

Assignment 1 B.Distributed application using Java RMI* Program statement :

Power calculation : Design a distributed application which consist of a client server communication using TCP, UDP and RMI techniques in Java. Multiple clients can simultaneously connect to the server and send messages of the format $\rightarrow (a, b)$ where a and b are integers and server returns the value a^b (a raised to b)

* Objectives :

To learn to implement any distributed applications based on RMI

* Theory :

RMI : RMI is an API which allows an object to invoke a method of an object that exists in another address space, which could be on the same or remote machine

Through RMI, object running in a JVM present on a computer (client side) can invoke method on a object present in another JVM.

AMI Client-server communication is handled by two intermediate objects.

1) Stub Object (Client side)

It builds an information block and sends this information to the server.

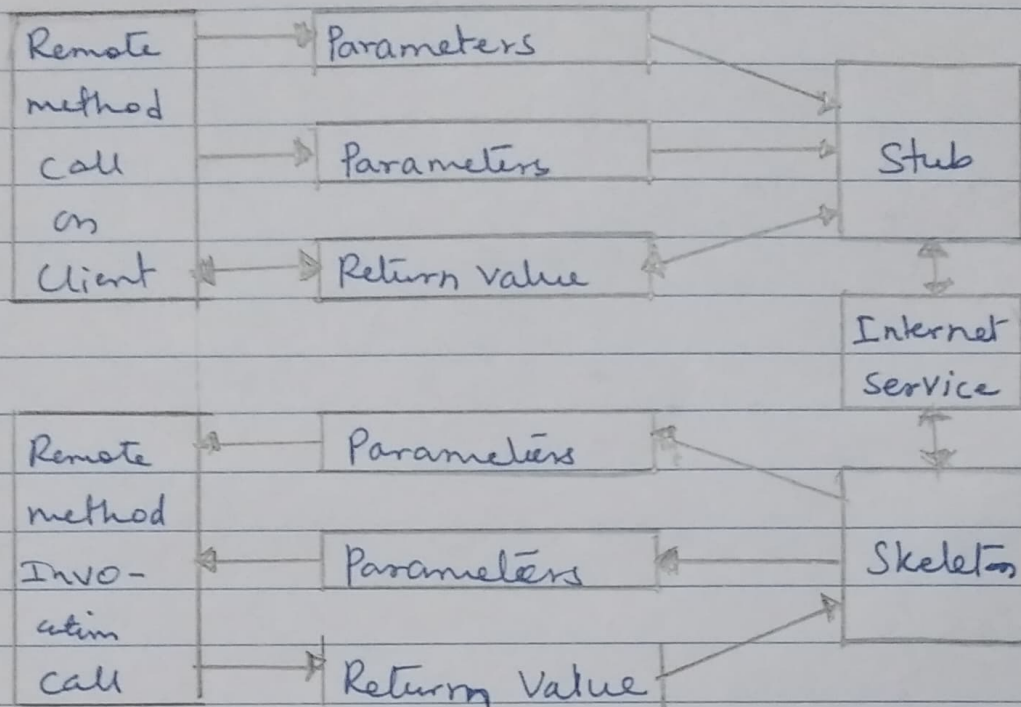
The block consists of :

- a) An identification of remote object to be used.
- b) Method name which is to be invoked.
- c) Parameters to the remote JVM.

2) Skeleton Object (Server side)

It passes the request from stub object to remote object.

- a) It calls the parameter received from the stub objects to the method.
- b) It forwards the parameters required from stub to the method.



* Conclusion:

We have successfully implemented distributed application through implementation client-server communication based on JAVA RMI.