

Hungry Yoshi- Manual

# Controls with Xbox 360 Kinect:

Left Hand: Controls Player while in Slingshot

Right Hand: The game pointer, for clicking on buttons and selecting options

## Available Commands:

Fire – Shoot the player and the slingshot

Menu – Return to the menu

Up & Down – Increment and Decrement the angle of the Kinect Module

Exit – Quit the Game

Zoom – While playing the level, allows the player to zoom in or out based on the right hand movement

Pause – Pause the game

Play – Unpause the game

Kinect – Play the game with the Kinect

Computer – Play the game with the PC

Pop – Allows the player to pop a bubble if he/her is in one

Place – While in the designer, allows the user the place an object

Rotate – Once an object is placed, if clicked again, allows the player rotate the object until the word place is repeated

# Controls with PC:

To control the player: use the touchpad or mouse

To shoot the player: Press the left mouse button

To click on a button: Press the left mouse button.

To shoot the player: Press the Spacebar

To Exit: Hit the Escape Key.

Press P to toggle pause in game

Press B to pop a bubble

Press Z to toggle zoom mode

Press the Up button to increment the zoom (if in zoom mode)

Press the Down button the decrement the zoom (if in zoom mode)

# How to Play:

1. Launch the game
2. Press play and Pick a level
3. Play the level, the objective is to get to the apple.
4. In the menu you can create your own levels by going into the level designer.