

# CSC7053 Software Engineering Project – Artemis Lite

## Group 11 – Meeting Minutes

**Tuesday 18<sup>th</sup> January 2022 – 16:15 – Microsoft Teams Call**

### The following team members were present:

Richard Clarke (RC)  
Maeve Higgins (MH)  
Jamie Larkin (JL)  
Robbie Nolan (RN)  
Oisin Carlin (OC)

### Task Reporting *(Summary of the progress of each team member in the last week)*

#### **General Team Tasks**

- MH created a Microsoft Teams group for communications and document/resource sharing.
- We decided as a group to assign roles to team members:
  - Each team member will take on the roles of Developer and Tester.
  - RC and MH will become Project Managers.
  - JL will document the minutes of our group meetings.
  - Additional roles may be added and assigned as the project progresses.
- No further tasks were reported as this was our first group meeting.

### Actions Planned *(Summary of the actions required of each team member for the next week)*

#### **General Team Actions**

- Write an individual project requirements list with the plan of discussing and collaborating to create a group project requirements list at the next meeting.
- Learn and practice how to use UML and Case Diagrams.
- Think about ideas for the game's design such as the different systems and elements required. This is currently low priority but will be needed as progress is made.
- No further or individual actions as we are at the beginning of the project.