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| --- | --- | --- | --- | --- |
| Class Name:  Client | ID:  6 | | | Type:  Concrete |
| Description:  The object responsible to provide a view to the Player of all the changes in the game | | | Associated Use Cases:  Almost All | |
| Responsibilities | | Collaborators | | |
| Update View | | Server | | |
| Attributes | |  | | |
| Associated Server | |  | | |
| Relationships | |  | | |
| Aggregation (is-part-of) | |  | | |
| Server | |  | | |