

# Bridge Bidding System

Krysia Gasińska, Bartek Słupik

February 26, 2024

1	1m opening	3
2	1M opening	5
3	1NT opening	6
4	Overcalls after 1NT opening	8
5	1NT – dealing with interference	9
6	2NT opening	12
7	2nt opening – extended	13
8	Drury	16
9	Michaels & Unusual 2nt	18
10	Non Serious 3NT	18
11	Reverses, jump shifts and jump reverses	18
12	Preempt opening	19
13	Dealing with preempts	19
14	Acol 2♣	21
15	Acol – Kokish relay	23
16	Acol interference	24
17	Rebid with 3-card support	25
18	Ask LSF	26
19	Gazilli	26
20	Mini Splinters	29

21	Transfers after 1M (✕)	30
22	2NT overcall after major preempt	31
23	Overcalls after 2NT opening	35
24	Dealing with Multi/Wilkosz	36
25	Other	39

# 1 1m opening

1♣ – ?

- 1♦ = 0-6
- 1♥ = 4+♥
- 1♠ = 4+♠
- 1NT = 7-10, no 4M
- 2♣ = 12-14 BAL or ♣, **GF**
- 2♦ = 5+♦, **GF**, may have 4M
- 2♥ = 5♠ 4♥ 6-9
- 2♠ = 11+ BAL, no 4M
- 2NT = 11-12 BAL
- 3NT = 15-17 BAL

1♦ – ?

- 1♥ = 4+♥
- 1♠ = 4+♠
- 1NT = 6-10, no 4M, no ♦ support
- 2♣ = 12-14 BAL or ♣, **GF**
- 2♦ = no 4M, 4+♦, **GF**
- 2♥ = 5♠ 4♥ 6-9
- 2♠ = 11+ BAL, no 4M
- 2NT = 11-12 BAL
- 3NT = 15-17 BAL

1♣ – 2♣

?

- 2♦ = BAL
- 2♥ = 5♣ 4♥ BAL

- $2\spadesuit = 5\clubsuit 4\spadesuit$  BAL
- $2NT = 5\clubsuit 4\diamond$  BAL
- $3\clubsuit = \clubsuit$  BAL

$1\diamond - 2\diamond$   
?

- $2\heartsuit = \heartsuit$  stopper
- $2\spadesuit = \spadesuit$  stopper
- $2NT =$  both major stoppers
- $3\clubsuit =$  NAT
- $3\diamond =$  sign off (threshold for invite)

bidding higher suit denies lower stopper

$1\clubsuit - 2\heartsuit$   
?

- $2NT =$  ASK LSF

$1\clubsuit - 2\spadesuit$   
?

- $2NT =$  BAL min
- $3\clubsuit = 5+\clubsuit$  min
- $3\diamond = 5+\clubsuit$  GF
- $3\heartsuit = 1-\heartsuit, 5+\clubsuit$  GF
- $3\spadesuit = 1-\spadesuit, 5+\clubsuit$  GF
- $3NT =$  to play

$1\diamond - 2\spadesuit$   
?

- $2NT =$  BAL min
- $3\clubsuit = 4+\clubsuit$  min
- $3\diamond = 5+\diamond$  min

- $3♥ = 1-♥, 5+♦$  **GF**
- $3♠ = 1-♠, 5+♦$  **GF**
- $3NT =$  to play

### Two way checkback

After any  $1x - 1y - 1z$  sequence (except:  $1♣ - 1♦ =$  negative).

$1x - 1y$

$1z - ?$

- $2♣ =$  any invite, forces  $2♦$
- $2♦ =$  any **GF**

## 2 1M opening

$1♥ - ?$

- $1♠ = 4+♠$ , no  $3♥$  OR  $5♠$   $3♥+$  **GF**
- $1NT = 5-11HCP$ , (or  $5-7HCP$  with  $♥$  fit)
- $2♣ =$  any **GF**, usually no 5-card (or  $5+♣$ )
- $2♦ = 5♦$ , **GF**
- $2♥ =$  constructive raise
- $2♠ =$  mini splinter
- $2NT =$  limit raise
- $3♣ =$  solid  $6♣$ , **INV**
- $3♦ =$  solid  $6♦$ , **INV**
- $3♥ =$  mixed raise
- $3♠ =$  splinter  $♠$
- $3NT =$  splinter  $♦$
- $4♣ =$  splinter  $♣$
- $4♦ = 11HCP, 4♥$ , no shortness

1♠ – ?

- 1NT = 5-11HCP, (or 5-7HCP with ♠ fit)
- 2♣ = any **GF**, usually no 5-card (or 5+♣)
- 2♦ = 5♦, **GF**
- 2♥ = 5♥, **GF**
- 2♠ = constructive raise
- 2NT = mini splinter
- 3♣ = solid 6♣, **INV**
- 3♦ = solid 6♦, **INV**
- 3♥ = 3+♠, **INV**
- 3♠ = mixed raise
- 3NT = splinter ♥
- 4♣ = splinter ♣
- 4♦ = splinter ♦
- 4♥ = 11HCP, 4♠, no shortness

### 3 1NT opening

1NT opening = (14)15-17 BAL

1NT – ?

