

What we learned until now:

- Why do we need simulation
- What are pseudo random numbers
- How to simulate from discrete distribution
- How to simulate from (some) continuous distributions
 - ▶ Probability integral transform

Review: Sampling from discrete distributions

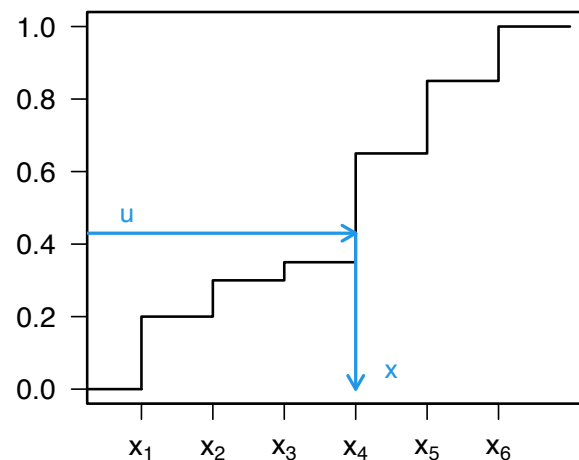
Let X be a stochastic variable with possible values $\{x_1, \dots, x_k\}$ and $P(X = x_i) = p_i$, $\sum_{i=1}^k p_i = 1$.

Define: $F_0 = 0, F_1 = p_1, F_2 = p_1 + p_2, \dots, F_k = 1$

We can simulate value from F as:

```
u ~ U[0, 1]
for i = 1, 2, ..., k do
  if u ∈ (Fi-1, Fi] then
    x ← xi
  end if
end for
```

Review: sampling from discrete distribution (II)



Review: Probability integral transform to sample from continuous distributions

The **inversion method** (or **probability integral transform approach**) can be used to generate samples from an arbitrary continuous distribution with density $f(x)$ and CDF $F(x)$:

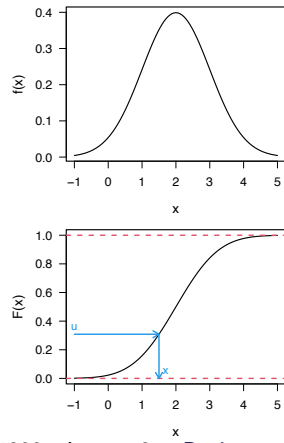
1. Generate random variable U from the standard uniform distribution in the interval $[0, 1]$.
2. Then is

$$X = F^{-1}(U)$$

a random variable from the target distribution.

Probability integral transform to sample from continuous distributions

Let X have density $f(x)$, $x \in \mathbb{R}$ and CDF $F(x) = \int_{-\infty}^x f(z)dz$:



Simulation algorithm:

$$u \sim U[0, 1]$$

$$x = F^{-1}(u)$$

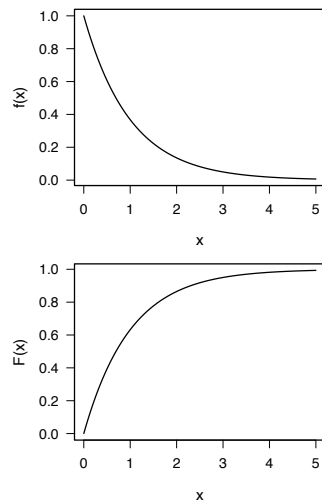
return x

Plan for today

Sampling from continuous distribution

- PIT transform
- Use relationship between random variable
 - ▶ Gamma distribution, χ^2 distribution
 - ▶ Linear transformation
 - ▶ Change of variables
- Bivariate techniques
 - ▶ Box-Muller algorithm (Normal distribution)
- Ratio of uniform method

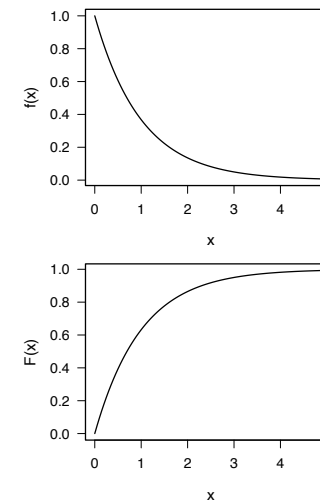
Example - Exponential Distribution



$$f(x) = \lambda \exp(-\lambda x) : x > 0$$

$$F(x) = 1 - \exp(-\lambda x)$$

Example - Exponential Distribution



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$$F(x) = 1 - \exp(-\lambda x)$$

