

# Operators

## 1. Arithmetic Operators

```
In [1]: x, y=10,5
```

### Addition(+)

```
In [3]: x+y
```

```
Out[3]: 15
```

### Subtraction(-)

```
In [4]: x-y
```

```
Out[4]: 5
```

### Multiplication(\*)

```
In [5]: x*y
```

```
Out[5]: 50
```

### Division(/)

```
In [7]: x/y
```

```
Out[7]: 2.0
```

### Floor Division(//)

```
In [8]: x//y
```

```
Out[8]: 2
```

### Modulus(%)

```
In [9]: x%y
```

```
Out[9]: 0
```

## Exponentiation(\*\*)

```
In [10]: x ** y
```

```
Out[10]: 100000
```

## 2. Assignment Operators

=

```
In [18]: x=2
```

```
In [19]: x
```

```
Out[19]: 2
```

+=

```
In [20]: x+=3 # x=x+3  
x
```

```
Out[20]: 5
```

```
In [21]: x+=2  
x
```

```
Out[21]: 7
```

-=

```
In [22]: x -=3
```

```
In [23]: x
```

```
Out[23]: 4
```

\*=

```
In [24]: x *=4  
x
```

```
Out[24]: 16
```

## /=

```
In [25]: x /= 2  
x
```

```
Out[25]: 8.0
```

## //=

```
In [28]: y=10  
y //= 2  
y
```

```
Out[28]: 5
```

## %=

```
In [29]: y %= 2  
y
```

```
Out[29]: 1
```

## \*\*=

```
In [30]: x=5  
x **= 3  
x
```

```
Out[30]: 125
```

### 3.Unary Operator

```
In [31]: n=7  
n
```

```
Out[31]: 7
```

```
In [32]: m=-(n) # minus(-) is unary operator  
m
```

```
Out[32]: -7
```

```
In [33]: n
```

Out[33]: 7

## 4. Relational Operator

```
In [34]: a=5  
b=6
```

**==**

```
In [35]: a==b
```

Out[35]: False

**!=**

```
In [36]: a != b
```

Out[36]: True

**>**

```
In [37]: a > b
```

Out[37]: False

**<**

```
In [38]: a < b
```

Out[38]: True

**>=**

```
In [39]: a >= b
```

Out[39]: False

**<=**

```
In [40]: a<=b
```

Out[40]: True

## 5. Logical operators

(and, or, not)

```
In [1]: a=5  
        b=4
```

### and

```
In [4]: a < 8 and b < 5 # True and True = True
```

Out[4]: True

```
In [5]: a < 8 and b < 2 # True and False = False
```

Out[5]: False

### or

```
In [7]: a < 8 or b < 2 # True or False = True
```

Out[7]: True

### not

```
In [9]: x=False  
        x
```

Out[9]: False

```
In [10]: not x
```

Out[10]: True

```
In [11]: not not x
```

Out[11]: False

## Number System

```
In [12]: 25
```

Out[12]: 25

In [13]: `bin(25)`

Out[13]: '0b11001'

In [14]: `int(0b11001)`

Out[14]: 25

In [15]: `bin(30)`

Out[15]: '0b11110'

In [16]: `int(0b11110)`

Out[16]: 30

In [17]: `oct(25)`

Out[17]: '0o31'

In [18]: `int(0o31)`

Out[18]: 25

In [19]: `bin(7)`

Out[19]: '0b111'

In [20]: `oct(25)`

Out[20]: '0o31'

In [21]: `int(0o31)`

Out[21]: 25

In [22]: `hex(25)`

Out[22]: '0x19'

In [23]: `hex(256)`

Out[23]: '0x100'

In [24]: `int(0xa)`

Out[24]: 10

In [25]: `hex(1)`

```
Out[25]: '0x1'
```

```
In [26]: hex(25)
```

```
Out[26]: '0x19'
```

```
In [27]: int(0x19)
```

```
Out[27]: 25
```

## Swap 2 variables in python

(a,b=5,6) After swap we should get ==> (a,b=6,5)

```
In [28]: a=5  
b=6
```

```
In [29]: a=b  
b=a
```

```
In [31]: print(a)  
print(b)
```

```
6  
6
```

```
In [32]: # in above scenario we lost the vale 5
```

swap with help of third variable(temp)

```
In [33]: a1=7  
b1=8
```

```
In [34]: temp=a1  
a1=b1  
b1=temp
```

```
In [35]: print(a1)  
print(b1)
```

```
8  
7
```

swap with no help of third variable

```
In [37]: a2=5  
b2=6
```

```
In [38]: a2=a2+b2  
b2=a2-b2
```

```
a2=a2-b2
```

```
In [39]: print(a2)
         print(b2)
```

```
6
5
```

**other easy way to swap**

```
In [41]: a3=10
         b3=20
```

```
In [42]: a3,b3=b3,a3
```

```
In [44]: print(a3)
         print(b3)
```

```
20
10
```

## BITWISE OPERATOR()

### 1. complement(~)

```
In [45]: ~12
```

```
Out[45]: -13
```

```
In [46]: ~46
```

```
Out[46]: -47
```

```
In [47]: ~54
```

```
Out[47]: -55
```

### 2. and (&)

```
In [48]: 12 & 13
```

```
Out[48]: 12
```

```
In [49]: 1 & 0
```

```
Out[49]: 0
```



### 3. or(|)

```
In [52]: 12 | 13
```

```
Out[52]: 13
```

```
In [53]: 1 | 0
```

```
Out[53]: 1
```

### 4. Xor(^)

```
In [55]: 12 ^ 13
```

```
Out[55]: 1
```

```
In [56]: 25 ^ 30
```

```
Out[56]: 7
```

### 5. left shift(<<)

here we gain the bit

```
In [59]: 12 << 2 # we gain 2 zeros to bin(12)
```

```
Out[59]: 48
```

```
In [60]: 12 << 3 # we gain 3 zeros to bin(12)
```

```
Out[60]: 96
```

```
In [61]: 10 << 1
```

```
Out[61]: 20
```

```
In [62]: 10 << 2
```

```
Out[62]: 40
```

### 6. Right shift(>>)

here we loose the bit

```
In [63]: 10 >> 1
```

Out[63]: 5

In [64]: `10 >> 2`

Out[64]: 2

In [65]: `10 >> 3`

Out[65]: 1

In [66]: `20 >> 4`

Out[66]: 1

In [ ]:

In [ ]:

In [ ]:

In [ ]: