

HTML5 Game

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Game Logic:

Instead of bullets, when the actual aliens touch pacman, its game over, otherwise as long as pacman is firing bullets and aliens are colliding with them, they die and pacman gains points in his score

When game starts:

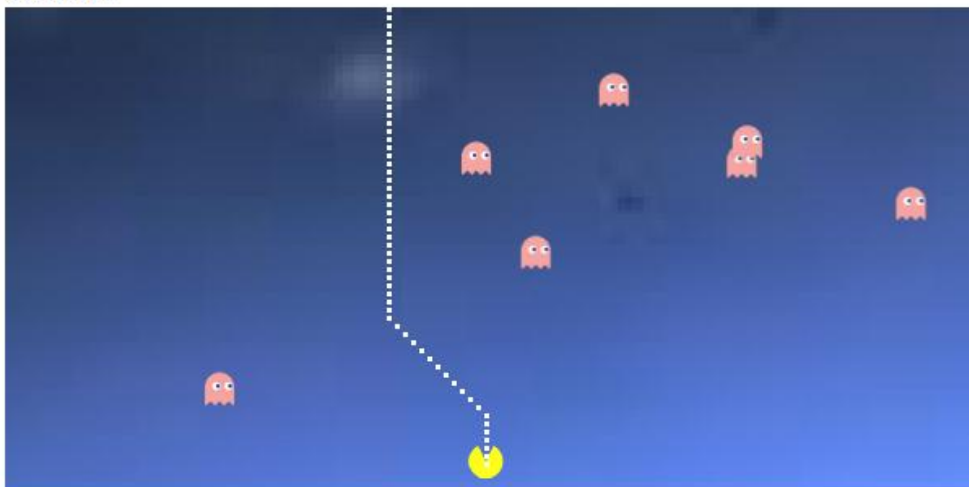
PAC-MAN VS ALIENS

Score: 00



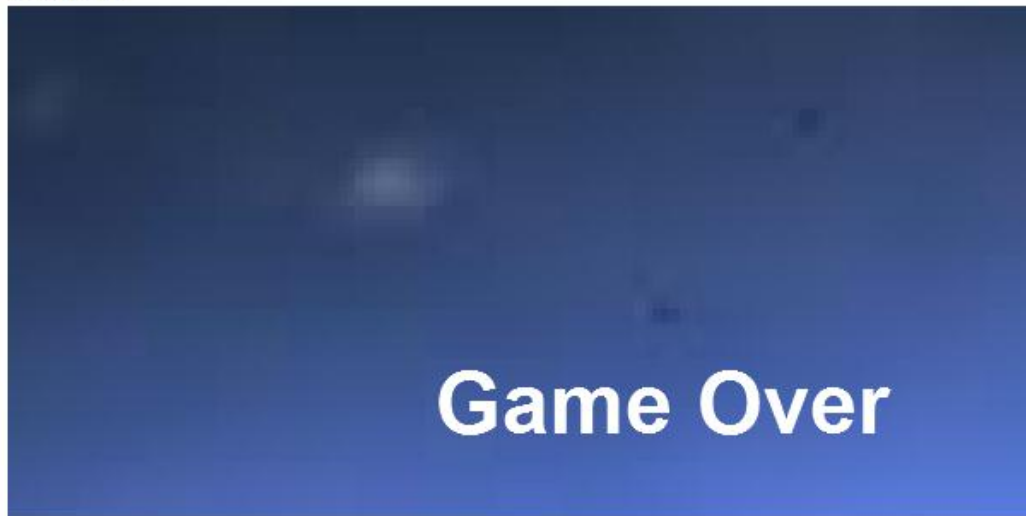
PAC-MAN VS ALIENS

Score: 110

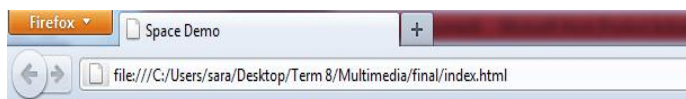


PAC-MAN VS ALIENS

Score: 200

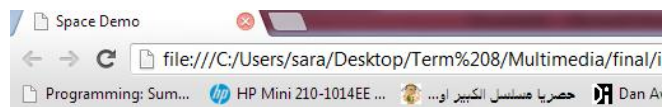
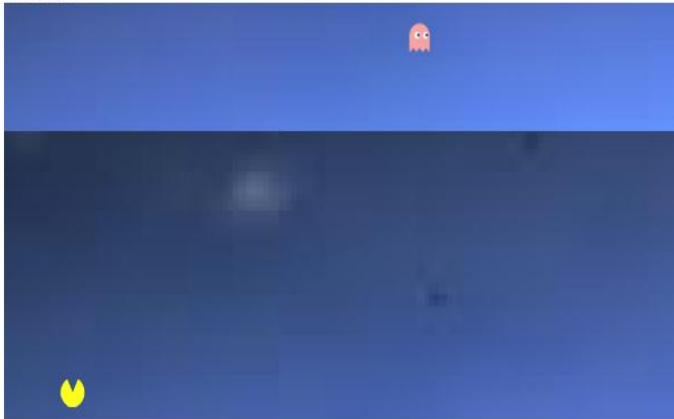


Browser check:



PAC-MAN VS ALIENS

Score: 00







PAC-MAN VS ALIENS

Score: 00



Javascripts used:

 jquery.hotkeys	12/21/2010 12:09 ...	JS File	3 KB
 key_status	12/21/2010 12:19 ...	JS File	1 KB
 sprite	12/24/2010 1:20 PM	JS File	2 KB
 util	12/21/2010 12:26 ...	JS File	1 KB