

♠♣ Strefa MPJ 2024 Mixty ♦♥

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W niniejszym pliku znajdują się tylko rzeczy nowe, często zmieniane albo łatwe do pomylenia.

## 0.1 Sekwencje szczególne

Gramy **ASK LSF**, brak krótkości najpierw.

1♦	1♠
2♦	2♥
<hr/>	
3♣	4+♥
1NT	
<hr/>	
2NT	słabe ♣♦ lub ♦
3♦	♦ INV
2NT	3♦
3♥	
<hr/>	

4♣♦	cue, ustala ♥
3♠	→ 3NT → minor puppet
3NT	5♥4♠, <b>F1</b>

Po magistrze:

1x	1♥♠	
1z	2♣	
2♦		
<hr/>		
	3♥♠	6+ <b>INV</b>
	3NT	5332

1x	1♥♠	
1z		
<hr/>		
	3♥♠	samoustalenie <b>GF</b>

## 0.2 Negat

Z systemu Marka

1♣	1♦	
<hr/>		
1♥		dowolna ręka w miarę BAL do 14PC
1♠		15+ 5+♣
1NT		18-20 BAL
2♣		11-14 6♣
2♦		acol ♣   acol ♣♦

!!

!!

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1♣	1♦	
1♥		
<hr/>		
PASS		5♥
1♠		4+♠
2♥		młode, krótkość ♥ <b>INV</b> +
2♠		młode, krótkość ♠ <b>INV</b> +
2NT		młode (5♦ 4+♣), do wyboru na poziomie 3
3♣		<b>GF</b> ♦ z krótkością ♣
3♦		<b>GF</b> ♦ bez krótkości
3♥♠		<b>GF</b> ♦ z krótkością

1♣	1♦
1♠	
1NT	Brak fitu ♣, 0-7PC
2♣	3+♣, 0-7PC
2♦	Do gry, 0-7PC
2♥	młode, krótkość ♥ INV+
2♠	młode, krótkość ♠ INV+
2NT	INV (8-10) (3352 no bo co innego)
3♣	INV (8-10)
3♦	GF ♦ bez krótkości lub z krótkością ♣
3♥♠	GF ♦ z krótkością

### 0.3 Gadżet po 1♣

Odwrotny Gadżet Bartka

1♣	1♥
2NT	
3♣	ask ♥ i ♣
3♦	ask ♥ i ♦
3♥	6+♥ lub 5♥4♠
3♠	ask ♥ i ♠ (44)

!

1♣	1♠
2NT	
3♣	ask ♠ i ♣
3♦	ask ♠ i ♦
3♥	4♥5♠
3♠	ustala ♠

1♣	1♥
2NT	3♣
3♦	3♥
3♥	ustala

3♠      4♣, 2♥

1♣	1♠
2NT	3♣

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3♦	3♠
3♥	4♣, 2♠
3♠	ustala

## 0.4 Gadżet po 1♦

Gadżet Krysi

1♦	1♥
2nt	

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PASS	
3♣	ask
3♦/3♥	to play
3♠	ask clubs

1♦	1♥
2nt	3♣

---

3♦	3♥ (3♥ agreeing hearts, 3♠ ask clubs)
3♥	4♥ (agreeing hearts)
3♠	long diamonds, 2♥ (4♣ agreeing hearts)

After any response 4♦ = agreeing diamonds.

1♦	1♥
2nt	3♠

---

4♣	4♥ (agreeing)
4♦	4+♣ (agreeing)

1♦	1♠
2nt	

---

PASS	
3♣	ask

3♦/3♠ to play  
 3♥ 4♥+ 5♠ (ask)

1♦ 1♠  
 2nt 3♣

---

3♦ long diamonds or 4♣, 2♠ (3♥ ask, 3♠ agreeing spades)  
 3♥ 3♠ (3♠ agreeing spades)  
 3♠ 4♠ (agreeing spades)

1♦ 1♠  
 2nt 3♥

---

3♠ 3-4♠ (agreeing spades)  
 4♣ 4♥ (agreeing hearts)

## 0.5 2♦ multi – obrona

Półowy nie pamiętam

(2♦) – ?

- ✕ = (13)14-16 BAL, no 5♥♠, may have minor singleton
- 2♥ = 11-15, 5+♥
- 2♠ = 11-15, 5+♠
- 2NT = 17-19, BAL
- 3♣ = ♣, not 5332/5422
- 3♦ = ♦, not 5332/5422
- 3♥, 3♠ = solid suit, weaker then power double
- 3NT = ♣♦
- 4♣ = ♣+♥♠
- 4♦ = ♦+♥♠

!!

!!

(2♦) – P – (P<sup>A</sup>) – ?

System like after 2♦ preempt.

