Bayesian Optimization for Shortest Path Prediction

CS4246 Project: Planning and Decision Making in the Real World

Team 04

Huang Wei Ling, A0101200R Nathan Azaria, A0113011L Ng Hui Xian Lynnette, A0119646X Nguyen Duc Thien, A0093587M Oh Shunhao, A0065475X

Abstract

Computing shortest paths is relevant to tackle issues in events such as resource management. Event space is usually limited and there are many concurrent activities at any point of time. Therefore, the computation of shortest paths allow the event committee to plan the layout and schedule of the programs in an event effectively and allows participants of the event to move around the event space efficiently so that they gain most out of attending the event.

In this report, we illustrate the use of Bayesian Optimization to find a set of reference points at significant points in an area. For each data point, we compute the shortest paths from the data point to each of the reference points.

1. Introduction

In this report, we propose the use of Bayesian Optimization for computation of shortest paths. Particularly, we discuss how we exploit the properties of Bayesian Optimization to find a set of reference points at significant points in an area for path prediction, the critical requirements of our proposed application as well as how people can make use of the results of our analysis to plan and make decisions for future crowd controlling or crowd management.

We also touch on the technical details which includes how the different components of the . We also outline the experimental plan we use to perform and evaluate the performance of Gaussian Processes for modelling of crowds.

The rationale behind using Gaussian Processes for modelling of crowds is to do better crowd control by predicting the population density within any defined region. For example, it can be useful in the case of train breakdowns to facilitate crowd movements. In addition, we can perform path prediction using the GP model.

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2. Motivating Application

- 2.1 The use of Bayesian Optimization
- 2.2 Qualitative Advantages
- 2.3 Important Requirements

3. Technical Approach

- 3.1 Shortest Path
- 3.2 Gaussian Process
- 3.3 Density Computation
- 3.4 Error Computation
- 3.5 Additional Insights
- 3.6 Improvement

4. Experimental Evaluation

- 4.1 Real-World Dataset
- 4.2 Experimental Setup

5. Conclusion

6. Main Roles of Each Member

- Wei Ling: Writing of the report, keeping track of requirements, and research.
- Nathan: Setting up of the experiment and running the tests using the dataset.
- Lynnette: Setting up and experimenting with the various libraries and available tools, and fine-tuning the Gaussian Process models
- Thien: Setting up and experimenting with the various libraries and available tools, and fine-tuning the Gaussian Process models
- **Shunhao**: Problem formulation and modelling, mathematics, creating the visualisations and experiment, and writing the report.

7. References