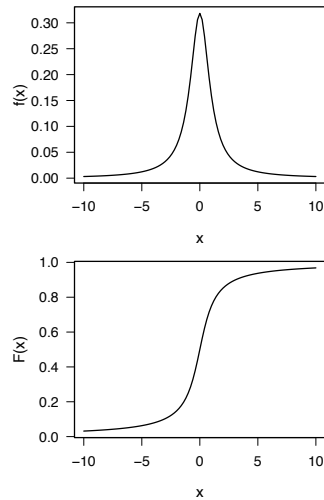
Simulation algorithm:

$$u \sim U[0, 1]$$

$$x = -\frac{1}{\lambda} \log(u)$$

return x

Example - Standard Cauchy distribution

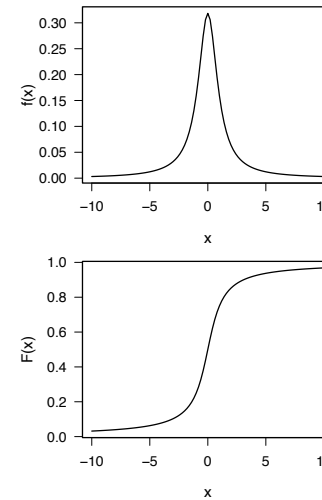


$$f(x) = \frac{1}{\pi} \cdot \frac{1}{1+x^2}$$

$$F(x) = \frac{1}{2} + \frac{\arctan(x)}{\pi}$$

$$F^{-1}(y) = \tan \left[\pi \left(y - \frac{1}{2} \right) \right]$$

Example - Standard Cauchy distribution



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$$F(x) = \frac{1}{2} + \frac{\arctan(x)}{\pi}$$

$$F^{-1}(y) = \tan \left[\pi \left(y - \frac{1}{2} \right) \right]$$

Simulation algorithm:

```

u ~ U[0, 1]
x = tan[pi(u - 1/2)]
return x
    
```

Review: inverse transform technique

Let F be a distribution, and let $U \sim \mathcal{U}[0, 1]$.

- a) Let F be the distribution function of a random variable taking non-negative integer values. The random variable X given by

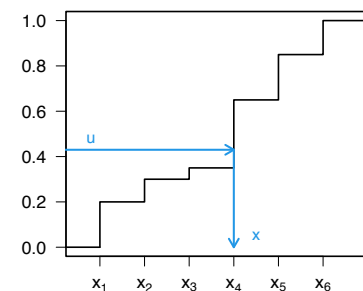
$$X = x_i \quad \text{if and only if} \quad F_{i-1} < u \leq F_i$$

has distribution function F .

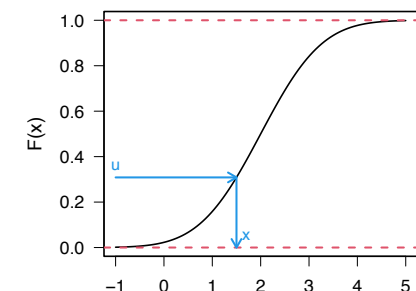
- b) If F is a continuous function, the random variable $X = F^{-1}(u)$ has distribution function F .

Review: inverse transform technique (II)

a) Discrete case:



b) Continuous case:



The inverse transform technique is conceptually easy, but

- in the discrete case, a large number of comparisons may be necessary.
- in the continuous case, F^{-1} must be available.

Note

- **The inversion method cannot always be used!** We must have a formula for $F(x)$ and be able to find $F^{-1}(u)$. This is for example not possible for the normal, χ^2 , gamma and t-distributions.
- In some cases we can use known relationships between RV to simulate

Using known relationships - Gamma distribution

Let $X \sim \text{Ga}(\text{shape}=\alpha, \text{rate}=\beta)$, i.e.

$$f(x) = \frac{\beta^\alpha}{\Gamma(\alpha)} x^{\alpha-1} e^{-\beta \cdot x}, x > 0.$$

If $X_1, \dots, X_n \stackrel{\text{iid}}{\sim} \text{Exp}(\beta)$, then $Y = \sum_{i=1}^n X_i \sim \text{Ga}(n, \beta)$.

