

Professional Developer Enterprise Applications Developer Windows Developer Web Developer



Database Developer Database Administrator



Technology Specialist .Net Framework 2.0 Web Applications Windows Applications Distributed Applications SQL Server 2005





Silverlight

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Me.Bio.ToString()



- -Project Management
- -Software Development
- -Technology Evangelism
- -Allinone!



- -AJAX
- -Silverlight
- -Expression Studio

trainings.



Microsoft UX Technologies



Various criteria for comparison

"Richness" of user experience

"Reach" of applications that are built

Depth of platform integration

Development experience

Developer & non-developer tooling, programming model, 3rd party controls, etc.

Status & maturity of technology

Why Silverlight?





Microsoft Silverlight is a cross-browser, cross-platform implementation of .NET for building and delivering the next generation of media experiences & rich interactive applications for the Web.

Silverlight Overview



Compelling Cross-Platform User Experiences

- Immersive media experiences & RIA
- Seamless, fast installation for end users
- Consistent experiences on Mac / Windows

Flexible programming model with collaborative tools

- Integration with Web technologies
- Based on the .NET Framework
- Role specific tools for designers / developers

Efficient, lower cost delivery, and more capable media

- HD to Mobile w/ SMPTE VC-1
- Broad media ecosystem
- Tools for live and on-demand publishing



Designer/Developer Tooling



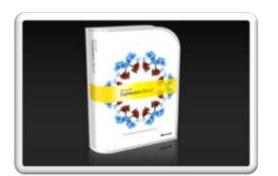
Designer
Look, behavior, brand,
and emotional connection



security, operational integrity







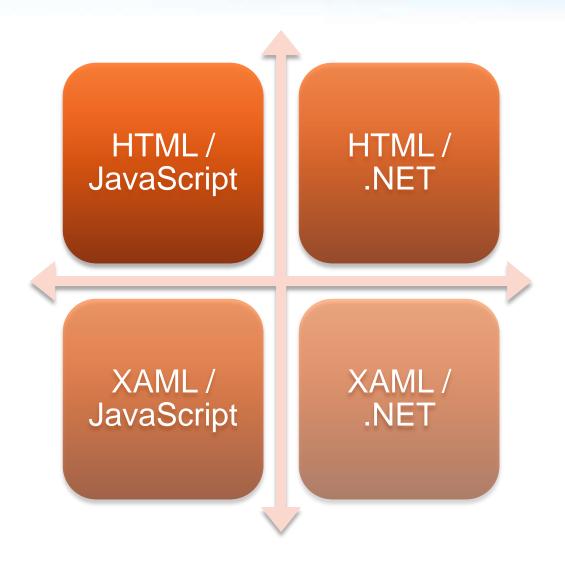


XAML

VS Project Files



Silverlight and the Web





Silverlight Developer's Toolkit

Any Web Any Text Minimum Editor Server Expression Silverlight Maximum Visual Studio Blend 2 **ASP.NET** Extensions for **Productivity Futures CTP** 2008 December Visual Studio Preview

Silverlight 1.0

2D Graphics

Animations

Input (mouse, keyboard, ink)

Media (WMV, WMA, MP3)

Imaging (JPEG, PNG)

Text

HTTP Downloader

XAML Parser

JavaScript DOM



Graphics and Animations in Silverlight

- 2D Graphics
 - Standard shapes, masking and clipping
 - Transformations: skew, rotate, scale, translate, matrix
- Animation Basics
 - Animations change properties over time
 - Support linear, discrete and spline animation
 - Animatable property types:
 - Double, Color, Point
- Animations and graphics are defined using XAML

Silverlight JavaScript Basics

- Silverlight XAML elements are scriptable via the browser script engine (JavaScript)
- Scriptable objects are obtained via findName
 - Scriptable objects (elements) can be controlled via properties and methods
 - Models JavaScript and HTML DOM interaction
 - findName is equivalent to document.getElementById()
 - Supports tree walking via children collection
- Position set using "Canvas.Top" and "Canvas.Left"
 Size can be scaled or set via Height/Width

Media

- Media Features
 - Video: WMV V7, V8, V9, VC-1
 - Audio: WMA V7, V8, V9 (standard), MP3
 - Multiple options for deploying media
 - HTTP progressive download
 - Integration with Windows Media Server
 - Extensive WMV ecosystem



Text

- Glyphs
 - Fixed text
 - Full Unicode glyph rendering support
 - Does not support layout (word/line breaking)
- TextBlock
 - Basic layout support
 - Left-aligned, English-based text wrapping
 - Support font encryption and compression
 - V1 supports 64K Unicode Basic Multi-langual Plane
 - Post V1, increased language support



Downloader and CreateFromXAML

- HTTP Downloader
 - V1.0 supports HTTP gets (async and sync)
 - Provides download progress
 - ZIP packaging
 - Similar to XMLHTTP
- CreateFromXAML
 - Primary way in V1.0 to dynamically create content
 - Supports namescopes (for name collisions)



DEMOLet's Rock!

