

Okra Livia Inkeri-Dimle



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SKILLS

HCI | Prototyping | UX | Graphic Design | Physical Interaction Design

Software

Adobe Creative Suite,
Figma, Blender, Unity,
Max/MSP

Programming

HTML, CSS, JavaScript, React,
Python, XML, PHP, SQL

Languages

Finnish (native), **Swedish** (native),
English (fluent), **Spanish** (basic),
Italian (basic)

Other

Traditional and
digital art

EDUCATION

M.Sc.Eng. Media Technology, M.Sc. Interactive Media Technology

KTH Royal Institute of Technology
Stockholm, Sweden
2018–present

B.Sc. Media Technology

KTH Royal Institute of Technology
Stockholm, Sweden
2015–2018

Italian, Preparatory Course 1, 15 credits

Stockholm University
September – December 2021

WORK EXPERIENCE

Netlight Consulting

Graphic Designer

February 2019 – May 2021

I consult clients about what their vision is for a certain design and deliver to a deadline. I create both digital and printed material for different purposes.

Skansen Terrassen & Finska butiken

Waitress / Sales

Circa 2015 – 2017

I have worked extra in a restaurant and in a store where good customer service is a big part of the job.

PROJECTS

Sonified Map

SOUNDSCAPE | MAX/MSP | MOTION CAPTURE

A sonified map of the KTH campus Valhallavägen with two scenarios. One displays the sounds of the present and the other the possible sounds of the future. By exploring this map you can follow a day in the life of a KTH student, the sounds create an immersive experience and provide a concept of time passing.

Study Places

FIGMA | UI & UX | USER RESEARCH

A prototype of an app that help local and international students find proper study places. The objective was to experience the whole design process: from problem definition to target group and personas, ideation and prototyping.

Read more about my projects at www.okralivia.se

EXTRACURRICULAR ACTIVITIES

Studs

Travel Group

September 2018 – July 2019

Studs is a project course at KTH where we meet with companies in the tech industry. The responsibility of the travel group was to plan and execute a trip for 30 engineering students to the USA.

Osqledaren

Illustrator

September 2016 – June 2020

Osqledaren is KTH's union paper. I worked with a lot of different persons and created content for different genres, both digital and traditional art.

Reception for new students

KPH

August 2016 – September 2019

I was a group leader and contact person for the new students in the reception at the Media Technology chapter.