

Oliver Ballon			Oliverballon1@gmail.com 07907263482 www.linkedin.com/in/oliver-ballon github.com/olbal		
Statement			Employment History		
Flexible, enthusiastic problem solver. A fresh developer with an eagerness to learn to new technologies and apply them in a fast paced and driven environment.			2015-2019	Freelance	
				Making multidisciplinary work for a range of clients and studios. Projects ranged from branding, to web design and publications. All involved project /time management along with client facing communication.	
			2018	Studio Baum	
Technical Skills		Tools	Freelance	Primarily working on a rebrand and website design for the Guildhall in Portsmouth.	
React Redux Gatsby Javascript SASS CSS3 HTML5 PHP Laravel MySQL		Git Gulp Adobe Creative-Suite Balsamiq Figma Mac OS Windows Trello	2015	Studio Frith	
Education			Freelance Designer/ Intern	Working in a high paced environment to achieve outstanding and internationally recognised design within a small team primarily in the fields of branding and art direction.	
			2015	A Practice For Everyday Life	
			Design Intern	Working on numerous projects primarily in the field of the arts. Noteable work was for the exhibition design for Camper at the Design Museum.	
			2015	Accept and Proceed	
			Design Intern	Designing digital graphics for Nike and working on an installation in collaboration with digital studio FIELD .	
2020 DevelopMe Coding Fellowship					
2011-2014 Central Saint Martins School of Art and Design BA Graphic Design (2:1)					
2010-2011 Central Saint Martins School of Art and Design (Merit)					
Projects					
Project	Technologies Used	About			
Gener8	React Redux Sass	Application to take player name inputs, randomise the list order and output pairings for a tournament. Using Redux's state management to track names and the results of the games played, allows for maintainability and updating with more features over time.			
FrankenStyle	React Redux Laravel	A collaborative group project to make a drawing game, using a front and backend. The drawing is saved along with players, guesses and rounds to the database and passed back for each round maintaining the state and visible information. Images are stored as base64 encoded pictures so they can be called and rendered as a string.			
Vetinary Practice App	Laravel MySQL Tailwind	A server side focused application to add, track and edit owners and their pets for a vetinary practice. Using a one to many database structure and an API to communicate between the two end points. Finally styled using Tailwind as a CSS framework.			