Team Reflection

Reflection week 40 HALO

Smith states that reflection is "assessment of what is in relation to what might or should be and includes feedback designed to reduce the gap" (R. Smith, *Formative Evaluation and the Scholarship of Teaching and Learning*, New Directions for Teaching and Learning, vol. 88, 2001, pp. 51-62) which can be boiled down to describing ...

... the current situation or "what is" (A),

Progress

Good progress, better than what we set out to achieve this week.

... what you want the situation to be or "what might or should be" (B), and

As it is.

... a plan for getting from where you are to where you want to be or "feedback designed to reduce the gap" (A -> B).

Continue.

also, we decided to keep using Discord and trello for issue tracking rather than github.

Customer Value and Scope

- the chosen scope of the application under development including the priority of features and for whom you are creating value
 - The scope was expanded to include a breakdown graph of the total CO2 emmissions which perfectly aligns with the value proposition of the website (to gain info on co2 usage of food).
- the success criteria for the team in terms of what you want to achieve within the project (this can include the application, but also your learning outcomes, your teamwork, or your effort)

- Our criteria for success has always been to learn agile development alongside new development tools such as react, js, css, html and so forth. We continue to learn these tools each week and share our experiences in the weekly sprint review meetings, which also trains us to be agile. This is of course valuable for any party dealing with this project.
- your user stories in terms of using a standard pattern, acceptance criteria, task breakdown and effort estimation and how this influenced the way you worked and created value
 User stories in the "As and X, i want Y, because of Z" makes sure costumer/profile/"X"'s values are considered when choosing the next

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- the three KPIs you use for monitoring your progress and how you use them to improve your process
 - We've written about them earlier. They are of course good, but rarely actually useful in our experience. This could be because our small team makes it possible to keep an eye on eachother anyway. This week we will publish the website to gain 3rd-party feedback to gain a fourth KPI.

Social Contract and Effort

development step.

- your <u>social contract</u>, i.e., the rules that define how you work together as a team, how it influenced your work, and how it evolved during the project (this means, of course, you should create one in the first week and continuously update it when the need arrives)
 - We were better at asking for help in the group chat and helping each other this week.
- There is a <u>survey (Links to an external site.)</u> you can use for evaluating how the team is perceiving the process and if it is used by several teams it will also help you to assess if your team is following a general pattern or not.
- the time you have spent on the course and how it relates to what you delivered (so keep track of your hours so you can describe the current situation)
 - This is logged in a separate document:
 https://docs.google.com/spreadsheets/d/1LIYWVSZLXYIp11BYLM1FJk
 S0dsheKW6W2G60RPg knQ/edit?usp=sharing
 - We did good this week (40), worked 14+ hours across the board.