Oishee Bintey Hoque

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PROFILE

I am a passionate programmer and web developer. I demonstrate myself as a quick learner while working in multiple platforms. I am pretty much efficient at teamwork and I bring with me, my strong passion for technology, strong learning capability and I always focus on continuous improvement of my skills.

EDUCATIONAL QULIFICATIONS

2015-2019	B.Sc. (Hons), Ahsanullah University of Science and Technology in Computer Science and
	Engineering. Cumulative GPA: 3.79/4.00
2012-2014	Higher Secondary Certificate (HSC), Holy Cross College. GPA.: 5.00/5.00
2002 -2012	Secondary School Certificate (SSC), Viqarunnisa Noon School & College. GPA: 5.00/5.00

PROBLEM SOLVING SKILLS

Solved more than 500 offline problems based on different logics and algorithms in different online judges. **Online Judge Handles:**

UVA - Oishee30 | Codeforces - bintu3003 | LightOj - Oishee30 | SPOJ - bintu3003

SKILLS

CORE COMPETENCIES		ADDITIONAL SKILLS	
С	Matlab	Machine Learning	
C++	JAVA	Android	
C#	GIT	Firebase (Cloud Database)	
Python	TensorFLow	PHP	
HTML & CSS	PyTorch	Prolog	
MySql, PL/SQL	OpenCV	WebGL	

PROGRAMMING CONTESTS

2016-JAN	11th Position, NATIONAL GIRLS PROGRAMMING CONTEST-2016
	Team Name: Chasing Failure
2017-MAY	16th Position, NATIONAL GIRLS PROGRAMMING CONTEST-2017
	Team Name: Chasing Failure
2017-NOV	64th Position, ACM ICPC DHAKA REGIONAL 2017
	Team Name: code_geass
2018-NOV	99th Position, ACM ICPC DHAKA REGIONAL 2018
	Team Name: Chasing Failure
2016-AUG	5th Position, INTRA AUST PROGRAMMING CONTEST-Spring 2016
	Team Name: Chasing Failure
2017-DEC	6th Position, INTRA AUST PROGRAMMING CONTEST- Fall 2017
	Team Name: Chasing Failure
2016-JAN	11th Position, NATIONAL GIRLS PROGRAMMING CONTEST-2016
	Team Name: Chasing Failure

ACADEMIC PROJECECTS

DEC-FEB WAR OF SPACESHIP

2015 Desktop based shooting game. Enemy spaceships come and shoot bullet continuously with variation

of speed at every level. Last level includes giant spaceship, with more power, which must be destroyed to finish that level. User spaceship has different powerups collection features, with unlimited shooting

bullets, limited power bullets and right, left, up and down movement option.

Tools Used: Visual Studio 2010, iGraphics, C

MAY-JUN SUP

Desktop based server-client chat application with file sharing option. One server can connect with

multiple client account. Server can see who is online currently. Manual emoticons sharing option.

Tools Used: Java, Netbeans

AUG-SEPT BAZINGA

2016 Website for movies with latest movie information, trailer, user rating option, user profile, user's own

movie wishlist & watchlist, search and sorting with different categories, rating, name etc.

Tools Used: HTML, PHP, MySQL, WAMP

JAN-MAR **CINEFREAK**

2017 Movie Listing Based Android App with user rating option, user profile, user's own movie wishlist &

watchlist, movie count in the list, sorted by different category.

Tools Used: Android Studio, XML, Java, SQLite

JUN-AUG SHOPEXPERT

2017 E-commerce based website. Users are categorized as Admin, Customer & Page Owner. Proper Sign in,

Sign up validation. Admin has access to all the features, all pages are categorized under their selected category by the owner, product information can be added, number of used visited a specific page is visible to page owner with other advertisement option. User can search pages by category and product

name, see all the pages, offers.

Tools Used: Visual Studio 2017, MVC, ASP.NET, C#

JAN-MAR ROBO MOS FACE RECOGNIZING MESSENGER

2018 Server-client based face recognition and communication System. Face recognition process occurs at

Raspberry Pi, the server by taking the continuous video streaming from client computer and sends the

result back to the client computer.

Tools Used: Raspberry Pi, Python2, OpenCV, Pi Cam

OCT-NOV SUPER-SHOP MANAGEMENT SYSTEM

2018 Distributed Database Management Project.

Tools Used: Oracle 10g, PL/SQL

MAR-APR PUZZLE GAME WITH A STAR ALGORITHM

This game is implemented using WebGL and JavaScript. In this game user can shuffle pictures and play

the game to fix the picture, user can ask for suggestion and the system will give hints using A star

algorithm with the best possible move.

Tools Used: WebGL, JavaScript

MAR-APR E-COMMERCE WEBSITE WITH JAVA SERVLET AND RMI

2019 E-commerce based website. Users are categorized as Admin, Customer & Page Owner. Proper Sign in,

Sign up validation. Admin has access to all the features. User add their products to cart or favorite list.

The motivation of this project was to apply Servlet and RMI.

Tools Used: Java, Servlet, RMI, Bootstrap, Oracle 10g

MAR-APR PERSONALITY-ANALYSIS-USING-VARIOUS-FEATURE-SCALING-ON-DATASET

2019 It's a human behavior analysis project using the data collected from our department. In this paper, we

have tried to analyze what type of attributes make a person impatient and envy of others.

Tools Used: Python and Data Analysis Libraries (NumPy, Panda, Matplotlib, Scikitlearn, TensorFlow,

Keras)

MAR-APR EFFICIENT NOISE REDUCTION SYSTEM WITH DATASET

2019 In this project, user can add noise - Salt Pepper Noise, Gaussian Noise and Speckle Noise – and apply

filters Wiener Filter, Median Filter, Gaussian Filter by varying the parameters.

Tools Used: Matlab

RESEARCH & PUBLICATIONS

SEPT-DEC REAL-TIME BANGLADESHI SIGN LANGUAGE DETECTION USING FASTER R-CNN

2018 Accepted as a Full Paper in ICIET 2018.

This is a real-time system which detects sign from a video and classifies the sign in the video. This falls under the domain of image classification. For the purpose of this project, a dataset has been

generated by us. This system is implemented using deep learning approaches.

Tools Used: Python, TensorFlow, Faster R-CNN **Paper Link**: https://arxiv.org/abs/1811.12813

Dataset Link: https://github.com/imruljubair/BdSLImset

JAN-JUL BANGLADESHI SIGN WORD RECOGNITION USING LSTM

This is a system which detects sign words, sequence of actions, from a video. This works with

sequential data and falls under the domain of action recognition. For the purpose of this project, a dataset has been generated by us. This system is implemented using deep learning approaches.

Tools Used: Python, TensorFlow, CNN, LSTM

Dataset Link: https://github.com/anno23/Dataset2

CO-CURRICULAR ACTIVITIES & OTHER INVOLVEMENTS

2018-JUN **AUST CSE WEEK - 2018**

One of the main Organizing members; Anchor at the prize giving ceremony.

JUN 2016- **JAAGO FOUNDATION**Present Sponsor Parent of a child.

ADDITIONAL INFORMATION

LANGUAGES English | Full Professional Proficiency

Bengali | Full Professional Proficiency **Japanese** | Limited Working Proficiency

Hindi | Full Professional Proficiency (Speaking and Listening)

INTERESTS Programming, Event Organizing, Traveling, Social Work

REFERENCES

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