VU Autonomous Racing Cars (2020S)

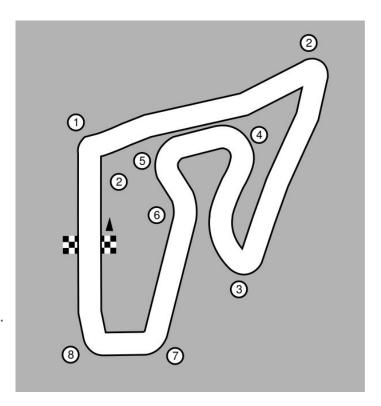
Lab 8: Reinforcement Learning

Team 3

Stefan Adelmann Hannes Brantner Daniel Lukitsch Thomas Pintaric

Overview

- Training was done on the f1_aut track.
- We used the Tensorforce* framework
 - *) https://github.com/tensorforce/tensorforce
 - Proximal Policy Optimization (PPO),
 using mostly default hyperparameters
 - Network: Two-layer CNN
 - 1:9 laser scan subsampling (120 rays)
 - Small batch size (10 episodes)
 - Randomized exploration (additional action noise)
 - Trained for 3K episodes (about 10K would be ideal).

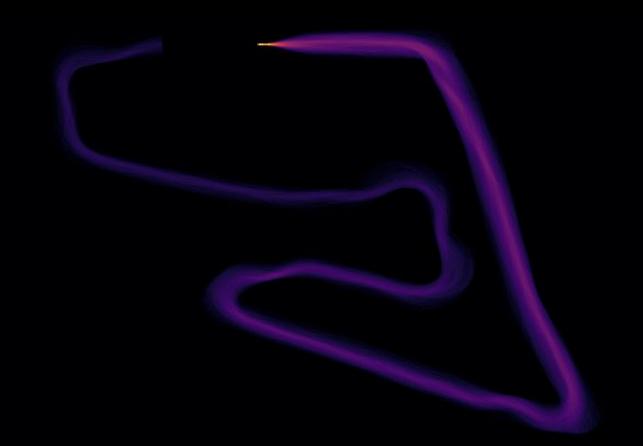


Reward shaping

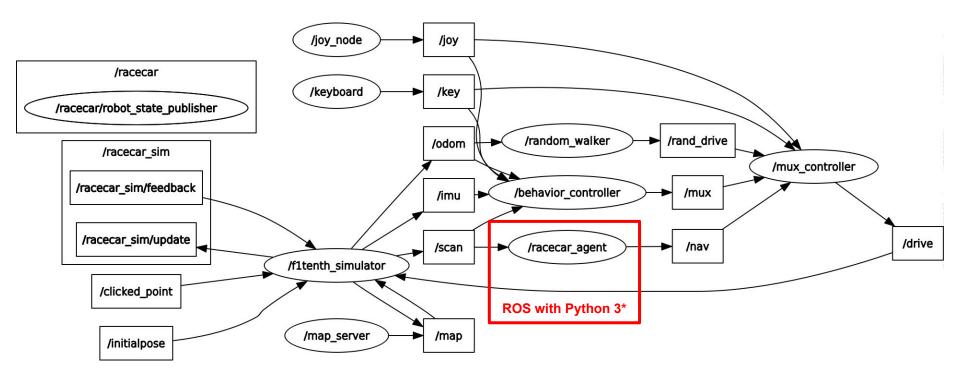
Reward is based on two **pre-computed costmaps**: Driven distance, distance from closest obstacle.



State space exploration (after 2800 episodes):



Runtime deployment (ROS)



^{*)} https://gist.github.com/pintaric/d022116adfecf179adab47a196e98bce