

## Developer Instructions for 4.2401 SDK

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## ***Introduction***

This document describes the interface to be used by the application software to initialize and retrieve data from the InterSense devices using the InterSense library (**isense.dll** / **libisense.so** / **libisense.dylib**). This library and API is provided to simplify communications with all models of InterSense tracking devices. It can detect, configure, and get data from up to 32 trackers, which may have multiple (up to 8) stations in some cases, such as the IS-900 processor. The library maintains compatibility with existing devices, and also makes the applications forward compatible with all future InterSense products. The library is intended to be backwards compatible, in the sense that software written for older versions of the DLL should generally run without recompilation using the current version.

## ***Sample Program Overview***

The library is distributed with sample programs written in C (all platforms) and C# (Windows only) to demonstrate usage. It includes a header file (*isense.h*) with data structure definitions and function prototypes. Most of the API descriptions below can also be obtained from the header file. The header file is heavily commented and contains detailed information about the structures and function calls.

<code>main.c</code>	Main loop of the program. All API calls are made from here.
<code>isense.h</code>	Header file containing function prototypes and definitions, some of which are only applicable to InterSense Professional Series devices and are not used with InterTrax. This file should not be modified.
<code>isense.c</code>	DLL import procedures. This file is included instead of an import library to provide compatibility with all compilers.
<code>isense.dll</code> <code>libisense.so</code> <code>libisense.dylib</code>	The InterSense DLL and shared libraries. These files should be placed in the Windows system directory, system library directory, or in the working directory of the application (additional configuration may be required on UNIX platforms).
<code>dlcompat.c</code> <code>dlcompat.h</code>	Shared object import procedures for Mac OS X, not used on other operating systems.

## Basic Usage

The API provides an extensive set of functions that can read and set tracker configuration, but in its simplest form can be limited to just 3 or 4 function calls, as shown in the simple example below:

```
#include <stdio.h>
#include "isense.h"
#ifdef UNIX
    #include <unistd.h>
#endif

void main()
{
    ISD_TRACKER_HANDLE      handle;
    ISD_TRACKER_INFO_TYPE   tracker;
    ISD_TRACKING_DATA_TYPE   data;
    int                     i;

    handle = ISD_OpenTracker((Hwnd)NULL, 0, FALSE, FALSE );

    if ( handle > 0 )
        printf( "\n      Az      El      Rl      X      Y      Z \n" );
    else
        printf( "Tracker not found. Press any key to exit" );

    for (i=0; i < 20; i++) {
        if ( handle > 0 ) {
            ISD_GetTrackingData( handle, &data );

            printf( "%7.2f %7.2f %7.2f %7.3f %7.3f %7.3f  ",
                    data.Station[0].Euler[0],
                    data.Station[0].Euler[1],
                    data.Station[0].Euler[2],
                    data.Station[0].Position[0],
                    data.Station[0].Position[1],
                    data.Station[0].Position[2] );

            ISD_GetCommInfo( handle, &tracker );

            printf( "%5.2f Kb/s %d Rec/s \r",
                    tracker.KBitsPerSec, tracker.RecordsPerSec );
            fflush(0);
        }

#ifdef _WIN32
        Sleep( 1000 );
#elif defined UNIX
        usleep(1e6);
#endif
    }

    ISD_CloseTracker( handle );
}
```

## API Reference

### ISD\_OpenTracker()

```
ISD_TRACKER_HANDLE
ISD_OpenTracker( HWND hParent,
                 DWORD commPort,
                 Bool infoScreen,
                 Bool verbose )
```

This function is used for opening a single tracker. It may be called multiple times in order to open multiple trackers, though typically using `ISD_OpenAllTrackers()` is recommended instead for use with multiple trackers.

<code>hParent</code>	Handle to the parent window. This parameter is optional and should only be used if information screen or tracker configuration tools are to be used when available in the future releases. All included sample programs pass <code>NULL</code> .
<code>commPort</code>	If this parameter is a number other than 0, program will try to locate an InterSense tracker on the specified RS232 port. Otherwise it looks for USB device, then for serial port device on all ports at all baud rates. Most applications should pass 0 for maximum flexibility. If you have more than one InterSense device and would like to have a specific tracker, connected to a known port, initialized first, then enter the port number instead of 0.
<code>infoScreen</code>	This feature has not been implemented. Its purpose is to display an information window to show the tracker detection progress and results. Currently DLL writes only to Windows console. Most applications should pass <code>FALSE</code> .
<code>verbose</code>	Pass <code>TRUE</code> if you would like a more detailed report of the DLL activity. Messages are printed to Windows console.

### ISD\_OpenAllTrackers()

```
DWORD
ISD_OpenAllTrackers( Hwnd hParent,
                    ISD_TRACKER_HANDLE *handle,
                    Bool infoScreen,
                    Bool verbose )
```

This function is used for opening multiple trackers. It returns an array of handles for all detected trackers. -1 is returned on failure.

<code>hParent</code>	Handle to the parent window. This parameter is optional and should only be used if information screen or tracker configuration tools are to be used when available in the future releases. All included sample programs pass <code>NULL</code> .
<code>handle</code>	An <code>ISD_TRACKER_HANDLE</code> array of size <code>ISD_MAX_TRACKERS</code> . This is the recommended method for opening multiple trackers. The handle pointer will be populated with handles for all detected trackers when this function returns.
<code>infoScreen</code>	This feature has not been implemented. Its purpose is to display an information window to show the tracker detection progress and results. Currently DLL writes only to Windows console. Most applications should pass <code>FALSE</code> .
<code>verbose</code>	Pass <code>TRUE</code> if you would like a more detailed report of the DLL activity. Messages are printed to Windows console.

### ISD\_CloseTracker()

Bool

```
ISD_CloseTracker( ISD_TRACKER_HANDLE handle )
```

This function call de-initializes the tracker, closes the communications port and frees the resources associated with this tracker. If 0 is passed, all currently open trackers are closed. When the last tracker is closed, the program frees the DLL. Returns FALSE if failed for any reason.

handle      Handle to the tracking device. This is a handle returned by **ISD\_OpenTracker()** or **ISD\_OpenAllTrackers()**.

### ISD\_GetTrackerConfig()

Bool

```
ISD_GetTrackerConfig( ISD_TRACKER_HANDLE handle,  
                      ISD_TRACKER_INFO_TYPE *Tracker,  
                      Bool verbose )
```

Get general tracker information, such as type, model, port, etc. Also retrieves Genlock synchronization configuration, if available. See the **ISD\_TRACKER\_INFO\_TYPE** structure definition for a complete list of items.

handle      Handle to the tracking device. This is a handle returned by **ISD\_OpenTracker()** or **ISD\_OpenAllTrackers()**.

Tracker      Pointer to a structure of type **ISD\_TRACKER\_INFO\_TYPE**. The structure definition is given below.

### ISD\_SetTrackerConfig()

Bool

```
ISD_SetTrackerConfig( ISD_TRACKER_HANDLE handle,  
                      ISD_TRACKER_INFO_TYPE *Tracker,  
                      Bool verbose )
```

When used with IS Precision Series (IS-300, IS-600, and IS-900) tracking devices this function call will set ultrasonic and synchronization parameters, all other fields in the **ISD\_TRACKER\_INFO\_TYPE** structure are for information purposes only.

handle      Handle to the tracking device. This is a handle returned by **ISD\_OpenTracker()** or **ISD\_OpenAllTrackers()**.

Tracker      Pointer to a structure of type **ISD\_TRACKER\_INFO\_TYPE**. The structure definition is given below.

### ISD\_GetCommInfo()

Bool

```
ISD_GetCommInfo( ISD_TRACKER_HANDLE handle,
                 ISD_TRACKER_INFO_TYPE *Tracker)
```

Get RecordsPerSec and KBitsPerSec without requesting Genlock and other settings from the tracker. Use this instead of `ISD_GetTrackerConfig()` to prevent your program from stalling while waiting for the tracker response. This call is used to obtain data rate information.

**handle**      Handle to the tracking device. This is a handle returned by `ISD_OpenTracker()` or `ISD_OpenAllTrackers()`.

**Tracker**      Pointer to a structure of type `ISD_TRACKER_INFO_TYPE`. The structure definition is given below.

### ISD\_SetStationConfig()

Bool

```
ISD_SetStationConfig( ISD_TRACKER_HANDLE handle,
                     ISD_STATION_INFO_TYPE *Station,
                     WORD stationID,
                     Bool verbose )
```

Configure station as specified in the `ISD_STATION_INFO_TYPE` structure. Before this function is called, all elements of the structure must be assigned valid values. General procedure for changing any setting is to first retrieve the current configuration, make the changes, and then apply them. Calling `ISD_GetStationConfig()` is important because you typically only want to change some of the settings, leaving the rest unchanged.

This function is ignored if used with InterTrax products. IS-900, IS-600, IS-300 and InertiaCubes allow many parameters (including but not limited to AngleFormat, Compass, Prediction, Enhancement, and Sensitivity) to be changed.

**handle**      Handle to the tracking device. This is a handle returned by `ISD_OpenTracker()` or `ISD_OpenAllTrackers()`.

**Station**      Pointer to a structure of type `ISD_STATION_INFO_TYPE`. The structure definition is given below.

**stationID**   Number from 1 to `ISD_MAX_STATIONS`.

### ISD\_GetStationConfig()

Bool

```
ISD_GetStationConfig( ISD_TRACKER_HANDLE handle,
                     ISD_STATION_INFO_TYPE *Station,
                     WORD stationID,
                     Bool verbose )
```

Fills the `ISD_STATION_INFO_TYPE` structure with current settings.

**handle**      Handle to the tracking device. This is a handle returned by `ISD_OpenTracker()` or `ISD_OpenAllTrackers()`.

**Station**      Pointer to a structure of type `ISD_STATION_INFO_TYPE`. The structure definition is given below.

**stationID**   Number from 1 to `ISD_MAX_STATIONS`.

**ISD\_ConfigureFromFile()****Bool**

```
ISD_ConfigureFromFile( ISD_TRACKER_HANDLE handle,
                      char *path,
                      Bool verbose )
```

When a tracker is first opened, library automatically looks for a configuration file in current directory of the application. File name convention is isenseX.ini where X is a number, starting at 1, identifying the first tracking system in the order of initialization. This function provides for a way to manually configure the tracker using an arbitrary configuration file instead.

handle      Handle to the tracking device. This is a handle returned by **ISD\_OpenTracker()** or **ISD\_OpenAllTrackers()**.

path        Pointer to a string representing the complete path to the file to load.

**ISD\_ConfigSave()****Bool**

```
ISD_ConfigSave( ISD_TRACKER_HANDLE handle )
```

Save tracker configuration. For devices with on-host processing, like the IS-900 PCTracker or PCI Tracker, this will write to the isenseX.cfg file. Serial port devices like IS-300, IS-600 and IS-900 save configuration in the base unit, and this call will just send a command to commit the changes to permanent storage.

handle      Handle to the tracking device. This is a handle returned by **ISD\_OpenTracker()** or **ISD\_OpenAllTrackers()**.

**ISD\_GetTrackingData()****Bool**

```
ISD_GetTrackingData( ISD_TRACKER_HANDLE handle,
                    ISD_TRACKING_DATA_TYPE *Data )
```

Get data from all configured stations. Data is places in the **ISD\_TRACKING\_DATA\_TYPE** structure. **TimeStamp** is only available if requested by setting **TimeStamped** field to **TRUE**. Returns **FALSE** if failed for any reason.

handle      Handle to the tracking device. This is a handle returned by **ISD\_OpenTracker()** or **ISD\_OpenAllTrackers()**.

Data        Pointer to a structure of type **ISD\_TRACKING\_DATA\_TYPE**. See below for structure definition. Orientation data order is Yaw, Pitch, and Roll for Euler angles and W, X, Y, Z for quaternions.

**ISD\_RingBufferSetup()****Bool**

```
ISD_RingBufferSetup( ISD_TRACKER_HANDLE handle,
                    WORD stationID,
                    ISD_STATION_DATA_TYPE *dataBuffer,
                    DWORD samples )
```

By default, **ISD\_GetTrackingData()** processes all records available from the tracker and only returns the latest data. As the result, data samples can be lost if it is not called frequently enough. If all the data samples are required, you can use a ring buffer to store

them. `ISD_RingBufferSetup()` accepts a pointer to the ring buffer, and its size. Once activated, all processed data samples are stored in the buffer for use by the application.

`ISD_GetTrackingData()` can still be used to read the data, but will return the oldest saved data sample, then remove it from the buffer (FIFO). By repeatedly calling `ISD_GetTrackingData()`, all samples are retrieved, the latest coming last. All consecutive calls to `ISD_GetTrackingData()` will return the last sample, but the `NewData` flag will be `FALSE` to indicate that the buffer has been emptied.

`handle`      Handle to the tracking device. This is a handle returned by `ISD_OpenTracker()` or `ISD_OpenAllTrackers()`.

`stationID`   Number from 1 to `ISD_MAX_STATIONS`.

`dataBuffer`   An array of `ISD_STATION_DATA_TYPE` structures. Pass in `NULL` if you do not need visibility into the complete buffer (typical).

`samples`      The size of the ring buffer. `ISD_GetTrackingData()` should be called frequently enough to avoid buffer overrun.

#### **ISD\_RingBufferStart()**

`Bool`

```
ISD_RingBufferStart( ISD_TRACKER_HANDLE handle,
                    WORD stationID )
```

Activate the ring buffer. While active, all data samples are stored in the buffer. Because this is a ring buffer, it will only store the number of samples specified in the call to `ISD_RingBufferSetup()`, so the oldest samples can be overwritten.

`handle`      Handle to the tracking device. This is a handle returned by `ISD_OpenTracker()` or `ISD_OpenAllTrackers()`.

`stationID`   Number from 1 to `ISD_MAX_STATIONS`.

#### **ISD\_RingBufferStop()**

`Bool`

```
ISD_RingBufferStop( ISD_TRACKER_HANDLE handle,
                    WORD stationID )
```

Stop collection. The library will continue to process data, but the contents of the ring buffer will not be altered.

`handle`      Handle to the tracking device. This is a handle returned by `ISD_OpenTracker()` or `ISD_OpenAllTrackers()`.

`stationID`   Number from 1 to `ISD_MAX_STATIONS`.

#### **ISD\_RingBufferQuery()**

`Bool`

```
ISD_RingBufferQuery( ISD_TRACKER_HANDLE handle,
                    WORD stationID,
                    ISD_STATION_DATA_TYPE *currentData,
                    DWORD *head,
                    DWORD *tail )
```

Queries the library for the latest data without removing it from the buffer or affecting the `NewData` flag. It also returns the indexes of the newest and the



oldest samples in the buffer. These can then be used to parse the buffer.

handle	Handle to the tracking device. This is a handle returned by <code>ISD_OpenTracker()</code> or <code>ISD_OpenAllTrackers()</code> .
stationID	Number from 1 to <code>ISD_MAX_STATIONS</code> .
currentData	An array of <code>ISD_STATION_DATA_TYPE</code> used as the buffer.
head	Pointer to the current head of the ring buffer.
tail	Pointer to the current tail of the ring buffer.

#### **ISD\_ResetHeading()**

Bool

```
ISD_ResetHeading( ISD_TRACKER_HANDLE handle,  
                  WORD stationID )
```

Reset heading (yaw) to zero.

handle	Handle to the tracking device. This is a handle returned by <code>ISD_OpenTracker()</code> or <code>ISD_OpenAllTrackers()</code> .
stationID	Number from 1 to <code>ISD_MAX_STATIONS</code> .

#### **ISD\_BoresightReferenced()**

Bool

```
ISD_BoresightReferenced( ISD_TRACKER_HANDLE handle,  
                          WORD stationID,  
                          float yaw,  
                          float pitch,  
                          float roll )
```

Boresight station using specific reference angles. This is useful when you need to apply a specific offset to system output. For example, if a sensor is mounted at 40 degrees relative to the HMD, you can enter 0, 40, 0 to get the system to output (0, 0, 0) for yaw, pitch, and roll, when the HMD is horizontal.

handle	Handle to the tracking device. This is a handle returned by <code>ISD_OpenTracker()</code> or <code>ISD_OpenAllTrackers()</code> .
stationID	Number from 1 to <code>ISD_MAX_STATIONS</code> .
yaw, pitch, roll	Boresight reference angles.

