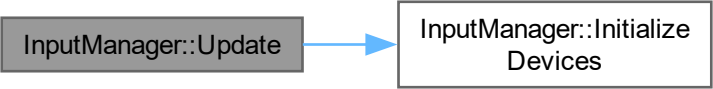


InputManager::Update



```
graph LR; A[InputManager::Update] --> B[InputManager::Initialize Devices]
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is shaded gray and contains the text 'InputManager::Update'. The right box is white with a black border and contains the text 'InputManager::Initialize Devices' on two lines. A blue arrow points from the right side of the gray box to the left side of the white box.

InputManager::Initialize
Devices