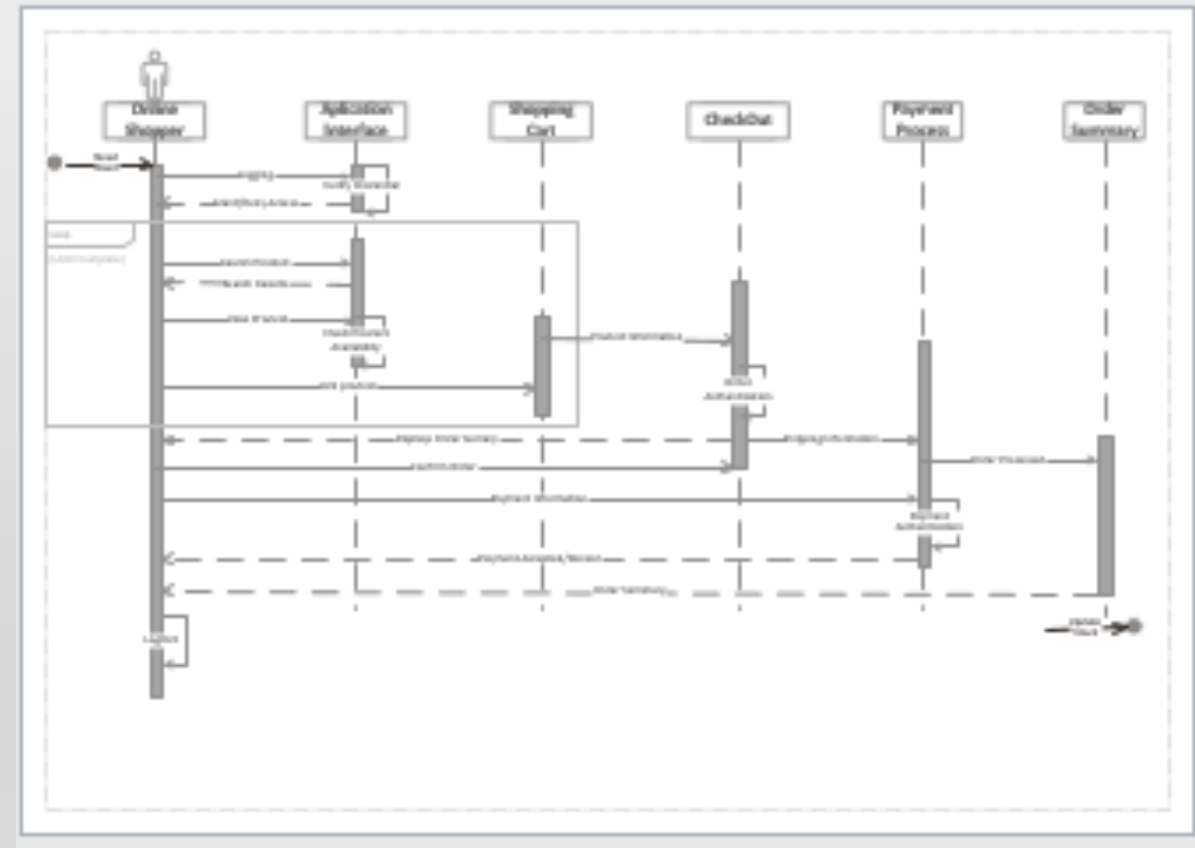


Sequence Diagrams

BYU-I, CIT360

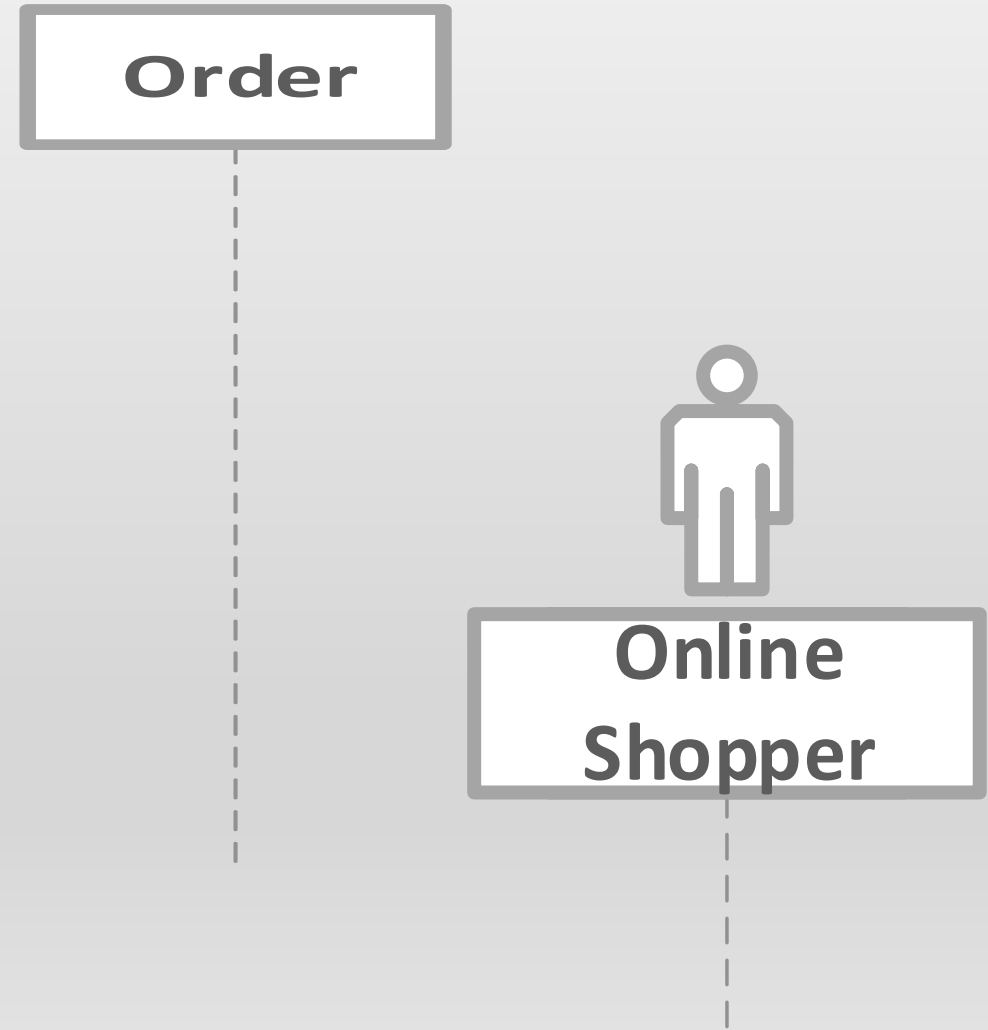
UML Sequence Diagrams

- Sequence of messages between instances of classes, components, subsystems, or actors.
- It shows the flow of control from one participant to another.

