How to train the Neural Web

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1 Input Data Files Required

1.1 Text Processing Data

- vocabulary.txt Word vocabulary for text processing and embedding generation. Each line contains one word or token.
- custom_embeddings.txt Pre-trained word embeddings. Format: word followed by space-separated float values representing the embedding vector.
- Text input string Training text data provided as string constant or loaded from file. Example: "Apple, banana, cherry, date, and elderberry are fruits."

1.2 System State Files

- memory_system.dat Binary file containing previous memory system state (optional for fresh training)
- hierarchical_memory.dat Hierarchical memory structure data (optional)
- system_parameters.dat Optimization parameters and performance metrics from previous runs
- metacontroller.dat Meta-controller state for adaptive learning
- motivation.dat Intrinsic motivation system parameters
- performance_metrics.dat Network performance tracking data
- reflection_params.dat Self-reflection system parameters
- identity_system.dat Self-identity framework state
- knowledge_filter.dat Knowledge categorization system
- metacognition.dat Metacognitive processing parameters
- meta_learning.dat Meta-learning state and strategies

2 User-Defined Training Parameters

2.1 Network Training Configuration

- Initial learning rate (typically 0.01-0.1)
- Number of training steps/epochs
- Batch size for processing optimization
- Target output vectors for supervised learning components
- Performance thresholds for adaptation triggers

2.2 Memory System Configuration

- Memory decay rates for temporal forgetting
- Importance thresholds for memory consolidation
- Similarity thresholds for memory clustering
- Capacity limits for each memory tier (short/medium/long-term)

2.3 Ethical Framework Parameters

- Ethical principle definitions and weights
- Decision evaluation criteria
- Moral compass confidence thresholds
- Ethical constraint enforcement levels

3 Training Data Generation

3.1 Task Prompts

The system requires task-specific prompts and verification criteria:

- Task descriptions for each training step
- Verification instructions with expected outcomes
- Confidence scoring mechanisms
- Reasoning validation frameworks

3.2 Target Generation

- Define target output generation strategy
- Specify error calculation methods
- Set performance evaluation metrics
- Configure adaptive target adjustment mechanisms

4 Social and Emotional Training Data

4.1 Social Interaction Scenarios

- Behavioral patterns for person modeling
- Negotiation contexts and outcome preferences
- Empathy development scenarios
- Social feedback examples

4.2 Emotional State Definitions

- Emotional trigger patterns
- Regulation strategies and thresholds
- Cognitive-emotional integration parameters
- Emotional memory importance weighting

5 Imagination and Creativity Parameters

5.1 Scenario Generation

- Divergence factor ranges for creative exploration
- Plausibility evaluation criteria
- Scenario blending coefficients
- Creativity-coherence balance parameters

5.2 Problem-Solving Configuration

- Error thresholds triggering imagination activation
- Solution influence weights
- Exploration vs exploitation balance
- Creative solution evaluation metrics

6 Training Pipeline Configuration

6.1 Initialization Strategy

- 1. Load existing system states or initialize with default values
- 2. Configure dynamic parameter adaptation rates
- 3. Set up performance tracking and optimization schedules
- 4. Initialize ethical and social processing frameworks

6.2 Training Loop Requirements

- 1. Define input tensor generation from text and memory
- 2. Configure predictive coding and error computation
- 3. Set adaptation trigger frequencies (memory consolidation, parameter optimization, system reflection)
- 4. Establish performance evaluation intervals

6.3 Web Search Integration

- Search query generation strategies
- Result filtering and relevance scoring
- Knowledge integration confidence thresholds
- External information validation criteria

7 Performance Optimization Requirements

7.1 Dynamic Parameter Tuning

- Learning rate adaptation schedules
- Batch size optimization criteria
- Network plasticity adjustment parameters
- Noise tolerance configuration

7.2 System Health Monitoring

- Error rate thresholds for intervention
- Memory usage optimization targets
- Identity consistency verification schedules
- Security validation parameters

8 Output and Evaluation Configuration

8.1 Performance Metrics Definition

- Loss function selection and weighting
- Convergence criteria and stopping conditions
- Progress visualization and reporting intervals
- System introspection and self-questioning protocols

8.2 State Persistence

- Save intervals for system components
- Backup and recovery strategies
- State validation and consistency checking
- Performance history tracking and analysis

9 Training Methodology

9.1 Pre-Training Setup

- 1. Prepare all required input files in correct formats
- 2. Initialize system parameters with conservative values
- 3. Set up performance monitoring and logging systems
- 4. Configure backup and state persistence mechanisms

