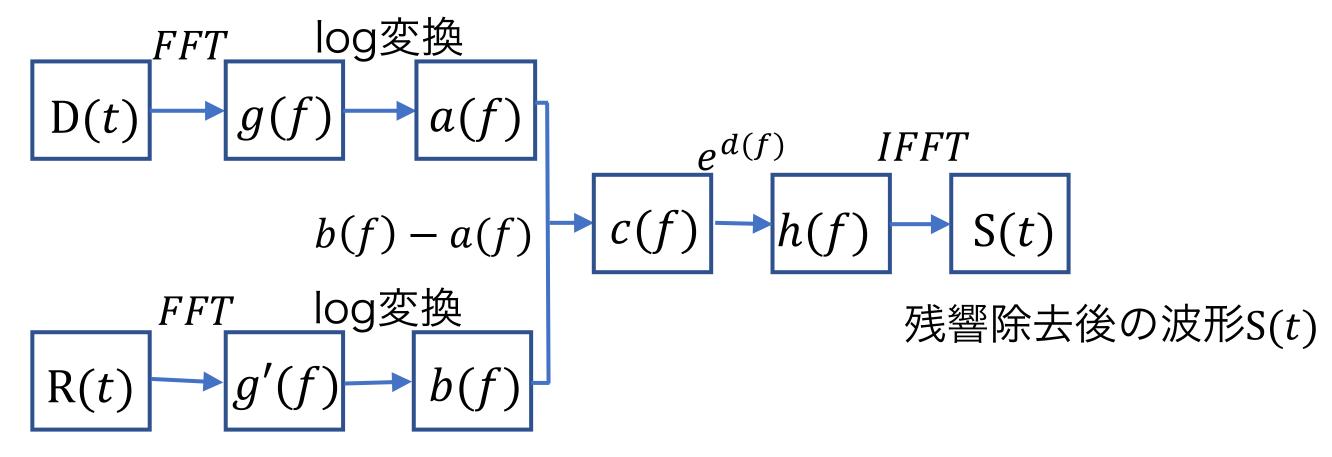
残響(インパルス応答) D(t)



残響を含む音声R(t)