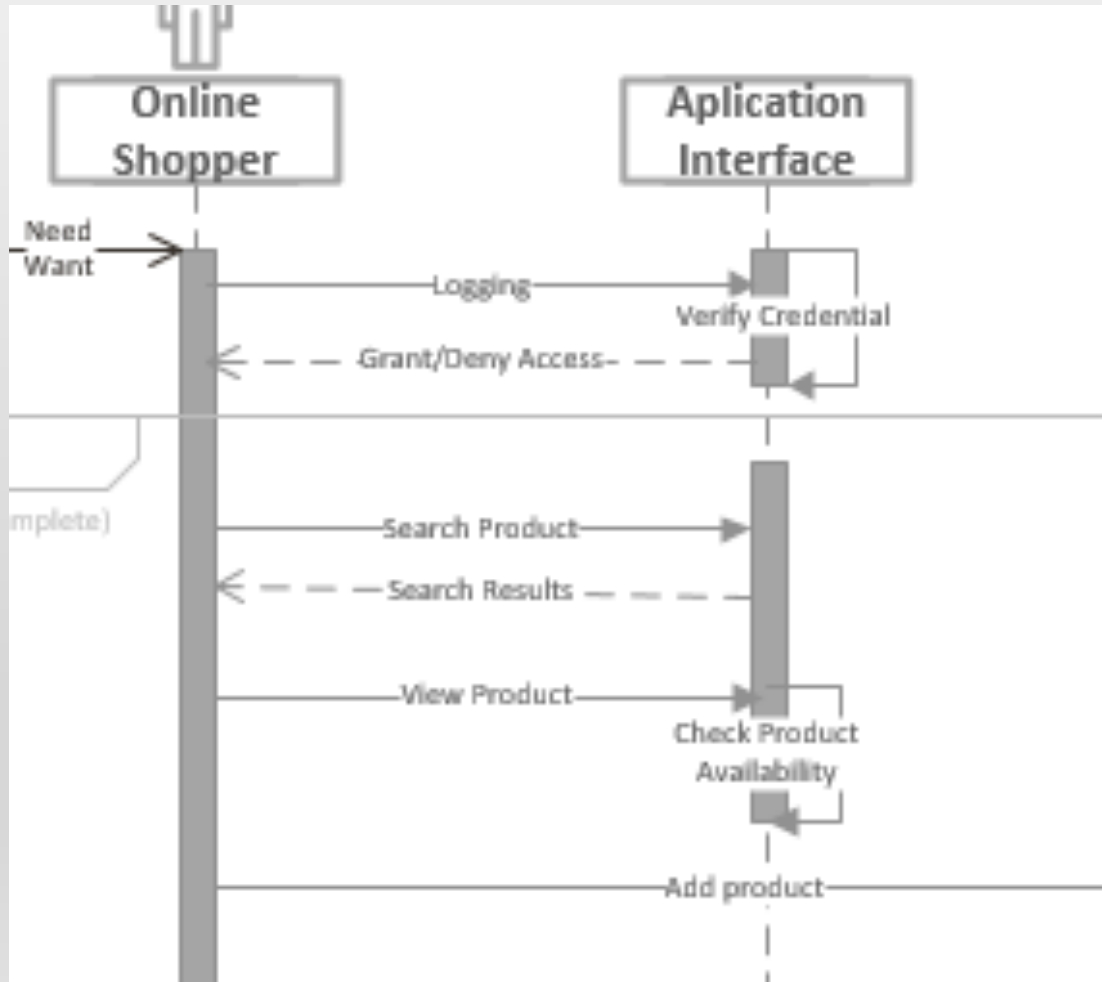


Lifeline Symbol

- A vertical line that represents the sequence of events
- This participant can be an instance of a class, component, or actor.

