International IEEE GameSIG (Classic Showcase) 2018

Overview

Date:	2018-12-05
Game Name:	
Team Name:	

One-sentence description
List of Team Members, Their Year of Graduation, and Their Schools
One-paragraph Summary of Gameplay and Objectives
Key Features
Thumbnails of Game Art
Third-Party and Ready-Made Assets Credits
Faculty Member Name & Contact Information, if any (list: first name, last name, school and email address)
YouTube Link:
Miscellaneous Notes:
What were the top technical challenges that you encountered in the project?
How did the design evolve during development? What changed, and what didnâ€™t?