- 2♣ = Stayman
- 2♦ = forces 2♥
- 2♥ = forces 2♠
- 2♠ = **INV** or TRSF to ♣
- 2NT = TRSF to ♦
- 3♣ = Puppet Stayman
- 3♦ = 55♣♦
- 3♥ = 3-♠ 1-♥, 54♣♦

- $3\spadesuit = 3\heartsuit\ 1\spadesuit, 54\clubsuit\spadesuit$
- $3NT = \text{to play}$
- $4\clubsuit = 55\heartsuit\spadesuit$
- $4\diamondsuit, 4\heartsuit = \text{Texas}$
- $4NT = \text{quantitative}$

**1NT –  $2\spadesuit$**   
?

- $2NT = 14\text{--}15(16)$
- $3\clubsuit = (16)17$

**1NT – 2NT**  
?

- $3\clubsuit = \text{superaccept}$
- $3\diamondsuit = \text{accept}$

**1NT –  $3\heartsuit$**   
?

- $3\spadesuit = \text{NAT}$
- $3NT = \text{to play}$
- $4\heartsuit = \text{exclusion, choose } \clubsuit\spadesuit$
- $4NT = \text{choose } \clubsuit\spadesuit$

**Smolen**

**1NT –  $2\clubsuit$**

**$2\diamondsuit$  – ?**

- $2\heartsuit = 5\heartsuit\ 4\spadesuit, \text{ to play}$
- $2\spadesuit = 5\spadesuit\ 4\heartsuit, \text{ to play}$
- $3\heartsuit = 5\spadesuit\ 4\heartsuit, \text{ GF}$
- $3\spadesuit = 5\heartsuit\ 4\spadesuit, \text{ GF}$

1NT – 2♦

2♥ – ?

- 2♠ = 5♥ 4♠, INV

1NT – 2♥

2♠ – ?

- 3♥ = 5♠ 4♥, INV

1NT – 2♦

2♥ – 2♠

?

- PASS, 2NT, 3♥ = to play
- 3NT, 4♥, 4♠ = to play

1NT – 2♥

2♠ – 3♥

?

- PASS, 3♠ = to play
- 3NT, 4♥, 4♠ = to play

## 4 Overcalls after 1NT opening

(1NT) – ?

- ♠ = 5♣♦ + 4♥♠
- ♠ in balancing position = 5♣♦ + 4♥♠ or 6♣♦
- 2♣ = 54 ♥♠
- 2♦ = 6+ ♥♠
- 2♥ = 5♥ + 4♣♦
- 2♠ = 5♠ + 4♣♦

(1NT) – ♠ – (P) – ?

- 2♣ = PASS/correct



- $2\spadesuit = \text{show major}$
- $2\heartsuit = \text{own suit}$
- $2\clubsuit = \text{own suit}$

$(1\text{NT}) - 2\clubsuit - (\text{P}) - ?$

- $2\spadesuit = \text{show better major}$
- $2\heartsuit, 2\clubsuit = \text{preference}$

$(1\text{NT}) - 2\spadesuit - (\text{P}) - ?$

- $2\heartsuit = \text{PASS/correct}$
- $2\clubsuit = \text{INV with } \heartsuit$

## 5 $1\text{NT} - \text{dealing with interference}$

$1\text{NT} - (2\clubsuit) - ?$

$2\clubsuit = \clubsuit$

- $\times = \text{Stayman}$

SYSTEM ON

$1\text{NT} - (2\clubsuit^A) - ?$

$2\clubsuit = 5/4 \heartsuit\clubsuit$

- $\times = 8+$
- $2\spadesuit, 2\heartsuit, 2\clubsuit, 3\clubsuit = \text{to play}$
- $2\text{NT} = \text{minors}$

$1\text{NT} - (2\spadesuit) - ?$

$2\spadesuit = \spadesuit$

- $\times = \text{negative}$
- $2\heartsuit, 2\clubsuit = \text{to play}$
- $2\text{NT} = \text{Lebensohl}$

- $3\clubsuit = 5+\heartsuit, \text{INV}^+$
- $3\diamond = 1-\diamond, \text{INV}^+$
- $3\heartsuit = 5+\spadesuit, \text{INV}^+$
- $3\spadesuit = 5+\clubsuit, \text{INV}^+$
- $3\text{NT} = \text{no } \diamond \text{ stopper}$
- $4\diamond, 4\heartsuit = \text{Texas}$

$1\text{NT} - (2\diamond^{\text{A}}) - ?$

$2\diamond = 6+ \heartsuit\spadesuit$

- $\times = 8+$
- $2\heartsuit, 2\spadesuit = \text{to play}$
- $2\text{NT} = \text{Lebensohl}$
- $3\clubsuit = 5+\diamond, \text{INV}^+$
- $3\diamond = 5+\heartsuit, \text{INV}^+$
- $3\heartsuit = 5+\spadesuit, \text{INV}^+$
- $3\spadesuit = 5/5 \clubsuit\diamond$
- $3\text{NT} = \text{to play}$
- $4\diamond, 4\heartsuit = \text{Texas}$

$1\text{NT} - (2\heartsuit) - ?$

- $\times = \text{negative}$
- $2\spadesuit = \text{to play}$
- $2\text{NT} = \text{Lebensohl}$
- $3\clubsuit = 5+\diamond, \text{INV}^+$
- $3\diamond = 5+\spadesuit, \text{INV}^+$
- $3\heartsuit = 1-\heartsuit, \text{INV}^+$
- $3\spadesuit = 55 \clubsuit\diamond, \text{GF}$
- $3\text{NT} = \text{no } \heartsuit \text{ stopper}$

- $4\heartsuit = \text{Texas}$

$1\text{NT} - (2\spadesuit) - ?$

- $\times = \text{negative}$
- $2\text{NT} = \text{Lebensohl}$
- $3\clubsuit = 5+\diamondsuit, \text{INV}^+$
- $3\diamondsuit = 5+\heartsuit, \text{INV}^+$
- $3\heartsuit = 55\clubsuit, \text{GF}$
- $3\spadesuit = 1-\spadesuit, \text{INV}^+$
- $3\text{NT} = \text{no } \spadesuit \text{ stopper}$
- $4\diamondsuit = \text{Texas}$

$1\text{NT} - (2\text{NT}^{\text{A}}) - ?$

$2\text{NT} = \clubsuit\diamondsuit$

- $\times = 10+$
- $3\clubsuit = \text{Stayman}$
- $3\diamondsuit = 5+\heartsuit, \text{INV}^+$
- $3\heartsuit = 5+\spadesuit, \text{INV}^+$

