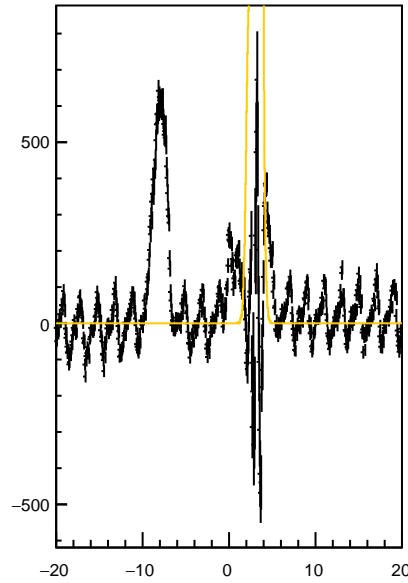
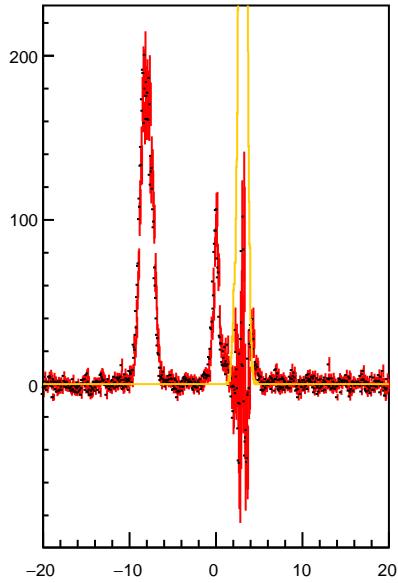


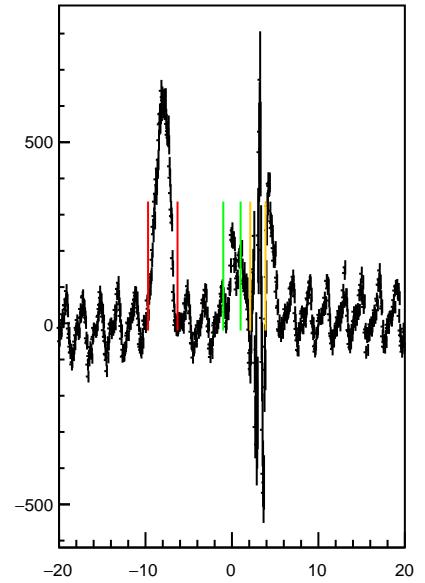
No Z cut



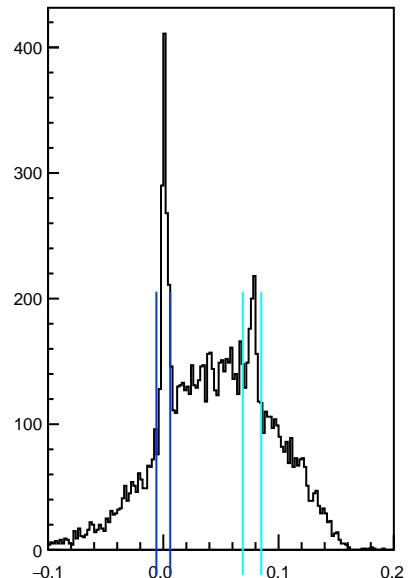
Cointime (Kaon) AC1<5.000000, 0.000000<AC2<0.000000 cut



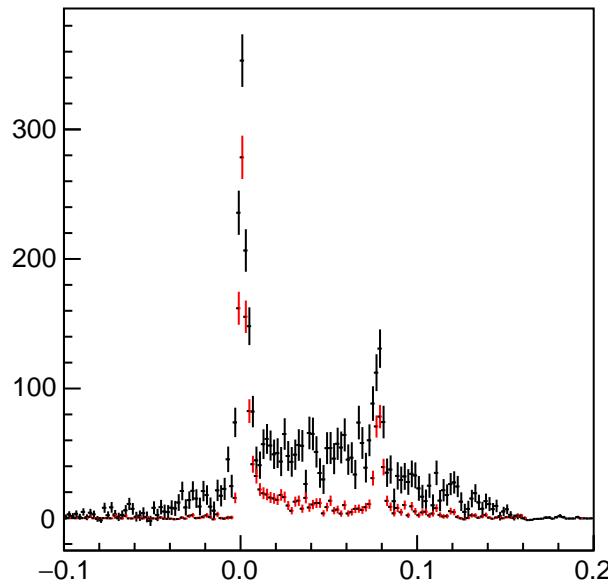
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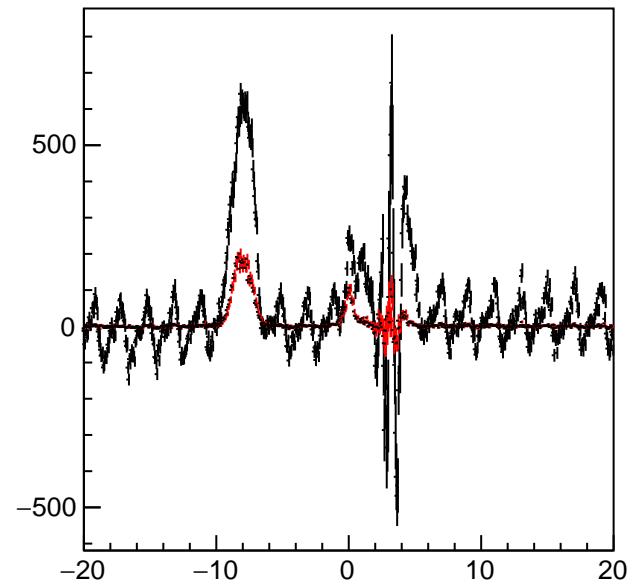
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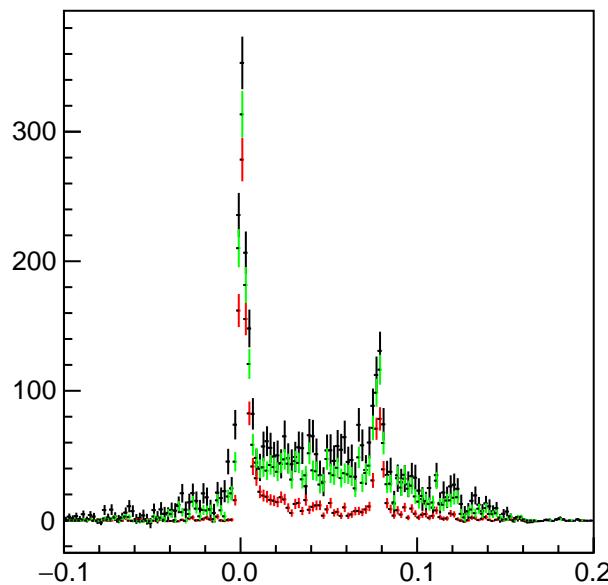
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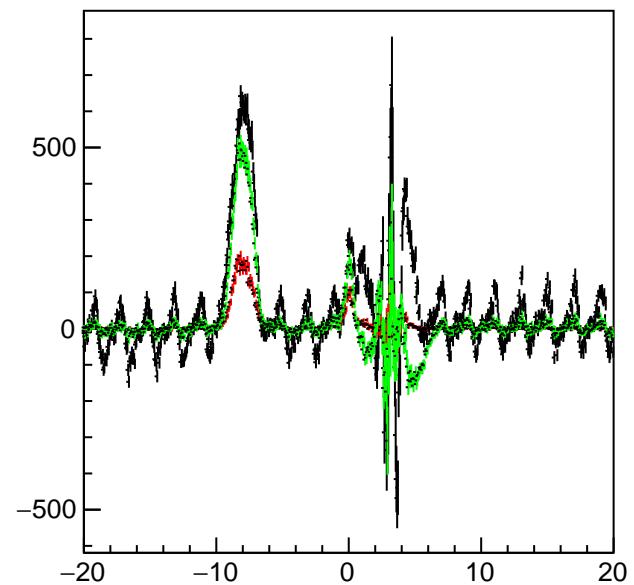
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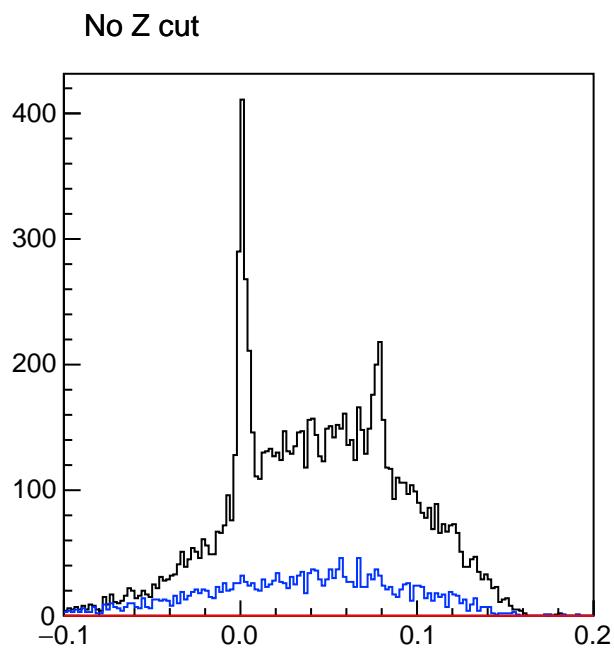
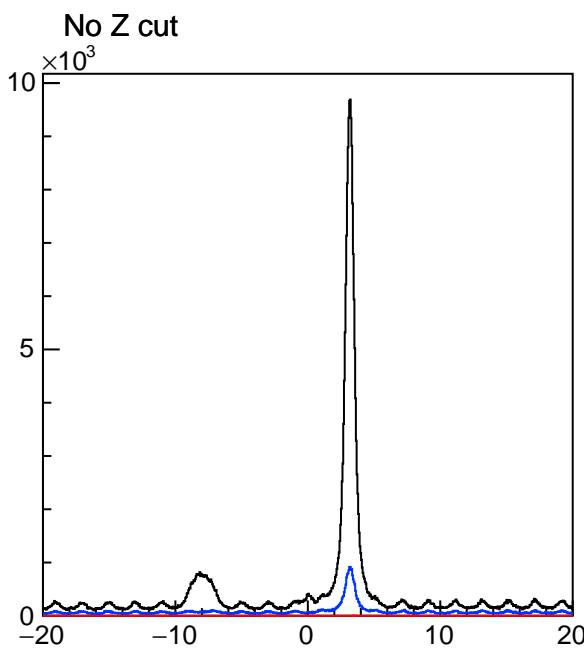
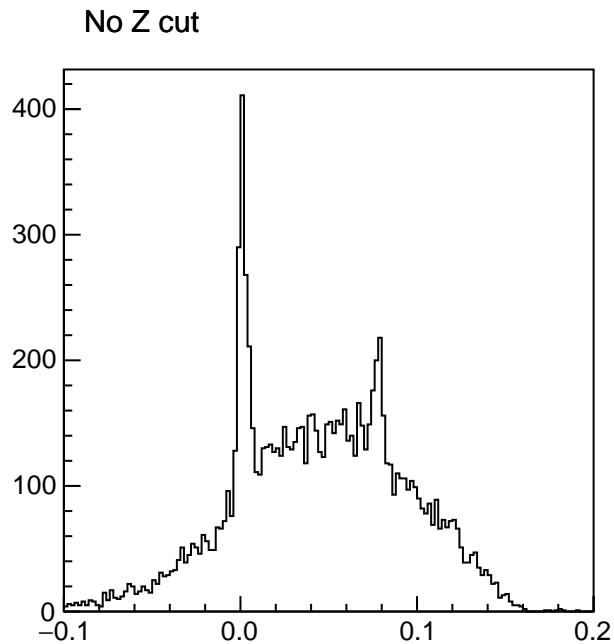
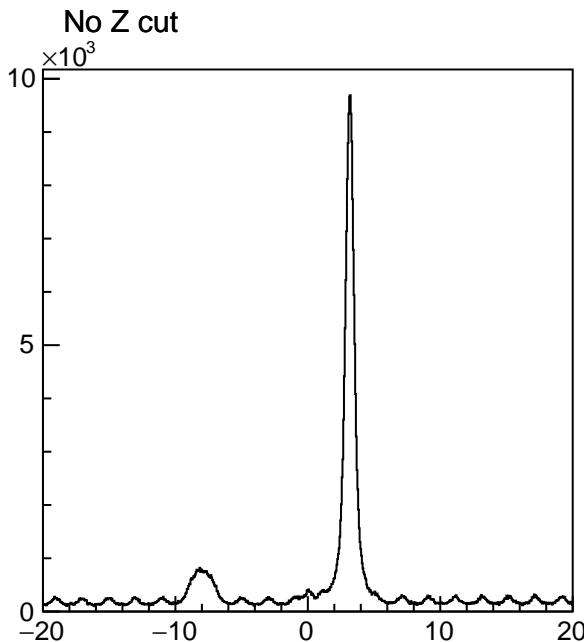


