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EDUCATION

UC BERKELEY

B.A. Computer Science Regents and Chancellors Scholar Expected May 2019 | Berkeley, CA GPA: 3.74 / 4.0

COURSEWORK

UNDERGRADUATE

MATH54: Linear Algebra and Differential Equations

EE16A: Designing Information Devices

and Systems I

CS61A: Structure and Interpretation of

Computer Programming
CS61B: Data Structures
CS61C: Machine Structures
CS70: Discrete Mathematics and

Probability Theory

CS188: Artificial Intelligence CS186: Database Systems CS195: Social Implications of

Computing

CS162: Operating Systems and

Systems Programming

CS170: Efficient Algorithms and

Intractable Problems

CS168: Introduction to the Internet:

Architecture and Protocols CS161: Computer Security

CS164: Programming Languages and

Compilers

SKILLS

PROGRAMMING

Java • C • Python • Ruby • Swift • SQL HTML • CSS • JavaScript • TypeScript React.js • GraphQL • Rails • Django Kubernetes • Docker • Helm • Jenkins Git • Vim

LINKS

Github: github.com/oldguo

LinkedIn: linkedin.com/in/youngguo

Portfolio: oldguo.github.io

EXPERIENCE

STRIPE | Software Engineer Intern

May 2018 - August 2018 | San Francisco, CA

Product Dashboard

CODEBASE | President

February 2017 - Present | Berkeley, CA

- Fall 2018 (President)
- Spring 2018 (PM): Full-stack admin dashboard for fin-tech startup, Beam
- Fall 2017 (Dev): AWS infrastructure for Al-driven healthcare startup, YiTuuX
- Spring 2017 (Dev): NLP chatbot for dev-sourcing startup, Crowdbotics

WORKDAY | Software Development Engineer Intern

May 2017 - August 2017 | Pleasanton, CA

- Implement fully customized Jenkins Helm Chart on Kubernetes clusters
- Leverage Arguillian Cube for integration tests in Kubernetes environments
- Integrate Kubernetes/Docker pipelines into current bare metal based CI

WREVIE | Software Engineering Intern

May 2016 - June 2016 | Sunnyvale, CA

- Work with scikit-learn and Ida machine learning libraries to conduct sentiment analysis within the E-Commerce sector
- Create data parser and formatter for review model training data
- Conduct research on various topic-modeling approaches

PROJECTS

HAVEN | An Anonymous Social Network for iOS

June 2017 - Present

- Swift/Firebase
- Lead backend team development using Firebase NoSQL database
- Implement guestion/answer, voting, and chat functionality

SHIP | An Online Matchmaking-Driven Dating Application

CalHacks 3.0 – November 2016

- HTML/CSS/React.js/Node.js/Rails
- Implement unique matchmaking system and ship algorithms
- Integrate Facebook Graph API for account management

CRAFTNET | A Social Marketplace for Artistic Entrepreneurs October 2014 – February 2015

- HTML/CSS/JavaScript/Django
- Implement user account, item listing, and shopping cart functionality
- Develop search/filtering algorithms, user follower system, and ratings/reviews integration