Silverlight Streaming

Provides developers a free, scalability-on-demand solution for Silverlight http://silverlight.live.com Free, 4GB hosting and streaming • You build the application, we deliver the scale • High quality, differentiated, controllable user experience

Complete API Programmability



DEMO

((SilverMovie)sender).play(here);

Silverlight Programming Model

JavaScript

- Silverlight 1.0 and 2.0
- Code against both HTML and XAML content
- Integrates with ASP.NET AJAX controls

.NET

- Silverlight 2.0 only
- CoreCLR + Silverlight .NET Framework subset
- VB and C# against both XAML and HTML content



Silverlight V1.0 and V2.0



V2.0 will add .NET to V1.0
CoreCLR
Independent subset of the .NET Framework

Silverlight and .NET: Better Together

- Highly productive development framework
 - Multi-language support
 - Latest developer innovations (e.g. LINQ)
 - AJAX integration
- Great tools
 - Visual Studio
 - Expression Studio
- Cross-platform & cross-browser plugin
 - Works with Safari, Firefox and Internet Explorer
 - Mac OS X and Windows
 - Any web server
 - Fast, easy install process

Declarative Development - XAML

eXtensible Application Markup Language

```
Code

Calculator c = new Calculator
Multiply m = new Multiply();
m.P1 = 10;
m.P2 = 20;
c.Operations.Add(m)

XAML

<Calculator>

<Operations>

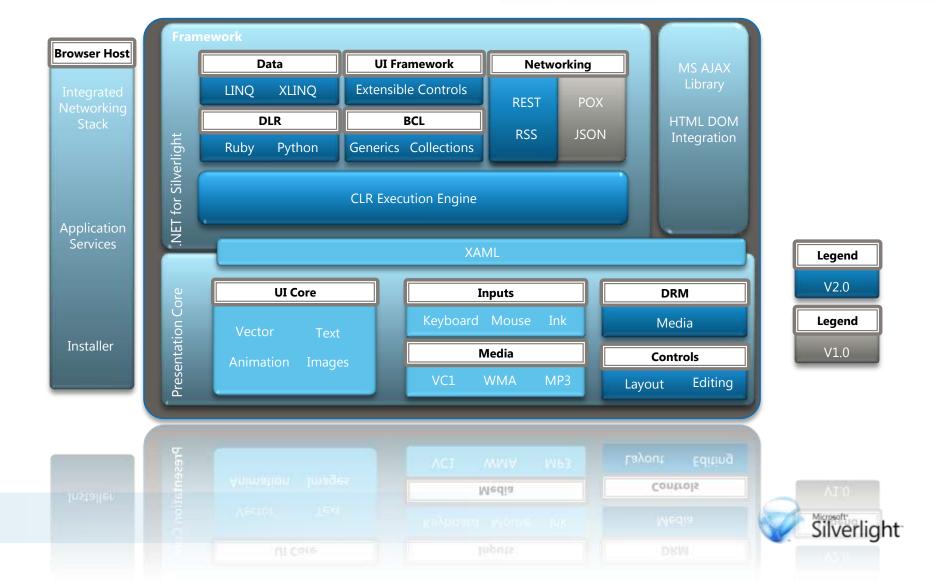
</Calculator>

</Calculator>

</Calculator>
```

- XAML usage
 - Compiled to produce executable code
 - Dynamically loaded (parsed or pre-parsed)

Silverlight Architecture



Silverlight and Tools Roadmap

Silverlight

Silverlight 1.0 Released Silverlight 2.0 Alpha Released

Silverlight 2.0 Beta Summer 2008 Silverlight 2.0 End 2008

Visual Studio

Silverlight 1.0 SDK for Visual Studio 2005 Released

Visual Studio 2008 Released Silverlight 2.0 Tools for VS 2008 Released Silverlight 1.0 SDK for VS 2008 Early 2008

Expression

Expression Studio Released Expression Blend 2 December Preview Released Expression Blend 2
Expression Web 2
Beta Early 2008

Expression Studio 2

Summer 2008



Resources

- Community Site: http://silverlight.net
- Main Product Site: http://www.microsoft.com/silverlight
- MSDN Center: http://msdn.microsoft.com/silverlight
- Online Forums: http://silverlight.net/forums
- Online SDK: http://msdn2.microsoft.com/bb188266.aspx
- Top Silverlight Blogs
 - Tim Sneath: http://blogs.msdn.com/tims
 - Mike Harsh: http://blogs.msdn.com/mharsh
 - Joe Stegman: http://blogs.msdn.com/jstegman
 - Laurence Moroney: http://blogs.msdn.com/webnext
 - Ernie Booth: http://blogs.msdn.com/ebooth



Microsoft Egypt
Expression Studio Training Happy Ending

THANK YOU

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