# SÜLEYMAN **ATILGAN**

Computer Engineer

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A: Antalya, 07060, Turkey

**Nationality:** 

Turkish

Date of Birth:

23.06.1998

SKILLS
Android Mobile development
Java
SQL
Matlab
C#
Unity
Git
Object Oriented Programming
Al and Machine Learning
Image Processing

# **LANGUAGES**

Turkish

English

# **PROFILE**

Qualified in SQL, Git, Unity, C# and Java while working in a fast-paced environment. Lifetime learner.

# **EDUCATION**

High School | Isparta Süleyman Demirel Fen Lisesi, Isparta Sep 2013 - Jun 2017

Undergraduate | Akdeniz University Computer Engineering, Antalya Sep 2018 - Present

#### **COURSES**

Java (Basic) Certificate | HackerRank

Sep 2021 - Sep 2021

Become a SQL Developer | LinkedIn

Aug 2021 - Sep 2021

Java Memory Management | LinkedIn

Aug 2021 - Sep 2021

# **Projects**

#### Trio Games

Top Down Race Game (School Project).

Github Link: <a href="https://github.com/Booanger/TrioGames">https://github.com/Booanger/TrioGames</a>

#### **SURVIVAL GAME**

This project will be 3d survival game. Core mechanics of character is finished. I am currently working on animation rigging to interact with environment.

Github Link: <a href="https://github.com/Booanger/Survival">https://github.com/Booanger/Survival</a>

### **OBJECT DETECTION**

Object Detection Project using Alexnet, Faster RCNN, YOLOv4, YOLOv3.