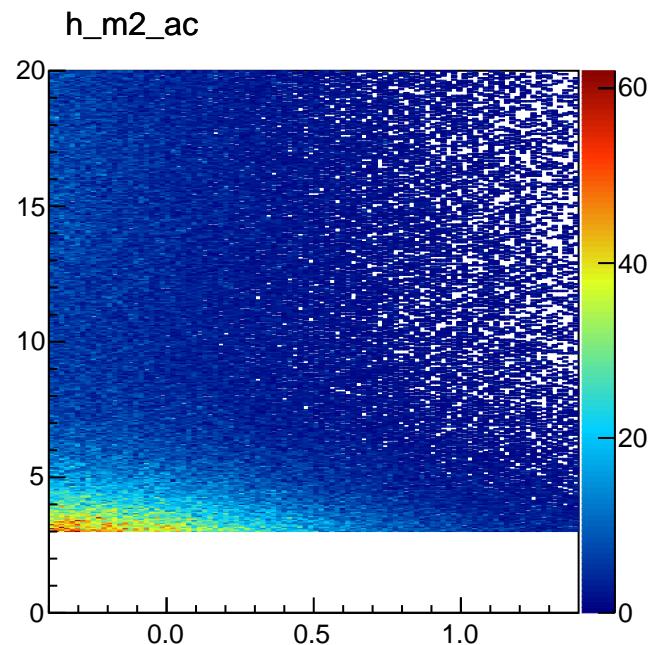
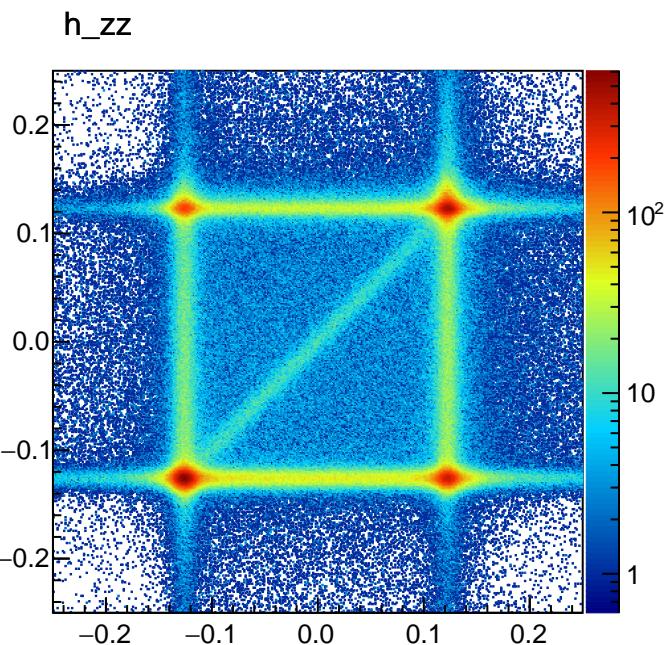
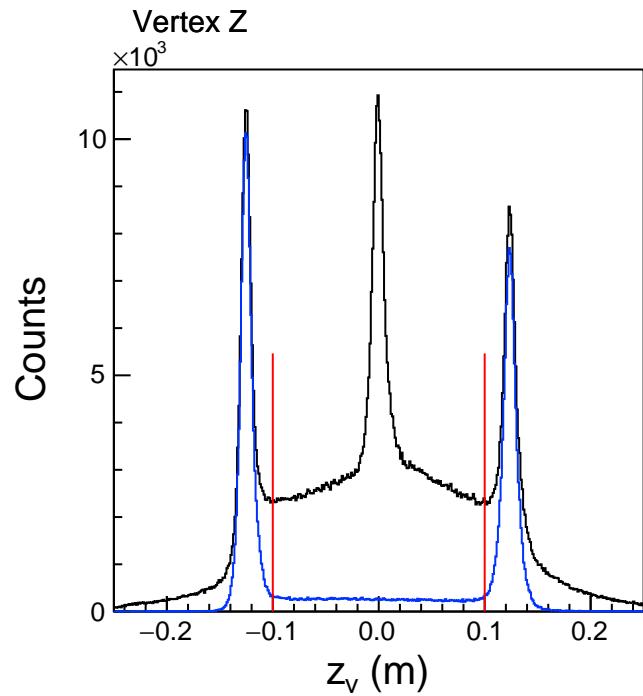
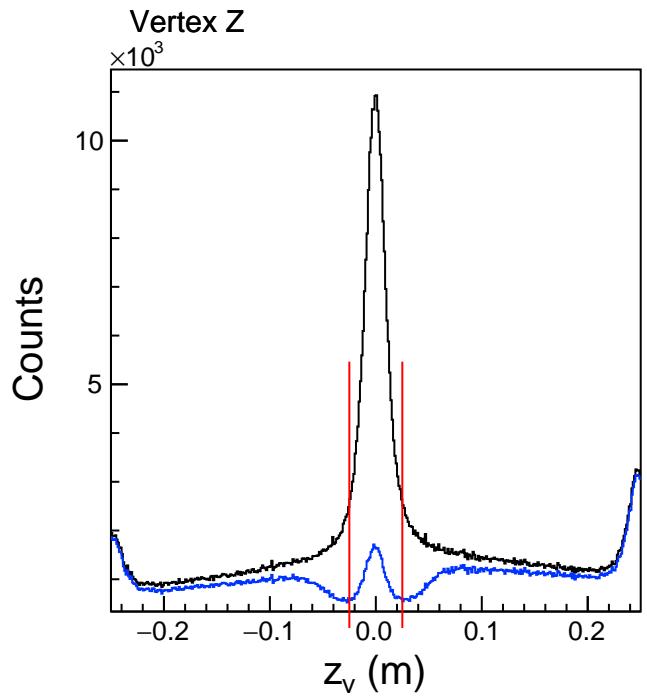
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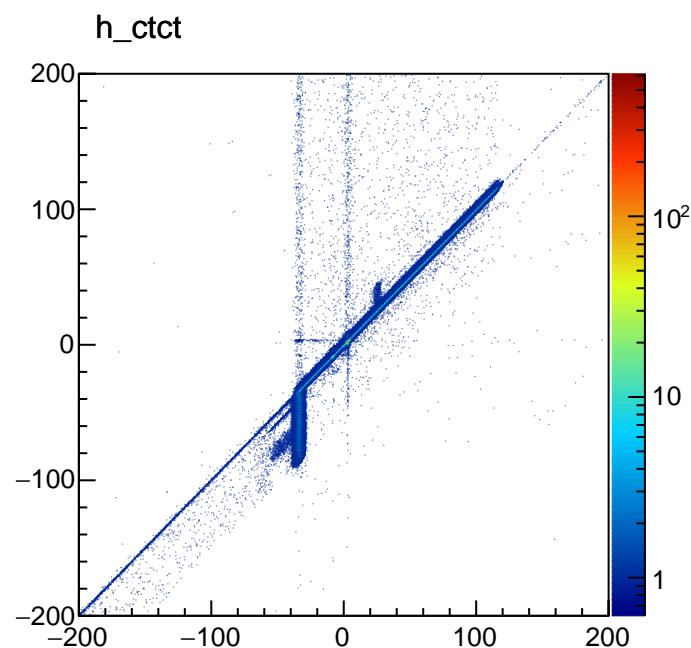
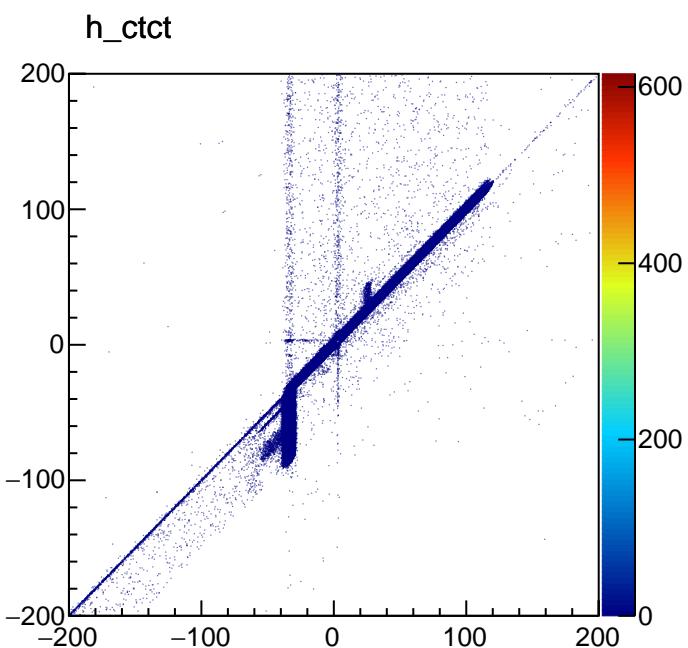
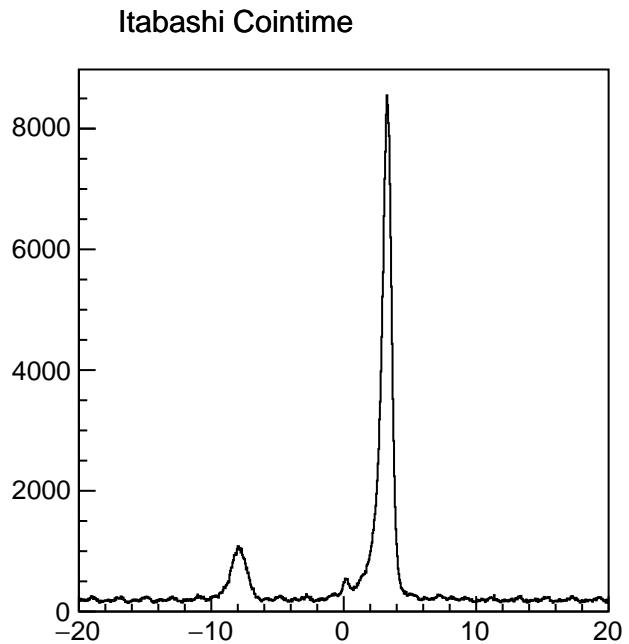
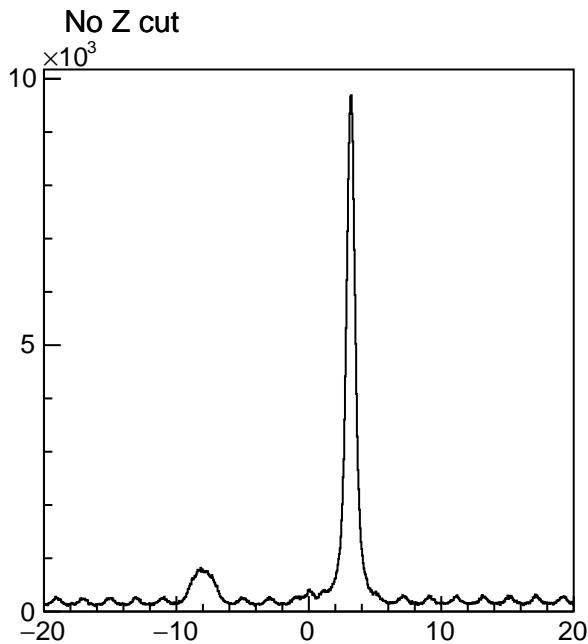


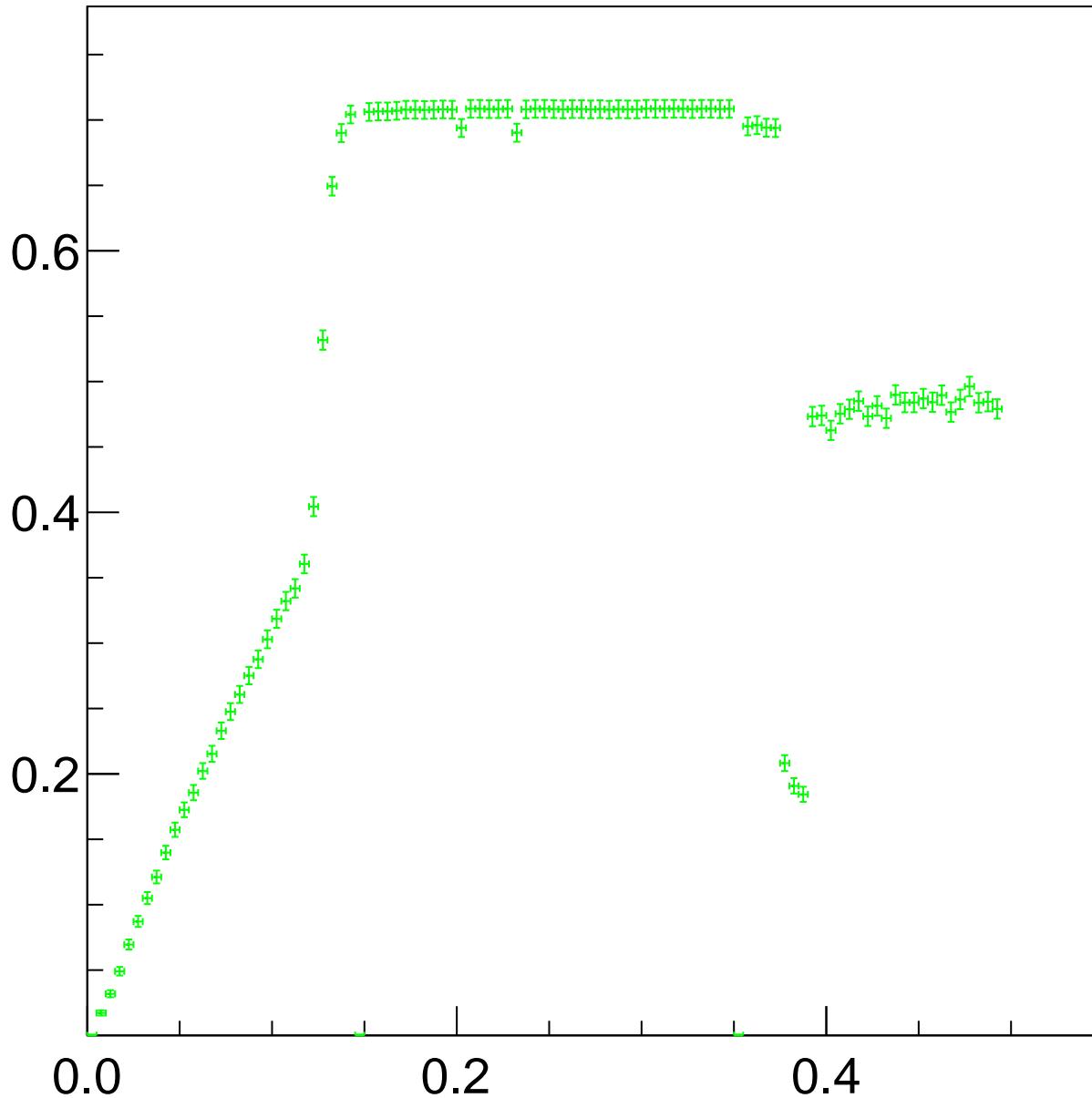
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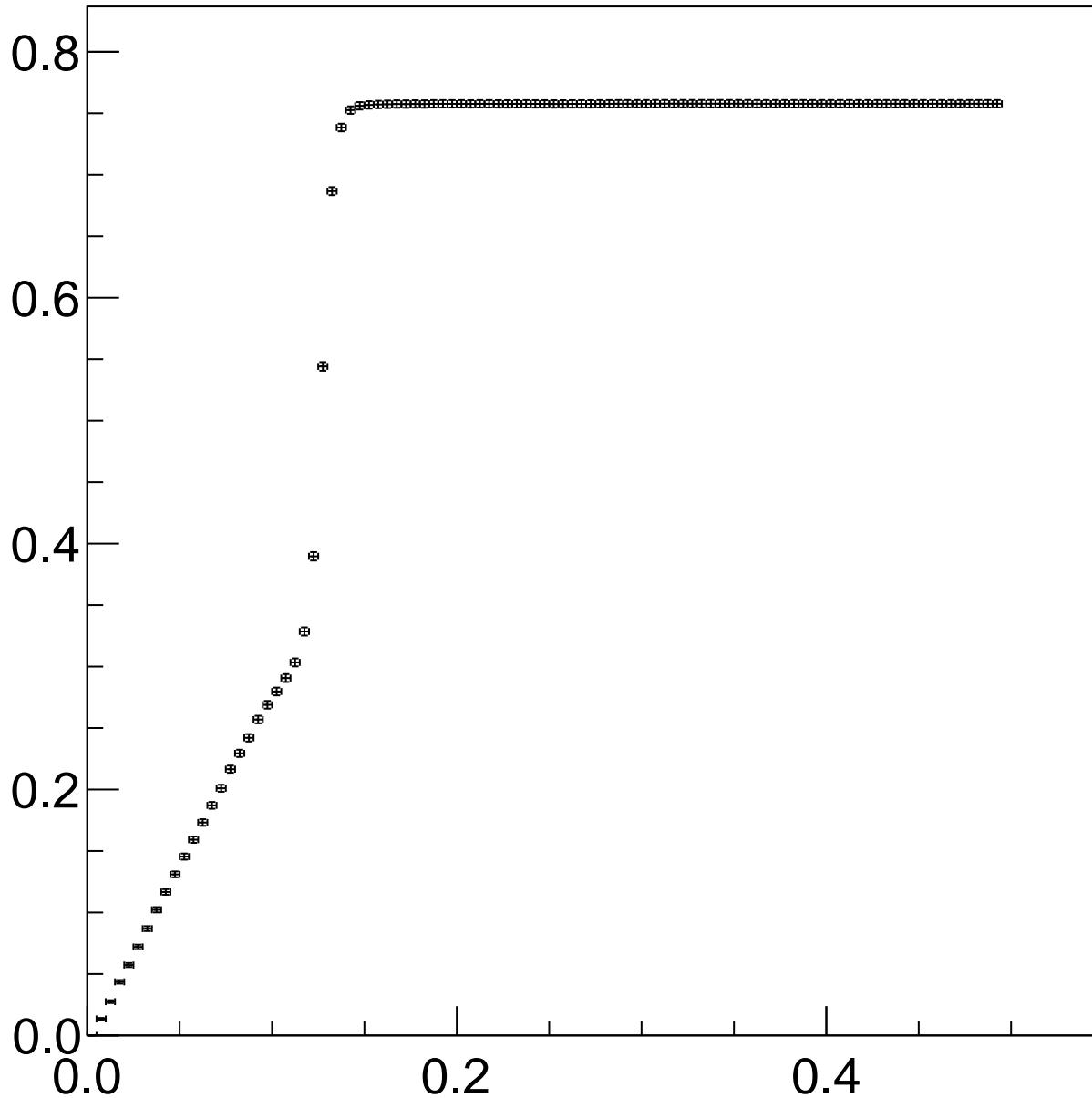




