

♠♣ Strefa ♦♥

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General assumptions

Offensive bidding

- $1\clubsuit = 2+$ (Strefa)
- weak 1NT 11-14 (**non-vul**)
- Swedish $2\heartsuit$ openings (10-13)
- $2\diamond$ Multi
- strong 2NT (20-21)
- Dutch $2\clubsuit$ (\diamond preempt or Acol)
- non-**GF** reverses
- **HSF** schema (no shortness first)
- Non-serious 3NT. We do not show strength after 2/1 (shape only).
- $5\clubsuit\diamond+1 = \text{RKCB for } \clubsuit\diamond$ ($4\text{NT} = \text{NAT}$)
- showing kings with 2 keycards + Q (lowest bid = no kings)
- Specific King Query (agreed suit = no kings)
- Exclusion 03/14

Competitive bidding

- Transfers after opponents' interference
- DONT after 1NT (\times)
- Rubensohl + Lebensohl after 1NT overcall

Defensive bidding

- Rubens advances
- Kokish 2♦ Multi (Wilkosz) defense
- CRASH 2NT defense
- Jassem 1NT defense
- Michaels – full range (not mini-maxi)

Defensive signaling

- Polish (upside-down) opening lead
- upside-down count and attitude (high-low odd/discouraging)
- Lavinthal (suit preference) discards

Offensive bidding

Minor suit openings

1♣ opening

1♣ – 2♣^A
?

2♣ = GF NAT or BAL

- 2♦ = BAL
- 2♥ = 5♣ 4♥
- 2♠ = 5♣ 4♠
- 2NT = 5♣ 4♦
- 3♣ = ♣

1♣ – 2♣
2♦ – ?

- 2♥ = 5♣ 4♥
- 2♠ = 5♣ 4♠
- 2NT = 12-14/18+ BAL
- 3♣ = 6♣, no 4♥♠
- 3♦ = 5♣ 4♦, GF
- 3NT = 15-17 BAL

1♦ opening

1♦ – ?

- 2♦ = no 4♥♠, 4+♦, **INV**⁺
- 2♥ = 5♠ 4♥ 5-11
- 2♠ = 11+ BAL, no 4♥♠
- 2NT = 11-12 BAL
- 3♣ = → 3♦, preempt or strong splinter
- 3♦ = mixed raise
- 3NT = 15-17 BAL

1♦ – 3♣

3♦ – ?

- 3♥/3♠/3NT = ♥/♠/♣ shortness

1♦ – 1♥♠

2♦ – ?

- 2♥♠ = **NF**
- 3rd suit = stopper, **GF**
- 2NT = **GF**
- 3♦ = **INV**

1♦ – 2♦

?

- 2♥ = ♥ stopper
- 2♠ = ♠ stopper
- 2NT = both major stoppers
- 3♣ = NAT
- 3♦ = sign off (threshold for invite)

bidding higher suit denies lower stopper

1♦ – 2♠
?

- 2NT = BAL min
- 3♣ = 4+♣ min
- 3♦ = 5+♦ min
- 3♥ = 1-♥, 5+♦ **GF**
- 3♠ = 1-♠, 5+♦ **GF**
- 3NT = to play

Negative 1♦

1♣ – ?

- 1♦ = 0-6 or 16+ BAL or 5+♦ 7-11

1♣ – 1♦
?

- 1♥♠ = 3+
- 1NT = 18-20 BAL
- 2♣ = 5+♣
- 2♦/2♥/2♠ = serious revers (19+)
- 3♣ = serious invite 19-20

1♣ – 1♦
1♥♠ – ?

- 2♦ = 5+♦ 4-11
- 2♠ over 1♥ = ♣♦ 10-11
- 2NT = 16+ BAL
- 3♣♦ = 6+♣♦ 9-11

Two-way checkback

Flannery

Major suit openings

1♥♠ opening

1♥♠ – ?