(2♦) – P – (2♥) – ?

- PASS = no suitable call OR takeout with ♠ shortness
- ✕ = 14-16 BAL
- 2♠ = 11-15, 5+♠, may be solid 4♠ with 1-♥
- 2NT = 17-19, BAL

!!

(2♦) – P – (2♠) – ?

- PASS = no suitable call OR takeout with ♥ shortness
- ✕ = takeout with ♠ shortness
- 2NT = 17-19, BAL

!

!

(2♦) – P – (>2♠) – ?

- ✕ = takeout

!

(2♦) – P – (2♥) – P  
(P) – ?

- 2NT = ♣♦

(2♦) – ✕ – (✕✕/PASS) – ?

- PASS = want to defend, doubles are penalty
- 2♥♠ = 5+♥♠, to play
- 2NT = Lebensohl (see below)
- 3♣ = Stayman
- 3♦ = TRSF to ♥, GF + superaccepts
- 3♥ = TRSF to ♠, GF + superaccepts
- 3♠ = TRSF to NT, no ♥♠ stoppers
- 4♦, 4♥ = Texas

!!

(2♦) – × – (××/PASS) – 2NT  
(P) – 3♣ – (P) – ?

- PASS = to play
- 3♦ = GF, no 4♥♠
- 3♥, 3♠ = INV

!!

(2♦) – × – (♥/♠) – ?

- × = 9+, F to 2NT, no 5♥♠, no ♥♠ shortness
- 2NT = Lebensohl (see below)
- 3♣ = Stayman
- 3♦ = TRSF to ♥, GF + superaccepts
- 3♥ = TRSF to ♠, GF + superaccepts
- 3♠ = takeout with opps' suit shortness, GF
- 4♦, 4♥ = Texas

!!

(2♦) – × – (2♥/♠) – 2NT  
(P) – 3♣ – (P) – ?

- PASS/3♦ = to play
- 3♥, 3♠ = INV

(2♦) – × – (2♥/♠) – ×  
(P) – ?

- PASS = to play
- 2♠ = 4♠, F1
- 2NT = NAT, minimum
- 3♣ = NAT, minimum
- 3♦ = NAT, minimum
- 3♥ over 2♠ = NAT, minimum
- cue 3♥, 3♠ = maximum, no stopper, no 4♠
- 3NT = maximum, stopper, no 4♠



(2♦) – × – (2♥) – ×  
 (2♠) – ?

- PASS = **F1**
- × = penalty
- 2NT = do not want to defend, **GF**
- 3♣ = NAT, **GF**
- 3♦ = NAT, **GF**
- 3♥ = NAT, **GF**
- 3♠ = maximum, no ♠ stopper
- 3NT = maximum, stopper

(2♦) – × – (2♥) – ×  
 (2♠) – P – (P) – ?

- 3♠ = ♠ shortness, **GF**

(2♦) – × – (2♠) – ×  
 (3♥) – ?

- PASS = 14-16, no 4♠ OR power double, **F1**
- × = 14-16, 4♠, defensive

## 0.6 Podniesienia z 3

Nie rebidujemy 2♠ z 3(244).

Z 43(42) rebidujemy 1♠, a nie 2♥.

1♣	1♥	
2♥		
<hr/>		
2♠		<b>GF</b>
2NT		<b>INV</b> ♠
3♣♦/3♥		<b>INV</b>

1♣	1♥
2♥	2♠
<hr/>	

2NT	4♥ (3♣ = ask)
3♣	3♥ + shortness (3♦ = ask, does not agree ♥)
3♦	2326
3♥	2335
3♠	3325
3NT	2344

1♣	1♥
2♥	2♠
3♣	
<hr/>	
3♦	BAL
3♥	2425
3♠	1435
3NT	3415

1♣	1♠
2♠	
<hr/>	
2NT	GF
3x	INV

1♣	1♠
2♠	2nt
<hr/>	
3♣	4♠ (3♦ = ask)
3♦	3♠ + shortness (3♥ = ask, does not agree ♠)
3♥	3325
3♠	3226
3NT	3235

1♣	1♠
2♠	2nt
3♣	
<hr/>	
3♦	BAL
3♥	4225
3♠	4135
4♣	4315

1♦	1♥
2♥	
<hr/>	
2♠	GF
2NT	INV ♠
3♣♦/3♥	INV

1♦	1♥
2♥	2♠
<hr/>	
2NT	4♥ (3♣ = ask)
3♣	3♥ + shortness (3♦ = ask, does not agree ♥)
3♦	2362
3♥	2353
3♠	3332
3NT	2352