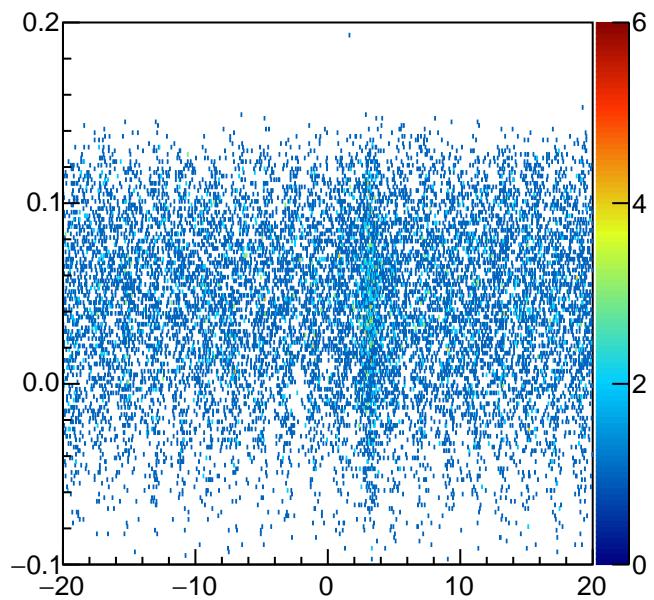




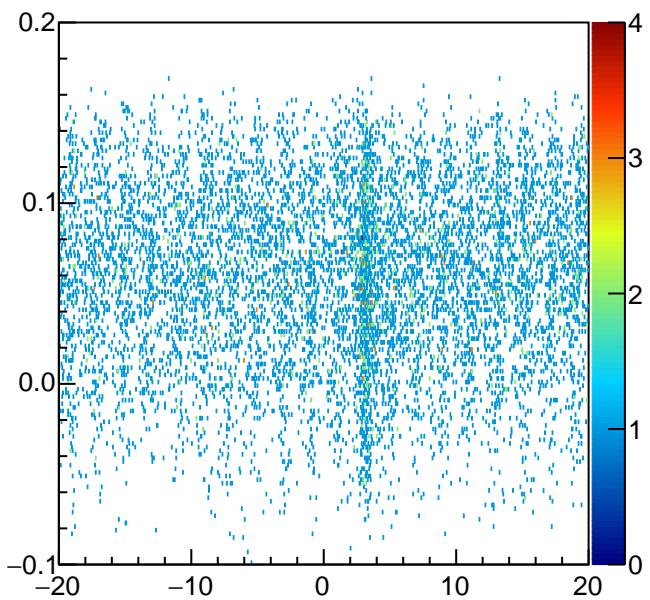




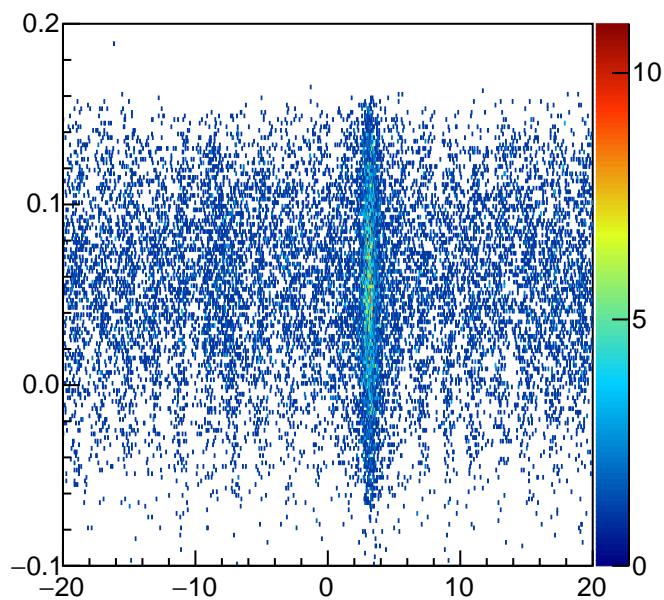
$h_{zz1}$



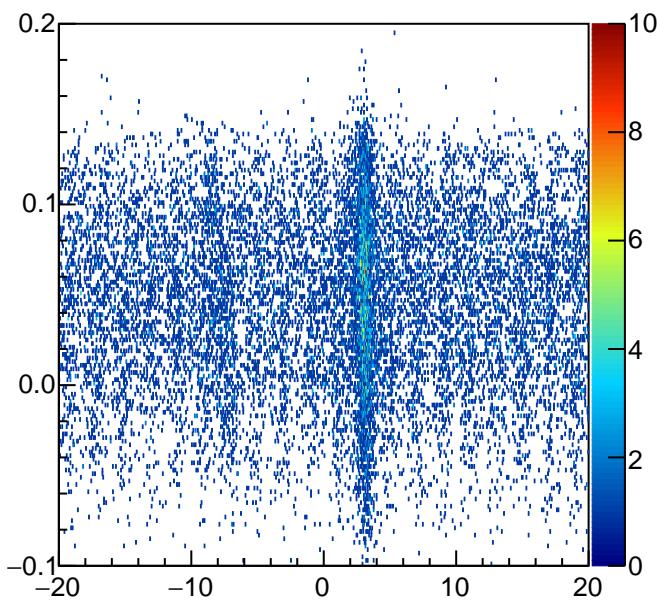
$h_{zz2}$



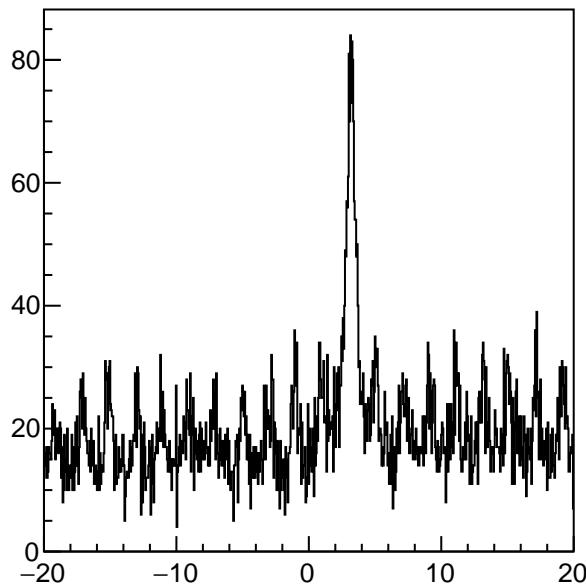
$h_{zz3}$



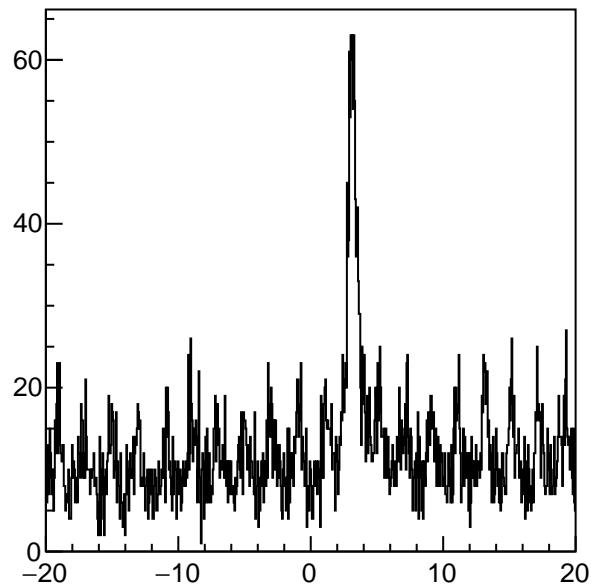
$h_{zz4}$



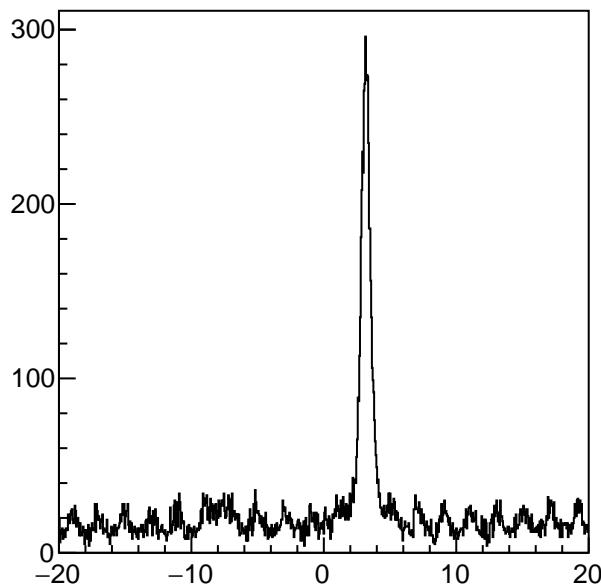
$h_{z1}$



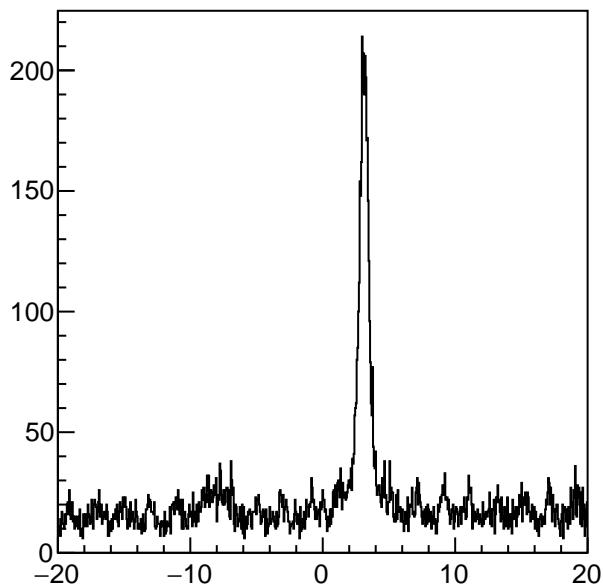
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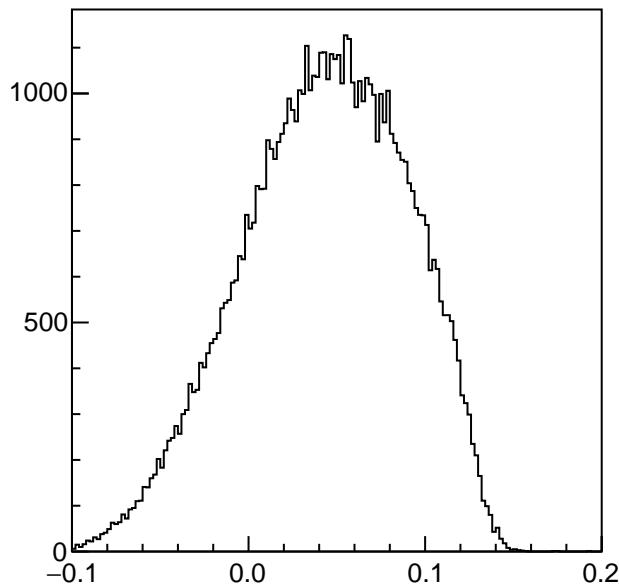
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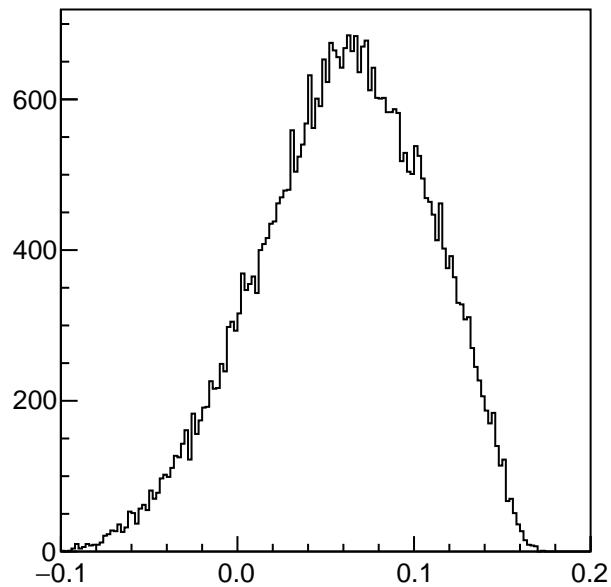
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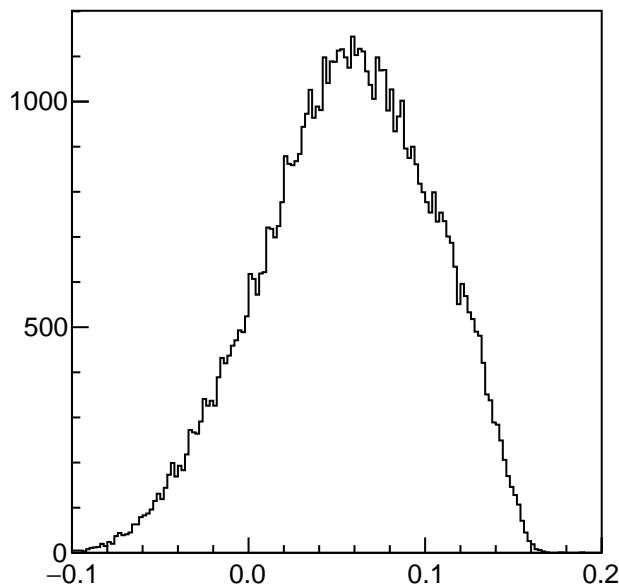
$h_{z11}$



