

FIRST COME FIRST SERVE SCHEDULING

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
#include<unistd.h>
```

```
struct process{
```

```
    int pid;
```

```
    int bt;
```

```
    int wt,tt;
```

```
}p[10];
```

```
int main()
```

```
{
```

```
    int i,n,totwt,totwt,avg1,avg2;
```

```
    printf("enter the no of process\n");
```

```
    scanf("%d",&n);
```

```
for(i=1;i<=n;i++)
```

```
{
```

```
    p[i].pid=i;
```

```
    printf("enter the burst time ");
```

```
    scanf("%d",&p[i].bt);
```

```
}
```

```
    p[1].wt=0;
```

```
    p[1].tt=p[1].bt+p[1].wt;
```

```
    i=2;
```

```

while(i<=n)
{
    p[i].wt=p[i-1].bt+p[i-1].wt;
    p[i].tt=p[i].bt+p[i].wt;
    i ++;
}

i=1;

totwt=totwt=0;

printf("\n processid\t bt\t wt\t tt\n");

```

```

while(i<=n)
{
    printf("\n\t%d\t%d\t%d\t%d",p[i].pid,p[i].bt,p[i].wt,p[i].tt);
    totwt=p[i].wt+totwt;
    tottt=p[i].tt+tottt;
    i++;
}

avg1=totwt/n;
avg2=tottt/n;
printf("\navg1=%d\t avg2=%d\t",avg1,avg2);
return 0;
}

```

SHORTEST JOB FIRST

```
#include<stdio.h>

#include<stdlib.h>

#include<unistd.h>

struct process
{
    int pid,bt,wt,tt;
}p[10],temp;

int main()
{
    int i,j,n,totwt,tottt;
    float avg1,avg2;
    printf("\nEnter the number of process:\t");
    scanf("%d",&n);
    for(i=1;i<=n;i++) {
        p[i].pid=i;
        printf("\nEnter the burst time:\t");
        scanf("%d",&p[i].bt);
    }
    for(i=1;i<n;i++) {
        for(j=i+1;j<=n;j++) {
            if(p[i].bt>p[j].bt) {
                temp.pid=p[i].pid;
                p[i].pid=p[j].pid;
                p[j].pid=temp.pid;
                temp.bt=p[i].bt;p[i].bt=p[j].bt;
```

```

        p[j].bt=temp.bt;
    } } }

    p[1].wt=0;
    p[1].tt=p[1].bt+p[1].wt;
    i=2;
while(i<=n){
    p[i].wt=p[i-1].bt+p[i-1].wt;
    p[i].tt=p[i].bt+p[i].wt;
    i++;
}
i=1;

    totwt=totwt=0;
    printf("\nProcess id \tbt \tw\t\ttt");

while(i<=n){
    printf("\n\t%d \t%d \t%d \t%d\n",p[i].pid,p[i].bt,p[i].wt,p[i].tt);
    totwt=p[i].wt+totwt;
    tottt=p[i].tt+tottt;
    i++;
}

    avg1=(float)totwt/n;
    avg2=(float)tottt/n;
    printf("\nAVG1=%f\t AVG2=%f",avg1,avg2);
    return 0;
}

```

PRIORITY SCHEDULING

```
#include<stdio.h>

#include<stdlib.h>

#include<unistd.h>

struct process
{
    int pid;

    int bt;

    int wt;

    int tt;

    int prior;
}

p[10],temp;

int main()
{
    int i,j,n,totwt,tottt;

    float arg1,arg2;

    printf("enter the number of process");

    scanf("%d",&n);

    for(i=1;i<=n;i++) {
        p[i].pid=i;

        printf("enter the burst time");

        scanf("%d",&p[i].bt);

        printf("\n enter the priority");

