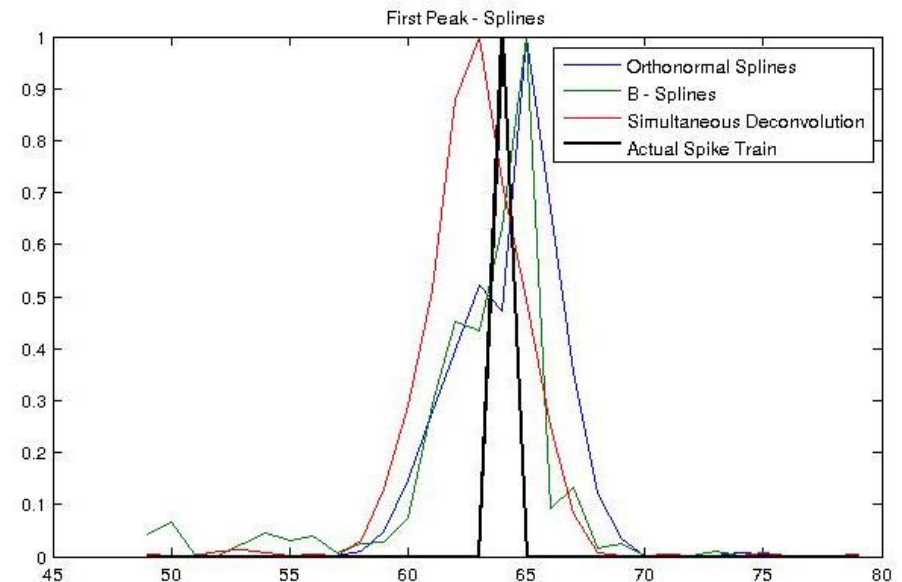
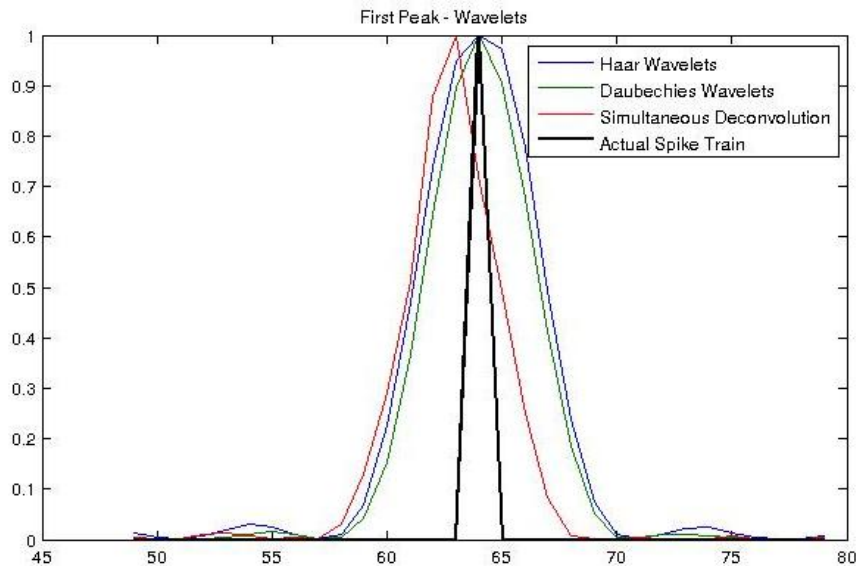


