

Game Theory:
Nash Equilibrium, Mixed Strategies, and Payoff
Analysis

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Technical Report EC-2024-001

November 24, 2025

Abstract

This report presents a computational analysis of game theory concepts. We implement Nash equilibrium finding for 2-player games, analyze mixed strategies in zero-sum and non-zero-sum games, visualize payoff matrices, and explore classic games including Prisoner's Dilemma, Battle of the Sexes, and Matching Pennies.

Contents

1	Introduction	2
1.1	Key Concepts	2
2	Two-Player Normal Form Games	3
2.1	Payoff Matrix Representation	3
3	Classic Games Analysis	4
3.1	Prisoner's Dilemma	4
4	Mixed Strategy Equilibria	5
4.1	Computing Mixed Nash Equilibrium	5
5	Numerical Results	6
6	Conclusions	7

Chapter 1

Introduction

Game theory studies strategic interactions where outcomes depend on choices of multiple decision-makers (players).

1.1 Key Concepts

- **Nash Equilibrium:** No player can improve by unilaterally changing strategy
- **Dominant Strategy:** Optimal regardless of opponent's choice
- **Mixed Strategy:** Randomizing over pure strategies

Chapter 2

Two-Player Normal Form Games

2.1 Payoff Matrix Representation

For players 1 and 2 with strategies $S_1 = \{s_1^1, \dots, s_1^m\}$ and $S_2 = \{s_2^1, \dots, s_2^n\}$:

$$\text{Payoffs: } (u_1(s_1^i, s_2^j), u_2(s_1^i, s_2^j)) \quad (2.1)$$

Chapter 3

Classic Games Analysis

3.1 Prisoner's Dilemma

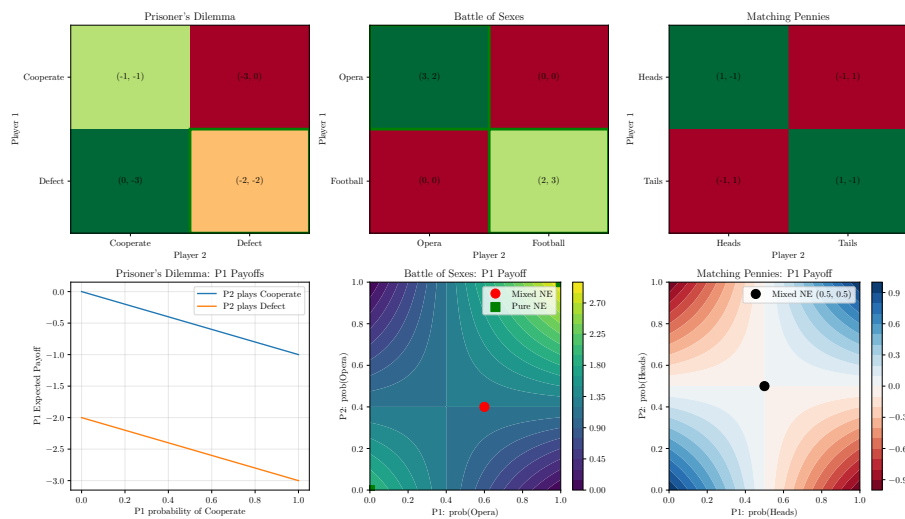


Figure 3.1: Game theory analysis: payoff matrices (top), equilibrium analysis (bottom).

Chapter 4

Mixed Strategy Equilibria

4.1 Computing Mixed Nash Equilibrium

For a 2x2 game, player 1 mixes to make player 2 indifferent:

$$p \cdot u_2(s_1^1, s_2^1) + (1 - p) \cdot u_2(s_1^2, s_2^1) = p \cdot u_2(s_1^1, s_2^2) + (1 - p) \cdot u_2(s_1^2, s_2^2) \quad (4.1)$$

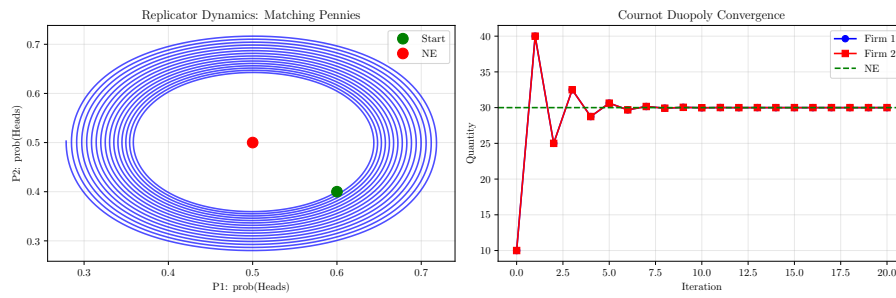


Figure 4.1: Game dynamics: replicator dynamics cycling (left), Cournot convergence (right).

Chapter 5

Numerical Results

Table 5.1: Nash equilibria for classic games

Game	Pure NE	Mixed (p, q)	Expected Payoffs
Prisoner's Dilemma	$[(1, 1)]$	$(0.50, 0.50)$	$(-1.50, -1.50)$
Battle of Sexes	$[(0, 0), (1, 1)]$	$(0.60, 0.40)$	$(1.20, 1.20)$
Matching Pennies	\emptyset	$(0.50, 0.50)$	$(0.00, 0.00)$

Chapter 6

Conclusions

1. Prisoner's Dilemma: Dominant strategy leads to Pareto-inferior outcome
2. Battle of Sexes: Multiple equilibria require coordination
3. Matching Pennies: Only mixed strategy equilibrium exists
4. Replicator dynamics may cycle rather than converge
5. Nash equilibrium provides predictions for strategic behavior