

# Bibliotech

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February 14, 2018

North Springs High School FBLA

# Getting Started

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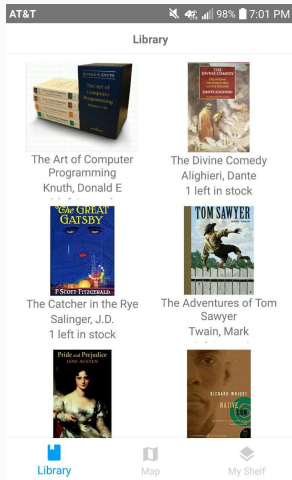
# INSTALLATION & EXECUTION

- iOS?
  - Download the XCode project to a Mac with **the latest version** XCode already installed
  - Open the project in XCode
  - Plug in an iOS device into the computer
  - Select the device from the dropdown next to the play button
  - Press the play (run) icon
  - Follow XCode's instructions on how to trust the developer
  - Open the app
- Android?
  - Download the APK to your phone
  - Open Settings
  - Go to Security>Phone Administration>Unknown Sources and turn it on
  - Click on the APK you downloaded and press "Install"
  - Press the "Open" button to execute the app

# Using the Program

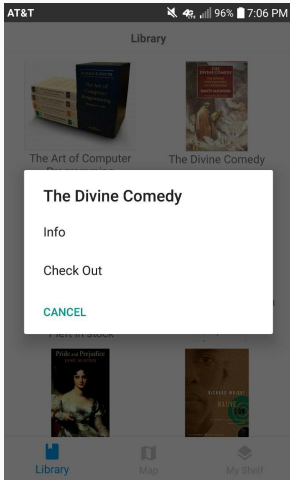
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# LIBRARY VIEW



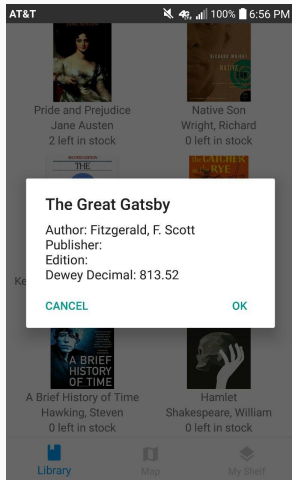
Upon opening the app, you will be greeted with a list of books at the Bibliotech High library. Let's start by clicking one of them...

# SELECTING A BOOK



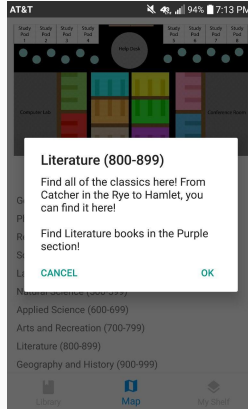
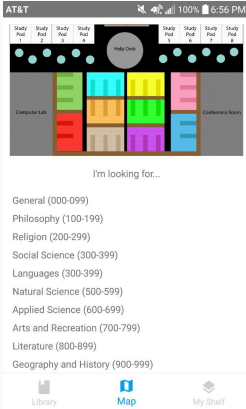
Here you will be asked whether you want to check out the book or view more info. Let's read a little more about this book by pressing "info".

# BOOK INFORMATION



Let's say you decided to read *The Great Gatsby*. As you can see, it's Dewey Decimal number is 813.52. To find it in the library, switch to the "Map" tab at the bottom.

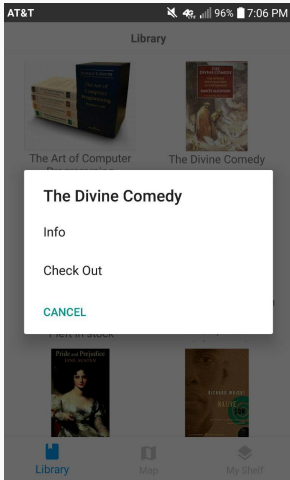
# FINDING YOUR BOOK



Since it was in the 800-899 range, select literature to see more about the location. A pop-up will tell you where you can find these books on the map, and then you can begin on your search.

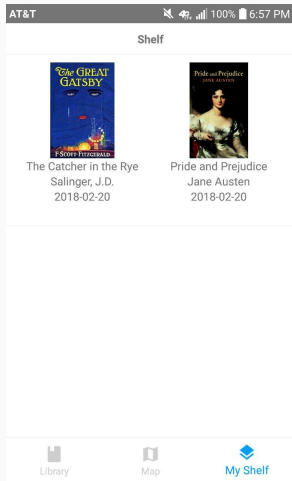


# CHECK-OUT



Once you find the book, select The Divine Comedy from the main view again. Press “Check Out.” If it happens to be out of stock, press “Reserve” so that you’ll get it as soon as it’s returned.

# VIEWING YOUR SHELF



Now switch to the “My Shelf” tab. Here, you’ll see all the books you’ve checked out so far. Once you’re ready to return one of the books, simply click on it and press “Check In” so that other people can enjoy it.

# Technical Details

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## SYSTEM REQUIREMENTS

- iOS or Android Device
- Internet Connection (to connect to the server)

## GETTING THE CODE

All code for this application can be found at [Github](#). This project was written in [Jasonette](#), a cross-platform app development framework. This framework allows for apps to run natively cross platform, due to it acting as an interpreter of JSON files with Javascript in them.

The app is built to connect to a [server](#) specifically developed for this project. The server is written in Ruby using the [Sinatra](#) web framework. The server handles all book check-outs, reserves, and check-ins from a central database, allowing for multiple users to simultaneously use the app!

## REFERENCES

- [Project Home \(Server\)](#)
- [Project Home \(App\)](#)
- [Jasonette Templating Language](#)
- [Select Transform JSON Extensions](#)
- [Sinatra Web Framework](#)
- [SQLite](#)
- [ActiveRecord database mapping](#)
- [Material Design Icons](#)
- [OCLC Classify](#)