Use the **ACE** method to record a daily log of your **A**ccomplishments, **C**oncerns, **E**xpectations in your efforts to the final project. You may wish to use this method in future projects, research papers and the like.

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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Name | | Leo Tan | | | Week of Mon: | May 22, 2017 | to Sun: | May 28, 2017 |
| Mon |  | hrs | A: |  | | | | |
| C: |  | | | | |
| E: |  | | | | |
| Tue |  | hrs | A: |  | | | | |
| C: |  | | | | |
| E: |  | | | | |
| Wed |  | hrs | A: |  | | | | |
| C: |  | | | | |
| E: |  | | | | |
| Thu | 1.25 | hrs | A: | I decided what type of solitaire game that I’ll be making for my final project. It is golf solitaire. | | | | |
| C: | Will I be able to finish making my game on time? | | | | |
| E: | I’m going to start making my diamond, club, heart, spade, suit, and shape classes. | | | | |
| Fri | 1.25 | hrs | A: | I finished making my diamond, club, heart, spade, suit, and shape classes. | | | | |
| C: | I have to finish making my card class. | | | | |
| E: | I’m going to finish making my card class. | | | | |
| Sat | 3 | hrs | A: | I got my card class working. | | | | |
| C: | It’s not erasing the card. | | | | |
| E: | I’m going to add comments to all of my classes and fix that erase problem. | | | | |
| Sun | 5 | hrs | A: | I added a lot of comments to all of my classes. | | | | |
| C: | It’s not erasing the card, and it takes so much time to comment my code. | | | | |
| E: | Fix the erase problem, add more comments, and work on the java applets unit while working on my final project at the same time (efficiency). | | | | |

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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Name | | Leo Tan | | | Week of Mon: | May 22, 2017 | to Sun: | May 28, 2017 |
| Mon | 1.25 | hrs | A: | Didn’t work on card class but started working on final unit: java applets assignment 1 | | | | |
| C: | Use too much time on java applets that no time will be spent on final project | | | | |
| E: | Java applet assignment 1 finished by tomorrow | | | | |
| Tue | 1.25 | hrs | A: | Java applet assignment 1 | | | | |
| C: | Use too much time on java applets that no time will be spent on final project | | | | |
| E: | Java applet assignment 2 finished by tomorrow | | | | |
| Wed | 1.25 | hrs | A: | Finished java applet assignment 2. Started working on java applet assignment 3. | | | | |
| C: | Didn’t work on final project at all. | | | | |
| E: | Finish java applet assignment 3 by tomorrow. | | | | |
| Thu | 1.25 | hrs | A: | Almost finished java applet assignment 3 and gave up at the end. Started working on final project (finally). Fixed the “erase” problem with the help of Gaurav. Started shortening up my comments. | | | | |
| C: | Whenever I set a new centre for the card, the entire height and width changes, no idea why. | | | | |
| E: | Fix the centre problem and tidy up the comments. | | | | |
| Fri | 1.25 | hrs | A: | Fix the centre problem, tidied up comments, started making deck class. | | | | |
| C: | Java syntax about the vector class. | | | | |
| E: | Finish making deck class. | | | | |
| Sat | 0 | hrs | A: |  | | | | |
| C: |  | | | | |
| E: |  | | | | |
| Sun | 0 | hrs | A: |  | | | | |
| C: |  | | | | |
| E: |  | | | | |