#### **ISD\_Boresight()**

Bool

```
ISD_Boresight( ISD_TRACKER_HANDLE handle,  
               WORD stationID,  
               Bool set )
```

Boresight, or unboresight a station. If 'set' is TRUE, all angles are reset to zero. Otherwise, all boresight settings are cleared, including those set by `ISD_ResetHeading()` and `ISD_BoresightReferenced()`.

Note that the angles are reset relative to the current yaw; if the station is at 90 degrees yaw and 0 degrees pitch/roll when this function is called, rolling the sensor (relative to its current heading) will

be considered pitch, and pitch (relative to its current heading) will be considered roll; it does **not** perform a boresight 'relative' to the current orientation vector.

handle      Handle to the tracking device. This is a handle returned by **ISD\_OpenTracker()** or **ISD\_OpenAllTrackers()**.

stationID    Number from 1 to ISD\_MAX\_STATIONS.

set            TRUE OR FALSE, to set to clear boresight, respectively.

#### **ISD\_SendScript()**

Bool

```
ISD_SendScript( ISD_TRACKER_HANDLE handle,
                char *script )
```

Send a configuration script to the tracker. Script must consist of valid commands as described in the interface protocol. Commands in the script should be terminated by the newline character '\n'. The linefeed character '\r' is added by the function and is not required.

Note that this may not be supported when using the shared memory interface, such as with sfServer, and is primarily intended for the IS-300/IS-600/IS-900 system.

handle      Handle to the tracking device. This is a handle returned by **ISD\_OpenTracker()** or **ISD\_OpenAllTrackers()**.

script      Pointer to a string containing the command script.

#### **ISD\_AuxOutput()**

Bool

```
ISD_AuxOutput( ISD_TRACKER_HANDLE handle,
                WORD stationID,
                BYTE *AuxOutput,
                WORD length )
```

Sends up to 4 output bytes to the auxiliary interface of the station specified. The number of bytes should match the number the auxiliary outputs the interface is configured to expect. If too many are specified, extra bytes are ignored.

handle      Handle to the tracking device. This is a handle returned by **ISD\_OpenTracker()** or **ISD\_OpenAllTrackers()**.

stationID    Number from 1 to ISD\_MAX\_STATIONS.

AuxOutput    An array of BYTES to send.

length      Size of AuxOutput.

### ISD\_NumOpenTrackers()

Bool

ISD\_NumOpenTrackers( WORD \*num )

The number of currently opened trackers is stored in the parameter passed to this function.

### ISD\_GetTime()

float

ISD\_GetTime( void )

Platform independent time function.

### ISD\_UdpDataBroadcast()

Bool

ISD\_UdpDataBroadcast( ISD\_TRACKER\_HANDLE handle,  
DWORD port,  
ISD\_TRACKING\_DATA\_TYPE \*trackingData,  
ISD\_CAMERA\_DATA\_TYPE \*cameraData )

Broadcast tracker data over the network using UDP broadcast.

handle	Handle to the tracking device. This is a handle returned by <b>ISD_OpenTracker()</b> or <b>ISD_OpenAllTrackers()</b> .
port	UDP port (0 to 65535).
trackingData	A <b>ISD_TRACKING_DATA_TYPE</b> structure containing the data to send, retrieved with <b>ISD_GetTrackingData()</b> .
cameraData	Pass NULL to this.

### ISD\_GetSystemHardwareInfo()

Bool

ISD\_GetSystemHardwareInfo( ISD\_TRACKER\_HANDLE handle,  
ISD\_HARDWARE\_INFO\_TYPE \*hwInfo )

Retrieve system hardware information. Note that the system is a single tracker (and will thus have one handle). For details on individual stations (such as the devices on each port of an IS-900), use **ISD\_GetStationHardwareInfo()** instead.

handle	Handle to the tracking device. This is a handle returned by <b>ISD_OpenTracker()</b> or <b>ISD_OpenAllTrackers()</b> .
hwInfo	An <b>ISD_HARDWARE_INFO_TYPE</b> structure containing the information. The structure definition is given below.

### ISD\_GetStationHardwareInfo()

Bool

```
ISD_GetStationHardwareInfo( ISD_TRACKER_HANDLE handle,
                           ISD_STATION_HARDWARE_INFO_TYPE *info,
                           WORD stationID )
```

Retrieve station hardware information. Stations are individual devices (such as a wand or head tracker) connected to a tracker (such as an IS-900).

handle      Handle to the tracking device. This is a handle returned by **ISD\_OpenTracker()** or **ISD\_OpenAllTrackers()**.

info        An **ISD\_STATION\_HARDWARE\_INFO\_TYPE** structure containing the information. The structure definition is given below.

stationID   Number from 1 to **ISD\_MAX\_STATIONS**.

### ISD\_EnterHeading()

Bool

```
ISD_EnterHeading ( ISD_TRACKER_HANDLE handle,
                   ISD_STATION_HARDWARE_INFO_TYPE *info,
                   WORD stationID,
                   float yaw )
```

Provide external yaw data (degrees) to the DLL for use in the Kalman filter. Once provided, this data will be used instead of data from the compass, until the sensor is re-initialized. It should be called at a regular rate to keep providing updated heading information. This function is typically used for special scenarios and is not needed for regular tracking.

handle      Handle to the tracking device. This is a handle returned by **ISD\_OpenTracker()** or **ISD\_OpenAllTrackers()**.

stationID   Number from 1 to **ISD\_MAX\_STATIONS**.

yaw         The current yaw value to use instead of the compass-provided yaw.