$1\text{NT} - (3\clubsuit) - ?$

- $\times = \text{negative}$
- $3\diamondsuit = 5+\heartsuit, \text{INV}^+$
- $3\heartsuit = 5+\spadesuit, \text{INV}^+$
- $3\spadesuit = 5+\diamondsuit, \text{INV}^+$
- $3\text{NT} = \text{to play}$

$1\text{NT} - (3\diamondsuit) - ?$

- $\times = \text{negative}$
- $3\heartsuit = 5+\spadesuit, \text{INV}^+$

- $3\spadesuit = 5+\heartsuit$ , **GF**
- $3\text{NT} = \text{to play}$

$1\text{NT} - (\spadesuit^A) - ?$

$\spadesuit$  artificial

SYSTEM ON

$1\text{NT} - (\spadesuit) - ?$

$\spadesuit = \text{penalty}$

- PASS = forces  $\spadesuit\spadesuit$
- $\spadesuit\spadesuit = \text{forces } 2\clubsuit$
- $2\heartsuit = \text{forces } \heartsuit+1$

$1\text{NT} - (\spadesuit) - \text{P}^A - (\text{P})$

$\spadesuit\spadesuit - (\text{P}) - ?$

- PASS = penalty
- $2\clubsuit = 4\clubsuit + 4\heartsuit$  or 4333 or any other edge case
- $2\diamond = 4\diamond + 4\heartsuit$
- $2\heartsuit = 4\heartsuit + 4\spadesuit$

## 6 $2\text{NT}$ opening

$2\text{NT}^A$  opening = 21-22 BAL, may have 5M

$2\text{NT} - ?$

- $3\clubsuit = \text{Puppet Stayman}$
- $3\diamond = \text{forces } 3\heartsuit$ , **GF**
- $3\heartsuit = \text{forces } 3\spadesuit$ , **GF**
- $3\spadesuit = \text{forces } 3\text{NT}$
- $3\text{NT} = 5\spadesuit 4\heartsuit$ , **NF**
- $4\clubsuit = 55 \text{ M}$

!

- $4\spadesuit, 4\heartsuit = \text{Texas}$
- $4\text{NT} = \text{quantitative}$

$2\text{NT} - 3\spadesuit$   
?

- $3\heartsuit = 2\heartsuit$
- $3\spadesuit = 4+\heartsuit$ , cue bid
- $3\text{NT} = 3\spadesuit$
- $4\clubsuit, 4\spadesuit = 4+\heartsuit$ , cue bid

$2\text{NT} - 3\heartsuit$   
?

- $3\spadesuit = 2\spadesuit$
- $3\text{NT} = 3\spadesuit$
- $4\clubsuit, 4\spadesuit = 4+\spadesuit$ , cue bid

$2\text{NT} - 3\spadesuit$   
 $3\text{NT} - ?$

- $4\clubsuit = 6+\clubsuit$
- $4\spadesuit = 6+\spadesuit$
- $4\heartsuit = 54\clubsuit\spadesuit 1-\heartsuit$
- $4\spadesuit = 54\clubsuit\spadesuit 1-\spadesuit$

## 7 $2\text{NT}$ opening – extended

$2\text{NT} - 3\clubsuit$   
 $3\spadesuit - ?$

- $4\clubsuit = \text{Minor Puppet Stayman}$

$2\text{NT} - 3\clubsuit$   
 $3\heartsuit - ?$

- $4\clubsuit = \text{Minor Puppet Stayman}$

- $4\diamond =$  Minor Puppet, ask 3s

2NT –  $3\clubsuit$

( $3\diamond - 3\heartsuit$ )

3NT – ?

- $4\clubsuit =$  Minor Puppet Stayman
- $4\diamond =$  Minor Puppet, ask 3s

2NT –  $3\diamond$

$3\heartsuit - ?$

- $4\clubsuit =$  Minor Puppet Stayman
- $4\diamond =$  Minor Puppet, ask 3s

2NT –  $3\heartsuit$

$3\spadesuit - ?$

- $4\clubsuit =$  Minor Puppet Stayman
- $4\diamond =$  Minor Puppet, ask 3s

... –  $4\clubsuit$

?

- $4\diamond = 4\clubsuit\diamond$ , no  $5\clubsuit\diamond$
- $4\heartsuit = 5+\clubsuit$
- $4\spadesuit = 5+\diamond$
- 4NT = no  $4\clubsuit\diamond$
- $5\clubsuit = 5\clubsuit, 4\diamond$
- $5\diamond = 5\diamond, 4\clubsuit$

... –  $4\clubsuit$

$4\diamond - ?$

- $4\heartsuit = 4\clubsuit$
- $4\spadesuit = 4\diamond$
- 4NT = SIGN-OFF

... - 4♣

4♦ - 4♥

?

- 4♠ = fit ♣, 1/4 Aces
- 4NT = SIGN-OFF
- 5♣ = fit ♣, 0/3 Aces
- 5♦ = fit ♣, 2 Aces, no Q♣
- 5♥ = fit ♣ 2 Aces, Q♣

... - 4♣

4♦ - 4♠

?

- 4NT = SIGN-OFF
- 5♣ = fit ♦, 1/4 Aces
- 5♦ = fit ♦, 0/3 Aces
- 5♥ = fit ♦, 2 Aces, no Q♦
- 5♠ = fit ♦ 2 Aces, Q♦

... - 4♣

4♥ - ?

- 4♠ = fit ♣, 1/4 Aces
- 4NT = SIGN-OFF
- 5♣ = fit ♣, 0/3 Aces
- 5♦ = fit ♣, 2 Aces, no Q♣
- 5♥ = fit ♣ 2 Aces, Q♣

... - 4♣

4♠ - ?