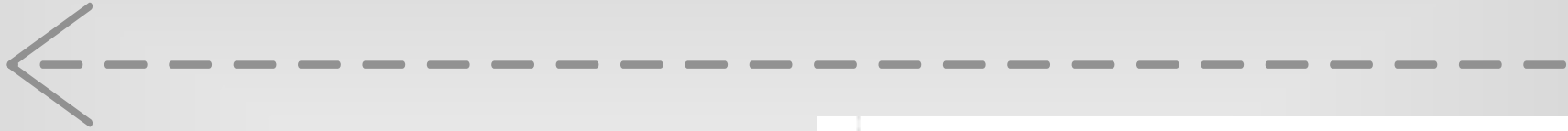


Synchronous Message Symbol

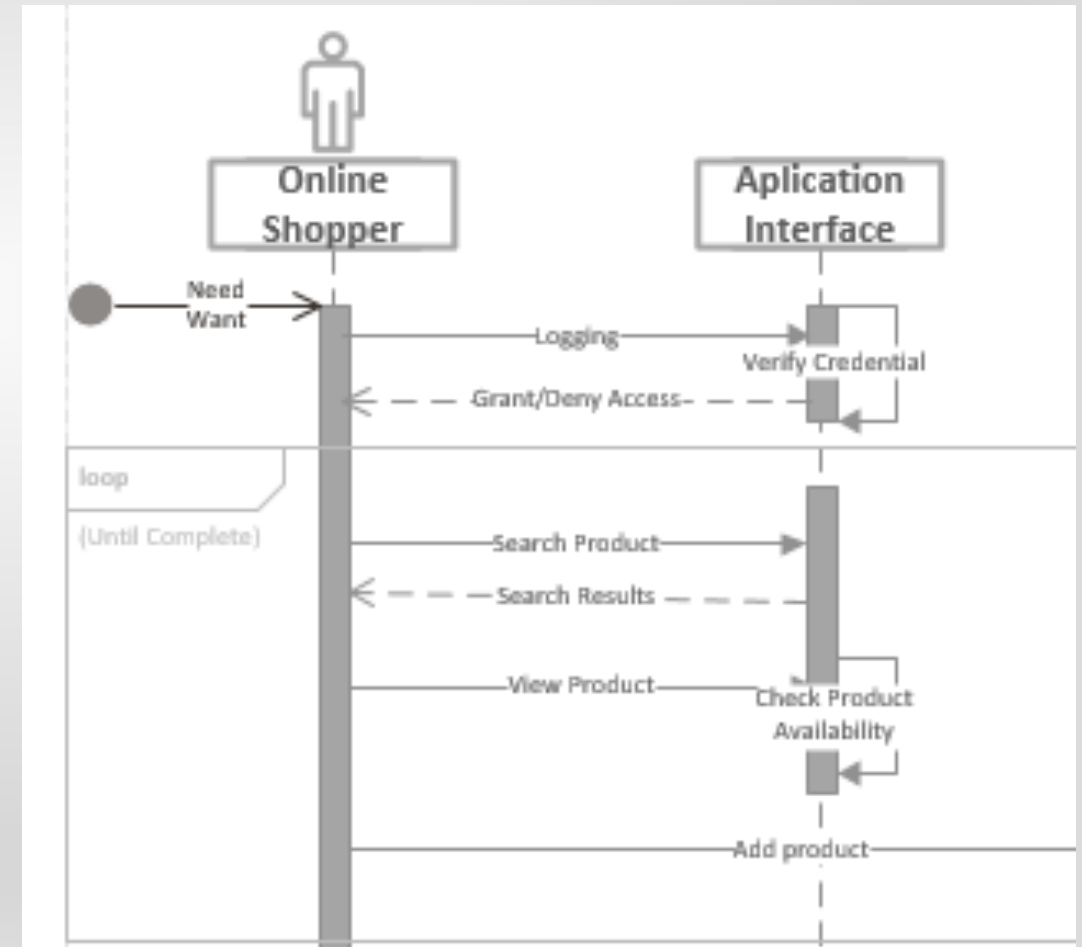


- The sender waits for a response to a synchronous message before it continues.

