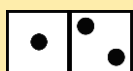


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Each turn, spawn 1 spider with 2 HP each. Each deal 1 **damage** to ALL players per turn.



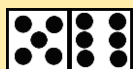
:

Apply 2 **vulnerable** and apply 2 poison to ALL players.



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All spiders gain 1 **strength**.



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Spawn 2 spiders with 4 HP each. Each deal 1 **damage** to ALL players per turn.