

Bridge Bidding System

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1 1nt – dealing with interference

1nt – (2♣) – ?

2♣ = ♣

- ✕ = Stayman
- SYSTEM ON

1nt – (2♣^A) – ?

2♣ = 5/4 ♥♠

- ✕ = 8+
- 2♥, 2♠, 3♣ = to play
- 2NT = minors

1nt – (2♦) – ?

2♣ = ♦

- ✕ = negative
- 2♥, 2♠ = to play
- 2NT = Lebensohl
- 3♣ = 5+♥, inv+
- 3♦ = 1-♦, inv+

- $3♥ = 5+♠$, inv+
- $3♠ = 5+♣$, inv+
- $3NT = \text{no } ♦ \text{ stopper}$
- $4♦, 4♥ = \text{Texas}$

1nt – $(2♦^A)$ – ?

$2♦ = 6+♥♠$

- $× = 8+$
- $2♥, 2♠ = \text{to play}$
- $2NT = \text{Lebensohl}$
- $3♣ = 5+♦$, inv+
- $3♦ = 5+♥$, inv+
- $3♥ = 5+♠$, inv+
- $3♠ = 5/5 ♣♦$
- $3NT = \text{to play}$
- $4♦, 4♥ = \text{Texas}$

1nt – $(2♥)$ – ?

- $× = \text{negative}$
- $2♠ = \text{to play}$
- $2NT = \text{Lebensohl}$
- $3♣ = 5+♦$, inv+
- $3♦ = 5+♠$, inv+
- $3♥ = 1-♥$, inv+
- $3♠ = 55 ♣♦, \text{GF}$
- $3NT = \text{no } ♥ \text{ stopper}$
- $4♥ = \text{Texas}$

2 Reverses, jump shifts and jump reverses

1x – 1y – ?

- 2z, y < z = reverse
- 3y, y > z = jump shift
- 3z, y < z = jump reverse

1m – 1♥ – ?

- 1♠ = 4♠, 12-17
- 2♠ = 4♠, (18)19+

3 2nt overcall after major preempt

(2M) – ?

- 2NT = 16-18 BAL, promises M stopper