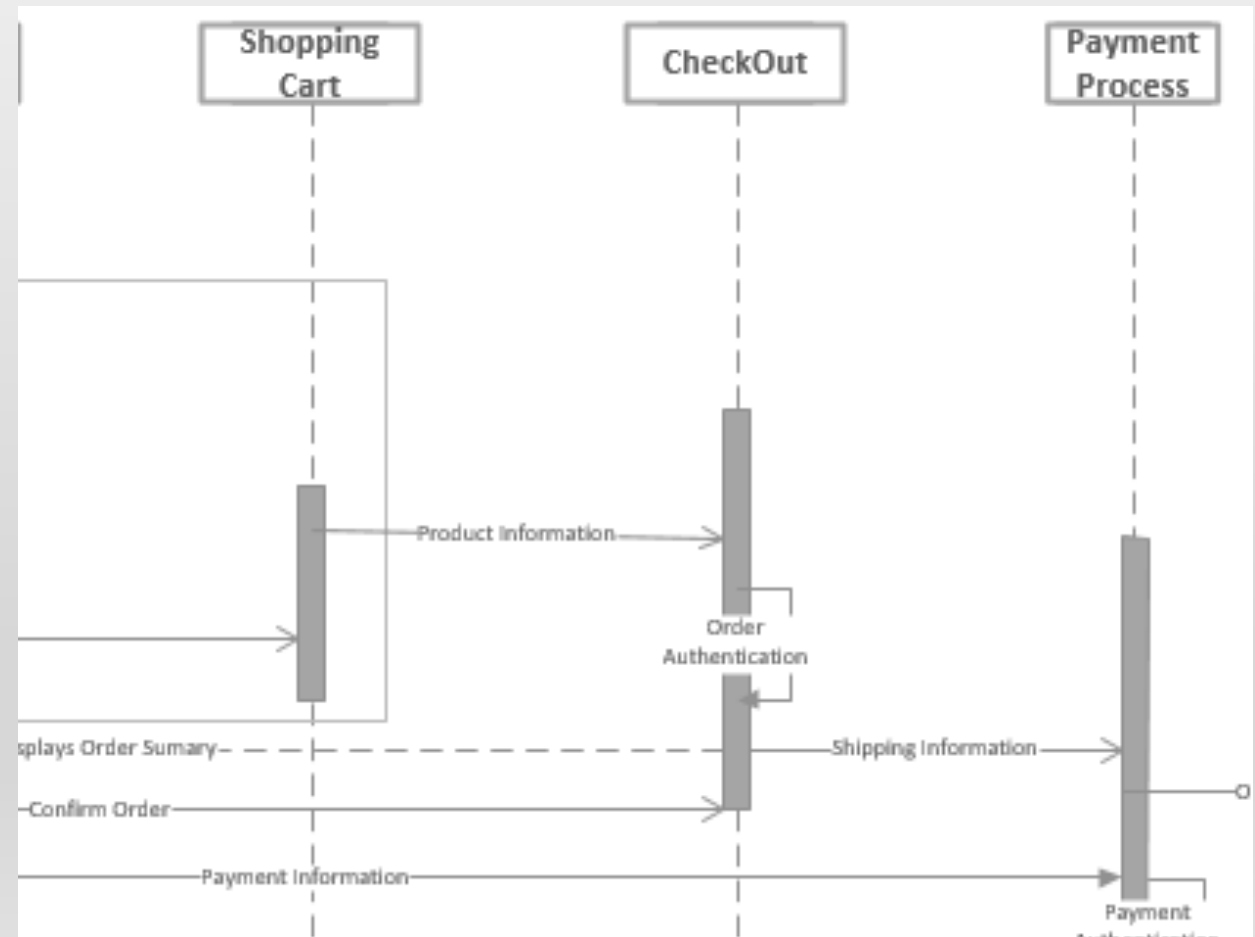
Reply Message Symbol



