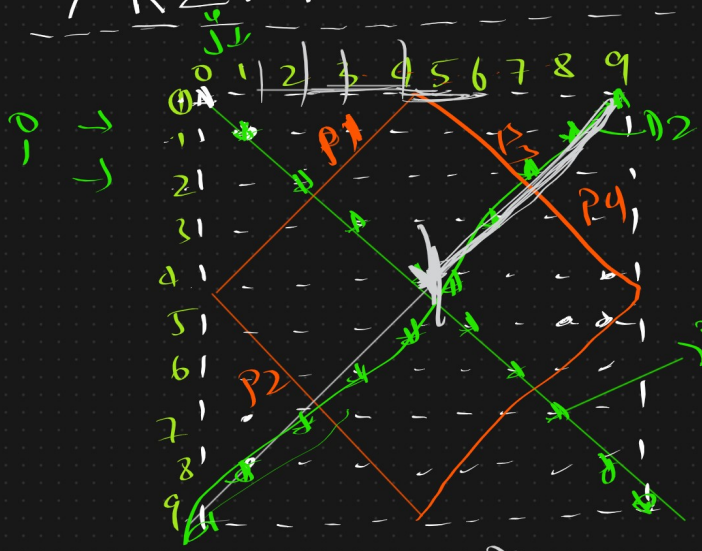


$\Rightarrow K2MN \dashrightarrow XY \quad \Delta \Diamond \Rightarrow$



i	j
0	0
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9

i	j
0	9
1	8
2	7
3	6
...	...
9	0

$P1 \quad i = j$

$P4 \quad i + j = n - 1$

$P1$

i	j
0	4
1	3
2	2
3	1
4	0

$P1 \quad i + j = \frac{n-1}{2}$

$P2$

i	j
4	0
5	1
6	2
7	3

$P2 \quad i - j = \frac{n-1}{2}$

$P3$

i	j
0	4
1	5
2	6
3	7
4	8

$P3 \quad j - i = \frac{n-1}{2}$

$P4$

i	j
4	8 $\Rightarrow 12$
5	7 $\Rightarrow 12$
6	6 $\Rightarrow 12$

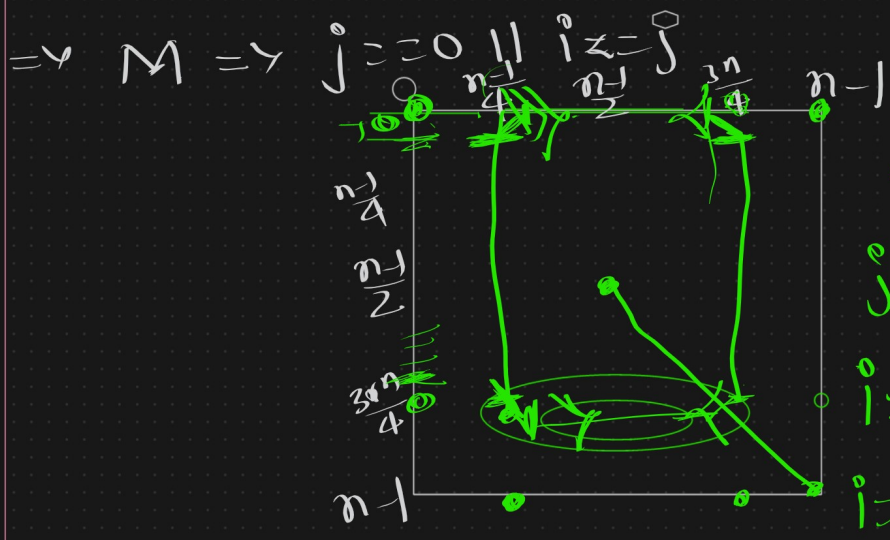
$i + j = 9 + \frac{8}{2} = 12.5$

$i + j = \frac{n + n - 1}{2}$

$(n+1)/2$

$\hookrightarrow K_{P2} \Rightarrow j = 0 \vee i + j = \frac{n-1}{2} \vee i - j = \frac{n-1}{2}$

