1) Object
2) class
→ 3) Encapsulation
→ 4) Data hiding
5) Abstraction
6) Inheritance
7) Polymorphism → Method overloading ?
→ Method overriding

Operator ~~Overloading~~

main stack.

| a | 101 |

Heap

| a = 31 |
| n = a |
| b = J |

101

SBT stack

| 0 | 105 |

| a = 31 |
| n = a |
| b = J |

105