

# Promises

JAVASCRIPT



JS

# JavaScript Promise

Promise is a good way to handle asynchronous operations.

It is used to find out if the asynchronous operation is successfully completed or not.

A promise may have one of three states.

- Pending – process is not complete
- Fulfilled – operation is successful
- Rejected – an error occurs

## Create A Promise

To create a promise object, we use the `Promise()` constructor.

```
let promise = new Promise(function(resolve, reject){  
    //do something  
});
```

If the `promise` returns **successfully**, the `resolve()` function is called.

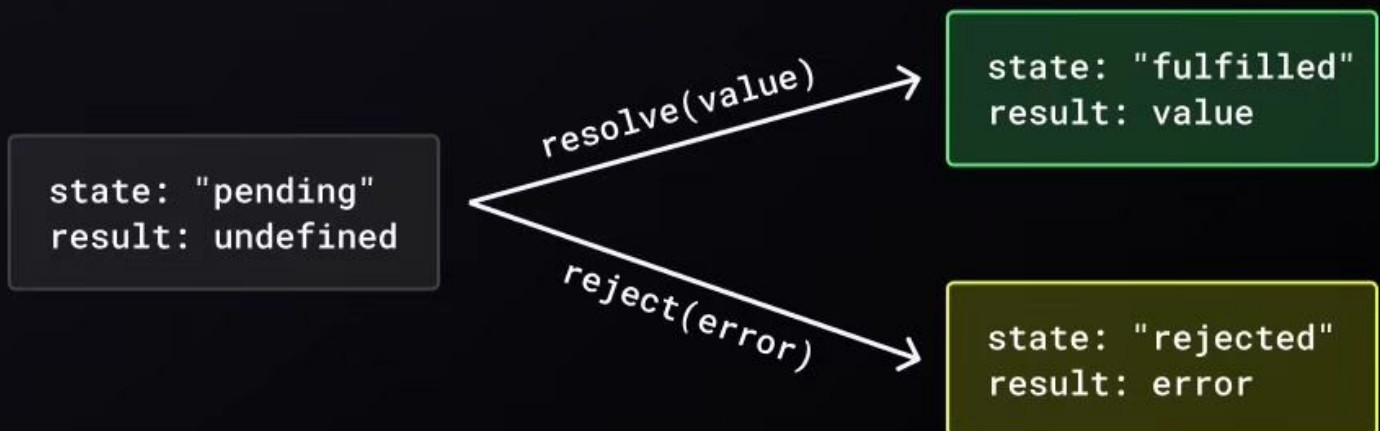
And, if an **error occurs**, the `reject()` function is called.

## Example

Let's suppose that the program below is an asynchronous program.

```
const count = true;

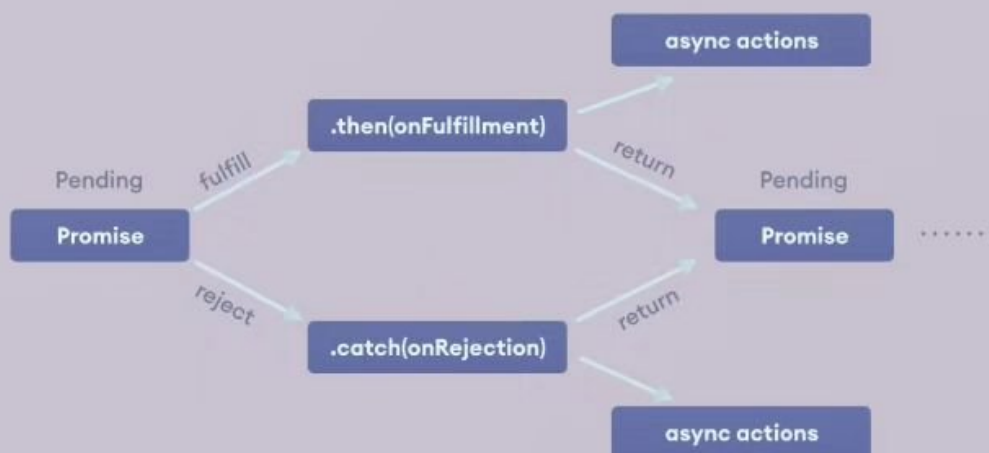
let countValue = new Promise(function (resolve, reject) {
  if (count) {
    resolve("There is a count value.");
  } else {
    reject("There is no count value");
  }
});
```



# Promise Chaining

Promises are useful when you have to **handle more than one** asynchronous task, one after another.

You can perform an operation after a promise is resolved using methods **then()**, **catch()** and **finally()**.





## then() Method

The `then()` method is used with the `callback` when the promise is `successfully fulfilled` or `resolved`.

You can chain `multiple then()` methods with the promise.

```
// returns a promise
let countValue = new Promise(function (resolve, reject) {
  resolve("Promise resolved");
});

// executes when promise is resolved successfully
countValue
  .then(function successValue(result) {
    console.log(result);
  })
  .then(function successValue1() {
    console.log("You can call multiple functions this way.");
  });
```

## catch() Method

The `catch()` method is used with the `callback` when the `promise` is `rejected` or if an `error` occurs.

```
// returns a promise
let countValue = new Promise(function (resolve, reject) {
  reject('Promise rejected');
});

// executes when promise is resolved successfully
countValue
  .then(function successValue(result) {
    console.log(result);
  })
  .catch( // executes if there is an error
    function errorValue(result) {
      console.log(result);
    }
  );

// Promise rejected
```

## finally() method

The `finally()` method gets executed when the promise is either **resolved** successfully or **rejected**.

```
// returns a promise
let countValue = new Promise(function (resolve, reject) {
  reject('Promise rejected');
});

// add other blocks of code
countValue.finally(
  function greet() {
    console.log('This code is executed.');
```



# Promises Vs Callback

## Promise

- The syntax is **user-friendly** and easy to read.
- Error handling is **easier to manage**.

```
api().then(function(result) {  
    return api2() ;  
}).then(function(result2) {  
    return api3();  
}).then(function(result3) {  
    // do work  
}).catch(function(error) {  
    //handle any error that  
    //may occur before this point  
});
```

## Callback

- The syntax is **difficult to understand**
- Error handling may be **hard to manage**

```
api(function(result){  
    api2(function(result2){  
        api3(function(result3){  
            // do work  
            if(error) {  
                // do something  
            }  
            else {  
                // do something  
            }  
        });  
    });  
});
```

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