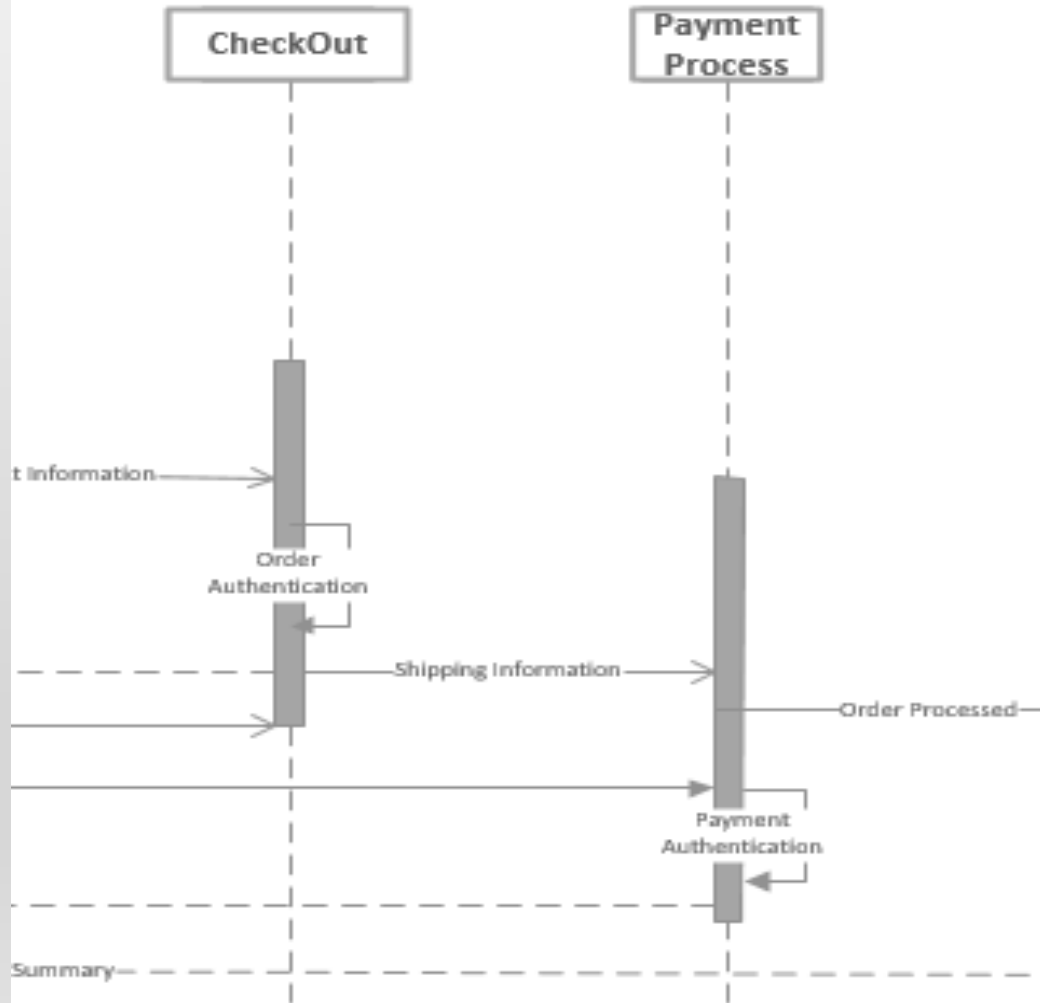
Represented by a dashed line with a lined arrowhead.