### ISD\_GetPortWirelessInfo()

Bool

```
ISD_GetPortWirelessInfo( ISD_TRACKER_HANDLE handle,
                          WORD port,
                          ISD_PORT_WIRELESS_INFO_TYPE *info )
```

Retrieve wireless configuration information.

handle      Handle to the tracking device. This is a handle returned by **ISD\_OpenTracker()** or **ISD\_OpenAllTrackers()**.

port        Station or port to get info from, starting at 0 for the first port.

info        An **ISD\_PORT\_WIRELESS\_INFO\_TYPE** structure containing the information. The structure definition is given below.

## API Data Structures

### ISD\_TRACKER\_INFO\_TYPE

```
typedef struct {  
    float    LibVersion;  
    DWORD    TrackerType;  
    DWORD    TrackerModel;  
    DWORD    Port;  
    DWORD    RecordsPerSec;  
    float    KBitsPerSec;  
    DWORD    SyncState;  
    float    SyncRate;  
    DWORD    SyncPhase;  
    DWORD    Interface;  
    DWORD    UltTimeout;  
    DWORD    UltVolume;  
    DWORD    dwReserved4;  
    float    FirmwareRev;  
    float    fReserved2;  
    float    fReserved3;  
    float    fReserved4;  
    Bool     LedEnable;  
    Bool     bReserved2;  
    Bool     bReserved3;  
    Bool     bReserved4;  
}  
ISD_TRACKER_INFO_TYPE;
```

#### LibVersion

InterSense library version (version of DLL or shared library).

#### TrackerType

One of the values defined in ISD\_SYSTEM\_TYPE

#### TrackerModel

One of the values defined in ISD\_SYSTEM\_MODEL

#### Port

Number of the hardware port the tracker is connected to. Starts with 1.

#### RecordsPerSec

Communication statistics (number of data records/sec from tracker).

#### KBitsPerSec

Communications statistics (Kb/sec of data from tracker).

**SyncState**

Applies to IS-X Series devices only. Can be one of 4 values:

- 0 - OFF, system is in free run
- 1 – Not used
- 2 - ON, hardware genlock frequency is specified by the user
- 3 - ON, no hardware signal, lock to the user specified frequency

**SyncRate**

Sync frequency - number of hardware sync signals per second, or, if SyncState is 3 - data record output frequency.

**SyncPhase**

The time within the sync period at which a data record is transmitted. The phase point is specified as a percentage of the sync period. 0% (the default) instructs the tracker to output a data record as soon as possible after the sync period begins. 100% delays the output of a record as much as possible before the next sync period begins.

**Interface**

Hardware interface type, as defined in `ISD_INTERFACE_TYPE`.

**UltTimeout**

IS-900 only, ultrasonic timeout (sampling rate).

**UltVolume**

IS-900 only, ultrasonic speaker volume.

**FirmwareRev**

Firmware revision for tracker.

**LedEnable**

IS-900 only, blue led on the SoniDiscs enable flag.

## ISD\_STATION\_INFO\_TYPE

This data structure is used to get and set station configuration, using `ISD_GetStationConfig()` and `ISD_SetStationConfig()`.

```
typedef struct {
    DWORD    ID;
    Bool     State;
    Bool     Compass;
    LONG     InertiaCube;
    DWORD    Enhancement;
    DWORD    Sensitivity;
    DWORD    Prediction;
    DWORD    AngleFormat;
    Bool     TimeStamped;
    Bool     GetInputs;
    Bool     GetEncoderData;
    BYTE     CompassCompensation;
    BYTE     ImuShockSuppression;
    BYTE     UrmRejectionFactor;
    BYTE     GetAHRSData;
    DWORD    CoordFrame;
    DWORD    AccelSensitivity;
    float    fReserved1;
    float    fReserved2;
    float    TipOffset[3];
    float    fReserved3;
    Bool     GetCameraData;
    Bool     GetAuxInputs;
    Bool     GetCovarianceData;
    Bool     GetExtendedData;
}
ISD_STATION_INFO_TYPE;
```

### ID

A unique number identifying a station. It is the same as that passed to the `ISD_SetStationConfig()` and `ISD_GetStationConfig()` functions and can be 1 to `ISD_MAX_STATIONS`.

### State

TRUE if on, FALSE if off. InertiaCubes are considered to be a tracking system consisting of one station, which cannot be turned off, so this field will always be `TRUE`. The IS-900 may have up to 7 stations connected.

### Compass

Only available for InertiaCube devices. For all others this setting is always 2. This controls the state of the compass component of the InertiaCube. Compass is only used when station is configured for GEOS or Dual modes, in Fusion mode compass readings are not used, regardless of this setting. When station is configured for full compass mode (2), the readings produced by the magnetometers inside the InertiaCube are used as absolute reference orientation for yaw. Compass can be affected by metallic objects and electronic equipment in close proximity to an InertiaCube. Older versions of tracker firmware supported only 0 and 1, which stood for ON or OFF. Please use the new notation; the API will correctly interpret the settings. Setting 1 is for special use cases and should not be used unless recommended by InterSense.