This gives how to simulate when α is an integer.

```
y = 0
for i = 1, 2, ..., n do
  generate u ~ U(0, 1)
  x ← -1/β log(u)
  y ← y + x
end for
return y
```

Using known relationships - χ^2 distribution

Remember: $\chi_\nu^2 = \text{Ga}(\frac{\nu}{2}, \frac{1}{2})$,

$$X_1, \dots, X_n \stackrel{\text{iid}}{\sim} \mathcal{N}(0, 1) \Rightarrow \sum_{i=1}^n X_i^2 \sim \chi_n^2.$$

Thus, we can simulate $X \sim \text{Ga}(\frac{n}{2}, \frac{1}{2})$ by

```
x = 0
for i = 1, 2, ..., n do
  generate y ~ N(0, 1)
  x ← x + y^2
end for
return x
```

▷ Still have to learn how

Scale and location parameters

In $\text{Ga}(\alpha, \beta)$, β is a rate (inverse scale) parameter

$$X \sim \text{Ga}(\alpha, 1) \quad \Leftrightarrow \quad X/\beta \sim \text{Ga}(\alpha, \beta)$$

This gives us a way to sample from a Gamma distribution $\text{Ga}(\frac{n}{2}, \beta)$ where n is an integer

Gamma distribution - simulate $X \sim \text{Ga}(\frac{n}{2}, \beta)$

```

x = 0
for i = 1, 2, ..., n do
    generate y ~ N(0, 1)          ▷ Still have to learn how
    x ← x + y2
end for
x ← x                          ▷ Ga( $\frac{n}{2}, \frac{1}{2}$ ),  $\chi_n^2$ 
x ←  $\frac{1}{2}x$                        ▷ Ga( $\frac{n}{2}, 1$ )
x ←  $\frac{1}{\beta}x$                       ▷ Ga( $\frac{n}{2}, \beta$ )
return x

```

Linear transformations

Many distributions have scale parameters, for example

$$\begin{aligned}
 X &\sim \mathcal{N}(0, 1) & \Leftrightarrow & \sigma X \sim \mathcal{N}(0, \sigma^2) \\
 X &\sim \text{Exp}(1) & \Leftrightarrow & \frac{1}{\lambda} X \sim \text{Exp}(\lambda) \\
 X &\sim \mathcal{U}[0, 1] & \Leftrightarrow & \beta X \sim \mathcal{U}[0, \beta]
 \end{aligned}$$

Adding a constant can also help in some situations

$$X \sim \mathcal{N}(0, 1) \Leftrightarrow X + \mu \sim \mathcal{N}(\mu, 1)$$

and thereby

$$X \sim \mathcal{N}(0, 1) \Leftrightarrow \sigma X + \mu \sim \mathcal{N}(\mu, \sigma^2)$$

More general than just linear transformation: Change of variable

let $X \sim f_X(x)$ and $Y = g(X)$ with $g(\cdot)$ being a one-to-one function so that $Y = g^{-1}(X)$, then:

$$f_Y(y) = f_X(g^{-1}(x)) \left| \frac{d g^{-1}(x)}{d x} \right|$$

Example: Change of variables

$X \sim \text{Exp}(1)$. We are interested in $Y = \frac{1}{\lambda}X$, i.e. $y = g(x) = \frac{1}{\lambda}x$.

$$g^{-1}(y) = \lambda y \quad \frac{d g^{-1}(y)}{d y} = \lambda$$

Application of the change of variables formula leads to:

$$f_Y(y) = \exp(-\lambda y) \lambda$$

It follows: $Y \sim \text{Exp}(\lambda)$.

Exercise: Check other transformations, we mentioned.