- 2♥♣ = constructive raise
- 2♠ (over 1♥) = preempt
- 2NT = limit raise
- 3♣ = mixed raise
- 3♦ = mini splinter
- 3♥ (over 1♠) = NAT **INV**
- 3♥♣ = preemptive
- 3NT/4x (3♠) = splinter
- 4♦/4♥ = → 4♥♣

Drury

2♥ opening

2♥^A – ?

- 2♠ = NAT 5+, **F** to 3♥
- 2NT = relay
- 3♣ = ♣♦ **GF** (3♦ = ask)
- 3♦ = **INV**⁺, ♥ fit

- $3♥ = \text{preemptive}$
- $3♠/4♣♦ = \text{splinter}$
- $3NT = \text{to play}$

$2♥ - 2♠$
?

- $2NT = \text{no } ♠ \text{ support}$
- $3♣ = 4+$
- $3♦ = 4+$
- $3♥ = 7♥$
- $3♠ = 3♠, \text{ weak}$
- $3NT = ♠ \text{ shortness, better hand}$
- $4♣♦ = \text{splinter, } 3+♠$
- $4♠ = 3-4♠, \text{ better hand}$

$2♥ - 2NT$
?

- $3♣ = 4+♣♦ (3♦ = \text{ask})$
- $3♦ = ♣♦ \text{ feature } (3♥ = \text{ask})$
- $3♥ = \text{bad hand}$
- $3♠ = ♠ \text{ feature}$
- $3NT = \text{good hand, no shortness}$

$2♥ - 2NT$
 $3♣ - 3♦$
?

- $3♥ = 4♠$
- $3♠ = 4♣$
- $3NT = 4♦$

2♥ – 2NT

3♦ – 3♥

?

- 3♠ = ♣ feature
- 3NT = ♦ feature

2♥ – 3♦

?

- 3♥ = weak
- 3♠ = better hand, shortness (3NT = **ASK HSF**)
- 3NT = better hand, no shortness

2♠ opening

2♠^A – ?

- 2NT = relay
- 3♣ = 5+♥ **F1**
- 3♦ = ♣♦ **GF** (3♥ = ask)
- 3♥ = **INV**⁺, ♥ fit
- 3♠ = preemptive
- 4♣♦/4♥ = splinter
- 3NT = to play

2♠ – 2NT

?

- 3♣ = 4+♣♦ (3♦ = ask)
- 3♦ = ♣♦ feature (3♥ = ask)
- 3♥ = ♥ feature
- 3♠ = weak hand
- 3NT = good hand, no shortness

2♠ – 2NT

3♣ – 3♦

?

- 3♥ = 4♥
- 3♠ = 4♣
- 3NT = 4♦

2♠ – 2NT

3♦ – 3♥

?

- 3♠ = ♣ feature
- 3NT = ♦ feature

2♠ – 3♦

3♥ – ?

- 3♠ = ♣
- 3NT = ♦

2♠ – 3♥

?

- 3♠ = weak hand
- 3NT = good hand, shortness (4♣ = **ASK HSF**)
- cue = good hand, no shortness

American rebid

(with 3-card support)

2♥ rebid with 3-card does not deny 4♠.

Do not rebid 2♠ with 3(244).

With 43(42) rebid 1♠, not 2♥.

1♣ – 1♥

2♥ – ?

- 2♠ = **GF**
- 2NT = **INV** ♠
- 3♣♦/3♥ = **INV**

1♣ – 1♥

2♥ – 2♠

?

- 2NT = 4♥ (3♣ = ask)
- 3♣ = 3♥ + shortness (3♦ = ask, does not agree ♥)
- 3♦ = 2326
- 3♥ = 2335
- 3♠ = 3325
- 3NT = 2344

1♣ – 1♥

2♥ – 2♠

2NT – 3♣

?

- 3♦ = BAL
- 3♥ = 2425
- 3♠ = 1435
- 3NT = 3415

1♣ – 1♠

2♠ – ?