**InertiaCube**

InertiaCube associated with this station. If no InertiaCube is assigned, this number is -1. Otherwise, it is a positive number 1 to `ISD_MAX_STATIONS`. Only relevant for IS-300 and IS-600 Series devices. For IS-900 systems, it is always the same as the station number, for InterTrax and InertiaCubes it's always 1.

**Enhancement**

In order to provide the best performance for a large range of various applications, three levels of perceptual enhancement are available. None of the modes introduces any additional latency. The InterTrax is restricted to Mode 2.

Mode 0 provides the best accuracy. The inertial tracker uses gyros to measure angular rotation rates for computing the sensor's orientation. To compensate for the gyroscopic drift, depending on the configuration, the tracker may use accelerometers, magnetometers or SoniDiscs to measure the actual physical orientation of the sensor. That data is then used to compute the necessary correction. In Mode 0 correction adjustments are made immediately, no jitter reduction algorithms are used. This results in somewhat jumpy output (not recommended for head tracking) but with lower RMS error. Use this mode for accuracy testing or for any application that requires best accuracy.

Mode 1 provides accuracy similar to that of mode 0, with an addition of a jitter reduction algorithm. This algorithm reduces the accuracy by only a small amount and does not add any latency to the measurements. Mode 1 is recommended for augmented reality applications (i.e. overlaying or mixing both virtual and real objects in a visualization system.)

Mode 2 is recommended for use with HMD or other immersive applications. The drift correction adjustments are made smoothly and only while the sensor is moving, so as to be transparent to the user.

**Sensitivity**

This setting is only used when Perceptual Enhancement Level is set to 1 or 2. It controls the minimum angular rotation rate picked up by the InertiaCube. Default is level 3. Increasing sensitivity does not increase latency during normal movements. It may, however, result in some small residual movements for a couple of seconds after the sensor has stopped. If your application requires sensitivity greater than maximum provided by this control, you must use Perceptual Enhancement level 0. For InterTrax this value is fixed to default and can't be changed.



**Prediction**

Inertial sensors can predict motion up to 50 ms into the future, which compensates for graphics rendering delays and further contributes to eliminating simulator lag. Supported by IS-300, IS-600, IS-900 and InertiaCubes. Not available for the InterTrax.

**AngleFormat**

ISD\_EULER or ISD\_QUATERNION. The Euler angles are defined as rotations about Z, then Y, then X in body frame. Angles are returned in degrees. Default is ISD\_EULER.

**TimeStamped**

TRUE if time stamp is requested, default is FALSE.

**GetInputs**

TRUE if button and joystick data is requested, default is FALSE.

**GetEncoderData**

TRUE if raw encoder data is requested, default is FALSE.

**CompassCompensation**

This setting controls how Magnetic Environment Calibration is applied. This calibration calculates nominal field strength and dip angle for the environment in which the sensor is used. Based on these values, the system can assign a weight to compass measurements, allowing it to reject bad measurements. Values from 0 to 3 are accepted. If CompassCompensation is set to 0, the calibration is ignored and all compass data is used. Higher values result in a tighter rejection threshold, resulting in more measurements being rejected. If the sensor is used in an environment with significant magnetic interference this can result in drift due to insufficient compensation from the compass data. Default setting is 2.

Note that the sensor must be calibrated in the ISDemo Compass Calibration Tool for this setting to have any effect.

**ImuShockSuppression**

This setting controls how the system deals with sharp changes in IMU data that can be caused by shock or impact. Sensors may experience momentary rotation rates or accelerations that are outside of the specified range, resulting in undesirable behavior. By turning on shock suppression you can have the system filter out corrupted data. Values 0 (OFF) to 2 are accepted, with higher values resulting in greater filtering.

**UrmRejectionFactor**

This setting controls the rejection threshold for ultrasonic measurements. Currently, it is implemented only for the IS-900 PCTracker. Default setting is 4, which results in measurements with range errors greater than 4 times the average to be rejected. Please do not change this setting without first consulting with InterSense technical support.

**GetAHRSDData**

Obtain AHRSD data from sensor instead of calculating it from sensor data. Only supported by the IC4 product (with FW  $\geq$  5). Note that enabling this will increase current consumption by the sensor (and thereby reduce battery runtime on battery powered sensors). It is recommended only for testing AHRSD performance in applications that already use the isense.dll (in anticipation of creating an embedded version that talks directly to the IC4). After setting, use ISD\_GetStationConfig() to verify whether it is being used or not (as it requires FW  $\geq$  5).

**CoordFrame**

Coordinate frame in which position and orientation data is reported. Can be ISD\_DEFAULT\_FRAME or ISD\_VSET\_FRAME. Second is used for camera tracker only. Default is ISD\_DEFAULT\_FRAME.

**AccelSensitivity**

AccelSensitivity is used for 3-DOF tracking with InertiaCube products only. It controls how fast tilt correction, using accelerometers, is applied. Valid values are 1 to 4, with 2 as default.

Level 1 reduces the amount of tilt correction during movement. While it will prevent any effect linear accelerations may have on pitch and roll, it will also reduce stability and dynamic accuracy. It should only be used in situations when sensor is not expected to experience a lot of movement.

Level 2 (default) is best for head tracking in static environment, with user seated.

Level 3 allows for more aggressive tilt compensation, appropriate when sensor is moved a lot, for example, when the user is walking for long periods of time.

Level 4 allows for even greater tilt corrections. It will reduce orientation accuracy by allowing linear accelerations to effect orientation, but increase stability. This level is appropriate for when the user is running, or in other situations where the sensor experiences a great deal of movement.