- 4NT = SIGN-OFF
- 5♣ = fit ♦, 1/4 Aces
- 5♦ = fit ♦, 0/3 Aces

- $5♥ = \text{fit } ♦, 2 \text{ Aces, no } Q♦$
- $5♠ = \text{fit } ♦ 2 \text{ Aces, } Q♦$

... -  $4♦$   
?

- $4♥ = 3+♣, 3+♦$
- $4♠ = 3+♣, 2♦$  ( $4NT = \text{SIGN-OFF}$ , other bids agreeing  $♣$ )
- $4NT = 2♣, 3+♦$  (all bids agreeing  $♦$ )

... -  $4♦$   
 $4♥ - ?$

- $4♠ = \text{agreeing } ♣$
- $4NT = \text{SIGN-OFF}$
- $5♣ = \text{agreeing } ♦$

## 8 Drury

OFF in competition

P - 1M  
?

- $1NT = 8-11$ , no fit
- $2♣ = 4\text{-fit mixed raise } (7)8-10DP \text{ OR } 3\text{-fit } (9)10-11DP$
- $2M = 3\text{-fit, } 4-8DP$
- $2x = (9)10$ , solid  $5x$
- $3♣ = (9)10$ , INV,  $6♣$
- $3x = 4\text{-fit, solid } 5x$
- $2NT = 4\text{-fit, solid } 5♣$
- $3M = 5\text{-fit } 4-6DP$  (or 4 with shortness)
- $3NT \text{ over } 1♠ (3♠ \text{ over } 1♥) = \text{Two Tiered Splinters} = 4+M$ , unspecified singleton,  $(10)11DP$



- $4\clubsuit/4\diamond/4\heartsuit$  = void splinter

P –  $1\heartsuit$

$2\clubsuit$  – ?

- $2\heartsuit$  = no interest in the game
- $2\diamond$  = INV
- $2\spadesuit$  = ASK LSF, usually 18-20 BAL
- $2NT/3\clubsuit/3\diamond$  = 55(54) Slam Try ( $2NT = \spadesuit$ )
- $3NT/3\spadesuit/4\clubsuit/4\diamond$  = splinter ( $3NT = 4\diamond$ )
- $4\heartsuit$  = to play

P –  $1\spadesuit$

$2\clubsuit$  – ?

- $2\spadesuit$  = no interest in the game
- $2\diamond$  = INV
- $2NT$  = ASK LSF, usually 18-20 BAL
- $3\clubsuit/3\diamond/3\heartsuit$  = 55(54) Slam Try
- $3NT/4\clubsuit/4\diamond/4\heartsuit$  = splinter ( $3NT = 4\heartsuit$ )
- $4\spadesuit$  = to play

P – 1M

$2\clubsuit$  – 2M

?

- $3x$  = NAT, unspecified singleton, +4-fit M support

P – 1M

$2\clubsuit$  –  $2\diamond$

?

- $2\heartsuit$  over  $2\spadesuit$  = Last Train (says nothing about  $\heartsuit$ )
- $2M$  = SIGN-OFF
- $2NT$  = 11, BAL

- 3M = 4-card support
- 4M = to play
- any other bid = NAT, INV

## 9 Michaels & Unusual 2<sub>N</sub>T

(1♣<sup>A</sup>) – ?

1♣ = 2+ or fully artificial

- 1♦ = NAT (5+)
- 2♣ = NAT
- 2♦ = Michaels

(1♣<sup>A</sup>) – ?

1♣ = 3+

- 1♦ = NAT (5+)
- 2♣ = Michaels
- 2♦ = weak (6+)

(1♦) – ?

- 2♦ = Michaels

## 10 Non Serious 3<sub>N</sub>T

After agreeing on ♥ (♠), if GF, the no-jump 3♠ (3NT) bid is an invite (usually no shortness) to Slam. The (serious) cue bid instead of non serious bid forces partner to show their cue.

## 11 Reverses, jump shifts and jump reverses

1<sub>x</sub> – 1<sub>y</sub> – ?

- 2<sub>z</sub>, <sub>y</sub> < <sub>z</sub> = reverse
- 3<sub>y</sub>, <sub>y</sub> > <sub>z</sub> = jump shift

- $3\mathbf{z}, \mathbf{y} < \mathbf{z}$  = jump reverse

$1\mathbf{m} - 1\heartsuit - ?$

- $1\spadesuit = 4\spadesuit$ , 12-17
- $2\spadesuit = 4\spadesuit$ , (18)19+

## 12 Preempt opening

$2\diamond - ?$

- $2\text{NT} = \text{OGUST}$  (after  $2\diamond$  only!)

$2\diamond - 2\diamond$   
?

- $3\clubsuit = 5-7$ , bad  $\diamond$  quality
- $3\diamond = 5-7$ , good  $\diamond$  quality
- $3\heartsuit = 8-10$ , bad  $\diamond$  quality
- $3\spadesuit = 8-10$ , good  $\diamond$  quality

$2\heartsuit - ?$

- $2\spadesuit = \text{ASK LSF}$
- $2\text{NT} = 5+\spadesuit$

$2\spadesuit - ?$

- $2\text{NT} = \text{ASK LSF}$

## 13 Dealing with preempts

$(2\heartsuit) - ?$

- $3\spadesuit =$  strong hand, solid suit
- $3\heartsuit =$  Michaels
- $4\clubsuit/4\diamond =$  Leaping Michaels, **GF**
- $4\heartsuit = \clubsuit\diamond$ , strong

!!

- 4NT =  $\clubsuit\spadesuit$ , weaker than 4♥

(2♥) – × – (P) – ?

- 2NT = Better Minor Lebensohl
- 3♣ = 0-11, 5+♣
- 2♠ = weak
- 3♦ = INV (8-11)
- 3♥ = no 4♠, no ♥ stopper
- 3♠ = 5♠, INV (8-11)
- 3NT = no 4♠, ♥ stopper
- 4♥ =  $\clubsuit\spadesuit$ , no ♥ control, Slam Try
- 4♠ = to play

!

!!