        scanf("%d",&p[i].prior);
    }
```

```

for(i=1;i<n;i++) {
for(j=i+1;j<=n;j++) {
if(p[i].prior>p[j].prior)
{
temp.pid=p[i].pid;
p[i].pid=p[j].pid;
p[j].pid=temp.pid;
temp.bt=p[i].bt;
p[i].bt=p[j].bt;
p[j].bt=temp.bt;
temp.prior=p[i].prior;
p[i].prior=p[j].prior;
p[j].prior=temp.prior;
}}}

p[i].wt=0;
p[1].tt=p[1].bt+p[1].wt;
i=2;
while(i<=n)
{
p[i].wt=p[i-1].bt+p[i-1].wt;
p[i].tt=p[i].bt+p[i].wt;
i++;
}

i=1;

```

```
totwt=totwt+0;

printf("\n process to \t bt \t wt \t tt");

while(i<=n)
{
    printf("\n%d\t\t %d\t %d\t %d\t",p[i].pid,p[i].bt,p[i].wt,p[i].tt);
    totwt=p[i].wt+totwt;
    tottt=p[i].tt+tottt;
    i++;
}

arg1=(float)totwt/n;
arg2=(float)tottt/n;
printf("\n arg1=%f \t arg2=%f\t",arg1,arg2);

return 0;

}
```

PRODUCER-CONSUMER PROBLEM

```
#include<stdio.h>

#include<stdlib.h>

#include<unistd.h>

void main()

{

    int buffer[10], bufsize, in, out, produce, consume, choice=0;

    in = 0;

    out = 0;

    bufsize = 10;

while(choice !=3) {

    printf("\n1. Produce\t 2. Consume \t3. Exit");

    printf("\nEnter your choice:=");

    scanf("%d", &choice);

switch(choice)

{

case 1:

    if((in+1)%bufsize==out)

        printf("\nBuffer is Full");

else

{

    printf("\nEnter the value: ");

    scanf("%d", &produce);

    buffer[in] = produce;

    in = (in+1)%bufsize;
```



```
} break;

case 2:
    if(in == out)
        printf("\nBuffer is Empty");
    else
    {
        consume = buffer[out];
        printf("\nThe consumed value is %d", consume);
        out = (out+1)%bufsize;
    }
    break;
}

}
```

PAGE REPLACEMENT FIFO

```
#include<stdio.h>

#include<stdlib.h>

#include<unistd.h>

int i,j,nof,nor,flag=0,ref[50],frm[50],pf=0,victim=-1;

void main()
{
    printf("\n \t\t\t FIFO PAGE REPLACEMENT ALGORITHM");
    printf("\n Enter no.of frames....");
    scanf("%d",&nof);
    printf("Enter number of Pages.\n");
    scanf("%d",&nor);
    for(i=0;i<nor;i++) {
        printf("\n Enter the Page No...");
        scanf("%d",&ref[i]);
    }
    printf("\nThe given Pages are:");
    for(i=0;i<nor;i++) {
        printf("%4d",ref[i]);
    }
    for(i=1;i<=nof;i++) {
        frm[i]=-1;
        printf("\n");
    }
}
```

```

for(i=0;i<nor;i++) {
    flag=0;
    printf("\n\t page no %d->\t",ref[i]);
    for(j=0;j<nof;j++) {
        if(frm[j]==ref[i])
        {
            flag=1;
            break;
        }
    }
    if(flag==0) {
        pf++;
        victim++;
        victim=victim%nof;
        frm[victim]=ref[i];
        for(j=0;j<nof;j++){
            printf("%4d",frm[j]);
        }
    }
    printf("\n\n\t\t No.of pages faults...%d",pf);
}

```

PAGE REPLACEMENT LRU

```
#include<stdio.h>

#include<stdlib.h>

#include<unistd.h>

int i,j,nof,nor,flag=0,ref[50],frm[50],pf=0,victim=-1;

int recent[10],lrucl[50],count=0;

int lruvictim();

void main()