1♦	1♥
2♥	2♠
3♦	
<hr/>	
3♥	1453/1444
3♠	3451/4441

1♦	1♠
2♠	
<hr/>	
2NT	GF
3x	INV

1♦	1♠
2♠	2nt
<hr/>	
3♣	4♠ (3♦ = ask)
3♦	3♠ + shortness (3♥ = ask, does not agree ♠)
3♥	3262
3♠	3253
3NT	3352

1♦	1♠
2♠	2nt
3♣	3♦
<hr/>	
3♥	BAL
3♠	4252
3NT	4153
4♣	4351

1♥	1♠
2♠	
<hr/>	
2NT	GF
3x	INV

1♥	1♠
2♠	2nt
<hr/>	
3♣	4♠ (3♦ = ask)
3♦	3♠+ shortness (3♥ = ask, does not agree ♠)
3♥	3622
3♠	3523
3NT	3532

1♥	1♠
2♠	2nt
3♣	3♦
<hr/>	
3♥	BAL
3♠	4522
3NT	4513
4♣	4531

## 0.7 Szwedzkie otwarcie 2♥♠

2♥ <sup>A</sup>	
<hr/>	
2♠	5+♠, F to 3♥♠

2NT	relay
3♣	♣♦ <b>GF</b> (3♦ = ask)
3♦	♥ <b>INV</b> <sup>+</sup>
3♥	preemptive
3♠/4♣♦	splinter
3NT	to play

<b>2♥</b>	<b>2♠</b>	
<hr/>		
2NT	♠	shortness, better hand
3♣	2♠, ♣	feature <b>cośtam bo featurami nie gramy</b>
3♦	2♠, ♦	feature
3♥	♠	shortness, weak
3♠	3♠	, weak
3NT	3♠	, no shortness
4♣♦		splinter, 3+♠

<b>2♥</b>	<b>2nt</b>	
3♣	4+♣♦♠ (3♦ = ask)	
3♦	♣♦ feature (3♥ = ask)	
3♥	bad hand	
3♠	♠ feature	
3NT	very good ♥	

<b>2♥</b>	<b>2nt</b>	
<b>3♣</b>	<b>3♦</b>	
<hr/>		
3♥		4♠
3♠		4♣
3NT		4♦

<b>2♥</b>	<b>2nt</b>	
<b>3♦</b>	<b>3♥</b>	
<hr/>		
3♠		♣ feature
3NT		♦ feature

2♥	3♦	
<hr/>		
3♥		weak

3♠	better hand, no shortness
3NT/4♣♦	shortness (3NT = ♠ shortness)

<b>2♠<sup>A</sup></b>	
2NT	relay
3♣	5+♥ <b>F1</b>
3♦	♣♦ <b>GF</b> (3♥ = ask)
3♥	♠ <b>INV</b> <sup>+</sup>
3♠	preemptive
4♣♦	splinter
3NT	to play

<b>2♠</b>	<b>2nt</b>	
3♣		4+♣♥ (3♦ = ask)
3♦		♣♦ feature (3♥ = ask)
3♥		♥ feature
3♠		weak hand
3NT		very good ♠

<b>2♠</b>	<b>2nt</b>
<b>3♣</b>	<b>3♦</b>
3♥	4♥
3♠	4♣
3NT	4♦

<b>2♠</b>	<b>2nt</b>
<b>3♦</b>	<b>3♥</b>
3♠	♣ feature
3NT	♦ feature

<b>2♠</b>	<b>3♣</b>
3♦	2♥
3♥	3♥ weak
3♠	♥ shortness, weak
3NT	♥ shortness, better hand
4♣♦	splinter, 3+♥

2♠ 3♦  
 3♥  


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 3♣  
 3NT

♣  
 ♦

2♠ 3♥  


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 3♣  
 3NT  
 cue

weak hand  
 good hand, no shortness  
 shortness

## 0.8 Forsujący rebid 1♠

Tu mieliśmy jakieś ustalenia ale ich nie pamiętam, grajmy nat

## 0.9 Lebensohl

Wszystkie sekwencje:

- po wejściach przeciwnika na 1NT
- po wejściach przeciwnika blokiem
- (2♥♠) × (PASS) better minor
- (1♥♠) × (2♥♠) better minor
- (2♦<sup>A</sup>) × (××)
- coś jeszcze?

## 0.10 Acol

2♣ 2♦  


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 3♣  
 3♦

long ♦ → 3♦ **ASK LSF**  
 5+♦4♥♠

## 0.11 Szlemiki

Pytanie o asy na ; 4NT

Na kierach, po przekroczeniu 4NT; 5

Odpowiadamy na asy bez króli.

Odpowiedzi z renonsem: po kolei powyżej zwykłych odpowiedzi.

Kolorowe króle.

Odpowiedzi na pytanie o asy po (naszym) bloku: 0/1-Q/1+Q/2-Q/2+Q