Summary

- We can use known relationship between RV to derive samples from a RV we cannot sample directly from.
- If we can simulate from X and we know that $Y = g(X)$ and $g(\cdot)$ is invertible, then we can also get samples from Y
- Location and scale parameter are examples of linear transformation

Bivariate techniques

Remember: If $(x_1, x_2) \sim f_X(x_1, x_2)$
and $(y_1, y_2) = g(x_1, x_2)$
 \Updownarrow
 $(x_1, x_2) = g^{-1}(y_1, y_2)$

where g is a one-to-one differentiable transformation. Then

$$f_Y(y_1, y_2) = f_X(g^{-1}(y_1, y_2))|J|$$

with the determinant of the Jacobian matrix J

$$|J| = \begin{vmatrix} \frac{\partial x_1}{\partial y_1} & \frac{\partial x_2}{\partial y_1} \\ \frac{\partial x_1}{\partial y_2} & \frac{\partial x_2}{\partial y_2} \end{vmatrix}$$

\Rightarrow Multivariate version of the change-of-variables transformation

Bivariate techniques (II)

If we know how to simulate from $f_X(x_1, x_2)$ we can also simulate from $f_Y(y_1, y_2)$ by

$$(x_1, x_2) \sim f_X(x_1, x_2)$$

$$(y_1, y_2) = g(x_1, x_2)$$

Return (y_1, y_2) .

see blackboard

Example: Normal distribution (Box-Muller)

Review: Box-Muller algorithm

Generate

$$x_1 \sim U(0, 2\pi)$$

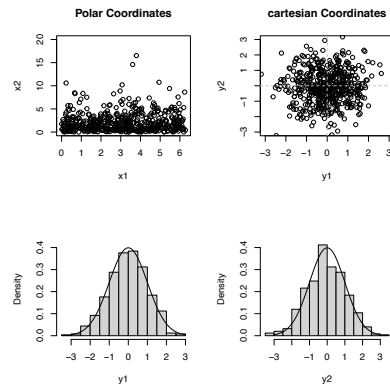
$$x_2 \sim \exp(0.5)$$

Compute

$$y_1 \leftarrow \sqrt{x_2} \cos(x_1)$$

$$y_2 \leftarrow \sqrt{x_2} \sin(x_1)$$

return (y_1, y_2)



Ratio-of-uniforms method

All the techniques seen until now to sample from $f(x)$ require that we know the normalising constant of $f(x)$.

In many cases this is not the case. Often we only know that:

$$f(x) = \frac{1}{c} f^*(x)$$

where $f^*(x)$ is known while the constant (wrt x) c is unknown and is such that:

$$\int_{\mathcal{R}} f(x) dx = \frac{1}{c} \int_{\mathcal{R}} f^*(x) dx = 1$$

The **Ratio of uniform method** is a general method for **arbitrary densities f** known up to a **proportionality constant**.

Ratio-of-uniforms method

Theorem

Let $f^*(x)$ be a non-negative function with $\int_{-\infty}^{\infty} f^*(x) dx < \infty$. Let

$$C_f = \{(x_1, x_2) \mid 0 \leq x_1 \leq \sqrt{f^*\left(\frac{x_2}{x_1}\right)}\}.$$

a) Then C_f has a finite area

Let (x_1, x_2) be uniformly distributed on C_f .

b) Then $y = \frac{x_2}{x_1}$ has a distribution with density

$$f(y) = \frac{f^*(y)}{\int_{-\infty}^{\infty} f^*(u) du}$$

see blackboard

Example: Standard Cauchy distribution

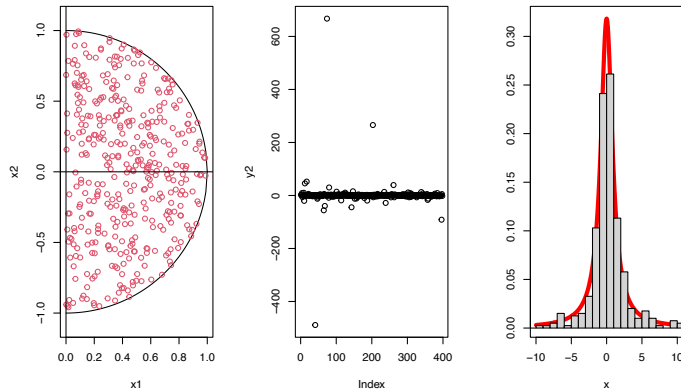
Algorithm to sample from a standard Cauchy

Generate (x_1, x_2) from $\mathcal{U}(C_f)$

▷ How can we do this?