- A message that does not require a response before the sender continues.

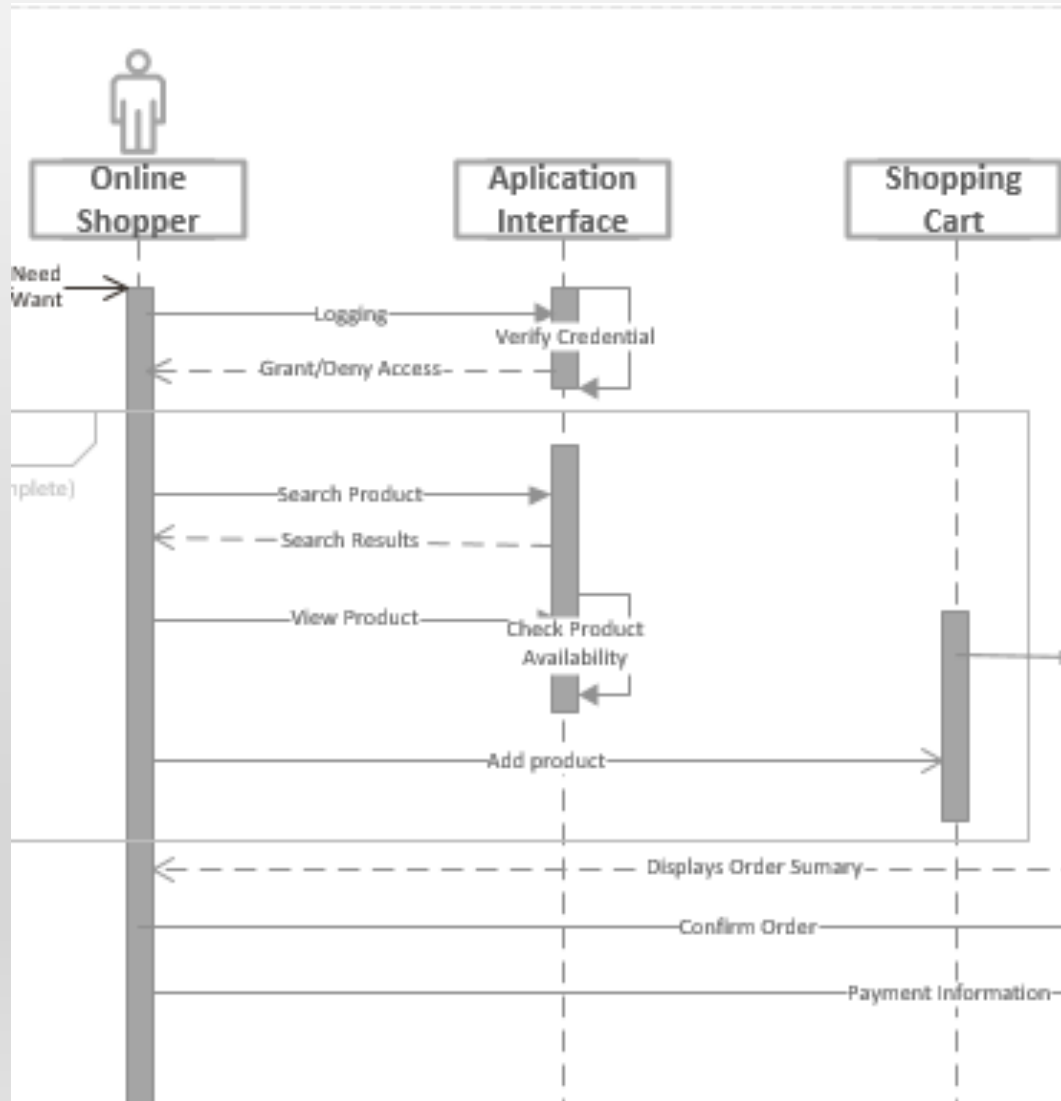


Self Message



A message from a participant to itself.