{

    printf("\n\t\t\t\t LRU PAGE REPLACEMENT ALGORITHM");

    printf("\n Enter no.of Frames....");

    scanf("%d",&nof);

    printf(" Enter no.of reference string..");

    scanf("%d",&nor);

    printf("\n Enter reference string..");

    for(i=0;i<nor;i++) {

        scanf("%d",&ref[i]);

    }

    printf("\n\n\t\t\t\t LRU PAGE REPLACEMENT ALGORITHM ");

    printf("\n\t\t The given reference string:");

    printf("\n.....");

    for(i=0;i<nor;i++) {

        printf("%4d",ref[i]);

    }

    for(i=1;i<=nof;i++) {
```

```

        frm[i]=-1;

        lrucal[i]=0;
    }
    for(i=0;i<10;i++) {
        recent[i]=0;
        printf("\n");
    }
    for(i=0;i<nor;i++) {
        flag=0;
        printf("\n\t Reference NO %d->\t",ref[i]);
        for(j=0;j<nof;j++) {
            if(frm[j]==ref[i]) {
                flag=1;
                break;
            }
        }
        if(flag==0) {
            count++;
            if(count<=nof)
                victim++;
        }
        else
            victim=lruvictim();
        pf++;
        frm[victim]=ref[i];
        for(j=0;j<nof;j++) {
            printf("%4d",frm[j]);

```

```

        }
    }
    recent[ref[i]]=i;
}

    printf("\n\n\t No.of page faults...%d",pf);
    getch();
}

int lruvictim() {
    int i,j,temp1,temp2;
    for(i=0;i<nof;i++) {
        temp1=frm[i];
        lrucal[i]=recent[temp1];
    }

    temp2=lrucal[0];
    for(j=1;j<nof;j++) {
        if(temp2>lrucal[j])
            temp2=lrucal[j];
    }

    for(i=0;i<nof;i++) {
        if(ref[temp2]==frm[i])
            return i;
    }
    return 0;
}
}

```

ROUND ROBIN SCHEDULING

```
#include<stdio.h>

#include<stdlib.h>

#include<unistd.h>

struct process
{
    int pid,bt,tt,wt;
};

int main()
{
    struct process x[10],p[30];

    int i,j,k,tot=0,m,n;

    float wtime=0.0,tottime=0.0,a1,a2;

    printf("\nEnter the number of process:\t");

    scanf("%d",&n);

    for(i=1;i<=n;i++){
        x[i].pid=i;

        printf("\nEnter the Burst Time:\t");

        scanf("%d",&x[i].bt);

        tot=tot+x[i].bt;
    }

    printf("\nTotal Burst Time:\t%d",tot);

    p[0].tt=0;

    k=1;

    printf("\nEnter the Time Slice:\t");
```

```

        scanf("%d",&m);
for(j=1;j<=tot;j++) {
for(i=1;i<=n;i++) {
    if(x[i].bt !=0) {
        p[k].pid=i;
        if(x[i].bt-m<0) {
            p[k].wt=p[k-1].tt;
            p[k].bt=x[i].bt;
            p[k].tt=p[k].wt+x[i].bt;
            x[i].bt=0;
            k++;
        }
        else
        {
            p[k].wt=p[k-1].tt;
            p[k].tt=p[k].wt+m;
            x[i].bt=x[i].bt-m;
            k++;
        }
    }
}

printf("\nProcess id \tw\t \ttt");
for(i=1;i<k;i++){
    printf("\n\t%d \t%d \t%d",p[i].pid,p[i].wt,p[i].tt);
    wtime=wtime+p[i].wt;
    tottime=tottime+p[i].tt;
    a1=wtime/n;
    a2=tottime/n;
}

```



```
}
```

```
printf("\n\nAverage Waiting Time:\t%f",a1);
```

```
printf("\n\nAverage TurnAround Time:\t%f",a2);
```

```
return 0;
```

```
}
```