Synthetic Tests – Spline wavelets



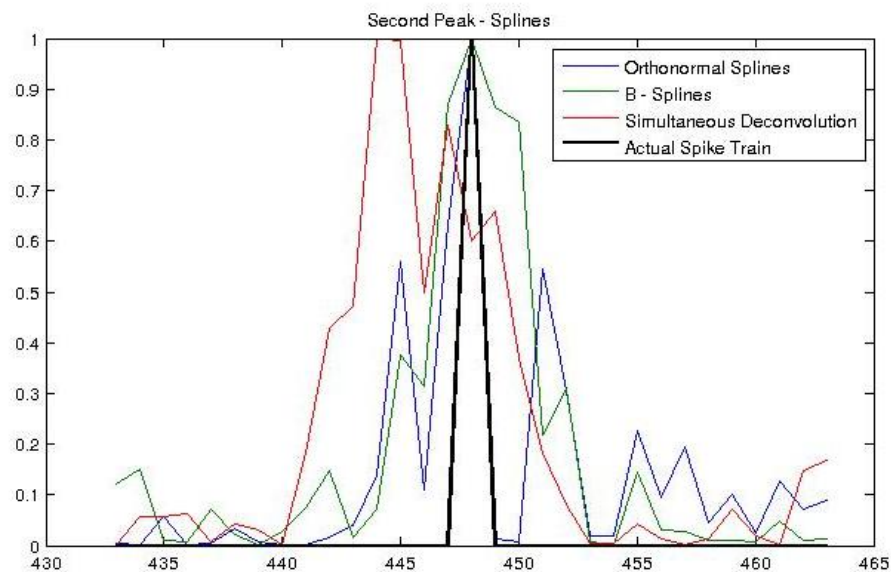
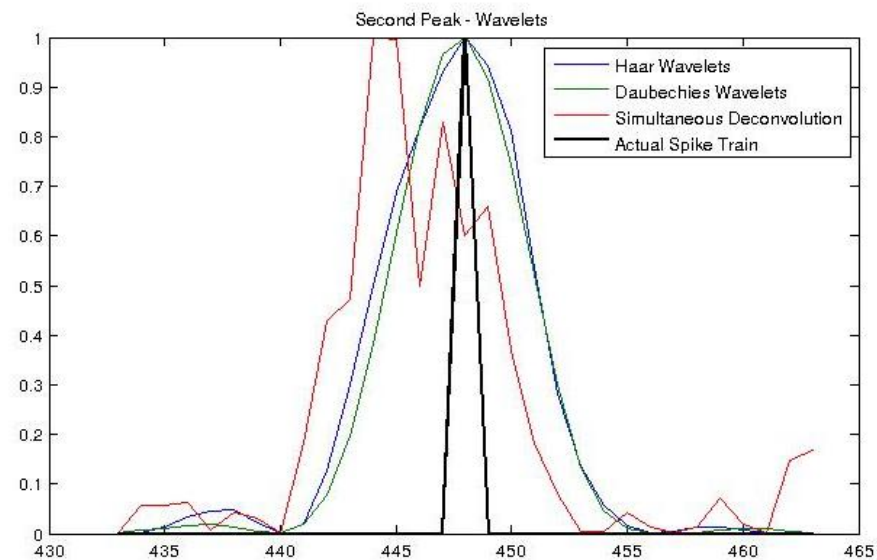
Peak comparison

- SNR is an uninformative measure on the quality of fit in this case.
- Whilst simple wavelets provide a sparse solution we also aim for a sharper peak which allows us to better constrain parameters computed later.
- Compare the normalized peak recoveries for a range of wavelet types for each peak in the receiver function.

