

Omar Ernesto Sainz Castro

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Professional Summary

I am FrontEnd Developer and Web Designer, focused on UI Design, with 3+ years in Web Design, Web Development and entrepreneurial projects.

I consider myself a creative, enthusiast and entrepreneurial person. I love creating and designing products to solve people real problems. I'm interested in Web Applications Design, FrontEnd Development and User Experience focused to responsive and mobile-first patterns and performance. I have been involved in different projects with people around the world.

I am constantly learning something new everyday, I love self-learning about technologies, language programming and design patterns through MOOC's (Massive Open Online Courses).

Skills & Tools

- Design: CSS 2, CSS 3. Frameworks: Twitter Bootstrap, Materialize • Preprocessors: Stylus, Sass/Compass. • Layout: HTML 4.0, HTML5. • Preprocessors: Jade. • Programming: JavaScript/jQuery, Python/Django. • Editor: Sublime Text 3, VIM. • SCM: Git (GitHub & BitBucket). • Design Software: Adobe Photoshop, Mockflow (Wireframes), Mockups, UXPin, InVision. • Task Runner: Gulp & Grunt. • Database: MySQL.
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Work History

02/2015 - **Project Manager**

ReactiveTech

- Creating new strategies for detect and solving problems.
- UX/UI Process.
- Layout Websites.
- Applying User research and Interviews.

10/2014 - **FrontEnd**

02/2015 IndieStudio

- Layout Websites with HTML5, CSS3 and JavaScript for interaction.

- Used SMACSS Architecture, Preprocessors and Task Runner for Automating Process.
- PageSpeed Performance

03/2014 - **FrontEnd / UI Designer**

08/2014 JetApps [PaaS]

- Designed and layout landing page and Dashboard.
- Applied User research and Interviews for a PaaS.

10/2013 - **FrontEnd / UI Designer**

12/2014 TAT-8 - Cabo San Lucas, Mexico.

- Implemented designs, including layouting, PageSpeed Performance.
- Applied Brief, User research and Interviews.

08/2013 - **UI Designer & FrontEnd Developer**

01/2014 Response Team

- Implemented designs and layouting Web Apps and Web Sites.
- Wrote maintainable and extensible code and markup, using SMACSS Architecture.

06/2013 - **Web Designer & Software Developer**

08/2013 Pueblo Bonito Consultores - Mazatlan, Sinaloa.

- Wrote maintainable and extensible code for a Desktop Application.
- Redesign and Updated a Intranet and applied crossbrowser with IE7+.

03/2013 - **UI Designer & FrontEnd Developer**

05/2013 Proudplaces - Mejorando.la's Community.

- Implemented designs, including layouting and testing.
- Wrote maintainable and extensible code and markup.

06/2012 - **Project Manager at Pueblos Fundacionales**

10/2013 ITLP - Instituto Tecnológico de La Paz.

- Implemented designs, including layouting and Testing for Web Project for get a title degree.
- Project involving interview with several clients from different areas (cultural, economy, tourism, politics, education, etc).
- Project created to show alternative tourism in Baja California Sur (culture, economy, area, biology, etc).

03/2012 - **FrontEnd & UI Designer**

10/2011 ITLP - Instituto Tecnológico de La Paz.

- Implemented designs, including layouting and Testing for Web Projects for University.
- Made designs for clients (freelance).
- Programmed Websites in PHP Languages, small projects for small clients.

Education

Engineering in Computers Systems

Instituto Tecnológico de La Paz • La Paz, Baja California Sur, México. • 2008/2013

Digital Design

Universidad de Artes Digitales • Guadalajara, Jalisco, México. • 2014/2014

Interaction Design - User Experience

Interaction Design Foundation • Guadalajara, Jalisco, México • 2014