

1♣♦ opening

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1♣ – ?

- 1♦ = negative
- 1♥ = 4+♥
- 1♠ = 4+♠
- 1NT = 7-10, no 4♥♠
- 2♣ = **GF**: BAL or ♣
- 2♦ = 5+♦, **GF**, may have 4♥♠
- 2♥ = 5♠ 4♥ 6-9
- 2♠ = 11+ BAL, no 4♥♠
- 2NT = 11-12 BAL
- 3NT = 15-17 BAL

1♦ – ?

- 1♥ = 4+♥
- 1♠ = 4+♠
- 1NT = 6-10, no 4♥♠
- 2♣ = **GF**: BAL or ♣, no 4♥♠
- 2♦ = no 4♥♠, 4+♦, **INV**⁺
- 2♥ = 5♠ 4♥ 5-11
- 2♠ = 11+ BAL, no 4♥♠

- 2NT = 11-12 BAL
- 3NT = 15-17 BAL

1♣ – 1♥/1♠
?

- 2♣ = 5+♣, 12-15 ~~BAL~~
- 3♣ = 6+♣, (15)16-18, ~~BAL~~

1♣ – 1♥
2♣ – ?

- 2♦ = INV art
- 2♠/2NT = GF

!!

1♣ – 1♥
2♣ – 2♦
?

- 2♥ = 3+♥, F1
- 2♠ = GF
- 2NT = 3145, NF (3♦ to play)
- 3♣ = NAT, NF

1♣ – 1♠
2♣ – ?

- 2♦ = INV art or 5♠ 4♥ GF
- 2♥ = GF art, no 4♥
- 2NT = GF

!!

!!

1♣ – 1♠
2♣ – 2♦
?

- 2♥ = NAT, F1
- 2♠ = 3+♠, F1

- 2NT = 3145, **NF** (3♦ to play)
- 3♣ = NAT, **NF**
- 3♦ = **GF** art

!!

1♣ – 1♠
 2♣ – 2♦
 2♥/2♠ – ?

- 3♦ = agreeing ♥/♠, **GF**

1♣ – 1♠
 2♣ – 2♦
 2NT/3♣ – ?

- 3♥ = 5♠ 5♥, **GF**
- 3♠ = 6♠ 4♥, **GF**
- 3NT = 5♠ 4♥, **GF**

1♦ – 1♥
 ?

- 1NT = 12-14 BAL
- 2♦ = 6+♦

1♦ – 1♥
 2♦ – ?

- 2♠ = **GF** art (→ all NAT)
- 2NT = **INV** art, **F** to 3♦

!!

!!

1♦ – 1♥
 2♦ – 2NT
 ?

- 3♣ = any minimum or ♣ values
- 3♦ = 7+♦, **GF**
- 3♥ = 3♥, **GF**

1♦ – 1♠
?

- 1NT = 12-14 BAL, may have 1♠
- 2♦ = 6+♦

1♦ – 1♠
2♦ – ?

- 2♥ = GF art
- 2NT = INV art, F to 3♦

!!

!!

1♦ – 1♠
2♦ – 2♥
?

- 2♠ = 3♠ (2NT = ASK LSF)
- 2NT = NAT
- 3♣ = 4♥

!!

1♦ – 1♠
2♦ – 2♥
3♣ – ?

- 3♦ = agreeing ♦
- 3♥ = agreeing ♥

1♦ – 1♠
2♦ – 2NT
?

- 3♣ = any minimum or ♣ values
- 3♦ = 7+♦, GF
- 3♥ = ♥ values max (4♦ = NF)
- 3♠ = 3♠ max

1♣ – 2♣

?

- 2♦ = BAL
- 2♥ = 5♣ 4♥ ~~BAL~~
- 2♠ = 5♣ 4♠ ~~BAL~~
- 2NT = 5♣ 4♦ ~~BAL~~
- 3♣ = ♣ ~~BAL~~

1♣ – 2♣

2♦ – ?

- 2♥ = 5♣ 4♥ ~~BAL~~
- 2♠ = 5♣ 4♠ ~~BAL~~
- 2NT = 12-14/18+ BAL
- 3♣ = 6♣, no 4♥♠
- 3♦ = 5♣ 4♦, **GF**
- 3NT = 15-17 BAL

1♦ – 2♦

?

- 2♥ = ♥ stopper
- 2♠ = ♠ stopper
- 2NT = both major stoppers
- 3♣ = NAT
- 3♦ = sign off (threshold for invite)

bidding higher suit denies lower stopper

1♣♦ – 2♥

?

- 2NT = **ASK LSF**

1♣ – 2♠

?

- 2NT = BAL min
- 3♣ = 5+♣ min
- 3♦ = 5+♣ **GF**
- 3♥ = 1-♥, 5+♣ **GF**
- 3♠ = 1-♠, 5+♣ **GF**
- 3NT = to play

1♦ – 2♠

?

- 2NT = BAL min
- 3♣ = 4+♣ min
- 3♦ = 5+♦ min
- 3♥ = 1-♥, 5+♦ **GF**
- 3♠ = 1-♠, 5+♦ **GF**
- 3NT = to play

Two way checkback

After any 1x – 1y – 1z sequence (except: 1♣ – 1♦ = negative).

1x – 1y

1z – ?

- 2♣ = any invite, forces 2♦
- 2♦ = any **GF**