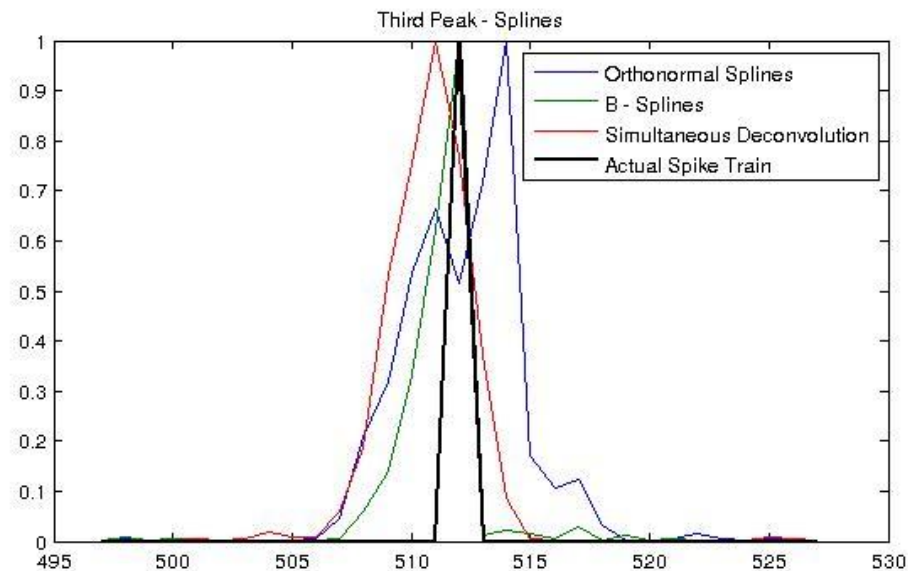
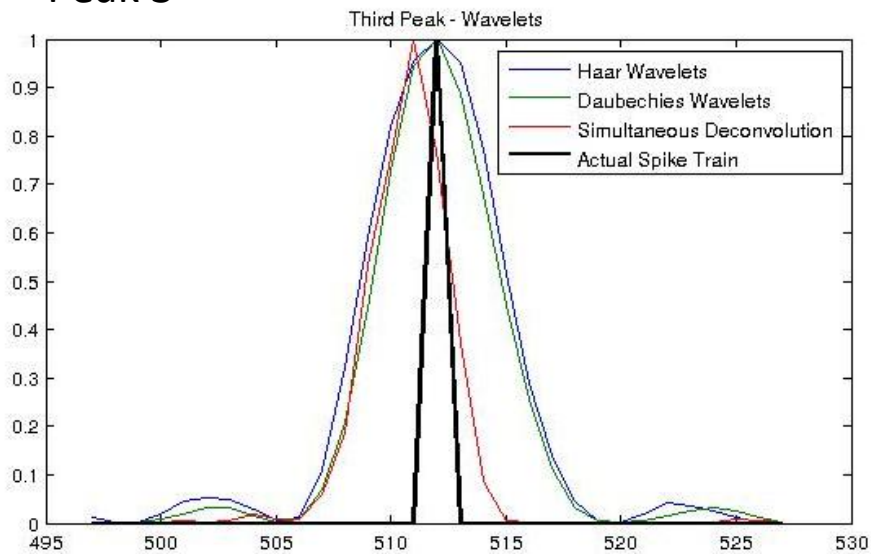