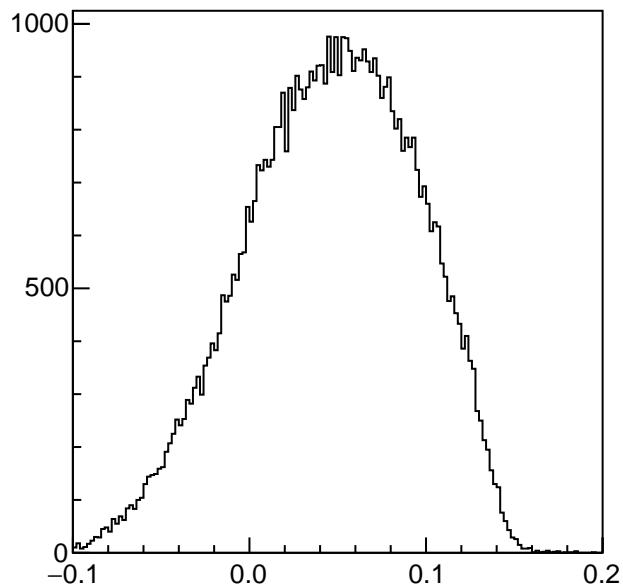
$h_{z22}$

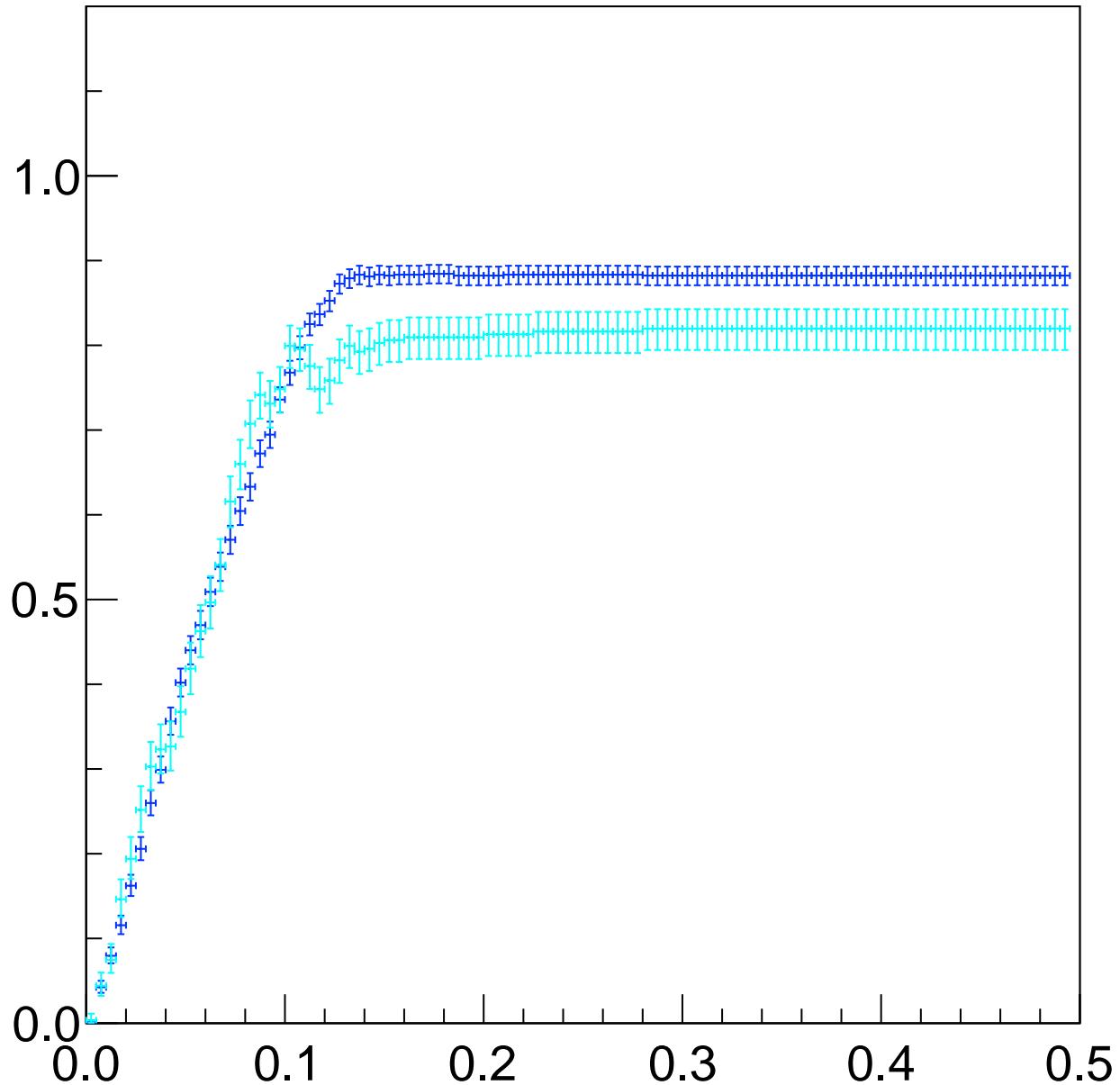


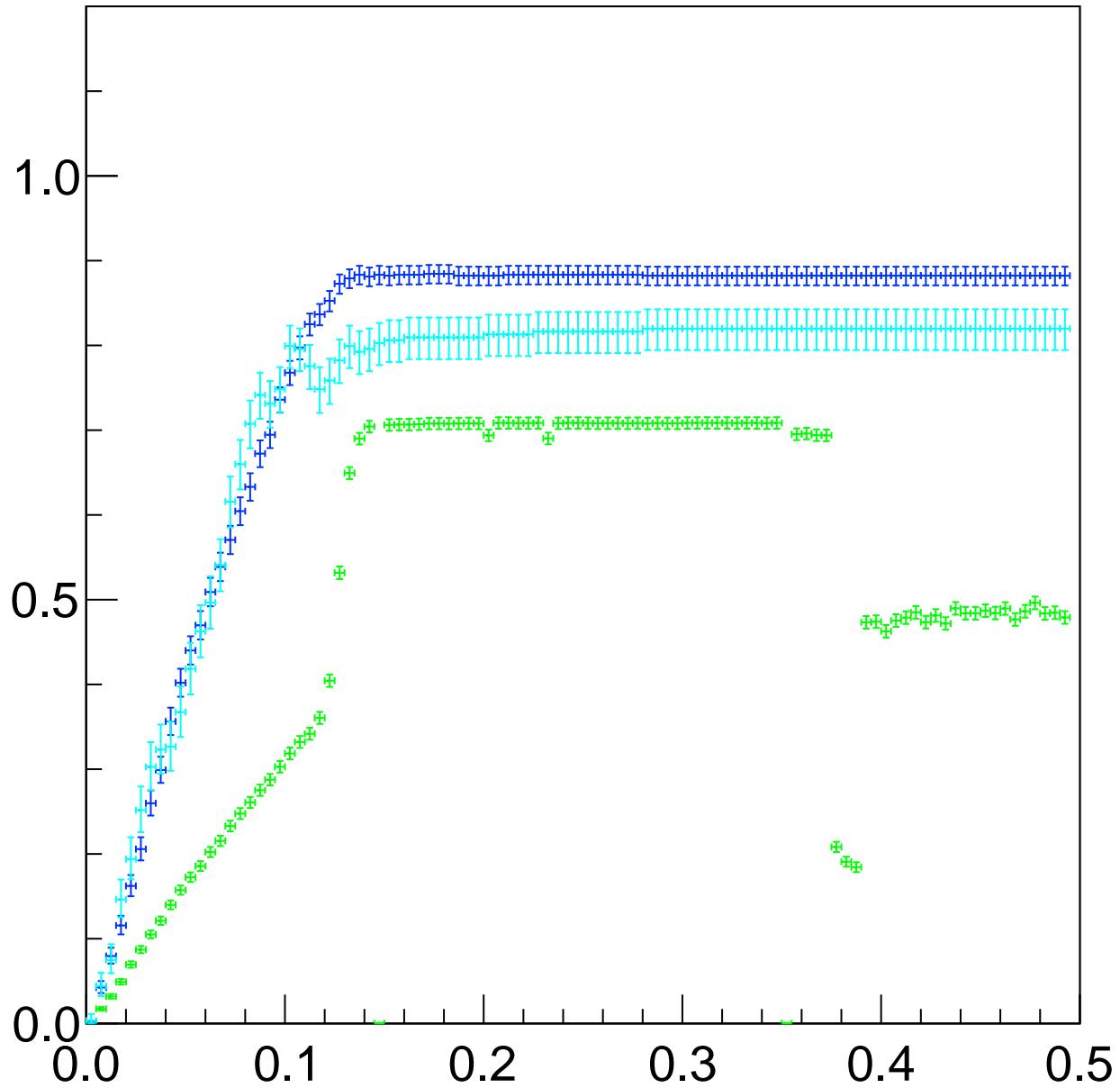
$h_{z33}$



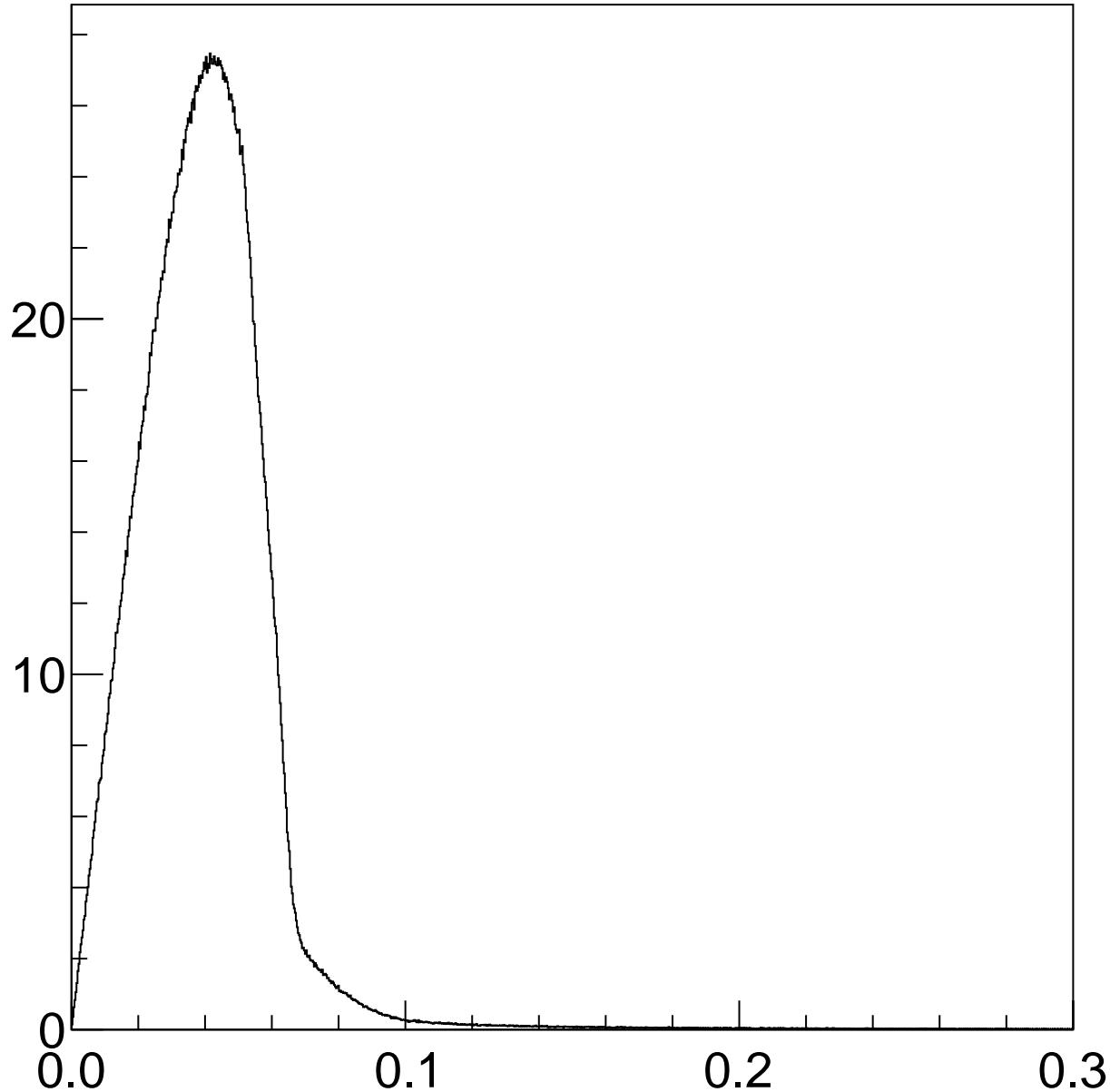
$h_{z44}$



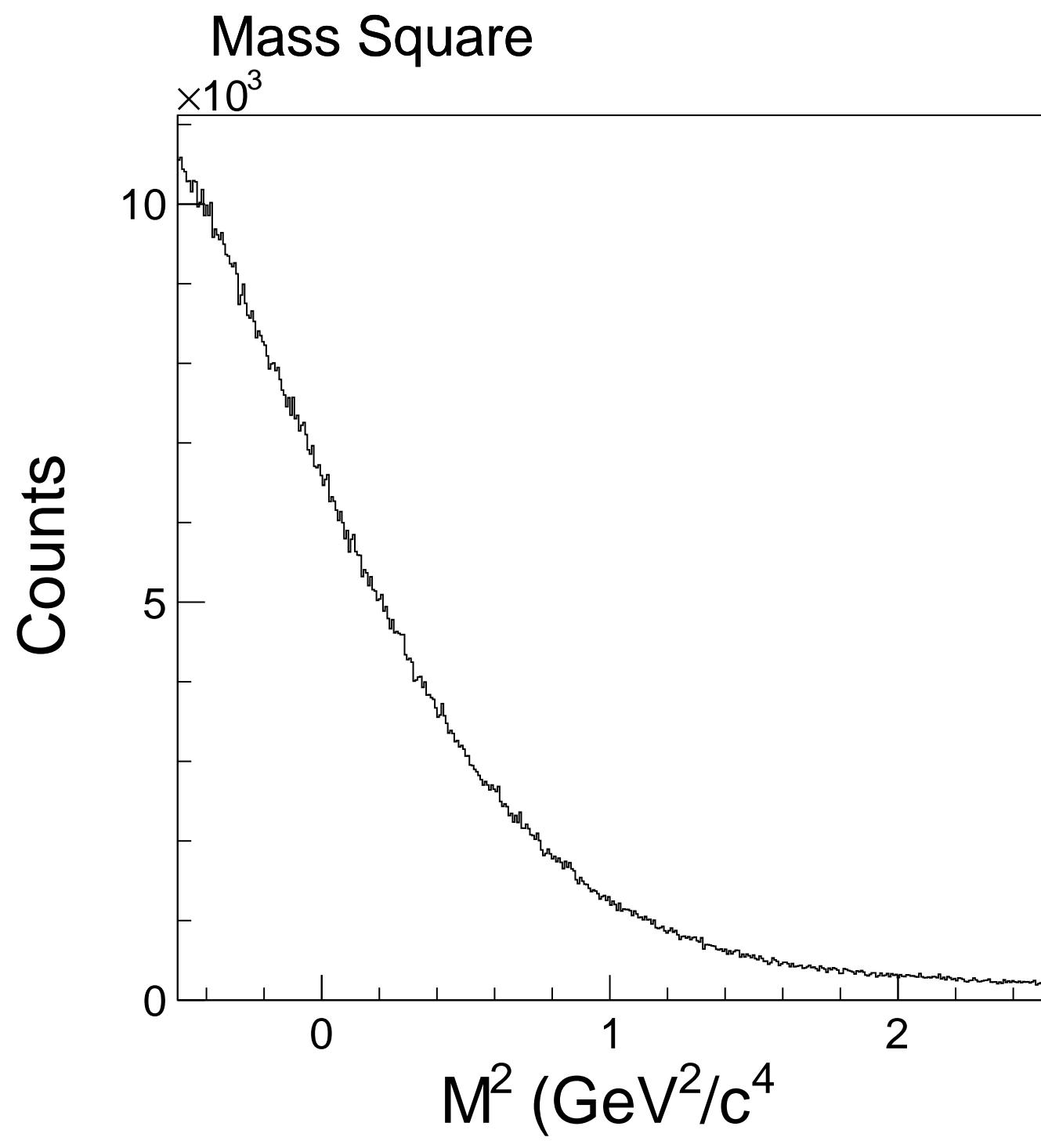




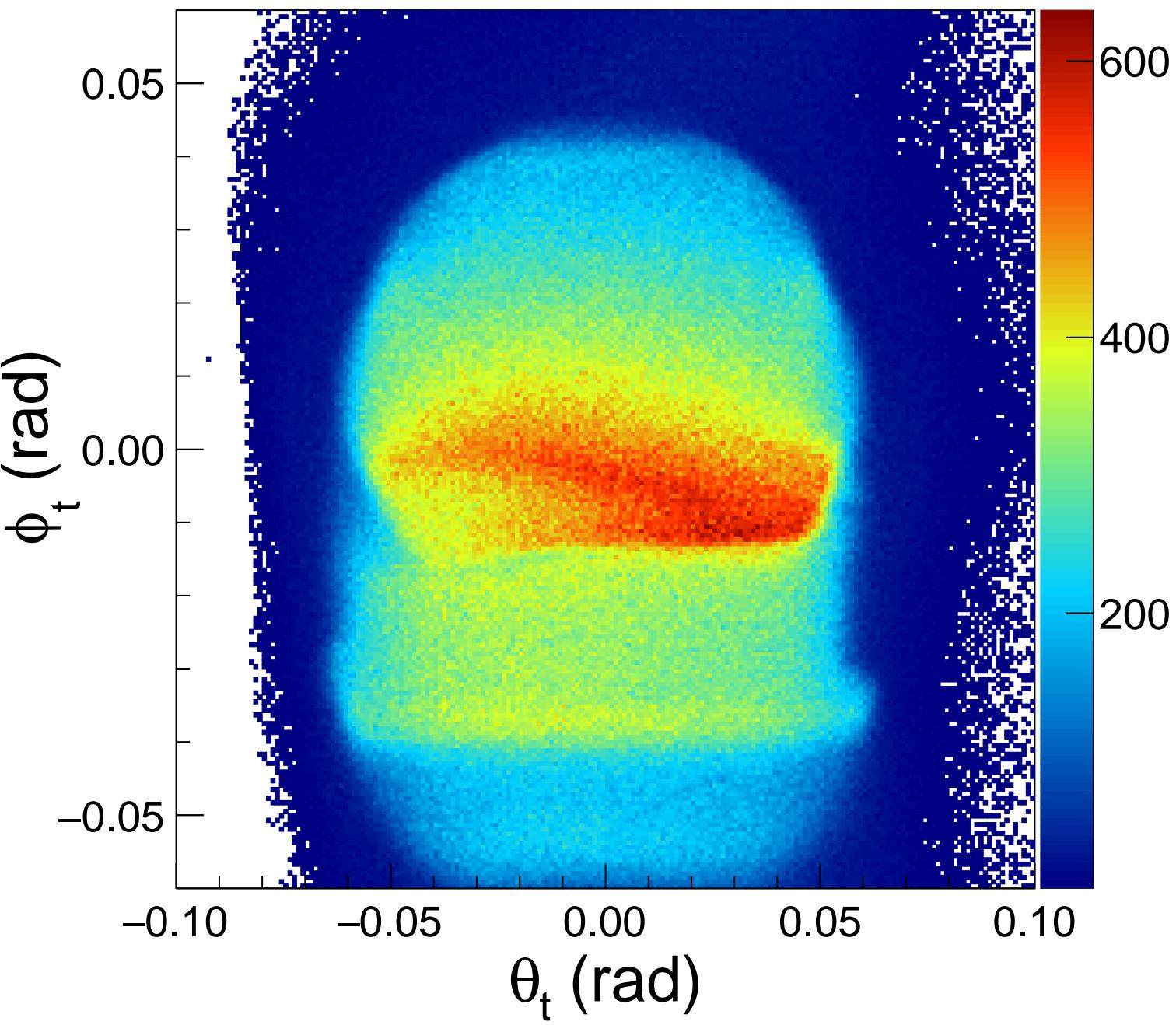
$h_{\bar{\theta}\theta ee}$   