- 2NT = GF
- 3x = INV

1♣ – 1♠

2♠ – 2NT

?

- 3♣ = 4♠ (3♦ = ask)
- 3♦ = 3♠+ shortness (3♥ = ask, does not agree ♠)
- 3♥ = 3325
- 3♠ = 3226
- 3NT = 3235

1♣ – 1♠

2♠ – 2NT

3♣ – 3♦

?

- 3♥ = BAL
- 3♠ = 4225
- 3NT = 4135
- 4♣ = 4315

1♦ – 1♥

2♥ – ?

- 2♠ = **GF**
- 2NT = **INV** ♠
- 3♣♦/3♥ = **INV**

1♦ – 1♥

2♥ – 2♠

?

- 2NT = 4♥ (3♣ = ask)
- 3♣ = 3♥ + shortness (3♦ = ask, does not agree ♥)
- 3♦ = 2362
- 3♥ = 2353
- 3♠ = 3332
- 3NT = 2352

1♦ – 1♥

2♥ – 2♠

2NT – 3♣

?

- 3♦ = 2452
- 3♥ = 1453/1444
- 3♠ = 3451/4441

1♦ – 1♠

2♠ – ?

- 2NT = **GF**
- 3x = **INV**

1♦ – 1♠

2♠ – 2NT

?

- 3♣ = 4♠ (3♦ = ask)
- 3♦ = 3♠+ shortness (3♥ = ask, does not agree ♠)
- 3♥ = 3262
- 3♠ = 3253
- 3NT = 3352

1♦ – 1♠

2♠ – 2NT

3♣ – 3♦

?

- 3♥ = BAL
- 3♠ = 4252
- 3NT = 4153
- 4♣ = 4351

1♥ – 1♠

2♠ – ?

- 2NT = GF
- 3x = INV

1♥ – 1♠

2♠ – 2NT

?

- 3♣ = 4♠ (3♦ = ask)
- 3♦ = 3♠+ shortness (3♥ = ask, does not agree ♠)
- 3♥ = 3622
- 3♠ = 3523
- 3NT = 3532

1♥ – 1♠

2♠ – 2NT

3♣ – 3♦

?

- 3♥ = BAL
- 3♠ = 4522
- 3NT = 4513
- 4♣ = 4531

Ask shape 2_{NT} schema
(reverses, 2/1, 2_{NT} rebid)

1NT opening

1NT – ?

- 2♣ = Stayman
- 2♦/2♥ = → ♥♠
- 2♠ = → ♣
- 2NT = 6+♦ weak/**GF** or ♣♦ weak (54)
- 3♣ = Puppet Stayman (like after 2NT opening) !
- 3♦ = 6+♦ **INV**
- 3♥♠ = 4441 (♥♠ shortness) **GF** ?

1NT – 2♣

?

- 2♦ = no 4♥♠
- 2♥ = 4♥
- 2♠ = 4♠
- 2NT = both 4♥♠, min
- 3♣ = both 4♥♠, max

1NT – 2♣

2♦ – ?

- 2♥ = ♥♠ weak
- 2♠ = 5♠, **INV**
- 2NT = **INV**

- $3\clubsuit = \text{ask shape}$
- $3\diamond = \text{ask } 3\heartsuit\spadesuit$
- $3\heartsuit = \clubsuit \text{ shortness}$
- $3\spadesuit = \diamond \text{ shortness}$

1NT – $2\clubsuit$

$2\diamond - 3\clubsuit$

?

- $3\diamond = 5\clubsuit\diamond$
- $3\heartsuit = 2\spadesuit$
- $3\spadesuit = 2\heartsuit$
- $3\text{NT} = 33(34)$

?