**TipOffset**

Offset of the reported position from the physical point being tracked. This is only applicable to system capable of tracking position.

**GetCameraData**

TRUE to get computed FOV, aperture, etc. default is FALSE.

**GetAuxInputs**

TRUE to get values from auxiliary inputs connected to the I<sup>2</sup>C port in the MicroTrax device.

## ISD\_TRACKING\_DATA\_TYPE

This data structure is used to return current data for a station, including position, orientation, time stamp, button and analog channel state. It is passed to `ISD_GetTrackingData()` as part of `ISD_TRACKING_DATA_TYPE`

```
typedef struct {
    ISD_STATION_DATA_TYPE Station[ISD_MAX_STATIONS];
}
ISD_TRACKING_DATA_TYPE;
```

```
typedef struct {
    BYTE    TrackingStatus;
    BYTE    NewData;
    BYTE    CommIntegrity;
    BYTE    BatteryState
    float   Euler[3];
    float   Quaternion[4];
    float   Position[3];
    float   TimeStamp;
    float   StillTime;
    float   BatteryLevel;
    float   CompassYaw;

    Bool     ButtonState[ISD_MAX_BUTTONS];
    short    AnalogData[ISD_MAX_CHANNELS];
    BYTE     AuxInputs[ISD_MAX_AUX_INPUTS];

    float    AngularVelBodyFrame[3];
    float    AngularVelNavFrame[3];
    float    AccelBodyFrame[3];
    float    AccelNavFrame[3];
    float    VelocityNavFrame[3];
    float    AngularVelRaw[3];
    BYTE     MeasQuality;
    BYTE     HardIronCal;
    BYTE     SoftIronCal;
    BYTE     EnvironmentalCal;

    DWORD    TimeStampSeconds;
    DWORD    TimeStampMicroSec;

    DWORD    OSTimeStampSeconds;
    DWORD    OSTimeStampMicroSec;

    BYTE     CompassQuality;

    float    Reserved[54];
    float    Temperature;
    float    MagBodyFrame[3];
}
ISD_STATION_DATA_TYPE;
```

**TrackingStatus**

Tracking status byte. Available only with IS-900 firmware versions 4.13 and higher, and isense.dll versions 3.54 and higher. It is a value from 0 to 255 that represents tracking quality. 0 represents lost.

**NewData**

TRUE if this is new data. Every time **ISD\_GetData()** is called this flag is reset.

**CommIntegrity**

Communication integrity of wireless link (percentage of packets received from tracker, 0-100%)

**BatteryState**

Certain wireless devices only (0=N/A, 1=Low, 2=OK). Not currently used by MiniTrax or MicroTrax stations.

**Euler**

Orientation in Euler angle format (Yaw, Pitch, Roll)

**Quaternion**

Orientation in Quaternion format (W,X,Y,Z)

**Position**

Station position in meters.

**TimeStamp**

Timestamp in seconds, reported only if requested

**StillTime**

InertiaCube and PC-Tracker products only, whether sensor is still

**BatteryLevel**

Battery voltage, if available. Upper range may be limited, e.g. max 6.0V reported for IC4.

**CompassYaw**

Magnetometer heading, computed based on current orientation. Available for InertiaCube products only, such as IC2, IC3 and IC2+

**ButtonState**

Only if requested.

**AnalogData**

Only if requested. Current hardware is limited to 10 channels, only 2 are used. The only device using this is the IS-900 wand that has a built-in analog joystick. Channel 1 is x-axis rotation, channel 2 is y-axis rotation. Values are from 0 to 255, with 127 representing the center.

**AuxInputs**

Only if requested.

**AngularVelBodyFrame**

rad/sec, in sensor body coordinate frame. Reported as rates about X, Y and Z axes, corresponding to Roll, Pitch, Yaw order. This is the processed angular rate, with current biases removed. This is the angular rate used to produce orientation updates.

**AngularVelNavFrame**

rad/sec, in world coordinate frame, with boresight and other transformations applied. Reported as rates about X, Y and Z axes, corresponding to Roll, Pitch, Yaw order.

**AccelBodyFrame**

meter/sec<sup>2</sup>, in sensor body coordinate frame. These are the accelerometer measurements in the sensor body coordinate frame. Only factory calibration is applied to this data, gravity component is not removed. Reported as accelerations along X, Y and Z axes.

**AccelNavFrame**

meters/sec<sup>2</sup>, in the navigation (earth) coordinate frame. This is the accelerometer measurements with calibration, current sensor orientation applied, and gravity subtracted. This is the best available estimate of tracker acceleration. Reported as accelerations along X, Y and Z axes.

**VelocityNavFrame**

meters/sec, 6-DOF systems only. Reported as velocity along X, Y and Z axes.

**AngularVelRaw**

Raw gyro output, only factory calibration is applied. Some errors due to temperature dependant gyro bias drift will remain.

**MeasQuality**

Ultrasonic Measurement Quality (IS-900 only, firmware  $\geq 4.26$ )

**HardIronCal**

1 if Hard Iron Compass calibration exists and is being applied, 0 otherwise.

**SoftIronCal**

1 if Soft Iron Compass calibration exists and is being applied, 0 otherwise.

**EnvironmentalCal**

1 if Environmental Compass calibration exists. See CompassCompensation field more information.