 $\times 10^3$



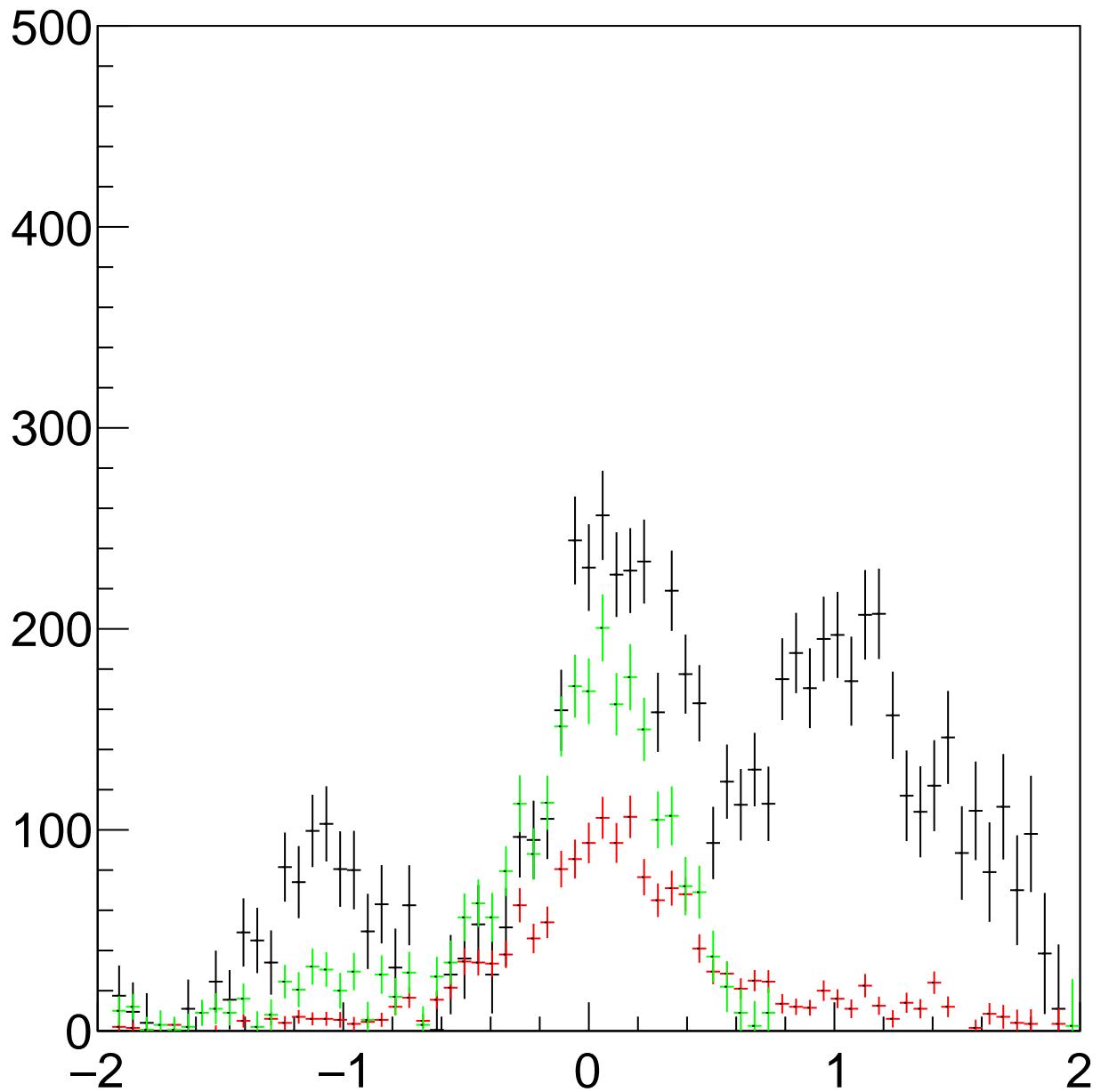
# Mass Square

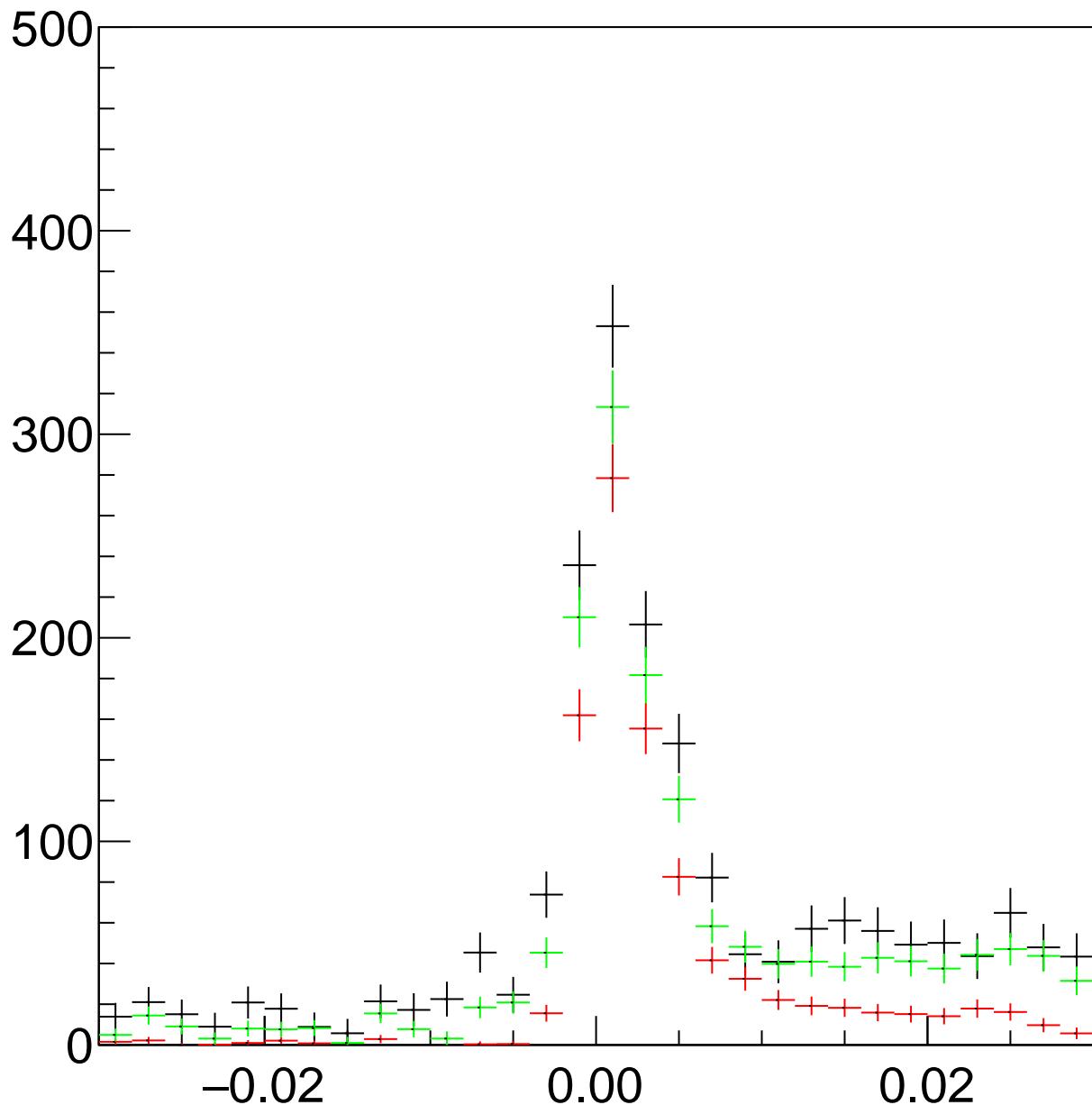


# Target $\phi$ v.s $\theta$

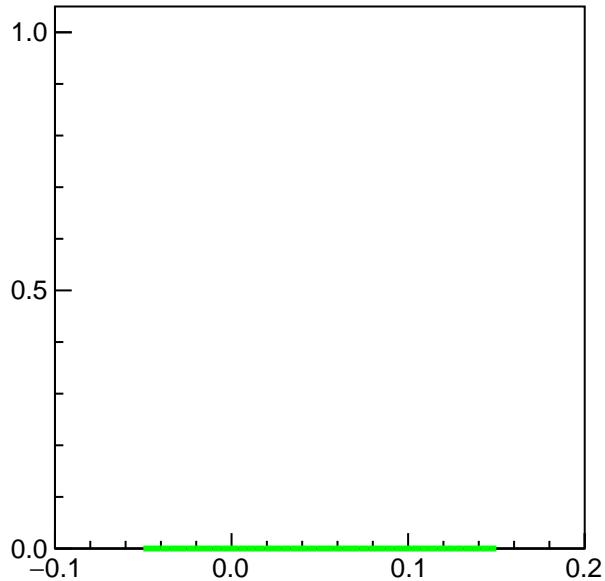




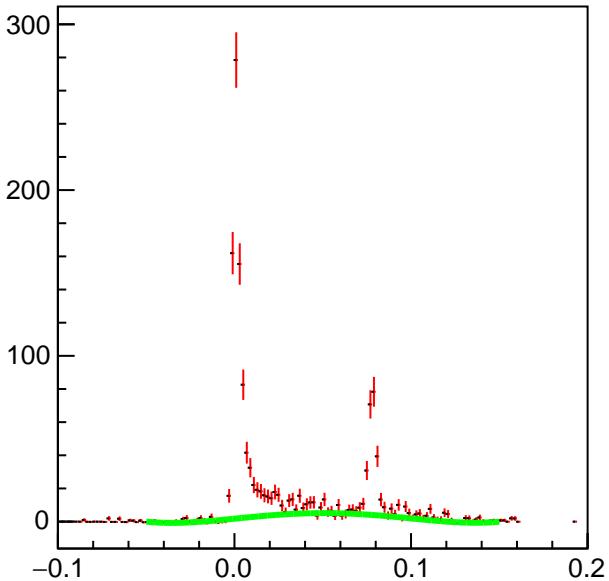




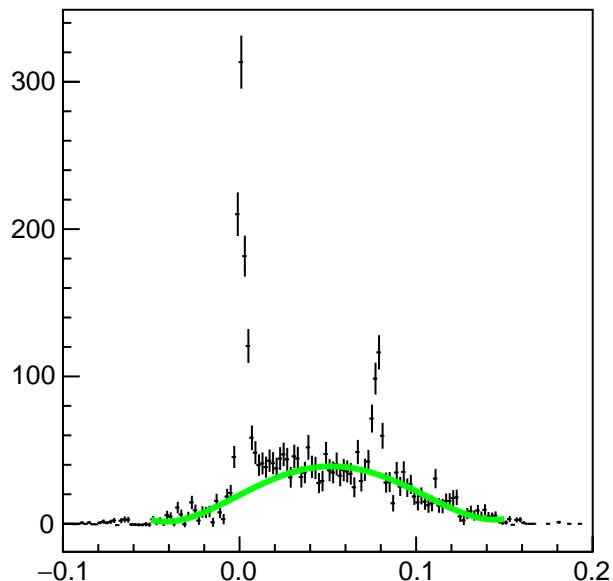
Missing Mass AC1<0.000000, 0.000000<AC2<0.000000 cut



