



Oksana Moroz

Front-end (React) developer

I am a Front-end developer specializing in the creation of web applications. My primary goal is to actively participate in the development of innovative projects, continuously enhance my skills in web development.

I actively share my journey in the IT industry on the [LinkedIn](#) platform, and I also maintain a blog on Telegram titled "[MyFunction\(\)](#)". There, I share insights into my professional development and interesting aspects of my journey in the IT field. My deep passion for creating high-quality web applications is evident in every stage of my professional and personal life, including the management of this blog.

EXPERIENCE:

● React developer | Website

August 2023 - ongoing

Site development using React from scratch. During the process, I actively collaborate with designers (Figma mockups) and other team members to ensure the successful creation of multiple pages and functional modules according to project requirements and goals.

PROJECTS:

● Portfolio

<https://okmoroz.github.io/portfolio/>

● Web Development Projects:

I have worked on both single-page and multi-page websites using HTML, CSS, JavaScript, and React.

For single-page websites, I focused on creating visually appealing interfaces and employed responsive design techniques to ensure optimal compatibility with various devices and screen sizes.

In the case of multi-page websites, I used HTML, CSS, SASS, JavaScript, and React to build multiple pages and enhance functionality. I paid close attention to the website's structure and navigation, considering the user experience in line with project requirements. I consistently applied responsive design principles, following a 'mobile-first' approach.

● Pet project "Snake game":

I developed a game using React technology to create the frontend of the game, ensure interactivity, and manage the application's state. The game comprises two main pages for users:

- the first page for logging in and selecting the level of difficulty.
- the second page with the gaming field and player ratings.

Snake Game

<https://github.com/OkMoroz/snake-game>

EDUCATION:

● Hillel IT School

<https://certificate.ithillel.ua/view/74052002>

Front-end Basic

Completed in April 2023

Diploma project

<https://okmoroz.github.io/HLegal/>

● Hillel IT School

<https://certificate.ithillel.ua/view/60575865>

Front-end Pro (React)

Completed in September 2023

Diploma project

<https://github.com/OkMoroz/graduate-work-js-moroz>

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🌐 <https://www.linkedin.com/in/oksana-moroz/>

📄 https://t.me/OM_myFunction

SKILLS

- JavaScript
- React
- HTML/CSS/SASS
- GitHub
- NPM
- Next.js
- TypeScript
- Styled components
- Material UI

STYLING TECHNIQUES:

- Mobile-first/Desktop-first
- CSS Flexbox
- CSS Grid
- Pseudo-classes and pseudo-elements

LANGUAGES:

- Ukrainian (Native)
- English (Intermediate)