(2♥) – × – (P) – 2NT

(P) – 3m – (P) – ?

- 3♦ = weak
- 3♥ = 4♠, no ♥ stopper
- 3♠ = 4♠, INV (8-11)
- 3NT = 4♠, ♥ stopper

!

(2♥) – × – (3♥) – ?

- × = no 4♠, 10+

(2♠) – ?

- 3♠ = Michaels
- 4♣/4♦ = Leaping Michaels, GF
- 4♠ =  $\clubsuit\spadesuit$ , strong
- 4NT =  $\clubsuit\spadesuit$ , weaker than 4♥

(2♠) – × – (P) – ?

- 2NT = Better Minor Lebensohl
- 3♣ = 0-11, 5+♣
- 3♦/3♥ = INV (8-11)
- 3♠ = no 4♥, no ♠ stopper
- 3NT = no 4♥, ♠ stopper
- 4♥ = to play
- 4♥ = ♣♦, no ♠ control, Slam Try

!!

(2♠) – × – (P) – 2NT

(P) – 3m – (P) – ?

- 3♥/3♦ = to play
- 3♠ = 4♥, no ♠ stopper
- 3NT = 4♥, ♠ stopper

(2♠) – × – (4♠) – ?

- 4NT = two-suited OR weak ♥
- 5♣/5♦ = to play
- 5♥ = Slam Try

## 14 Acol 2♣

2♣ opening = 23+ HCP or 9.5 winning tricks

2♣ – ?

- 2♦ = positive 4+, GF
- 2♥ = negative 3-
- 2♠, 3♣, 3♦ = own suit 5+
- 2NT = own suit (♥) 5+

2♣ – 2♥  
?

- PASS = good ♥
- 2♠ = NAT (5+), **F1**
- 2NT/3♣/3♦ = **NF**
- 3♥ = NAT (5+), **GF**

2♣ – 2♥  
2NT – ?

System as after 2NT opening, except non-**GF** transfers: 3♦, 3♥ force 3♥, 3♠.

2♣ – 2♦  
?

- 2NT = 23-24, BAL
- 2♥ = Kokish relay (see: [Kokish relay](#))
- 2♠, 3♣, 3♦ = 5+, ~~BAL~~
- 3♥, 3♠, 4♣, 4♦ = agreeing suit

2♣ – 2♦  
2NT – ?

System as after 2NT opening

2♣ – 2♦  
2♥ – ?

- 2♠ = no fit, relay
- 3♥ = fit

2♣ – 2♦  
2♠ – ?

- 2NT = no fit, relay
- 3♠ = fit

2♣ – 2♦

2♥ – 2♠

?

- 2NT = 5♥ + 4♣
- 3♣ = 5♥ + 4♦
- 3♦ = 6♥
- 3♥ = 5♥ + 4♠

2♣ – 2♦

2♠ – 2NT

?

- 3♣ = 5♠ + 4♦
- 3♦ = 5♠ + 4♥
- 3♥ = 6♠
- 3♠ = 5♠ + 4♣

## 15 Acol – Kokish relay

2♣ – 2♦

?

- 2♥ = Kokish relay, forces 2♠
- 2NT = 23-24, BAL

2♣ – 2♦

2♥ – 2♠

?

- 2NT = 25+, BAL
- 3♣ = 6♥, 23+
- 3♦ = 5♥+4♦, 23+
- 3♥ = 5♥+4♣, 23+
- 3♠ = 5♥+4♠, 23+

2♣ – 2♦

2♥ – 2♠

2NT – ?

SYSTEM ON

2♣ – 2♦

2♥ – 2♠

3♠ – ?

- 3NT = no fit, to play
- 4♣ = agreeing ♥
- 4♦ = agreeing ♠
- 4♥ = sign off
- 4♠ = sign off

## 16 Acol interference

2♣ – (any) – ?

- ✕ = take out, **GF**
- PASS = negative
- own suit = 4+HCP, 5+ cards, **GF**
- own suit with leap = stronger hand, **GF**

2♣ – (✕) – ?

✕ = ♣

- ✕✕ = take out (to ♣), **GF**
- PASS = negative
- 2♦ = positive, BAL
- 2♥/2♠ = own suit

!

2♣ – (✕) – ?

✕ = other



- $\times \times$  = positive
- PASS = negative
- $2\diamond/2\heartsuit/2\spadesuit$  = own suit

$2\clubsuit - (P) - 2\diamond - (\text{any})$   
?

- $\times$  = take out
- PASS = forces  $\times$

!

$2\clubsuit - (P) - 2\diamond - (\text{any})$   
( $P^A - (P) - \times - (P)$   
?)

- PASS = penalty
- own suit = 4+

!

## 17 Rebid with 3-card support

$1\clubsuit - 1\heartsuit$   
 $2\heartsuit - ?$

- $2\spadesuit = 5+\heartsuit, INV^+, \text{ASK LSF}$
- $2NT = 4\heartsuit, INV$
- $3\clubsuit = 4\heartsuit + 4\clubsuit, INV$
- $3\diamond = 4\heartsuit, GF$

$1\clubsuit - 1\spadesuit$   
 $2\spadesuit - ?$

- $2NT = 4\spadesuit, INV$
- $3\clubsuit = 4\spadesuit + 4\clubsuit, INV$
- $3\diamond = 5\spadesuit, INV^+, \text{ASK LSF}$
- $3\heartsuit = 4\spadesuit, GF$

## 18 Ask LSF

All basic ASK LSF sequences:

- $1M - 2M$   
 $2M+1^A$
- $1\clubsuit\spadesuit - 1M$   
 $2M - 2M+1^A$
- $1M - 2x$   
 $2M - 2M+1^A$
- $1\clubsuit\spadesuit - 1M$   
 $3M - 3M+1^A$

More in: **mini splinter** and **responding to partner's preempt**.

