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01 #include <iostream>
02 #include <libusb.h>
03 using namespace std;
04
05 void printdev(libusb_device *dev); //prototype of the function
06
07 int main() {
08     libusb_device **devs; //pointer to pointer of device, used to retrieve a list of
    devices
09     libusb_context *ctx = NULL; //a libusb session
10     int r; //for return values
11     ssize_t cnt; //holding number of devices in list
12     r = libusb_init(&ctx); //initialize a library session
13     if(r < 0) {
14         cout<<"Init Error "<<r<<endl; //there was an error
15         return 1;
16     }
17     libusb_set_debug(ctx, 3); //set verbosity level to 3, as suggested in the
    documentation
18     cnt = libusb_get_device_list(ctx, &devs); //get the list of devices
19     if(cnt < 0) {
20         cout<<"Get Device Error"<<endl; //there was an error
21     }
22     cout<<cnt<<" Devices in list."<<endl; //print total number of usb devices
23     ssize_t i; //for iterating through the list
24     for(i = 0; i < cnt; i++) {
25         printdev(devs[i]); //print specs of this device
26     }
27     libusb_free_device_list(devs, 1); //free the list, unref the devices in it
28     libusb_exit(ctx); //close the session
29     return 0;
30 }
31
32 void printdev(libusb_device *dev) {
33     libusb_device_descriptor desc;
34     int r = libusb_get_device_descriptor(dev, &desc);
35     if (r < 0) {
36         cout<<"failed to get device descriptor"<<endl;
37         return;
38     }
39     cout<<"Number of possible configurations: "<<(int)desc.bNumConfigurations<<" ";
40     cout<<"Device Class: "<<(int)desc.bDeviceClass<<" ";
41     cout<<"VendorID: "<<desc.idVendor<<" ";
42     cout<<"ProductID: "<<desc.idProduct<<endl;
43     libusb_config_descriptor *config;
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44     libusb_get_config_descriptor(dev, 0, &config);
45     cout<<"Interfaces: "<<(int)config->bNumInterfaces<<" ||| ";
46     const libusb_interface *inter;
47     const libusb_interface_descriptor *interdesc;
48     const libusb_endpoint_descriptor *epdesc;
49     for(int i=0; i<(int)config->bNumInterfaces; i++) {
50         inter = &config->interface[i];
51         cout<<"Number of alternate settings: "<<inter->num_altsetting<<" | ";
52         for(int j=0; j<inter->num_altsetting; j++) {
53             interdesc = &inter->altsetting[j];
54             cout<<"Interface Number: "<<(int)interdesc->bInterfaceNumber<<" | ";
55             cout<<"Number of endpoints: "<<(int)interdesc->bNumEndpoints<<" | ";
56             for(int k=0; k<(int)interdesc->bNumEndpoints; k++) {
57                 epdesc = &interdesc->endpoint[k];
58                 cout<<"Descriptor Type: "<<(int)epdesc->bDescriptorType<<" | ";
59                 cout<<"EP Address: "<<(int)epdesc->bEndpointAddress<<" | ";
60             }
61         }
62     }
63     cout<<endl<<endl<<endl;
64     libusb_free_config_descriptor(config);
65 }
```