Compute $y = \frac{x_2}{x_1}$

return y



TMA4300 - Lecture2 Ratio of uniform method

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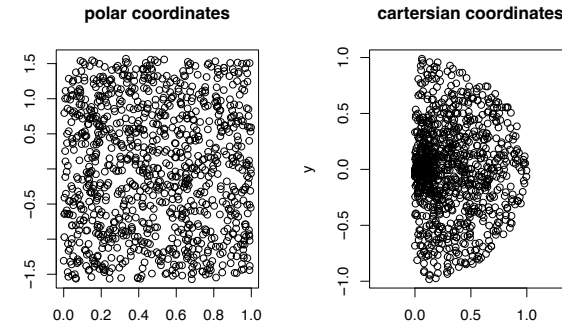
Sampling from the unit half circle

Idea: can we use polar coordinates?

$$x = u * \cos(\theta)$$

$$y = u * \sin(\theta)$$

can we use $\theta \sim \mathcal{U}(-\pi/2, \pi/2)$ and $u \sim \mathcal{U}(0, 1)$?



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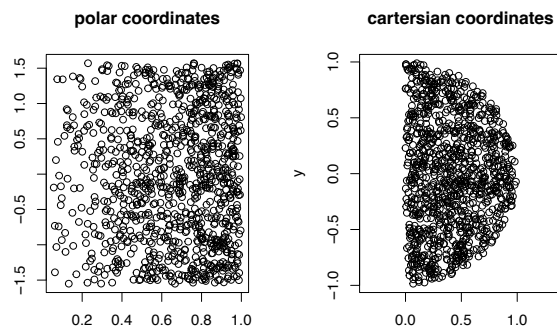
Sampling from the unit half circle

Idea: can we use polar coordinates?

$$x = u * \cos(\theta)$$

$$y = u * \sin(\theta)$$

Need to have $\theta \sim \mathcal{U}(-\pi/2, \pi/2)$ and $u^2 \sim \mathcal{U}(0, 1)$?



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Proof of theorem

see blackboard

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Ratio of uniform method

In general it can be hard to sample uniformly from C_f !!

It can be simplified under some conditions:

Theorem

Let $f^*(x)$ be a non-negative function with $\int_{-\infty}^{\infty} f^*(x)dx < \infty$. Let

$$C_f = \{(x_1, x_2) \mid 0 \leq x_1 \leq \sqrt{f^*\left(\frac{x_2}{x_1}\right)}\}.$$

If $f^*(x)$ and $x^2 f^*(x)$ are bounded then $C_f \in [0, a] \times [b_-, b_+]$ with:

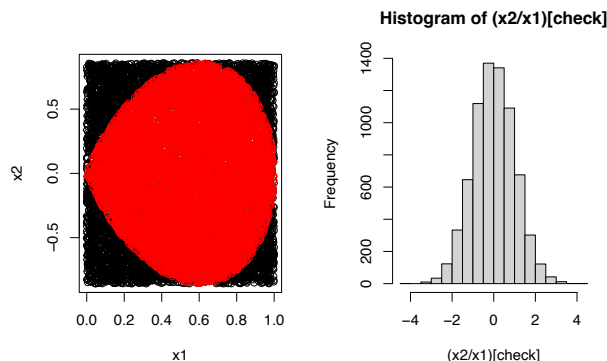
- $a = \sqrt{\sup_x f^*(x)}$
- $b_- = -\sqrt{\sup_{x \leq 0} x^2 f^*(x)}$
- $b_+ = +\sqrt{\sup_{x > 0} x^2 f^*(x)}$

see blackboard

Proof of theorem

Ratio of uniform method: Simplification

- Rather than sampling uniformly from C_f , we can instead sample (x_2, x_1) uniformly from a rectangle containing C_f
- Reject sample if $(x_1, x_2) \notin C_f$



Example: Normal distribution

see blackboard

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