**Answering:**

no shortness / lowest shortness / medium shortness / (highest shortness)

## 19 Gazilli

$1\heartsuit - 1\spadesuit$   
?

- $2\clubsuit = 5\heartsuit\clubsuit$  11-15 OR 16+ HCP **F1**

$1\heartsuit - 1NT$   
?

- $2\clubsuit = 5\heartsuit\clubsuit$  11-15 OR 16+ HCP **F1**
- $2\diamond = 5\heartsuit4\diamond$  11-15
- $2\heartsuit = 11-15$
- $2\spadesuit = 6\heartsuit5\spadesuit$  **GF**
- $2NT = 6\heartsuit5\clubsuit\diamond$  **GF**
- $3\clubsuit = 5\heartsuit5\clubsuit$  **GF**
- $3\diamond = 5\heartsuit5\diamond$  **GF**
- $3\heartsuit =$  agreeing  $\heartsuit$  **GF**

1♠ – 1NT

?

- PASS = 5332 12-14
- 2♣ = 5♠ ♣ 11-15 OR 16+ HCP **F1**
- 2♦ = 5♠ 4♦ 11-15
- 2♥ = 5♠ 4♥ 11-15
- 2♠ = 11-15
- 2NT = 6♠ 5♣♦ **GF**
- 3♣ = 5♠ 5♣ **GF**
- 3♦ = 5♠ 5♦ **GF**
- 3♥ = 6♠ 5♥ **GF**
- 3♠ = agreeing ♠ **GF**

1♥ – 1♠

2♣ – ?

- ♦ = 8+
- ♥ = 2♥ 5-7
- ♠ = good 5♠ 5-7
- 2NT = 1-♥ 5-7
- 3♣ = 6+♣ 5-7
- 3♦ = 6+♦ 5-7

1♥ – 1NT

2♣ – ?

- 2♦ = 8+
- 2♥ = 2-3♥ 5-7
- 2♠ = 55♣♦ 5-7
- 2NT = 1-♥ 5-7
- 3♣ = 6+♣ 5-7

- $3\diamond = 6+\diamond$  5-7

$1\spadesuit - 1\text{NT}$

$2\clubsuit - ?$

- $2\diamond = 8+$
- $2\heartsuit = 5\heartsuit$  5-7
- $2\spadesuit = 2-3\spadesuit$  5-7
- $2\text{NT} = 1-\spadesuit$  5-7
- $3\clubsuit = 6+\clubsuit$  5-7
- $3\diamond = 6+\diamond$  5-7

$1\heartsuit - 1\spadesuit$

$2\clubsuit - 2\diamond$

?

- $2\heartsuit = 5\heartsuit$   $4\clubsuit$  11-15
- $2\spadesuit = 5\heartsuit, =3\spadesuit$  16+
- $2\text{NT} = 5332$  18-20
- $3\clubsuit = 5\heartsuit$   $4\clubsuit$  16+
- $3\diamond = 5\heartsuit$   $4\diamond$  16+
- $3\heartsuit = 6\heartsuit$  16+
- $3\spadesuit = 5\heartsuit$   $4\spadesuit$  **GF**

$1\heartsuit - 1\text{NT}$

$2\clubsuit - 2\diamond$

?

- $2\heartsuit = 5\heartsuit$   $4\clubsuit$  11-15
- $2\spadesuit = 5\heartsuit$   $4\spadesuit$  16+
- $2\text{NT} = 5332$  18-20
- $3\clubsuit = 5\heartsuit$   $4\clubsuit$  16+
- $3\diamond = 5\heartsuit$   $4\diamond$  16+
- $3\heartsuit = 6\heartsuit$  16+

1♠ – 1NT

2♣ – 2♦

?

- 2♥ = 5♠ 4♥ 16+
- 2♠ = 5♠ 4♣ 11-15
- 2NT = 5332 18-20
- 3♣ = 5♠ 4♣ 16+
- 3♦ = 5♠ 4♦ 16+
- 3♥ = 5♠ 4♥ 16+
- 3♠ = 6♠ 16+

## 20 Mini Splinters

any shortness 9-11, 4-card support, not **GF**!

1♥ – ?

- 2♠ = mini splinter
- 2NT = **INV** + fit

1♠ – ?

- 2NT = mini splinter
- 3♥ = **INV** + fit

1♥ – 2♠

?

- 2NT = **ASK LSF**

1♠ – 2NT

?

- 3♣ = **ASK LSF**

1♥ – 2♠

2NT – ?

- 3♣ = ♣ shortness
- 3♦ = ♦ shortness
- 3♥ = ♠ shortness
- 3♠ = ♠ shortness **GF** (max)

1♠ – 2NT

3♣ – ?

- 3♦ = ♣ shortness
- 3♥ = ♦ shortness
- 3♠ = ♥ shortness
- 3NT = ♥ shortness **GF** (max)

## 21 Transfers after 1M (×)

1♥ – (×) – ?

- ×× = 10+ (may have 3♥)
- 1♠ = NAT, 4+♠, **F1**
- 1NT = TRSF to 2♣
- 2♣ = TRSF to 2♦
- 2♦ = TRSF to 2♥, constructive 8-10
- 2♥ = 4-7, 3♥
- 2♠ = ♠, (3)4♥ **INV**<sup>+</sup>
- 2NT = 4+♥ **INV**<sup>+</sup>
- 3♣ = ♣, (3)4♥ **INV**<sup>+</sup>
- 3♦ = 4+♥, 6-9
- 3♥ = 4+♥, 0-5
- 3♠ = 4+♥, **ASK LSF**

!!

- 3NT = semi-preempt, ♠, 4+♥
- 4♣ = semi-preempt, ♣, 4+♥
- 4♦ = semi-preempt, ♦, 4+♥
- 4♥ = preempt

1♠ – (×) – ?