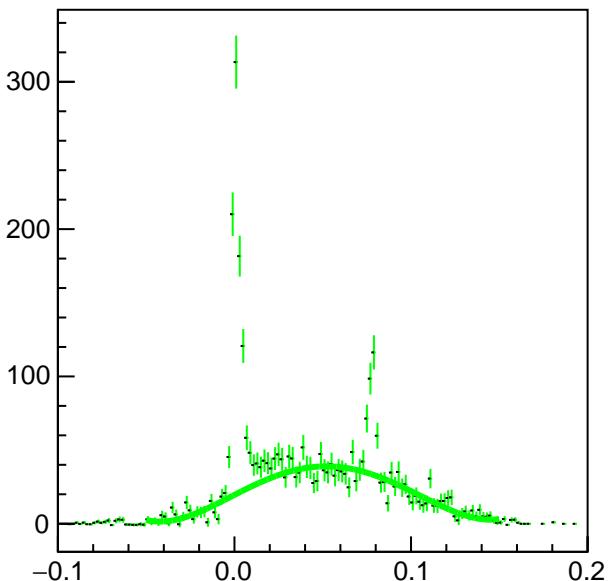
Missing Mass AC1<5.000000, 0.000000<AC2<0.000000 cut

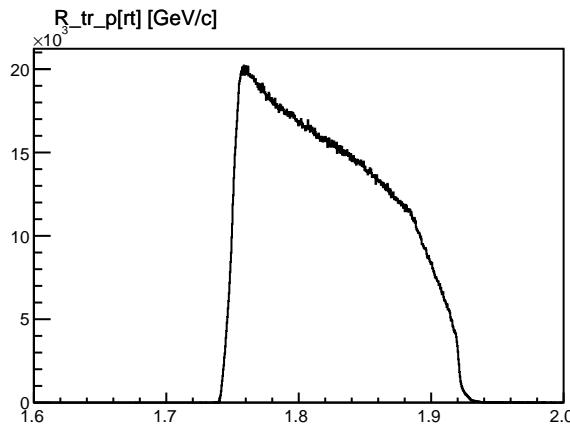
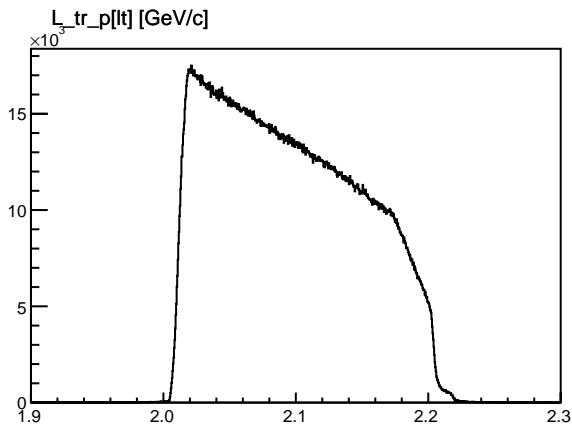
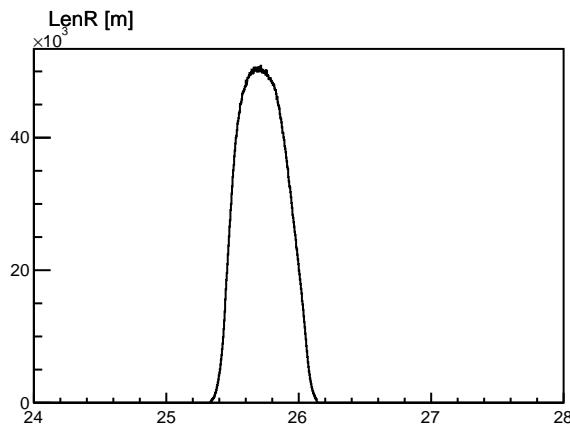
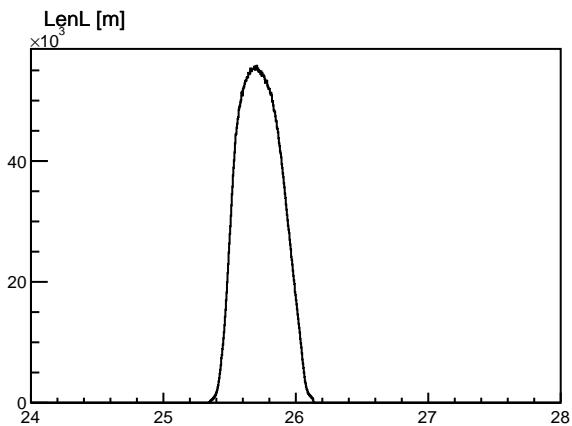
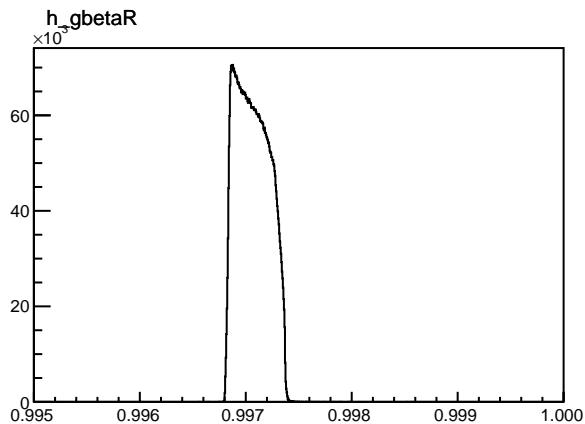
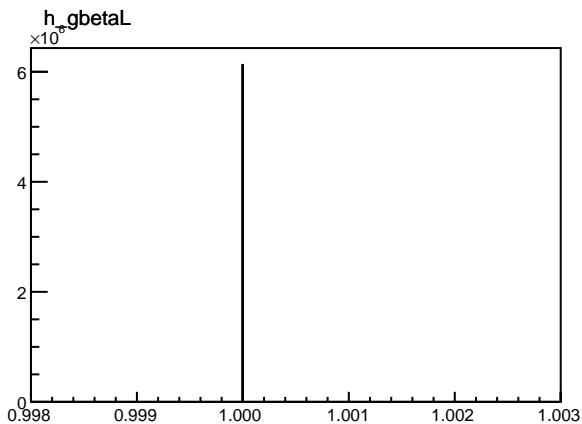


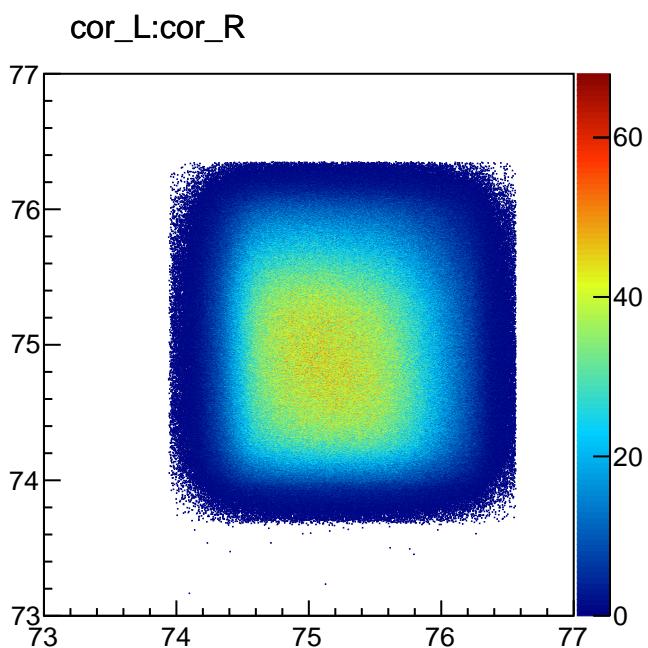
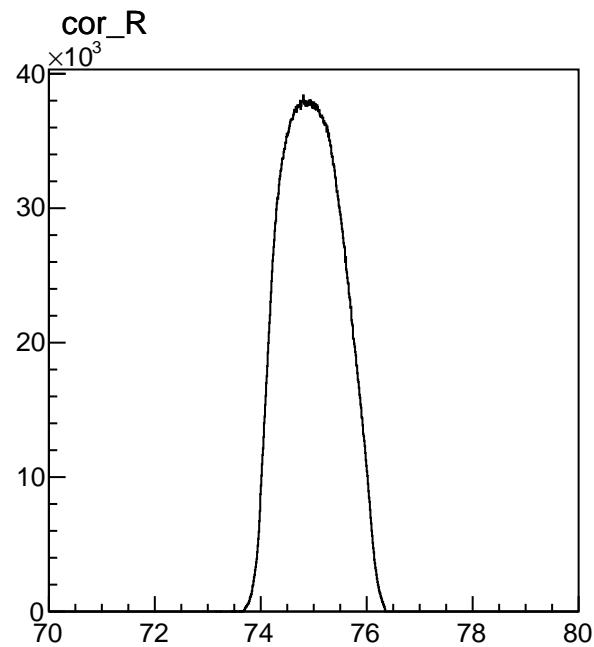
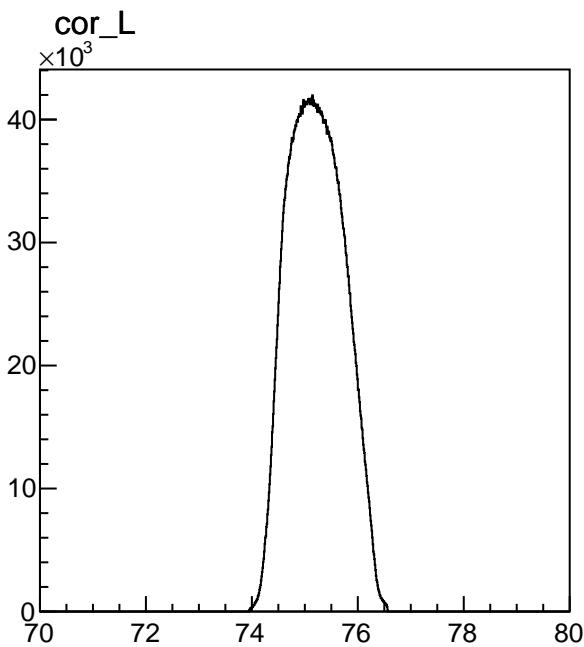
Missing Mass AC1<12.500000, 0.000000<AC2<0.000000 cut

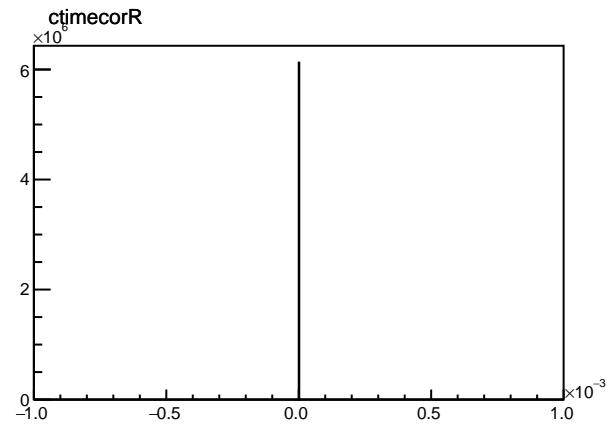
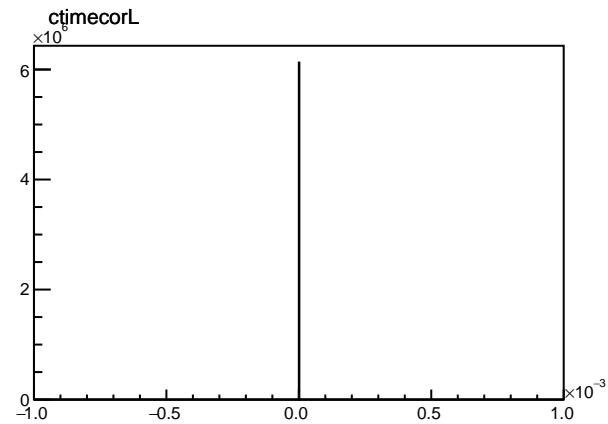
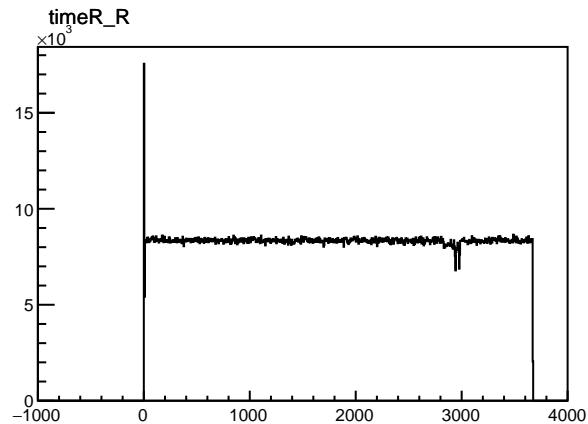
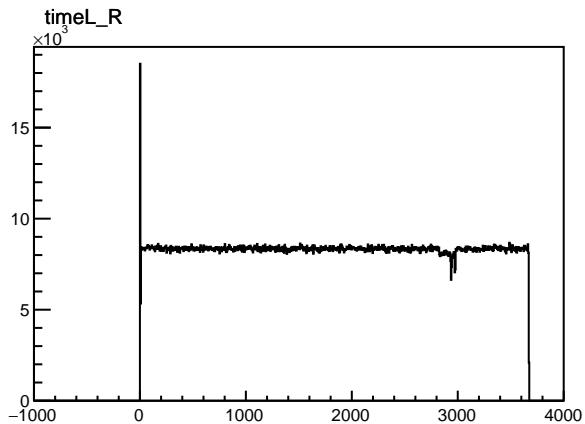
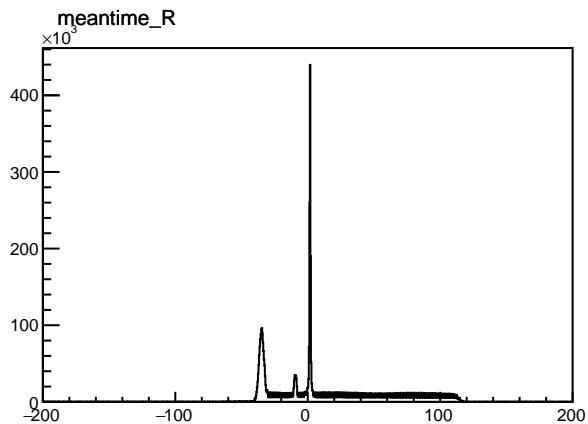
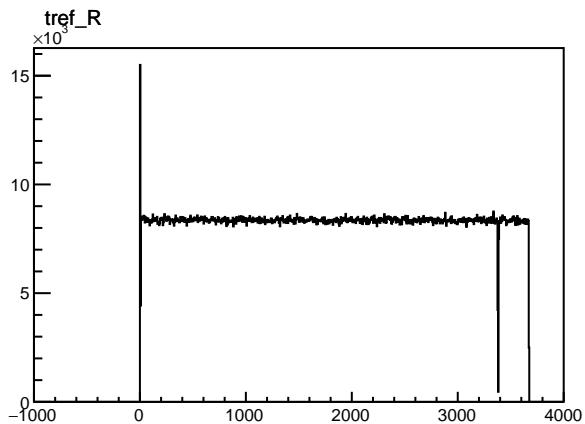