Peak comparison

Peak 2



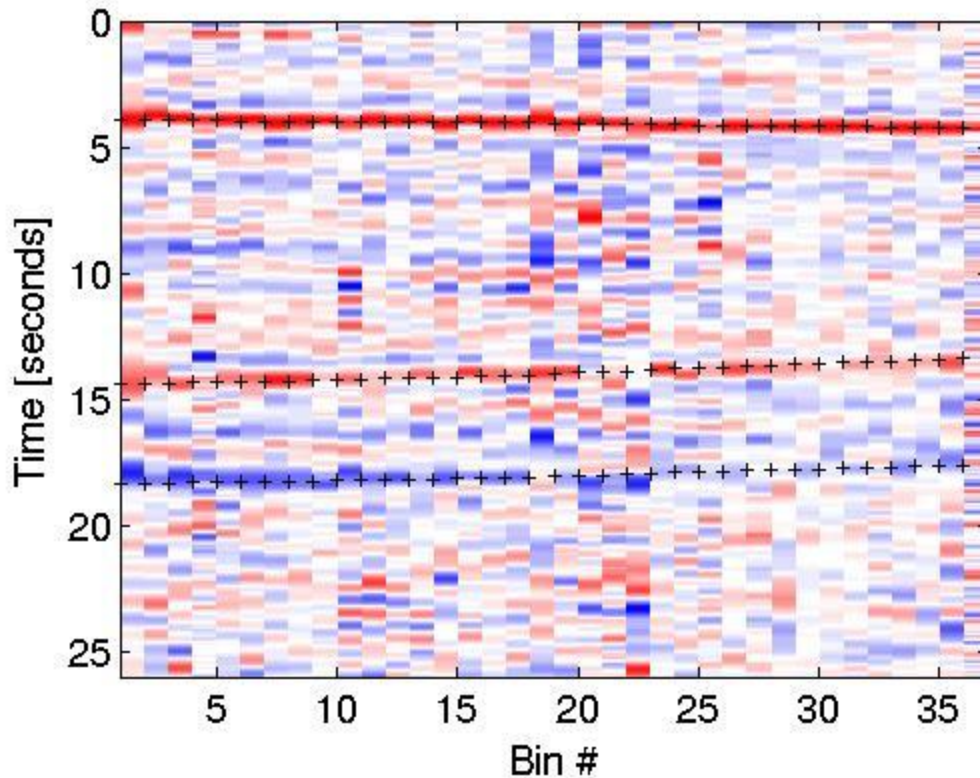
Peak 3



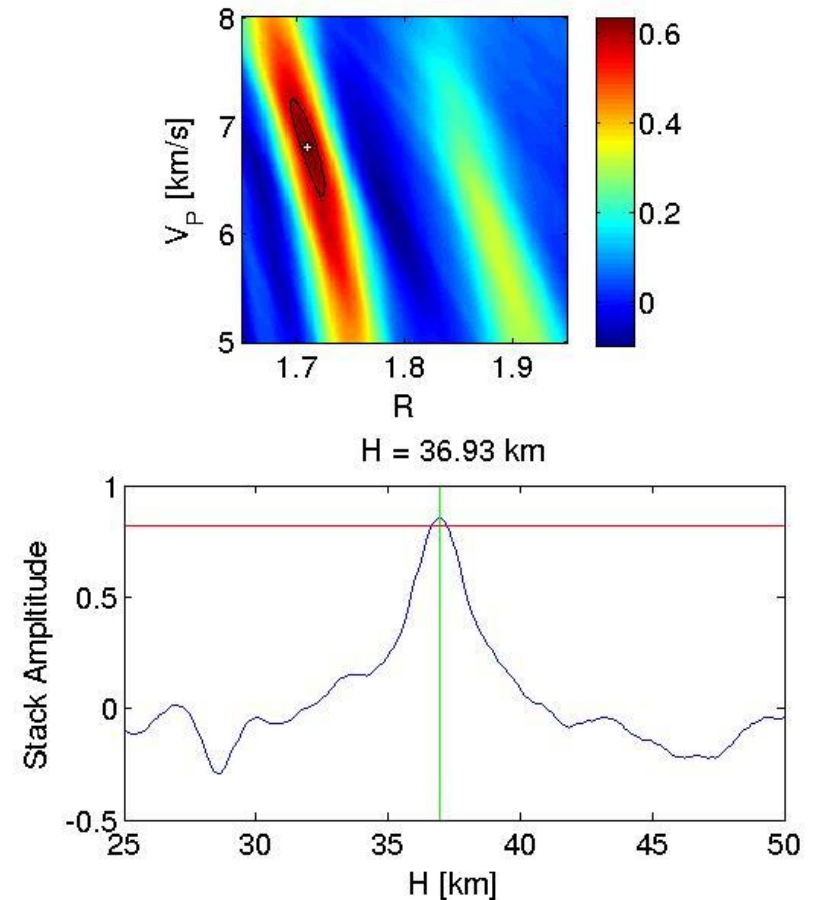
Results – Simultaneous Deconvolution

- Seismograms are binned depending on their slowness, p .
- For each bin an L1 optimization problem is solved producing a receiver function.
- Receiver function traces are collected and plotted by bin.