- ×× = 10+ (may have 3♠)
- 1NT = TRSF to 2♣
- 2♣ = TRSF to 2♦
- 2♦ = TRSF to 2♥
- 2♥ = TRSF to 2♠, constructive 8-10
- 2♠ = 4-7, 3♠
- 2NT = 4♠ INV<sup>+</sup>
- 3♣ = ♣, (3)4♠ INV<sup>+</sup>
- 3♦ = ♦, (3)4♠ INV<sup>+</sup>
- 3♥ = 4+♠, 6-9
- 3♠ = 4+♠, 0-5
- 3NT = 4+♠, **ASK LSF**
- 4♣ = semi-preempt, ♣, 4+♠
- 4♦ = semi-preempt, ♦, 4+♠
- 4♥ = semi-preempt, ♥, 4+♠
- 4♠ = preempt

!!

## 22 2NT overcall after major preempt

(2M) – ?

- 2NT = 16-18 BAL, promises M stopper

$(2♥) - 2NT - (P) - ?$

- $3♣ = \text{forces } 3♦, 1-♥ \text{ GF OR weak with } ♦$
- $3♦ = 4♠ \text{ GF}$
- $3♥ = \text{forces } 3♠, 5+♠, \text{ weak or GF}$
- $3♠ = \text{long minor/minors, no } ♥ \text{ shortness, } 3NT = \text{ASK}$
- $3NT = \text{to play}$
- $4♣ = 6♣ \ 5♠, \text{ may have shortness}$
- $4♦ = 6♦ \ 5♠, \text{ may have shortness}$
- $4♥ = 6+♠$
- $4♠ = \text{minors}$
- $4NT = \text{quantitative}$

$(2♥) - 2NT - (P) - 3♣$

$(P) - 3♦ - (P) - ?$

- $\text{PASS} = \text{weak with } ♦$
- $3♥ = 3-♠$
- $3♠ = 4♠$
- $3NT = 5♠$
- $4♣ = 6+♠$

$(2♥) - 2NT - (P) - 3♣$

$(P) - 3♦ - (P) - 3♥$

$(P) - ?$

- $3♠ = \text{last train for a } 3NT \text{ game}$
- $3NT = \text{good } ♥ \text{ stopper}$

$(2♥) - 2NT - (P) - 3♣$

$(P) - 3♦ - (P) - 3♥$

$(P) - 3♠ - (P) - ?$

- $3NT = \text{weak own suit}$



- $4\clubsuit, 4\diamond = \text{own suit}$
- $4\heartsuit = \clubsuit\diamond$ :  $4\spadesuit$  agreeing  $\clubsuit$ , 4NT agreeing  $\diamond$
- $4\spadesuit = 3\spadesuit$

$(2\heartsuit) - 2\text{NT} - (\text{P}) - 3\diamond$   
 $(\text{P}) - ?$

- $3\heartsuit = \text{minors}$
- $3\spadesuit = 4\spadesuit$
- $3\text{NT} = \text{to play}$

$(2\heartsuit) - 2\text{NT} - (\text{P}) - 3\heartsuit$   
 $(\text{P}) - 3\spadesuit - (\text{P}) - ?$

- $\text{PASS} = \text{weak}, 5+\spadesuit$
- $3\text{NT} = \text{PASS/correct}$
- $4\clubsuit/4\diamond = \text{NAT}$

$(2\heartsuit) - 2\text{NT} - (\text{P}) - 3\spadesuit$   
 $(\text{P}) - 3\text{NT} - (\text{P}) - ?$

- $4\clubsuit/4\diamond = \text{NAT, agreeing suit}$
- $4\heartsuit = 1\spadesuit$ , both minors
- $4\spadesuit = \text{void } \spadesuit$ , both minors

$(2\heartsuit) - 2\text{NT} - (\text{P}) - 4\heartsuit$   
 $(\text{P}) - 4\spadesuit - (\text{P}) - ?$

- $4\text{NT} = \text{RKCB 1430}$
- $5\text{x} = \text{EX 0314}$

$(2\spadesuit) - 2\text{NT} - (\text{P}) - ?$

- $3\clubsuit = \text{forces } 3\diamond, 1-\spadesuit \text{ GF OR weak with } \diamond$
- $3\diamond = \text{forces } 3\heartsuit, 5+\heartsuit, \text{ weak or GF}$
- $3\heartsuit = \text{long minor/minors, no } \spadesuit \text{ shortness, } 3\spadesuit = \text{ASK}$

- $3\spadesuit = 4\heartsuit$ , **GF**
- $3\text{NT} = \text{to play}$
- $4\clubsuit = 6\clubsuit$   $5\heartsuit$ , may have shortness
- $4\diamondsuit = 6\diamondsuit$   $5\heartsuit$ , may have shortness
- $4\heartsuit = 6+\heartsuit$
- $4\spadesuit = \text{minors}$
- $4\text{NT} = \text{quantitative}$

$(2\spadesuit) - 2\text{NT} - (\text{P}) - 3\clubsuit$   
 $(\text{P}) - 3\diamondsuit - (\text{P}) - ?$

- $\text{PASS} = \text{weak with } \diamondsuit$
- $3\heartsuit = 3-\heartsuit$
- $3\spadesuit = 4\heartsuit$
- $3\text{NT} = 5\heartsuit$
- $4\clubsuit = 6+\heartsuit$

$(2\spadesuit) - 2\text{NT} - (\text{P}) - 3\clubsuit$   
 $(\text{P}) - 3\diamondsuit - (\text{P}) - 3\heartsuit$   
 $(\text{P}) - ?$

- $3\spadesuit = \text{last train for a } 3\text{NT game}$
- $3\text{NT} = \text{good } \spadesuit \text{ stopper}$

$(2\spadesuit) - 2\text{NT} - (\text{P}) - 3\clubsuit$   
 $(\text{P}) - 3\diamondsuit - (\text{P}) - 3\heartsuit$   
 $(\text{P}) - 3\spadesuit - (\text{P}) - ?$

- $3\text{NT} = \text{weak own suit}$
- $4\clubsuit, 4\diamondsuit = \text{own suit}$
- $4\heartsuit = 3\heartsuit$

(2♠) – 2NT – (P) – 3♦  
(P) – 3♥ – (P) – ?