9.2 Training Phases

9.2.1 Phase 1: Basic Network Stabilization (Steps 1-100)

- Focus on basic neuron state convergence
- Use simple target outputs and low learning rates (0.001-0.01)
- Monitor network stability and prevent oscillations
- Establish baseline memory formation patterns
- Disable complex subsystems (imagination, social processing)

9.2.2 Phase 2: Memory System Integration (Steps 101-300)

- Gradually increase memory system engagement
- Introduce hierarchical memory consolidation
- Begin predictive coding integration
- Monitor memory-neuron interaction stability
- Adjust memory decay and importance parameters

9.2.3 Phase 3: Multi-System Activation (Steps 301-600)

- Enable emotional processing subsystem
- Activate imagination system with low creativity factors
- Introduce basic social modeling components
- Begin ethical framework evaluation
- Monitor inter-system interference patterns

9.2.4 Phase 4: Advanced Integration (Steps 601-1000)

- Full system activation with dynamic adaptation
- Enable web search integration and external knowledge
- Activate creative problem-solving mechanisms
- Implement complete ethical decision-making
- Focus on emergent behavior optimization

9.3 Training Loop Implementation

Each training step follows this sequence:

- 1. Input Generation: Create input tensor from text, memory, and context
- 2. Forward Processing: Update neuron states through network
- 3. Memory Operations: Retrieve relevant memories and update working memory
- 4. Subsystem Processing: Apply emotional, social, ethical, and imaginative processing
- 5. Error Computation: Calculate prediction errors and loss functions
- 6. Backpropagation: Update weights and connection strengths
- 7. Parameter Adaptation: Adjust learning rates and system parameters
- 8. State Consolidation: Update memory systems and save critical states
- 9. **Performance Evaluation**: Assess progress and trigger optimizations

9.4 Training Monitoring

9.4.1 Critical Metrics to Track

- Loss convergence and stability
- Memory system utilization and effectiveness
- Inter-system communication quality
- Ethical alignment maintenance
- Identity consistency over time
- Creative output quality and relevance

9.4.2 Warning Signs Requiring Intervention

- Oscillating or diverging loss functions
- Memory system overflow or corruption
- Identity consistency failures
- Ethical constraint violations
- Excessive system resource consumption
- Degraded performance after optimization attempts

9.5 Adaptive Training Strategies

9.5.1 Dynamic Parameter Adjustment

- Reduce learning rate when loss plateaus
- Increase exploration when performance stagnates
- Adjust memory consolidation frequency based on utilization
- Modify creativity factors based on problem-solving success
- Scale ethical constraint enforcement with system maturity

9.5.2 Curriculum Learning Approach

- Start with simple, well-defined tasks
- Gradually increase task complexity and ambiguity
- Introduce social scenarios after basic competence
- Add ethical dilemmas only after stable decision-making
- Incorporate creative challenges as final training phase

9.6 Troubleshooting Common Issues

9.6.1 Training Instabilities

- Oscillating outputs: Reduce learning rate, increase damping factors
- Memory overflow: Adjust consolidation frequency, increase decay rates
- System conflicts: Temporarily disable conflicting subsystems, retrain integration
- Identity drift: Strengthen identity verification, restore from backup

9.6.2 Performance Degradation

- Loss plateaus: Increase learning rate temporarily, add exploration noise
- Overfitting: Introduce regularization, reduce model complexity
- Memory saturation: Clear low-importance memories, optimize storage
- Ethical violations: Strengthen constraint enforcement, retrain ethical framework

9.7 Training Completion Criteria

Training is considered successful when:

- 1. Loss function converges to acceptable levels
- 2. Memory system operates efficiently without overflow
- 3. All subsystems interact harmoniously
- 4. Ethical decision-making remains consistent
- 5. Identity system maintains coherence over time
- 6. Creative outputs demonstrate both novelty and relevance
- 7. Performance metrics stabilize across evaluation periods

9.8 Post-Training Validation

9.8.1 System Testing Protocol

- 1. Present novel scenarios requiring multi-system integration
- 2. Evaluate ethical decision consistency under pressure
- 3. Test memory recall and consolidation effectiveness
- 4. Assess creative problem-solving capabilities
- 5. Verify identity stability across diverse contexts
- 6. Confirm social interaction appropriateness

Success requires careful tuning of interaction parameters between subsystems and continuous monitoring of emergent behaviors to ensure stable and beneficial learning outcomes.