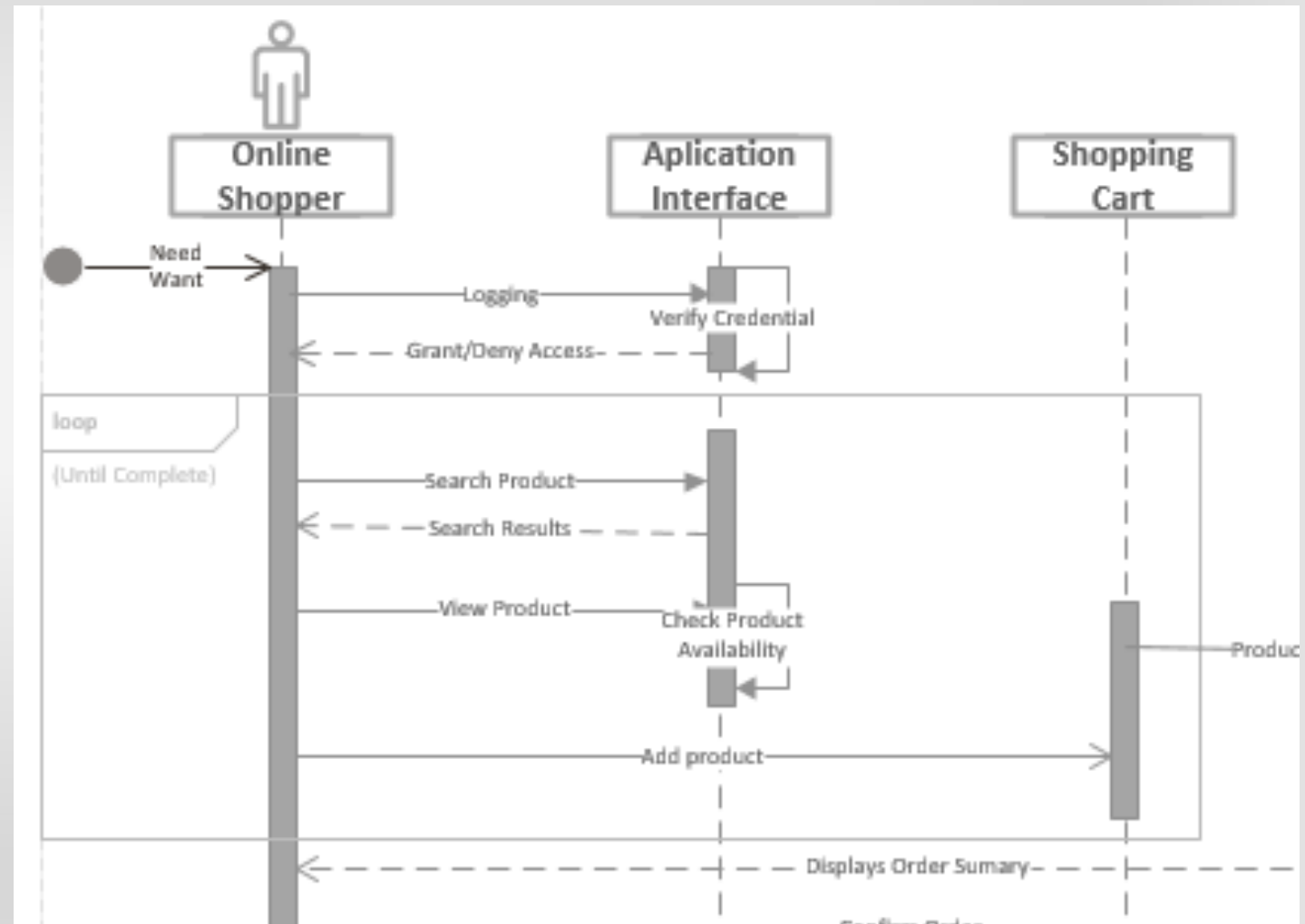
Activation Bars



Appears on a participant's lifeline and represents the period when the participant is executing an operation.

Fragment

- Loop Fragment
- Alternative Fragment
- Optional Fragment
- Others



Sequence Diagram