1NT – $2\clubsuit$

$2\diamond - 3\diamond$

$3\heartsuit\spadesuit - ?$

- $3\text{NT}/4\heartsuit\spadesuit = \text{to play}$
- other = cuebid

1NT – $2\clubsuit$

$2\heartsuit - ?$

- $2\spadesuit = \text{relay } (2\text{NT} = \text{min}, 3\clubsuit = \text{max})$
- $2\text{NT} = 5\spadesuit, \text{INV}$
- $3\clubsuit = \text{ask shape}$
- $3\diamond = \clubsuit\diamond \text{ shortness}$
- $3\heartsuit = \text{INV}$
- $3\spadesuit/4\clubsuit\diamond = \text{splinter}$

1NT – $2\clubsuit$

$2\heartsuit - 2\spadesuit$

$2\text{NT} - ?$

- PASS = INV BAL

- $3\clubsuit = 6\clubsuit 4\spadesuit$ **INV**
- $3\diamond = 6\diamond 4\spadesuit$ **INV**
- $3\heartsuit = 4\heartsuit$ slam try, no splinter
- $3NT =$ choice of games

$1NT - 2\clubsuit$

$2\heartsuit - 2\spadesuit$

$3\clubsuit - ?$

- $3\diamond = 6\clubsuit\diamond 4\spadesuit$ ($3\heartsuit =$ ask)
- $3\heartsuit = 4\heartsuit$ slam try, no splinter
- $3NT =$ to play

$1NT - 2\clubsuit$

$2\spadesuit - ?$

- $2NT =$ **INV**
- $3\clubsuit =$ ask shape
- $3\diamond = \clubsuit\diamond$ shortness
- $3\heartsuit = 4\spadesuit$ slam try, no splinter
- $3\spadesuit =$ **INV**

$1NT - 2\clubsuit$

$2\heartsuit\spadesuit - 3\clubsuit$

$?$

- $3\diamond = 43\clubsuit\diamond$
- $3\heartsuit = 4\clubsuit$
- $3\spadesuit = 4\diamond$
- $3NT = 4333$ ($4\heartsuit\spadesuit$)

$1NT - 2\clubsuit$

$2NT - ?$

- $PASS =$ **INV** BAL

- $3\clubsuit = 6+\diamondsuit$, \clubsuit shortness, no $4\heartsuit$, **GF**
- $3\diamondsuit = 4+\heartsuit$
- $3\heartsuit = 4+\spadesuit$

1NT – $2\clubsuit$

$3\clubsuit$ – ?

- $3\diamondsuit = 4+\heartsuit$
- $3\heartsuit = 4+\spadesuit$
- $3\spadesuit = 6+\diamondsuit$, \clubsuit shortness, no $4\heartsuit$, **GF**

1NT – $2\diamondsuit/2\heartsuit$

?

- $2\heartsuit = \text{acc}$
- $2\text{NT} = 4+\heartsuit \text{ max}$
- $3\heartsuit = 4+\heartsuit \text{ min}$

1NT – $2\diamondsuit$

$2\heartsuit$ – ?

- $2\spadesuit = \text{INV}$
- $2\text{NT} = 4+\clubsuit$ **GF**
- $3\clubsuit = 4+\diamondsuit$ **GF**
- $3\diamondsuit = 6+\heartsuit$ **GF**
- $3\heartsuit = 5\heartsuit 4\spadesuit$, **INV**
- $3\spadesuit/4\clubsuit = \text{splinter}$

1NT – $2\diamondsuit$

$2\heartsuit$ – $2\spadesuit$

?

- $2\text{NT}/3\heartsuit = \text{min}$
- $3\clubsuit = \text{max}$, no $3\heartsuit$
- $3\diamondsuit = \text{max}$, $3\heartsuit$

- 3NT = choice of games

1NT – 2♦

2♥ – 2NT

?

- 3♣ = 3♥ + 4♣
- 3♦ = 3♥
- 3♥ = 4♣
- 3NT = to play

1NT – 2♥

2♠ – ?

- 2NT = 4+♣ **GF**
- 3♣ = 4+♦ **GF**
- 3♦ = 55♥♠, **INV**
- 3♥ = 6+♠ **GF**
- 3♠ = 6+♣ **INV**

1NT – 2♠

?

