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EDUCATION

UC BERKELEY

B.A. Computer Science

Expected May 2019 | Berkeley, CA

GPA: 3.73 / 4.0

MONTA VISTA HIGH SCHOOL

Grad. June 2015 | Cupertino, CA

Cum. GPA: 3.96 / 4.0

SAT: 2390

COURSEWORK

UNDERGRADUATE

CS61A: Structure and Interpretation of

Computer Programming

MATH54: Linear Algebra and

Differential Equations CS61B: Data Structures

CS70: Discrete Mathematics and

Probability Theory

CS61C: Machine Structures CS188: Artificial Intelligence CS186: Database Systems CS195: Social Implications of

... ...

Computing

CS162: Operating Systems and

Systems Programming

CS170: Efficient Algorithms and

Intractable Problems

CS168: Introduction to the Internet:

Architecture and Protocols CS161*: Computer Security

CS164*: Programming Languages and

Compilers

SKILLS

PROGRAMMING

Java • C • Python • Swift • SQL HTML/CSS/JavaScript • Rails • Django Docker • Kubernetes • Helm • Jenkins Git • Vim

LINKS

Github: github.com/oldguo

Linkedin: linkedin.com/in/youngguo

Portfolio: oldguo.github.io

EXPERIENCE

STRIPE | Software Engineer Intern

May 2018 - August 2018 | San Francisco, CA

• Incoming Summer 2018

WORKDAY | Software Development Engineer Intern

May 2017 - August 2017 | Pleasanton, CA

- Implement fully customized Jenkins Helm Chart on Kubernetes clusters
- Leverage Arquillian Cube for integration tests in Kubernetes environments
- Integrate Kubernetes/Docker pipelines into current bare metal based CI

CODEBASE | Project Manager

February 2017 - Present | Berkeley, CA

- Student organization that provides software solutions for startups
- Develop NLP slackbot for developer sourcing startup, Crowdbotics
- Build out AWS infrastructure for Al-driven healthcare startup, YiTuuX

WREVIE | Software Engineering Intern

May 2016 - June 2016 | Sunnyvale, CA

- Work with scikit-learn and Ida machine learning libraries to conduct sentiment analysis within the E-Commerce sector
- Create data parser and formatter for review model training data
- Conduct research on various topic-modeling approaches

PROJECTS

HAVEN | An Anonymous Social Network for iOS

June 2017 - Present

- Swift/Firebase
- Lead backend team development using Firebase NoSQL database
- Implement question/answer, voting, and chat functionality

SHIP | An online matchmaking-driven dating application

CalHacks 3.0 - November 2016

- HTML/CSS/React.js/Node.js/Rails
- Implement unique matchmaking system and ship algorithms
- Integrate Facebook Graph API for account management

CRAFTNET | A social marketplace for artistic entrepreneurs October 2014 – February 2015

- HTML/CSS/JavaScript/Django
- Implement user account, item listing, and shopping cart functionality
- Develop search/filtering algorithms, user follower system, and ratings/reviews integration

AWARDS

2018	National	UC Berkeley Regents' and Chancellors Scholarship
2015	4 th - State	FBLA E-Business Programming
2014	1 st – State	FBLA Desktop Application Programming
2013	1 st – State	FBLA Computer Game and Simulation Programming