

# Tips and Tricks

Helping you improve your art and discover your style!

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## DO'S AND DON'TS

### Do:

Be expressive and creative! Don't be afraid to take risks and screw up.  
Art is meant to be messy, don't apologize for failings or accidents,  
Embrace them with open arms! Lean into it.

### Don't:

Compare yourself to others. Art is supposed to be new and different.  
If it looks nothing like the tutorial that's fine! Art is not a competition.

### Do:

Learn some color theory. You don't need to know a lot, but the basics  
Are absolutely essential. Learn how to mix, how to balance and  
How to arrange colors in an effective and pleasing way.

### Don't:

Let yourself get hurt by criticism. People who criticise your art are usually  
trying to help. Sure it can sting, but you'll come out a better artist.

## PROJECTS TO TRY

- Draw your mental illness as a person
- Draw your imaginary friend
- Where do your nightmares live? Dreams?
- Draw a goblin with anxiety
- Go outside and draw the first bug you see
- Draw your pet
- Try to capture an emotion in a portrait

## Sketchbook Starter prompts:

These starter questions can help ideas flow and challenge you to draw things you would not normally attempt. This is a great way to expand your drawing "vocab" so to speak.

What would a mushroom in a glacier look like?

What does the Oldest goat in the world look like?

What would a poster for a movie all about cows look like?

You can find lots of these and even some prompt generators with a quick google search.