Bootstrapping in statistics

Bootstrap is a computer-based technique for doing statistical inference (usually with a minimum of assumptions). It is not Bayesian.

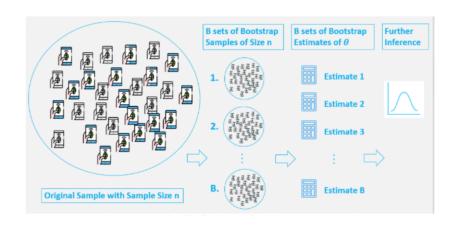
What have we learned

- Empirical distribution function
- Plug-in estimate
- Bootstrap sample
- Bootstrap estimate of the standard error

Brief reminder: Empirical distribution and plug-in principle

- assume iid observations $F \to (x_1, \dots, x_n)$
- empirical distribution \hat{F} puts prob. 1/n to each observed value.
- parameter of interest: $\theta = t(F)$
- plug-in estimator: $\hat{\theta} = t(\hat{F})$

The bootstrap idea



$$F o (x_1, \dots, x_n) = x$$

 \hat{F} : empirical distribution $\theta = t(F)$
 $\hat{\theta} = s(x)$

assume

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- bootstrap replication of $\hat{\theta}$: $\hat{\theta}^* = s(x^*)$
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- ideal bootstrap estimate of $SD_F(\hat{\theta})$: $SD_{\hat{F}}(\hat{\theta}^*)$.
- this estimate can in principle be computed in practice usually not (need to be approximated via MC).

Bootstrapping dependent data

- Critical requirement: Boostrapped quantities are iid
- How can we use the bootstrap in other contexts?

Bootstrapping dependent data

Consider a first-order stationary autoregressive process, the AR(1) model:

$$X_t = \alpha X_{t-1} + \epsilon_t$$

where $|\alpha| < 1$ and ϵ_t are iid with mean zero and constant variance.

Here, a method akin to bootstrapping the residuals for linear regression can be applied.

AR(1) model: A model based approach

- 1. Use a standard method to estimate α
- 2. Define the estimated innovations $\hat{e}_t = X_t \hat{\alpha}X_{t-1}$ for t = 2, ..., n and let $\bar{\epsilon}$ be the mean of these.
- 3. Recenter \hat{e}_t to have mean zero by defining $\hat{\epsilon}_t = \hat{e}_t \bar{e}$.
- 4. Resample n+1 values from the set $\{\hat{\epsilon}_2, \dots, \hat{\epsilon}_n\}$ with replacement to yield pseudo innovations $\{\epsilon_0^{\star}, \dots, \epsilon_n^{\star}\}$.
- 5. Generate pseudo data as $X_0^\star = \epsilon_0^\star$ and $X_t^\star = \hat{\alpha} X_{t-1}^\star + \epsilon_t^\star$ for $t = 1, \dots, n$.
- 6. From each bootstrap sample compute $\hat{\alpha}^{\star}$

AR(1) model: A model based approach

Issue: Pseudo-data series is not stationary.

Remedy: Sample larger number of pseudo innovations and generate data series earlier, i.e. X_k^{\star} for k much less than zero. The first portion of the data can be discarded as burn-in.

Show Lutenizing_boot.R code

Block bootstrap

An alternative bootstrap procedure for time series data is to draw blocks from the observed series.

- Issue: We cannot simply sample from the individual observations, as this would destroy the correlation that we try to capture.
- Idea: Block data to preserve covariance structure within each block, even though structure is lost between blocks.

Here, we consider

- Non-moving blocks bootstrap
- Moving blocks bootstrap

Non-moving blocks bootstrap

Illustration and example:

See blackboard

Non-moving blocks bootstrap (II)

- Split x_1, \ldots, x_n into b non-overlapping blocks of length l, where ideally $n = l \cdot b$.
- Sample $\mathcal{B}_1^{\star}, \dots, \mathcal{B}_b^{\star}$ independently from $\{\mathcal{B}_1, \dots, \mathcal{B}_b\}$ with replacement. Concatenate these blocks to form a pseudo dataset $\mathcal{X}^{\star} = (\mathcal{B}_1^{\star}, \dots, \mathcal{B}_b^{\star})$.
- Replicate this process B times and estimate for each bootstrap sample $\hat{\theta}_i^{\star}$.
- Approximate the distribution of $\hat{\theta}$ by the distribution of these B pseudo values.

Moving blocks bootstrap

Illustration:

See blackboard

Show Lutenizing_boot.R code

Block bootstrap

- Idea: With blocks bootstrap, choose block size / large enough so that observations more than / units apart will be nearly independent.
- Advantage: Less model dependent than residuals approach.
 However, choice of block size I can be quite important, and effective methods to choose I are still laking.

Permutation test

(related to idea of bootstrapping.)

Consider a medical experiment where rats are randomly assigned to treatment and control groups. Under the null hypothesis the outcome measured does not depend on the group assignment.

Idea: Shuffling the labels randomly among rates will not change the joint null distribution of the data.

Recall: P-value

- Let t_1 denote the original test statistic, e.g. difference of group mean outcomes, and t_2, \ldots, t_B the test statistics computed from the datasets resulting from B permutations of labels.
- Under the null hypothesis t_2, \ldots, t_B are from the same distribution that yielded $t_1 \Rightarrow$ We can compare them.

We can use the P-value:

P-value is the probability of obtaining a test statistic at least as extreme as the one that was actually observed, assuming that the null hypothesis is true.

Permutation test: Example

The simple model for independent data from two sources:

$$y_i \sim F_1, \quad i = 1, \dots, m$$

 $z_j \sim F_2, \quad j = 1, \dots, n$
 $\mathbf{x} = (\mathbf{y}, \mathbf{z}) = (y_1, \dots, y_m, z_1, \dots, z_n)$

The permutation method for hypothesis testing is based on resampling under the null hypothesis $H_0: F_1 = F_2$, by permuting the order of the original data to generate B bootstrap samples x^* , valid given that the null hypothesis is true.

The p-value for a test based on a test quantity t(x) can be estimated as $\#\{t(x^*) \ge t(x)\}/B$. H_0 is rejected if the p-value is smaller than a given threshold (typically 0.05 or 0.01)

Permutation test: Example

1. We test the hypothesis

$$H_0: F_1 = F_2$$
 against $H_1: F_1 \neq F_2$

using the test quantity $T = |\overline{y} - \overline{z}|$, by means of the permutation method to compute an estimate tof the p-value for the test.

2. The test only tests for differences that can be detected by the test quantity. Consider an alternative test quantity

$$T = \left| \frac{\left(\frac{1}{m} \sum_{i=1}^{m} y_i \right)^2}{\frac{1}{m} \sum_{i=1}^{m} y_i^2} - \frac{\left(\frac{1}{n} \sum_{j=1}^{n} z_j \right)^2}{\frac{1}{n} \sum_{j=1}^{n} z_j^2} \right|$$

Permutation test: R-code

see demo-permTest.R