**TimeStampSeconds****TimeStampMicroSec**

Fractional part of the Time Stamp in micro-seconds. These fields may be combined to avoid loss of precision that results from the TimeStamp field when collecting long term data (floating point resolution decreases with higher values).

**OSTimeStampSeconds****OSTimeStampMicroSec**

Data record arrival Time Stamp (second and fractional portion) based on OS time.

**CompassQuality**

If Environmental Calibration exists this value contains the calculated quality of the compass measurement based on deviation from nominal dip angle and magnitude values. Values are 0-100.

**Temperature**

Currently available for InertiaCube4 only. The current sensor temperature, in degrees Celsius.

**MagBodyFrame**

3DOF sensors only. Magnetometer data along the X, Y, and Z axes. Units are nominally in Gauss, and factory calibration is applied. Note, however, that most sensors are not calibrated precisely since the absolute field strength is not necessary to for tracking purposes. Relative magnitudes should be accurate, however. Fixed metal compass calibration may rescale the values.

## ISD\_HARDWARE\_INFO\_TYPE

This data structure is used to return system hardware information using `ISD_GetSystemHardwareInfo()`. For more detailed descriptions of elements in the structure, please reference the comments in the `isense.h` file.

```
typedef struct {
    Bool    Valid;

    DWORD   TrackerType;
    DWORD   TrackerModel;
    DWORD   Port;
    DWORD   Interface;
    Bool    OnHost;
    DWORD   AuxSystem;
    float   FirmwareRev;

    char     ModelName[128];

    struct {
        Bool    Position;
        Bool    Orientation;
        Bool    Encoders;
        Bool    Prediction;
        Bool    Enhancement;
        Bool    Compass;
        Bool    SelfTest;
        Bool    ErrorLog;

        Bool    UltVolume;
        Bool    UltGain;
        Bool    UltTimeout;
        Bool    PhotoDiode;

        DWORD   MaxStations;
        DWORD   MaxImus;
        DWORD   MaxFPses;
        DWORD   MaxChannels;
        DWORD   MaxButtons;

        Bool    MeasData;
        Bool    DiagData;
        Bool    PseConfig;
        Bool    ConfigLock;

        float   UltMaxRange;
        float   fReserved2;
        float   fReserved3;
        float   fReserved4;

        Bool    CompassCal;
        Bool    bReserved2;
        Bool    bReserved3;
        Bool    bReserved4;

        DWORD   dwReserved1;
        DWORD   dwReserved2;
        DWORD   dwReserved3;
        DWORD   dwReserved4;
    }
}
```

```
Capability;  
  
Bool    bReserved1;  
Bool    bReserved2;  
Bool    bReserved3;  
Bool    bReserved4;  
  
DWORD   BaudRate;  
DWORD   NumTestLevels;  
DWORD   dwReserved3;  
DWORD   dwReserved4;  
  
float    fReserved1;  
float    fReserved2;  
float    fReserved3;  
float    fReserved4;  
  
char     cReserved1[128];  
char     cReserved2[128];  
char     cReserved3[128];  
char     cReserved4[128];  
}  
ISD_HARDWARE_INFO_TYPE;
```



## ISD\_STATION\_HARDWARE\_INFO\_TYPE

This data structure is used to return station (individual tracking device) hardware information using `ISD_GetStationHardwareInfo()`. For more detailed descriptions of elements in the structure, please reference the comments in the `isense.h` file.

```
typedef struct {
    Bool    Valid;
    DWORD   ID;
    char    DescVersion[20];
    float   FirmwareRev;
    DWORD   SerialNum;
    char    CalDate[20];
    DWORD   Port;

    struct {
        Bool    Position;
        Bool    Orientation;
        DWORD   Encoders;
        DWORD   NumChannels;
        DWORD   NumButtons;
        DWORD   AuxInputs;
        DWORD   AuxOutputs;
        Bool    Compass;
        Bool    bReserved1;
        Bool    bReserved2;
        Bool    bReserved3;
        Bool    bReserved4;
        DWORD   dwReserved1;
        DWORD   dwReserved2;
        DWORD   dwReserved3;
        DWORD   dwReserved4;
    }
    Capability;

    Bool    bReserved1;
    Bool    bReserved2;
    Bool    bReserved3;
    Bool    bReserved4;
    DWORD   Type;
    DWORD   DeviceID;
    DWORD   dwReserved3;
    DWORD   dwReserved4;

    float   fReserved1;
    float   fReserved2;
    float   fReserved3;
    float   fReserved4;

    char    cReserved1[128];
    char    cReserved2[128];
    char    cReserved3[128];
    char    cReserved4[128];
}
ISD_STATION_HARDWARE_INFO_TYPE;
```

## ISD\_PORT\_WIRELESS\_INFO\_TYPE

This data structure is used to information about the wireless hardware on a given port, using **ISD\_GetPortWirelessInfo()**. The `radioVersion` field can be used to check the type of radio hardware:

2.4 GHz (Aerocomm, radio used with older MiniTrax trackers): **15** or **31**  
2.4 GHz (Chipcon, MicroTrax only): **128**  
900 MHz (MicroTrax only): **144**  
868 MHz (MicroTrax only): **160**

```
typedef struct {  
    Bool valid;  
  
    LONG status;  
    Bool wireless;  
    DWORD channel;  
    DWORD id[4];  
    DWORD radioVersion;  
  
    DWORD dReserved1;  
    DWORD dReserved2;  
    DWORD dReserved3;  
    DWORD dReserved4;  
}  
ISD_PORT_WIRELESS_INFO_TYPE;
```