Receiver Fnc Section -> L2 Deconvolution

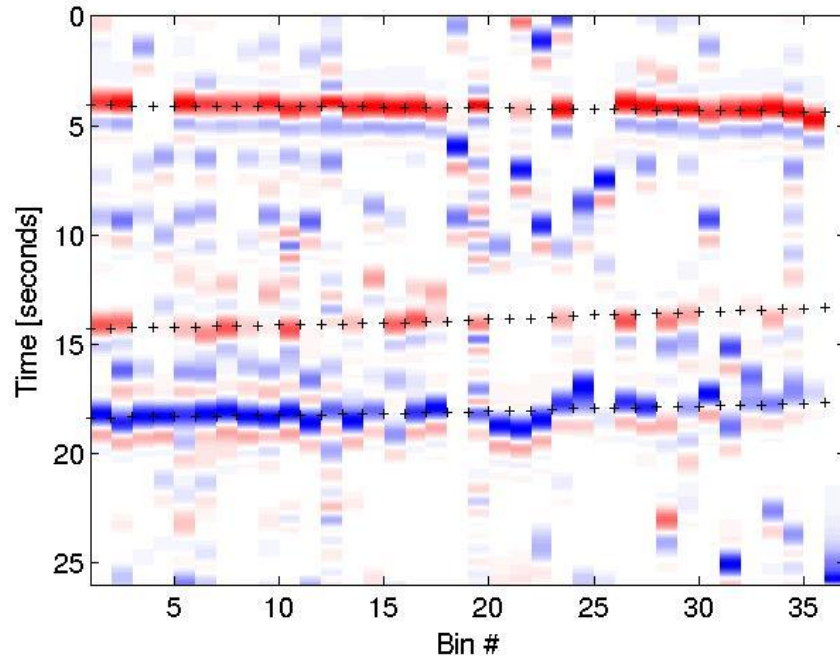


L2 Deconvolution Grid Search, error contour at $\sigma = 0.047$



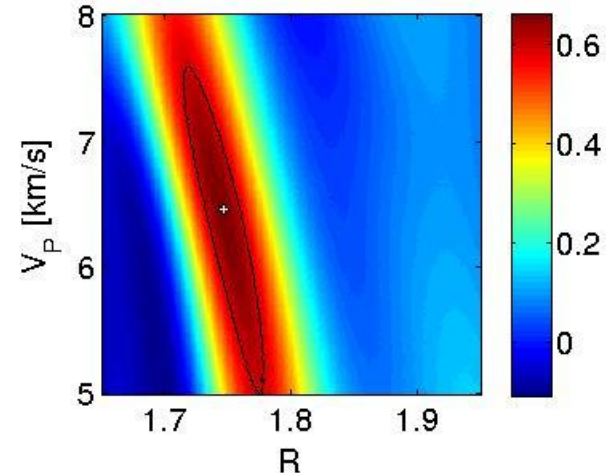
Results – Daubechies Wavelets

Receiver Fnc Section -> Daubechies

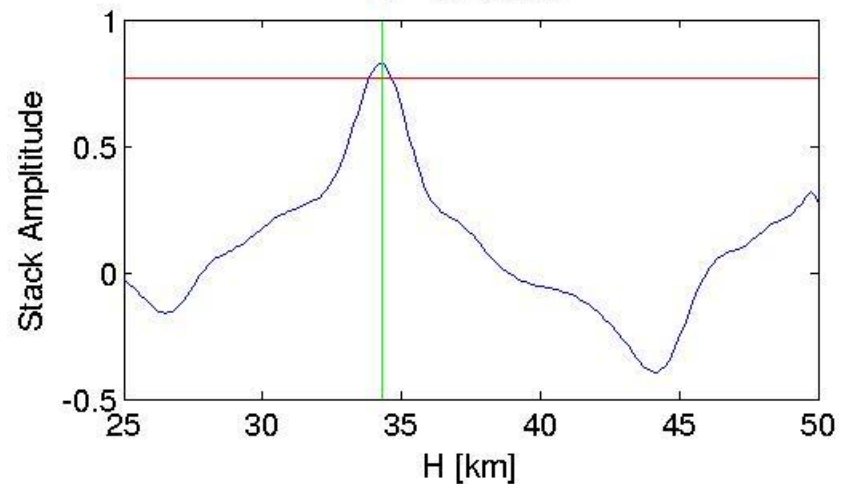


- As earlier observed, Daubechies wavelets provides a much sparser representation but peaks are less tightly constrained.