$\hookrightarrow \text{circle} \quad i = 0 \vee i = n-1 \vee i + j = n-1$



$j = n-1 \quad \& \; i > 0 \quad \& \; i < n-1$

$j = n-1 \quad \& \; i > 0 \quad \& \; i < n-1$

$i = 0 \quad \& \; j > n-1 \quad \& \; i < n-1$

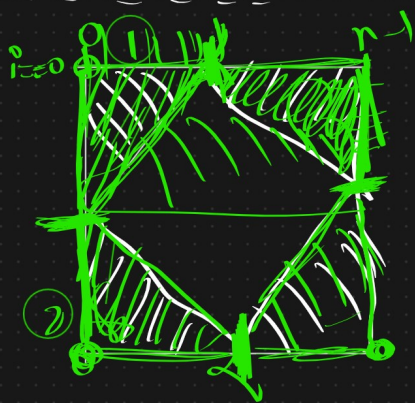
$i = \frac{n}{4} \quad \& \; j > \frac{n}{4} \quad \& \; j < n-1$

X

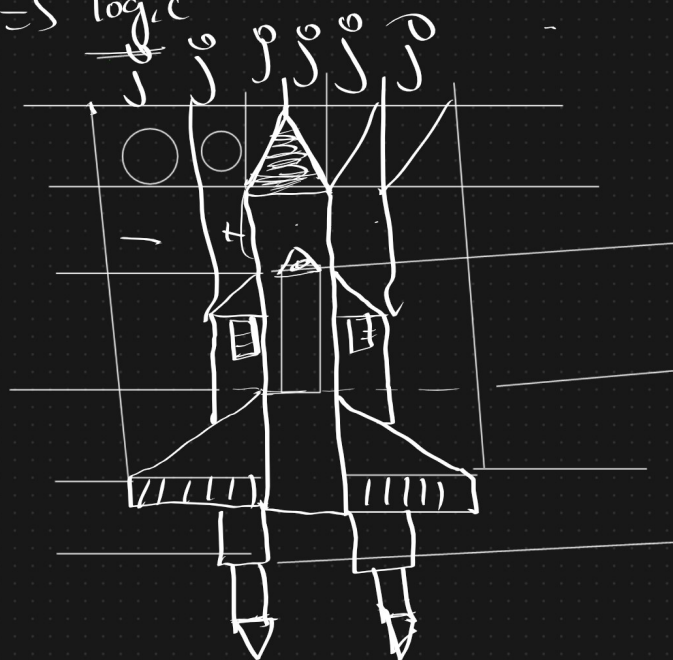
A to Z:

Assignment

{ your NAME →
TELUSKO → }


$$\begin{aligned} i &= 0 \text{ \& \& } j = \frac{n-1}{2} \\ j &= 0 \text{ \& \& } i = \frac{n-1}{2} \\ i + j &= \frac{n-1}{2} \end{aligned}$$
$$\begin{aligned} i &= 0 \text{ to } j = n-1 \\ j &= n-1 \text{ to } i = n-1 \\ j-i &= (n-1)/2 \end{aligned}$$
$$j = 0 \text{ to } n-1 \quad ||$$
$$i = n-1 \text{ and } j = n-1 \quad ||$$
$$i - j = -n - 1/2 \quad 2$$
$$i+j = n+1 + \frac{n+1}{2}$$


Focused \Rightarrow logic


$$f(x) = \frac{1}{x}$$

$\gamma_{00}(\gamma)$
 $\gamma_x(\gamma)$
 $\gamma_y(\gamma)$

S. o. phyll)

=> switch case :-

=> switch (exp)

{

case (exp) : statement ;

case (exp) : statement ;

|||

}

if }
else }

Datatypes => ✓

operators => ✓

conditional (if-else) => ✓

loops & nested loop => ✓

switch case => ✓

↳ break -> mandatory (or) optional ✓

=> 0 is attached to integer literal is considered as octal number

4 5
/ \
0100 0101
7654 3210
 $2^6 + 2^2 + 2^0$
 $64 + 4 + 1 \Rightarrow 69$

4 5
/ \
000 001
013 210
 $2^5 + 2^2 + 2^0$
 $32 + 4 + 1$

000
001
010
011
100
101
110
111
37

0b 000 101
 $2^5 2^2 2^0$
37

class Launch ^{Hyderab} class Name \rightarrow Pascal case
 {
 ^{Launch} int age;
 ^{Launch} String name;
 ^{Launch} void disp()
 ^{Launch} void dispNum()
 }

start with capital letter

class Hyderab
 {
 ^{Hyderab} no of wing
 ^{Hyderab} no of wing
 }

camel case underscore

camel case
 first word small
 other words without gap
 first capital

small age() disp() show()
 capital

age of Hyder() (29)

Naming:- class \rightarrow start with capital letter
 if multiple words in class name
 then without space Every word
 must start with capital

eg: class Hyderab

{

}