- PASS = weak, 5+♥
- 3NT = PASS/correct
- 4♣/4♦ = NAT

(2♠) – 2NT – (P) – 3♥  
(P) – 3♠ – (P) – ?

- 4♣/4♦ = NAT, agreeing suit
- 4♥ = 1♠ both minors
- 4♠ = void ♠ both minors

(2♠) – 2NT – (P) – 3♠  
(P) – ?

- 4♣ = 4♥
- 3NT = to play

(2♠) – 2NT – (P) – 4♦  
(P) – 4♥ – (P) – ?

- 4♠ = RKCB 1403
- 4NT = EX ♠ 0314
- 5♣/5♦ = EX 0314

## 23 Overcalls after 2NT opening

(2NT) – ?

- × = ♣♠ OR ♦♥
- 3♣ = ♣♦ OR ♥♠
- 3♦ = ♣♥ OR ♦♠

## 24 Dealing with Multi/Wilkosz

(2♦) – ?

- ✕ = (13)14-16 BAL, no 5M, may have minor singleton
- 2♥ = 11-15, 5+♥
- 2♠ = 11-15, 5+♠
- 2NT = 17-19, BAL
- 3♣ = ♣, not 5332/5422
- 3♦ = ♦, not 5332/5422
- 3♥, 3♠ = solid suit, weaker then power double
- 3NT = ♣♦
- 4♣ = ♣+♥♠
- 4♦ = ♦+♥♠

!!

!!

(2♦) – P – (P<sup>A</sup>) – ?

System like after 2♦ preempt.

(2♦) – P – (2♥) – ?

- PASS = no suitable call OR takeout with ♠ shortness
- ✕ = 14-16 BAL
- 2♠ = 11-15, 5+♠, may be solid 4♠ with 1-♥
- 2NT = 17-19, BAL

!!

(2♦) – P – (2♠) – ?

- PASS = no suitable call OR takeout with ♥ shortness
- ✕ = takeout with ♠ shortness
- 2NT = 17-19, BAL

!

!

(2♦) – P – (>2♠) – ?

- ✕ = takeout

!

(2♦) – P – (2♥) – P  
(P) – ?

- 2NT = ♣♦

(2♦) – × – (××/PASS) – ?

- PASS = want to defend, doubles are penalty
- 2♥♠ = 5+♥♠, to play
- 2NT = Lebensohl (see below)
- 3♣ = Stayman
- 3♦ = TRSF to ♥, GF+ superaccepts
- 3♥ = TRSF to ♠, GF+ superaccepts
- 3♠ = TRSF to NT, no ♥♠ stoppers
- 4♦, 4♥ = Texas

!!

(2♦) – × – (××/PASS) – 2NT  
(P) – 3♣ – (P) – ?

- PASS = to play
- 3♦ = GF, no 4M
- 3♥, 3♠ = INV

!!

(2♦) – × – (♥/♠) – ?

- × = 9+, F to 2NT, no 5♥♠, no ♥♠ shortness
- 2NT = Lebensohl (see below)
- 3♣ = Stayman
- 3♦ = TRSF to ♥, GF+ superaccepts
- 3♥ = TRSF to ♠, GF+ superaccepts
- 3♠ = takeout with opps' suit shortness, GF
- 4♦, 4♥ = Texas

!!

(2♦) – × – (2♥/♠) – 2NT  
(P) – 3♣ – (P) – ?

- PASS/3♦ = to play
- 3♥, 3♠ = INV

(2♦) – × – (2♥/♠) – ×  
(P) – ?

- PASS = to play
- 2♠ = 4♠, F1
- 2NT = NAT, minimum
- 3♣ = NAT, minimum
- 3♦ = NAT, minimum
- 3♥ over 2♠ = NAT, minimum
- cue 3♥, 3♠ = maximum, no stopper, no 4♠
- 3NT = maximum, stopper, no 4♠

(2♦) – × – (2♥) – ×  
(2♠) – ?

- PASS = F1
- × = penalty
- 2NT = do not want to defend, GF
- 3♣ = NAT, GF
- 3♦ = NAT, GF
- 3♥ = NAT, GF
- 3♠ = maximum, no ♠ stopper
- 3NT = maximum, stopper

(2♦) – × – (2♥) – ×  
(2♠) – P – (P) – ?

- 3♠ = ♠ shortness, GF

$(2\spadesuit) - \times - (2\heartsuit) - \times$   
 $(3\clubsuit) - ?$

- PASS = 14-16, no  $4\spadesuit$  OR power double, **F1**
- $\times$  = 14-16,  $4\spadesuit$ , defensive

## 25 Other

$1\clubsuit - (1\heartsuit) - P - (2\heartsuit)$   
 $?$

- $\times$  =  $\clubsuit\spadesuit$ , choose
- 2NT =  $\clubsuit\spadesuit$ , choose
- $3\clubsuit$  = to play

$1\clubsuit - (1\spadesuit) - P - (2\spadesuit)$   
 $?$

- $\times$  =  $\clubsuit\heartsuit$ , choose
- 2NT =  $\clubsuit\spadesuit$ , choose
- $3\clubsuit$  = to play

$1\spadesuit - (1\spadesuit) - P - (2\spadesuit)$   
 $?$

- $\times$  =  $\spadesuit\heartsuit$ , choose
- $3\clubsuit$  =  $\clubsuit\spadesuit$ , choose

$1\spadesuit - (1\heartsuit) - P - (2\heartsuit)$   
 $?$

- $\times$  =  $\spadesuit\spadesuit$ , choose
- $3\clubsuit$  =  $\clubsuit\spadesuit$ , choose