Dealing with Michaels & Unusual 2NT

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1♣ − (2NT) − ?

2NT = ♣♦

- 3♣ = ♥, **INV⁺**
- 3♦ = ♠, **INV⁺**
- 3♥♠ = to play

1♦ − (2NT) − ?

- 3♣ = **INV⁺**, fit
- 3♦ = simple raise 6-9
- 3♥ = 5+♠, **GF**
- 3♠ = 6♠, **NF**   !

1♠ − (2NT) − ?

- 3♣ = 5♥, **GF**
- 3♦ = **INV⁺**, fit
- 3♥ = 6♥, **NF**   !
- 3♠ = simple raise 6-9

1♣ − (2♦) − ?

2♦ = ♥♠

- 2♥ = ♣, **INV⁺**

- 2♠ = ♦, **GF**

1♥ − (2♥) − ?
- ✕ = ownership
- 2♠ = **INV⁺**, fit
- 3♣♦ = 5+, **GF**
- 3♥ = simple raise 6-9
- 3♠ = splinter
- 4♣♦ = fit jump (5♣♦ with 2/3 honors, 7+, 4♥)