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# JavaScript

## Exception – Handling

**try\_catch,finally,throw Statement**

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# Hey Everyones 🖐️

In this post, you will learn about the try...catch...finally statements to handle exceptions in JavaScript

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## JavaScript exceptions

- Errors that occur during runtime are called **exceptions**.

### Types of Errors

- There can be two types of errors in the code:
- **Syntax Error:** Error in the syntax. For example, if you write `consol.log('your result');`
- **Runtime Error:** This type of error occurs during the execution of the program. For example,
  - calling an invalid function or a variable.

## try...catch

- The try...catch statement is used to handle the exceptions.

```
try {  
    // body of try  
}  
catch(error) {  
    // body of catch  
}
```

- The main code is inside the try block.
- While executing the try block, if any error occurs, it goes to the catch block.

```
const numerator= 100, denominator = 'a';  
  
try {  
    console.log(numerator/denominator);  
  
    // forgot to define variable a  
    console.log(a);  
}  
catch(error) {  
    console.log('An error caught');  
    console.log('Error message: ' + error);  
}
```

```
Output  
  
NaN  
An error caught  
Error message: ReferenceError: a is not defined
```

## try...catch...finally

- You can also use the try...catch...finally statement to handle exceptions.
- The finally block executes both when the code runs successfully or if an error occurs.

```
try {  
    // try_statements  
}  
catch(error) {  
    // catch_statements  
}  
finally() {  
    // codes that gets executed anyway  
}
```

```
const numerator= 100, denominator = 'a';  
  
try {  
    console.log(numerator/denominator);  
    console.log(a);  
}  
catch(error) {  
    console.log('An error caught');  
    console.log('Error message: ' + error);  
}  
finally {  
    console.log('Finally will execute every time');  
}
```

```
NaN  
An error caught  
Error message: ReferenceError: a is not defined  
Finally will execute every time
```

## throw statement

- The syntax of throw statement is:

```
throw expression;
```

- Here, expression specifies the value of the exception.
- For example,

```
const number = 5;  
throw number/0; // generate an exception when divided by 0
```

## throw with try...catch

- The syntax of try...catch... throw is:
- Example :

```
try {  
  // body of try  
  throw exception;  
}  
catch(error) {  
  // body of catch  
}
```

```
const number = 40;  
try {  
  if(number > 50) {  
    console.log('Success');  
  }  
  else {  
    // user-defined throw statement  
    throw new Error('The number is low');  
  }  
  // if throw executes, the below code does not execute  
  console.log('hello');  
}  
catch(error) {  
  console.log('An error caught');  
  console.log('Error message: ' + error);  
}
```

### Output

```
An error caught  
Error message: Error: The number is low
```

## Rethrow an Exception

- You can also use throw statement inside the catch block to rethrow an exception.

```
const number = 5;
try {
  // user-defined throw statement
  throw new Error('This is the throw');
}
catch(error) {
  console.log('An error caught');
  if( number + 8 > 10) {

    // statements to handle exceptions
    console.log('Error message: ' + error);
    console.log('Error resolved');
  }
  else {
    // cannot handle the exception
    // rethrow the exception
    throw new Error('The value is low');
  }
}
```

Output

```
An error caught
Error message: Error: This is the throw
Error resolved
```

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