Missing Mass AC1<24.750000, 0.000000<AC2<0.000000 cut

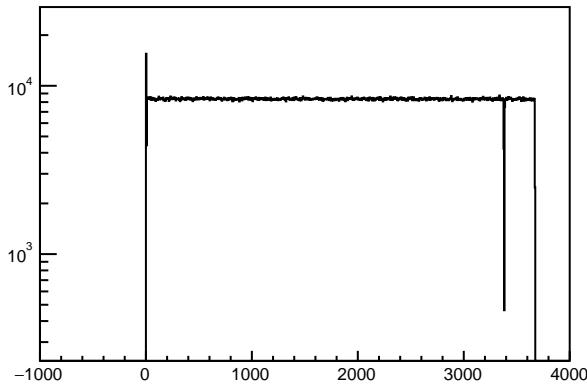




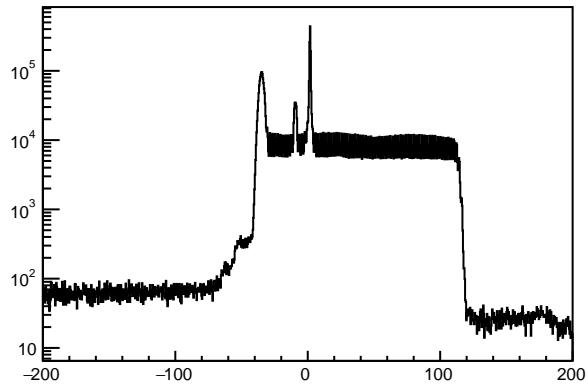




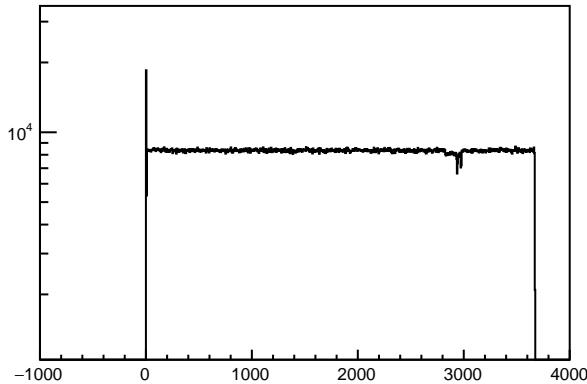
tref\_R



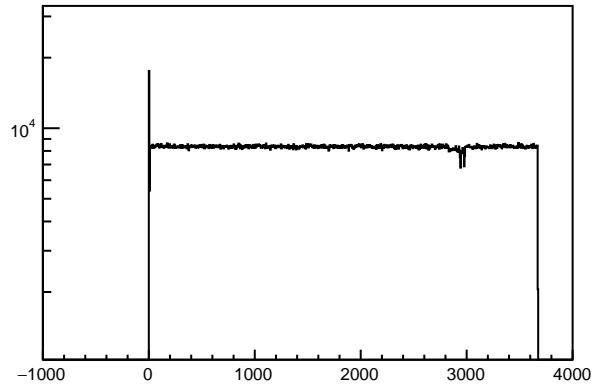
meantime\_R



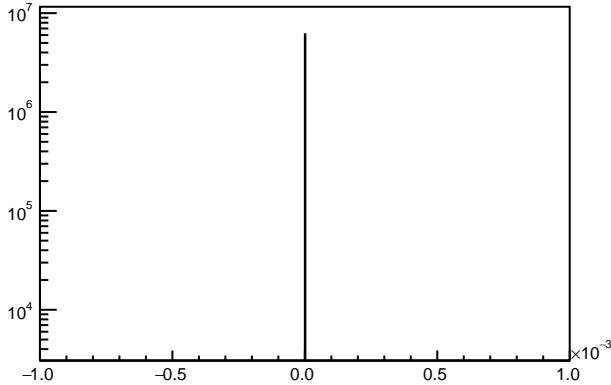
timeL\_R



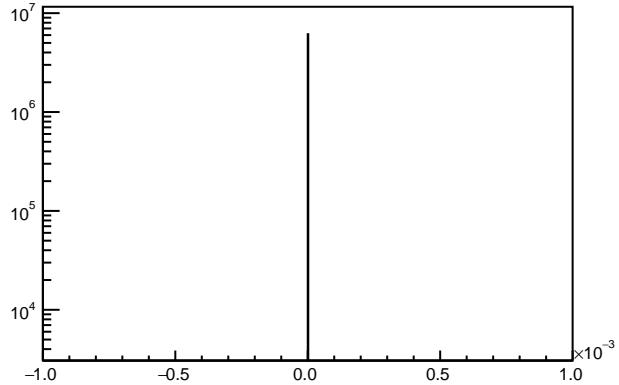
timeR\_R



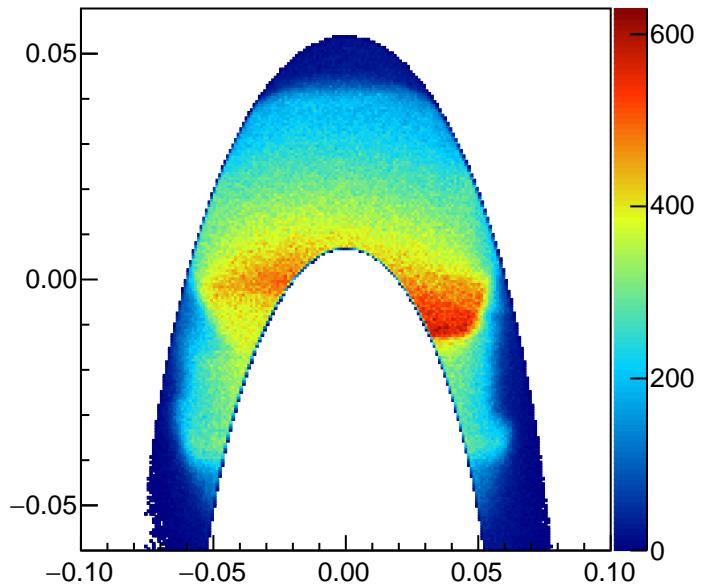
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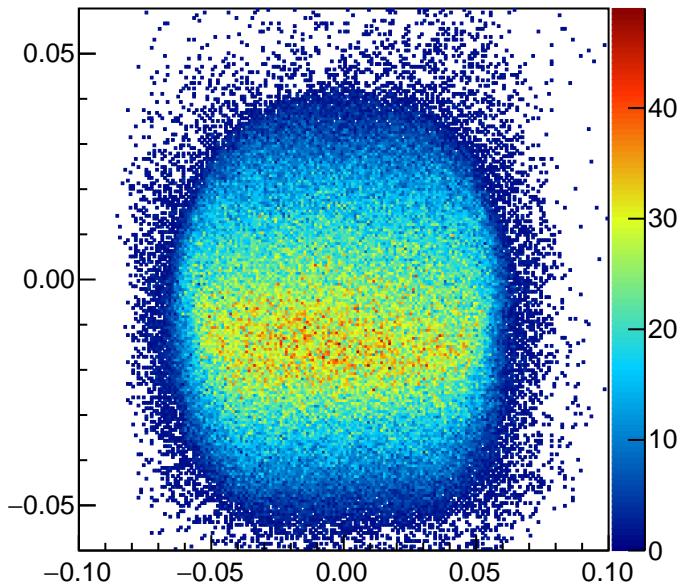
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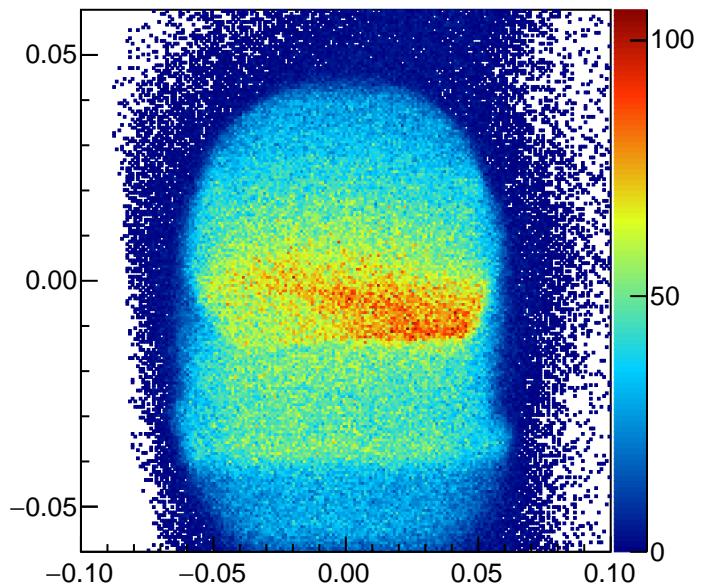
$L_{\text{th}} : L_{\text{ph}}$  (w/  $\theta_{ee}$  Cut)



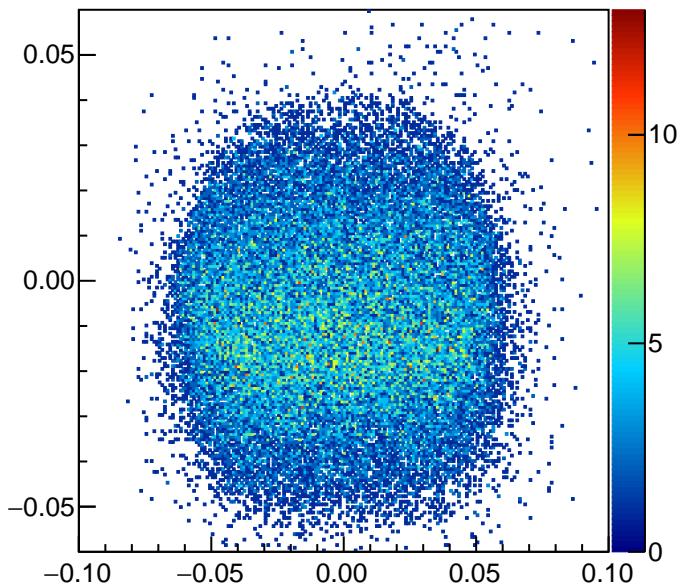
$L_{\text{th}} : L_{\text{ph}}$  (w/ Z Cut)



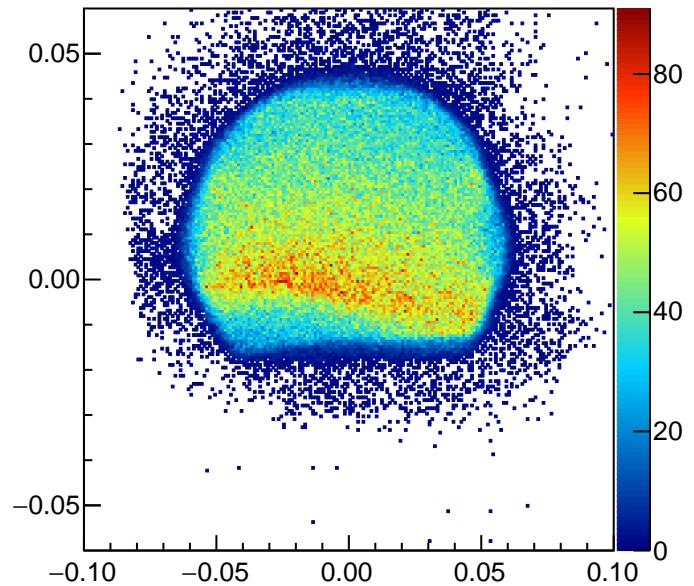
$L_{\text{th}} : L_{\text{ph}}$  (w/ AC Cut)



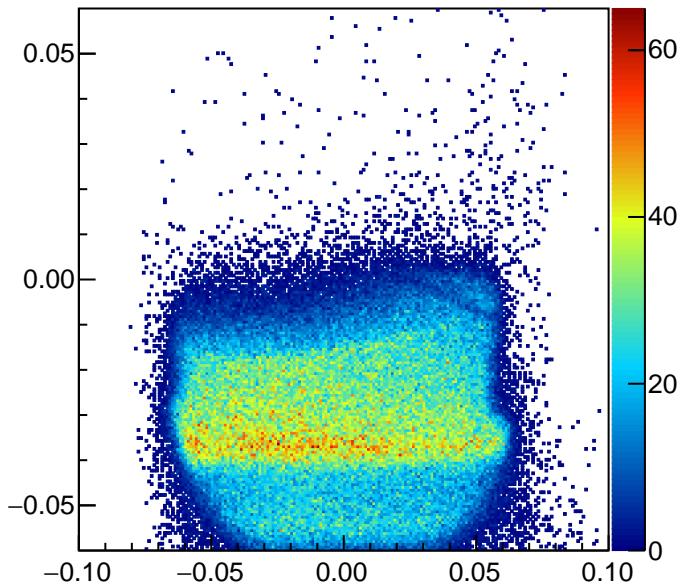
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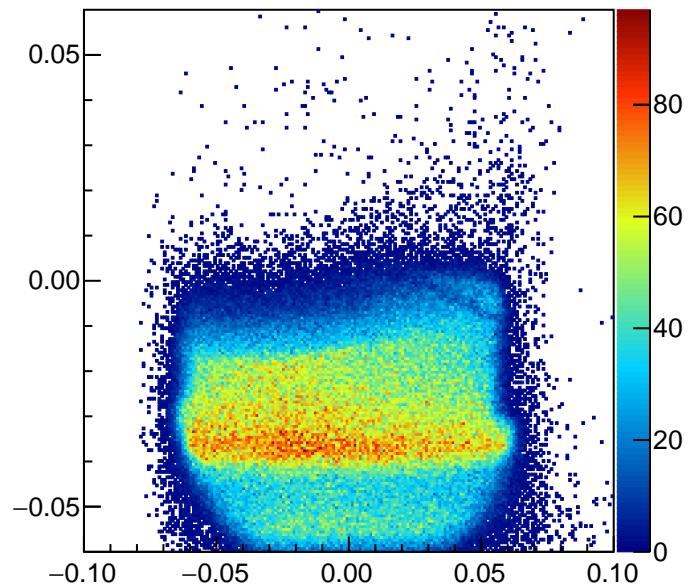
$L_{\text{th}} : L_{\text{ph}}$  (w/ ZZ\_zone1 Cut)



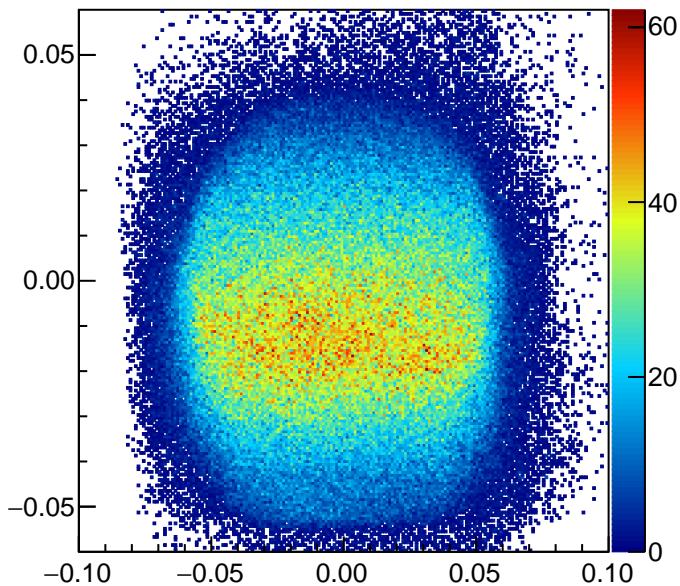
$L_{\text{th}} : L_{\text{ph}}$  (w/ ZZ\_zone2 Cut)