- 2NT = min
- 3♣ = max

1NT – 2NT

?

- 3♣♦ = better minor

1NT – 2NT

3♣♦ – ?

- 3♦ = to play
- 3♥♠ = splinter (agreeing ♦)

2NT opening

2NT^A opening = 21-22 BAL, may have 5♥♠

2NT – ?

- 3♣ = Puppet Stayman
- 3♦ = → ♥ + superaccepts
- 3♥ = → ♠ + superaccepts
- 3♠ = forces 3NT
- 3NT = 5♠ 4♥, NF
- 4♣ = 55♥♠
- 4♦, 4♥ = Texas
- 4NT = quantitative

2NT – 3♦

?

- 3♥ = 2♥
- 3NT = 3+♥, propositional
- cue = 3+♥

2NT – 3♦

3♥ – ?

- 3♠ = → 3NT (→ Minor Puppet)
- 3NT = ♠ NAT

!

- cue = agreeing ♥

2NT – 3♥
?

- 3♠ = 2♠
- 3NT = 3+♠, propositional
- cue = 3+♠

2NT – 3♠
3NT – ?

- 4♣ = 6+♣
- 4♦ = 6+♦
- 4♥ = 54♣♦ 1-♥
- 4♠ = 54♣♦ 1-♠

Minor Puppet Stayman

2NT – 3♣
3♦ – ?

- 4♣ = Minor Puppet Stayman

2NT – 3♣
3♥♠ – ?

- 4♣ = Minor Puppet Stayman
- 4♦ = Minor Puppet, ask 3s

2NT – 3♣
(3♦ – 3♥♠)
3NT – ?

- 4♣ = Minor Puppet Stayman
- 4♦ = Minor Puppet, ask 3s

All of the above apply also after 1NT – 3♣ sequence.

2NT – 3♦

3♥ – 3♠

3NT – ?

- 4♣ = Minor Puppet Stayman
- 4♦ = Minor Puppet, ask 3s

2NT – 3♥

3♠ – ?

- 4♣ = Minor Puppet Stayman
- 4♦ = Minor Puppet, ask 3s

... – 4♣

?

- 4♦ = 4♣♦, no 5♣♦
- 4♥ = 5+♣
- 4♠ = 5+♦
- 4NT = no 4♣♦
- 5♣ = 5♣, 4♦
- 5♦ = 5♦, 4♠

... – 4♣

4♦ – ?

- 4♥ = 4♣
- 4♠ = 4♦
- 4NT = SIGN-OFF

... – 4♦

?

- 4♥ = 3+♣, 3+♦
- 4♠ = 3+♣, 2♦ (4NT = SIGN-OFF, other bids agreeing ♣)
- 4NT = 2♣, 3+♦ (all bids agreeing ♦)

... - 4♦

4♥ - ?

- 4♠ = agreeing ♣
- 4NT = SIGN-OFF
- 5♣ = agreeing ♦

After showing ♣♦ (5-card, 4-card or 3-card) 4NT is a SIGN-OFF, other bids agree shown suit.

2♣ opening (Dutch Acol)

2♣ = weak with ♦ or **GF** with ♣/♥/♠ or 22+, BAL.

???

Preempt openings

2♦ opening (Multi)

3-level openings

Higher-level openings

3♣ – ?

- 3♦/♥/♠ = NAT 5+, **GF**
- 4♦ = ask keycards
- 4♥♠ = to play

3♦ – ?

- 3♥♠ = NAT 5+, **GF**
- 4♣ = ask keycards
- 4♥♠ = to play

3♥♠ – ?

- 4♣ = ask keycards

ask keycards answers: 0/1-Q/1+Q/2-Q/2+Q

3NT – ?

3NT = constructive ♥♠ preempt

- $3\clubsuit = \text{ask (answer with transfer)}$
- $3\diamondsuit = \text{ask}$

Competitive bidding

Defensive bidding

aa