

Dealing with preempts

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(2♥) – ?

- 3♠ = strong hand, solid suit
- 3♥ = Michaels
- 4♣/4♦ = Leaping Michaels

(2♥) – × – (P) – ?

- 2NT = Better Minor Lebensohl
- 3♣ = 0-11, 5+♣
- 2♠ = weak
- 3♦ = INV (8-11), INV (8-11)
- 3♥ = no 4♠, no ♥ stopper
- 3♠ = 5♠,
- 3NT = no 4♠, ♥ stopper
- 4♠ = to play

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(2♥) – × – (P) – 2NT

(P) – 3m – (P) – ?

- 3♦ = weak
- 3♥ = 4♠, no ♥ stopper
- 3♠ = 4♠, INV (8-11)

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$(2\spadesuit) - \times - (P) - ?$

- $2NT = \text{Better Minor Lebensohl}$
- $3\clubsuit = 0-11, 5+\clubsuit$
- $3\diamondsuit/3\heartsuit = \text{INV (8-11)}$
- $3\spadesuit = \text{no } 4\heartsuit, \text{ no } \spadesuit \text{ stopper}$
- $3NT = \text{no } 4\heartsuit, \spadesuit \text{ stopper}$
- $4\heartsuit = \text{to play}$

$(2\spadesuit) - \times - (P) - 2NT$

$(P) - 3m - (P) - ?$

- $3\heartsuit/3\diamondsuit = \text{to play}$
- $3\spadesuit = 4\heartsuit, \text{ no } \spadesuit \text{ stopper}$
- $3NT = 4\heartsuit, \spadesuit \text{ stopper}$

$(2\spadesuit) - \times - (4\spadesuit) - ?$

- $4NT = \text{two-suited OR weak } \heartsuit$
- $5\clubsuit/5\diamondsuit = \text{to play}$
- $5\heartsuit = \text{Slam Try}$