# Planning for Iteration 3

The following is a list of tasks we aim to complete for iteration 3. We believe that these are the crucial to the goal of the next iteration as we understand it:

* Clean up main.js. client side code. It can be separated into several files according to the modules section, and some functions could use better names.
* Clean up unnecessary javascript source files. We have a lot of files which we had planned to use but we decided that we no longer needed them.
* Create code to automatically sync the client with the server. Currently the client has to press a button to sync, but this is not ideal.
* Refactor our code to be compatible with the supplied RDTs and the given interface for it.
* Improve network creation interface, allow device users to create their own sub-network. Allow for the deletion of networks. This has been coded for on the server side but has not yet been implemented on the client side.
* Prepare to handle the user created HTML5 applications.
* Refactor CSS to better handle window resizing for varying screen sizes.
* Modify and further refactor server-side code to allow for improved functionality and performance.
* Improve upon the current topology GUI to better suit the wants of the client.