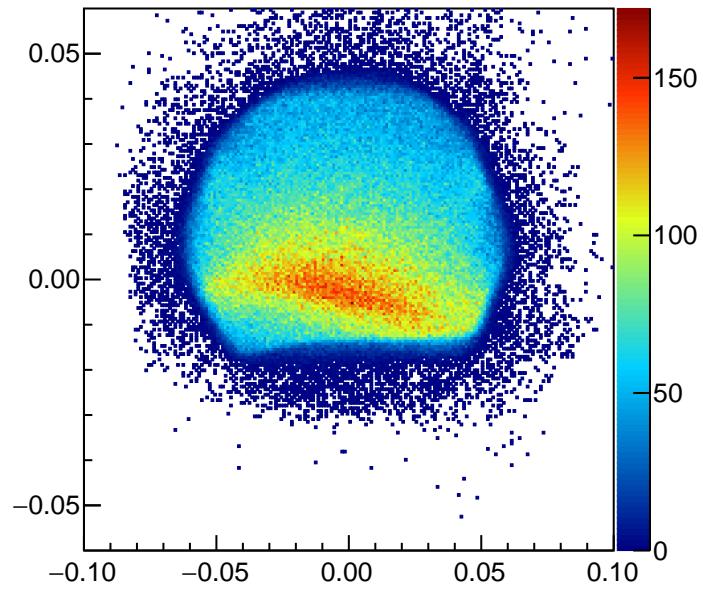
$L_{\text{th}} : L_{\text{ph}}$  (w/ ZZ\_zone3 Cut)



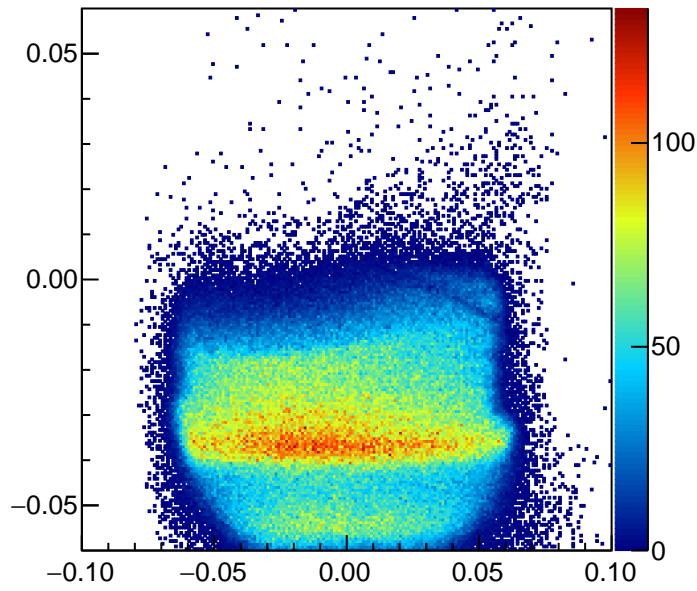
$L_{\text{th}} : L_{\text{ph}}$  (w/ ZZ\_zone4 Cut)



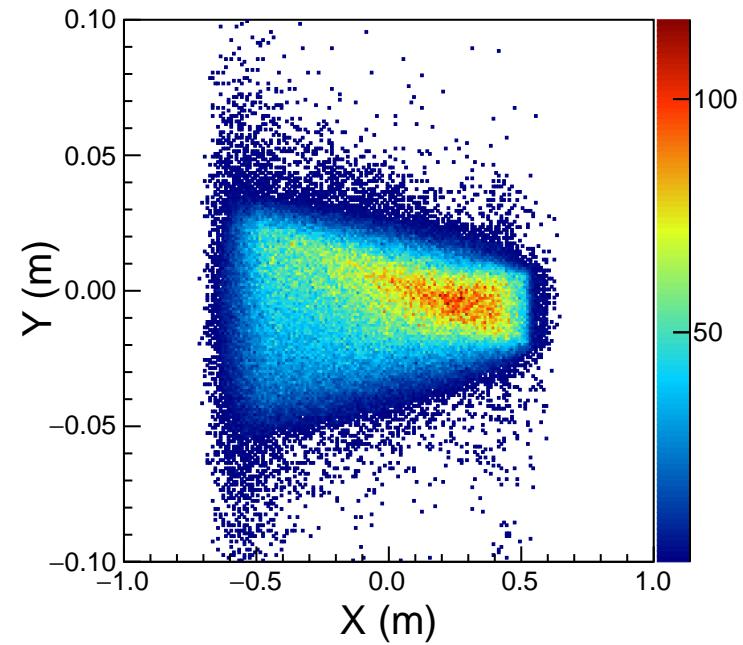
$L_{th} : L_{ph}$  (AI front)



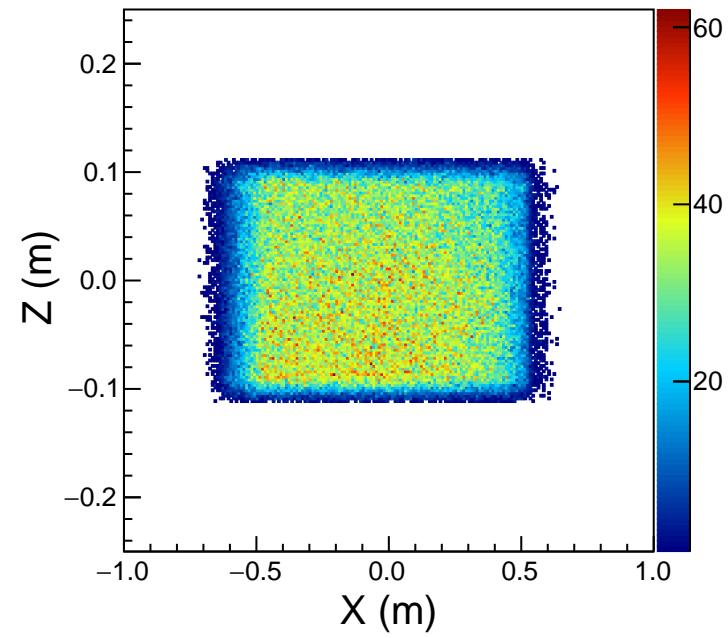
$L_{th} : L_{ph}$  (AI back)



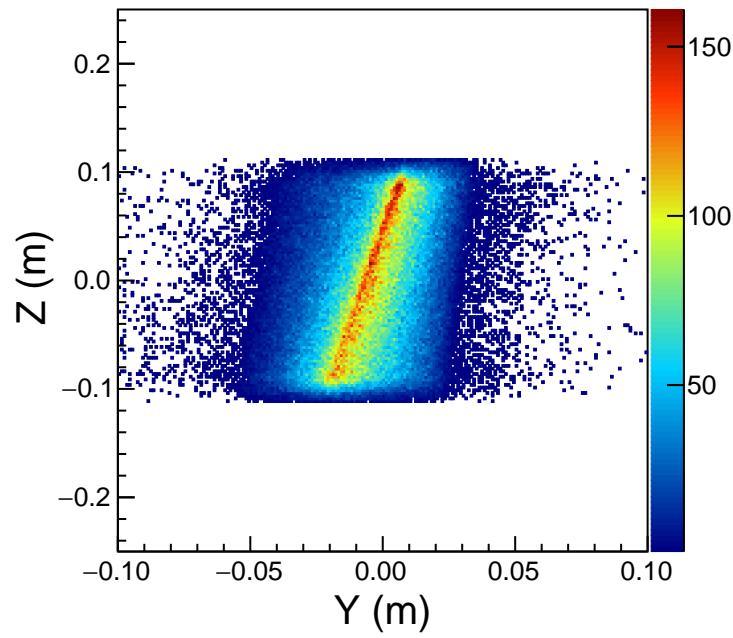
Focal Plane Y v.s X



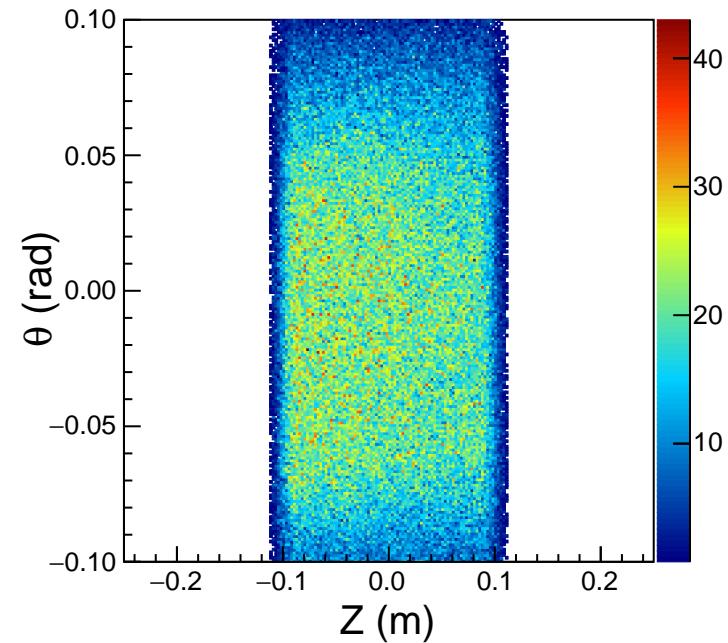
Focal Plane Z v.s X



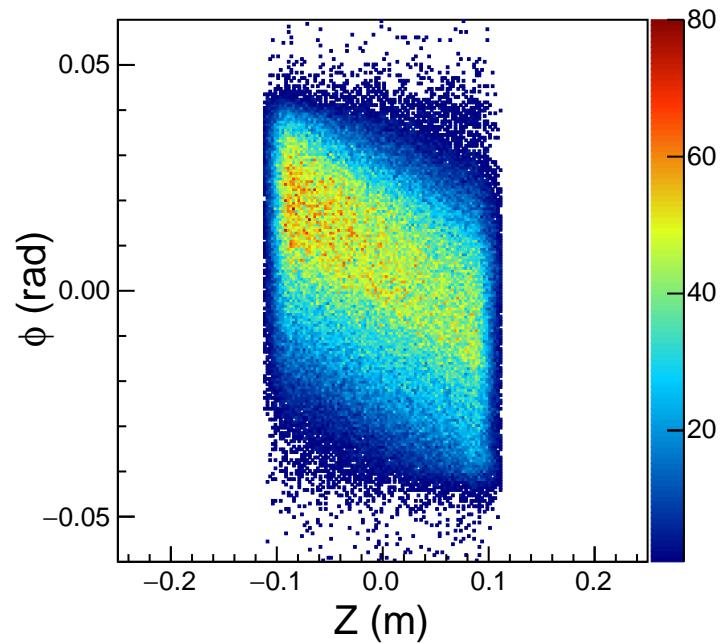
Focal Plane Z v.s Y



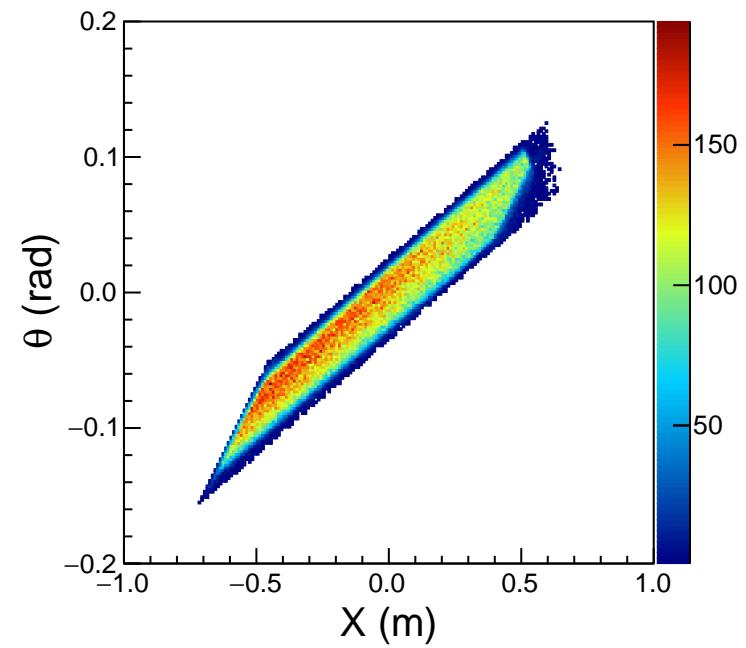
Focal Plane  $\theta$  v.s Z



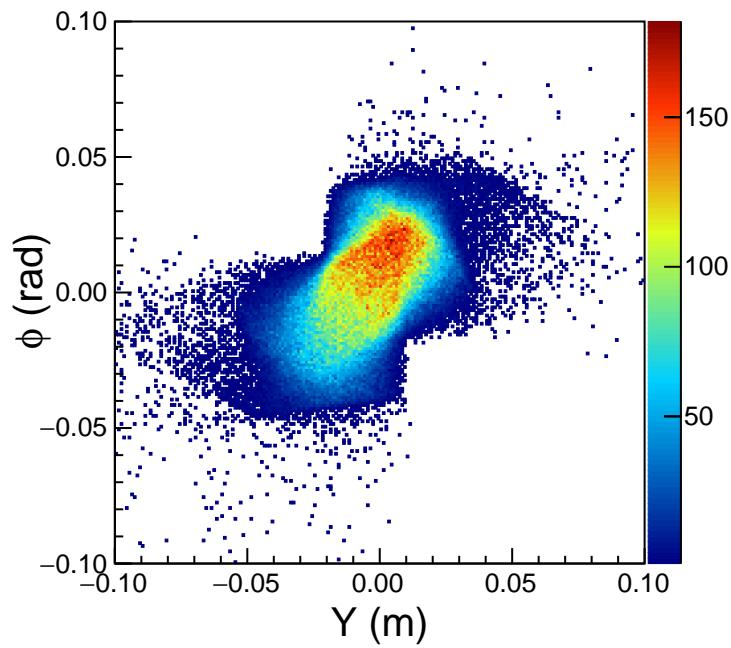
Focal Plane  $\phi$  v.s Z



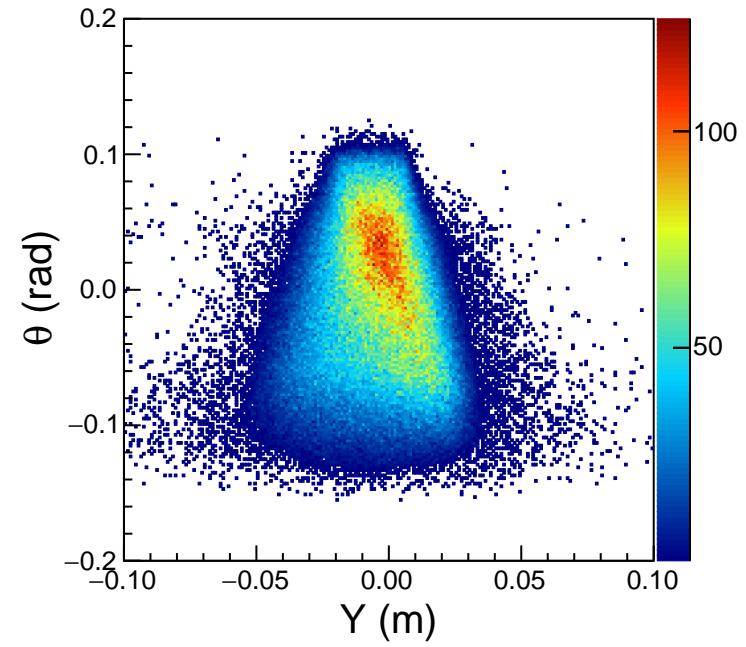
Focal Plane  $\theta$  v.s X



Focal Plane  $\phi$  v.s Y



Focal Plane  $\theta$  v.s Y



Focal Plane  $\phi$  v.s X