Daubechies Grid Search, error contour at $\sigma = 0.066$

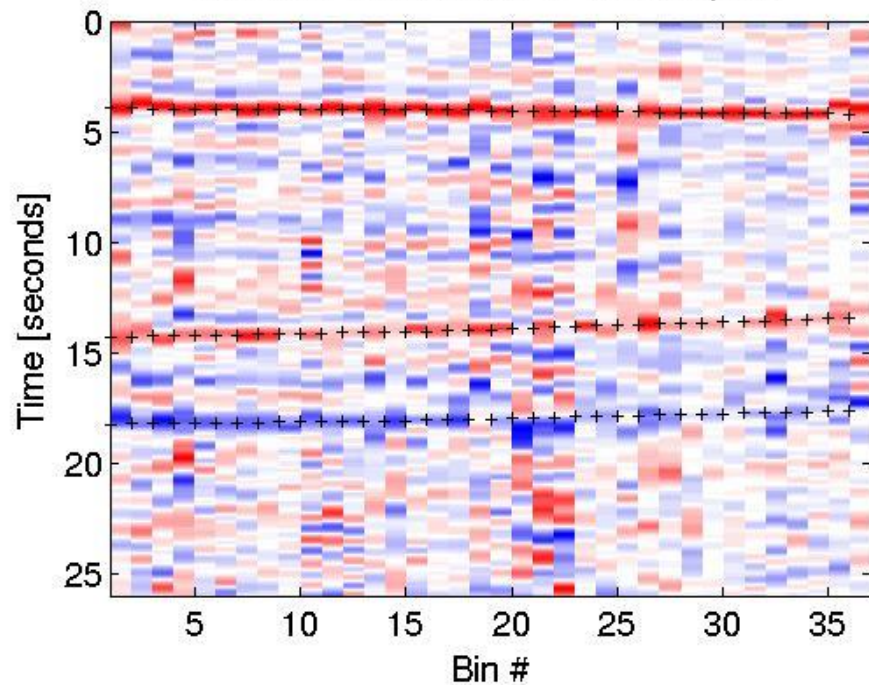


$H = 34.30$ km

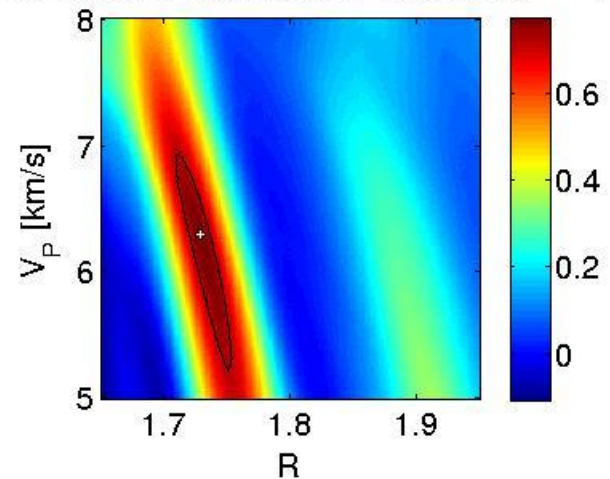


Results – Ortho Spline Wavelets

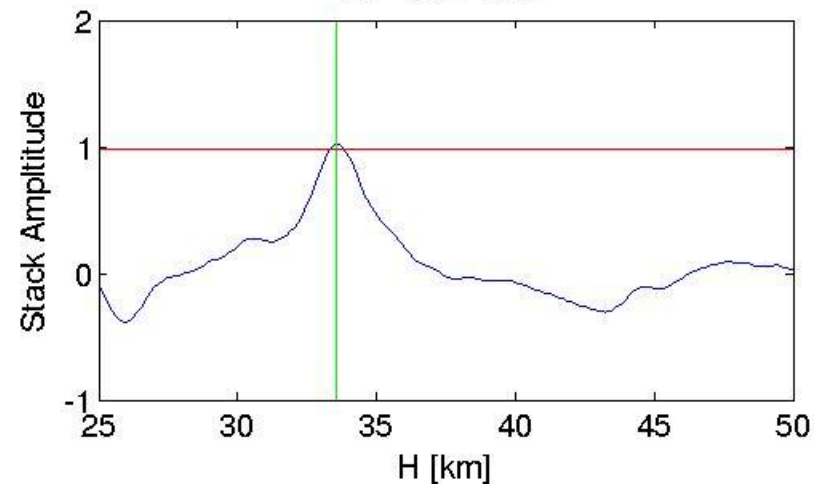
Receiver Fnc Section -> Ortho-Spline



Ortho-Splines Grid Search, error contour at $\sigma = 0.053$

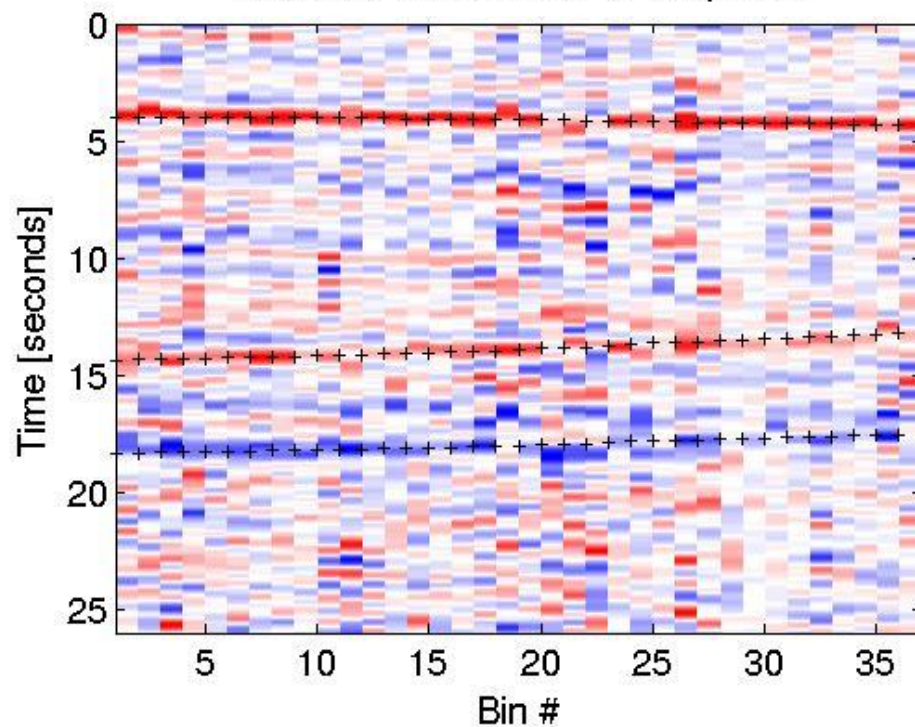


$H = 33.54$ km

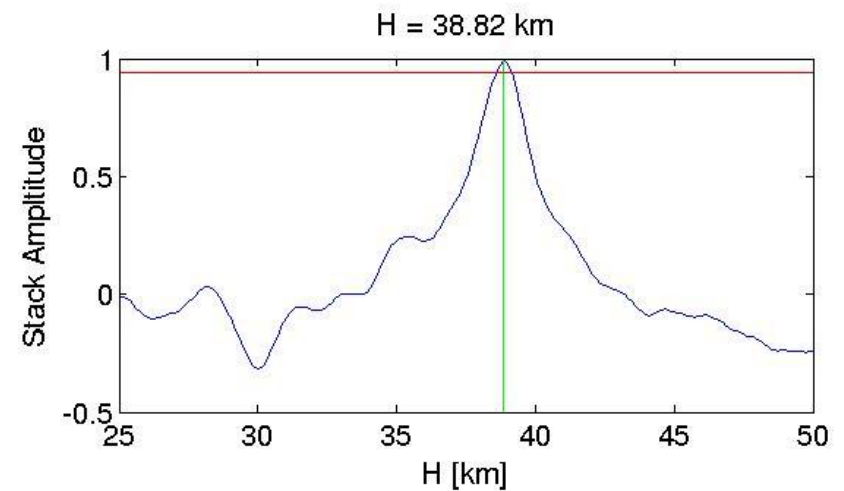
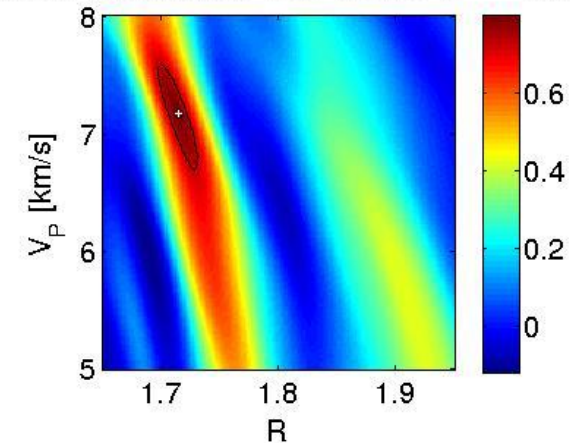


Results – B Spline Wavelets

Receiver Fnc Section -> B-Splines



B-Splines Grid Search, error contour at $\sigma = 0.063$



Summary

- Performed a deconvolution to acquire receiver functions from recorded seismograms.
- Solved an L1 optimization problem and obtained a solution which promoted sparsity for the receiver function in the wavelet domain.
- Compared a range of wavelets with an L2 type algorithm.
- L1 algorithms failed to reproduce results which were as tightly constrained as the L2 method but show promising initial results which can be further developed.