

Dealing with Multi/Wilkosz

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(2♦) – ?

- ✕ = (13)14-16 BAL, no 5M, may have minor singleton
- 2♥ = 11-15, 5+♥
- 2♠ = 11-15, 5+♠
- 2NT = 17-19, BAL
- 3♣ = ♣, not 5332/5422
- 3♦ = ♦, not 5332/5422
- 3♥, 3♠ = solid suit, weaker then power double
- 3NT = ♣♦
- 4♣ = ♣+♥♠
- 4♦ = ♦+♥♠

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(2♦) – P – (P^A) – ?

System like after 2♦ preempt.

(2♦) – P – (2♥) – ?

- PASS = no suitable call OR takeout with ♠ shortness
- ✕ = 14-16 BAL
- 2♠ = 11-15, 5+♠, may be solid 4♠ with 1-♥
- 2NT = 17-19, BAL

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(2♦) – P – (2♠) – ?

- PASS = no suitable call OR takeout with ♥ shortness
- ✕ = takeout with ♠ shortness
- 2NT = 17-19, BAL

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(2♦) – P – (>2♠) – ?

- ✕ = takeout

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(2♦) – P – (2♥) – P
(P) – ?

- 2NT = ♣♦

(2♦) – ✕ – (✕✕/PASS) – ?

- PASS = want to defend, doubles are penalty
- 2♥♠ = 5+♥♠, to play
- 2NT = Lebensohl (see below)
- 3♣ = Stayman
- 3♦ = TRSF to ♥, GF+ superaccepts
- 3♥ = TRSF to ♠, GF+ superaccepts
- 3♠ = TRSF to NT, no ♥♠ stoppers
- 4♦, 4♥ = Texas

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(2♦) – ✕ – (✕✕/PASS) – 2NT
(P) – 3♣ – (P) – ?

- PASS = to play
- 3♦ = GF, no 4M
- 3♥, 3♠ = INV

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$(2\spadesuit) - \times - (\heartsuit/\spadesuit) - ?$

- $\times = 9+$, **F** to 2NT, no $5\heartsuit\spadesuit$, no $\heartsuit\spadesuit$ shortness
- 2NT = Lebensohl (see below)
- $3\clubsuit$ = Stayman
- $3\spadesuit$ = TRSF to \heartsuit , **GF**+ superaccepts
- $3\heartsuit$ = TRSF to \spadesuit , **GF**+ superaccepts
- $3\spadesuit$ = takeout with opps' suit shortness, **GF**
- $4\spadesuit, 4\heartsuit$ = Texas

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$(2\spadesuit) - \times - (2\heartsuit/\spadesuit) - 2NT$

$(P) - 3\clubsuit - (P) - ?$

- PASS/ $3\spadesuit$ = to play
- $3\heartsuit, 3\spadesuit$ = **INV**

$(2\spadesuit) - \times - (2\heartsuit/\spadesuit) - \times$

$(P) - ?$

- PASS = to play
- $2\spadesuit = 4\spadesuit$, **F1**
- 2NT = NAT, minimum
- $3\clubsuit$ = NAT, minimum
- $3\spadesuit$ = NAT, minimum
- $3\heartsuit$ over $2\spadesuit$ = NAT, minimum
- cue $3\heartsuit, 3\spadesuit$ = maximum, no stopper, no $4\spadesuit$
- 3NT = maximum, stopper, no $4\spadesuit$

(2♦) – × – (2♥) – ×
 (2♠) – ?

- PASS = **F1**
- × = penalty
- 2NT = do not want to defend, **GF**
- 3♣ = NAT, **GF**
- 3♦ = NAT, **GF**
- 3♥ = NAT, **GF**
- 3♠ = maximum, no ♠ stopper
- 3NT = maximum, stopper

(2♦) – × – (2♥) – ×
 (2♠) – P – (P) – ?

- 3♠ = ♠ shortness, **GF**

(2♦) – × – (2♠) – ×
 (3♥) – ?

- PASS = 14-16, no 4♠ OR power double, **F1**
- × = 14-16, 4♠, defensive