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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Name | | Leo Tan | | | Week of Mon: | May 22, 2017 | to Sun: | May 28, 2017 |
| Mon | 1.25 | hrs | A: | Didn’t work on card class but started working on final unit: java applets assignment 1 | | | | |
| C: | Use too much time on java applets that no time will be spent on final project | | | | |
| E: | Java applet assignment 1 finished by tomorrow | | | | |
| Tue | 1.25 | hrs | A: | Java applet assignment 1 | | | | |
| C: | Use too much time on java applets that no time will be spent on final project | | | | |
| E: | Java applet assignment 2 finished by tomorrow | | | | |
| Wed | 1.25 | hrs | A: | Finished java applet assignment 2. Started working on java applet assignment 3. | | | | |
| C: | Didn’t work on final project at all. | | | | |
| E: | Finish java applet assignment 3 by tomorrow. | | | | |
| Thu | 1.25 | hrs | A: | Almost finished java applet assignment 3 and gave up at the end. Started working on final project (finally). Fixed the “erase” problem with the help of Gaurav. Started shortening up my comments. | | | | |
| C: | Whenever I set a new centre for the card, the entire height and width changes, no idea why. | | | | |
| E: | Fix the centre problem and tidy up the comments. | | | | |
| Fri | 1.25 | hrs | A: | Fix the centre problem, tidied up comments, started making deck class. | | | | |
| C: | Java syntax about the vector class. | | | | |
| E: | Finish making deck class. | | | | |
| Sat | 0 | hrs | A: |  | | | | |
| C: |  | | | | |
| E: |  | | | | |
| Sun | 0 | hrs | A: |  | | | | |
| C: |  | | | | |
| E: |  | | | | |

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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Name | | Leo Tan | | | Week of Mon: | May 29, 2017 | to Sun: | June 4, 2017 |
| Mon | 1.25 | hrs | A: | Nothing | | | | |
| C: | Deck class is too difficult to figure out by myself | | | | |
| E: | Get help from others | | | | |
| Tue | 1.25 | hrs | A: | Got some help from others | | | | |
| C: | Yesterday | | | | |
| E: | yesterday | | | | |
| Wed | 1.25 | hrs | A: | Nothing | | | | |
| C: | Yesterday | | | | |
| E: | Yesterday | | | | |
| Thu | 1.25 | hrs | A: | Nothing | | | | |
| C: | Yesterday | | | | |
| E: | Yesterday | | | | |
| Fri | 1.25 | hrs | A: | Made the switch to level 3 final project | | | | |
| C: | Nothing at the moment | | | | |
| E: | Finish part 1 and 2 in level 3 final project | | | | |
| Sat | 0 | hrs | A: |  | | | | |
| C: |  | | | | |
| E: |  | | | | |
| Sun | 0 | hrs | A: |  | | | | |
| C: |  | | | | |
| E: |  | | | | |

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| Name | | Leo Tan | | | Week of Mon: | June 4, 2017 | to Sun: | June 11, 2017 |
| Mon | 1.25 | hrs | A: | Started part 1 on level 3 FProj | | | | |
| C: | All files crashed when I added the fly method in part 1 | | | | |
| E: | Fix all files | | | | |
| Tue | 1.25 | hrs | A: | Rewriting all files | | | | |
| C: | Rewriting files take a long time | | | | |
| E: | Fix all files | | | | |
| Wed | 1.25 | hrs | A: | Fixed all files | | | | |
| C: | Fly method doesn’t work | | | | |
| E: | Fix fly method | | | | |
| Thu | 1.25 | hrs | A: | All files work | | | | |
| C: | Fly method somewhat works but not fully | | | | |
| E: | Fix fly method | | | | |
| Fri | 1.25 | hrs | A: |  | | | | |
| C: |  | | | | |
| E: |  | | | | |
| Sat | 0 | hrs | A: |  | | | | |
| C: |  | | | | |
| E: |  | | | | |
| Sun | 3 | hrs | A: | Switching back to level 4, added shuffle method to DeckClass, plan is mapped onto paper (what i need to do) | | | | |
| C: | none | | | | |
| E: | finish everything before falling asleep | | | | |

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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Mon | 3 | hrs | A: | Initialize all the decks, added a deal and isEmpty method to DeckClass, fanned down the cards for each pile deck, created a draw | | | | |
| C: | none | | | | |
| E: | same as above | | | | |

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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Mon | 3 | hrs | A: | A lot (game logic, applet listeners), fixed a bug (doubled the deck capacity aka deck size was doubled of its original, leading to pointer errors) | | | | |
| C: | worry that the draw may not work properly, cards aren’t drawing (graphics problem), cards aren’t fanning down | | | | |
| E: | same as above | | | | |

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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Mon | 3 | hrs | A: | all decks are drawn out, cards fanned down | | | | |
| C: | mouse drag, click, and release don’t work | | | | |
| E: | same as above | | | | |