

# MOS 6502 / MOS 6510

Deep Dive Instruction Set

LDA    Load Accumulator with Memory

M -> A

N Z C I D V  
+ + - - - -

| addressing   | assembler    | opc | bytes | cycls |
|--------------|--------------|-----|-------|-------|
| immediate    | LDA #oper    | A9  | 2     | 2     |
| zeropage     | LDA oper     | A5  | 2     | 3     |
| zeropage,X   | LDA oper,X   | B5  | 2     | 4     |
| absolute     | LDA oper     | AD  | 3     | 4     |
| absolute,X   | LDA oper,X   | BD  | 3     | 4*    |
| absolute,Y   | LDA oper,Y   | B9  | 3     | 4*    |
| (indirect,X) | LDA (oper,X) | A1  | 2     | 6     |
| (indirect),Y | LDA (oper),Y | B1  | 2     | 5*    |

- \*    add 1 to cycles if page boundary is crossed
- \*\* add 1 to cycles if branch occurs on same page  
    add 2 to cycles if branch occurs to different page
- Legend to Flags:    + .... modified  
                     - .... not modified  
                     1 .... set  
                     0 .... cleared  
                     M6 .... memory bit 6  
                     M7 .... memory bit 7

ADC    Add Memory to Accumulator with Carry

A + M + C -> A, C

N Z C I D V  
+ + + - - +

| addressing   | assembler    | opc | bytes | cycls |
|--------------|--------------|-----|-------|-------|
| immediate    | ADC #oper    | 69  | 2     | 2     |
| zeropage     | ADC oper     | 65  | 2     | 3     |
| zeropage,X   | ADC oper,X   | 75  | 2     | 4     |
| absolute     | ADC oper     | 6D  | 3     | 4     |
| absolute,X   | ADC oper,X   | 7D  | 3     | 4*    |
| absolute,Y   | ADC oper,Y   | 79  | 3     | 4*    |
| (indirect,X) | ADC (oper,X) | 61  | 2     | 6     |
| (indirect),Y | ADC (oper),Y | 71  | 2     | 5*    |

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    add 2 to cycles if branch occurs to different page
- Legend to Flags:    + .... modified  
                      - .... not modified  
                      1 .... set  
                      0 .... cleared  
                      M6 .... memory bit 6  
                      M7 .... memory bit 7

AND AND Memory with Accumulator

A AND M -> A

N Z C I D V  
+ + - - - -

| addressing   | assembler    | opc | bytes | cycls |
|--------------|--------------|-----|-------|-------|
| immediate    | AND #oper    | 29  | 2     | 2     |
| zeropage     | AND oper     | 25  | 2     | 3     |
| zeropage,X   | AND oper,X   | 35  | 2     | 4     |
| absolute     | AND oper     | 2D  | 3     | 4     |
| absolute,X   | AND oper,X   | 3D  | 3     | 4*    |
| absolute,Y   | AND oper,Y   | 39  | 3     | 4*    |
| (indirect,X) | AND (oper,X) | 21  | 2     | 6     |
| (indirect),Y | AND (oper),Y | 31  | 2     | 5*    |

- \* add 1 to cycles if page boundary is crossed
- \*\* add 1 to cycles if branch occurs on same page  
add 2 to cycles if branch occurs to different page
- Legend to Flags: + .... modified  
- .... not modified  
1 .... set  
0 .... cleared  
M6 .... memory bit 6  
M7 .... memory bit 7

A . B = C

1 1 = 1

1 0 = 0

0 1 = 0

0 0 = 0

1 0 0 1 0 0 1 1

0 0 1 0 0 1 0 1

-----

0 0 0 0 0 0 0 1

ASL    Shift Left One Bit (Memory or Accumulator)

C ← ←76543210→ ← 0

N Z C I D V  
+ + + - - -

10010010

| addressing  | assembler  | opc | bytes | cycls |
|-------------|------------|-----|-------|-------|
| accumulator | ASL A      | 0A  | 1     | 2     |
| zeropage    | ASL oper   | 06  | 2     | 5     |
| zeropage,X  | ASL oper,X | 16  | 2     | 6     |
| absolute    | ASL oper   | 0E  | 3     | 6     |
| absolute,X  | ASL oper,X | 1E  | 3     | 7     |

- \*    add 1 to cycles if page boundary is crossed
- \*\* add 1 to cycles if branch occurs on same page  
    add 2 to cycles if branch occurs to different page
- Legend to Flags:    + .... modified  
                      - .... not modified  
                      1 .... set  
                      0 .... cleared  
                      M6 .... memory bit 6  
                      M7 .... memory bit 7

BCC Branch on Carry Clear

branch on C = 0

N Z C I D V

- - - - -

| addressing | assembler | opc | bytes | cycls |
|------------|-----------|-----|-------|-------|
| relative   | BCC oper  | 90  | 2     | 2**   |

BCS Branch on Carry Set

branch on C = 1

N Z C I D V

- - - - -

| addressing | assembler | opc | bytes | cycls |
|------------|-----------|-----|-------|-------|
| relative   | BCS oper  | B0  | 2     | 2**   |

- \* add 1 to cycles if page boundary is crossed
- \*\* add 1 to cycles if branch occurs on same page  
add 2 to cycles if branch occurs to different page

Legend to Flags:

+ .... modified

- .... not modified

1 .... set

0 .... cleared

M6 .... memory bit 6

M7 .... memory bit 7

BEQ Branch on Result Zero

branch on Z = 1

|   |   |   |   |   |   |
|---|---|---|---|---|---|
| N | Z | C | I | D | V |
| - | - | - | - | - | - |

| addressing | assembler | opc | bytes | cycls |
|------------|-----------|-----|-------|-------|
| relative   | BEQ oper  | F0  | 2     | 2**   |

BMI Branch on Result Minus

branch on N = 1

|   |   |   |   |   |   |
|---|---|---|---|---|---|
| N | Z | C | I | D | V |
| - | - | - | - | - | - |

| addressing | assembler | opc | bytes | cycls |
|------------|-----------|-----|-------|-------|
| relative   | BMI oper  | 30  | 2     | 2**   |

- \* add 1 to cycles if page boundary is crossed
- \*\* add 1 to cycles if branch occurs on same page  
add 2 to cycles if branch occurs to different page

Legend to Flags:

- + .... modified
- .... not modified
- 1 .... set
- 0 .... cleared
- M6 .... memory bit 6
- M7 .... memory bit 7



BIT    Test Bits in Memory with Accumulator

bits 7 and 6 of operand are transferred to bit 7 and 6 of SR (N,V);  
the zeroflag is set to the result of operand AND accumulator.

A AND M, M7 -> N, M6 -> V                    N Z C I D V  
   M7 + - - - M6

| addressing | assembler | opc | bytes | cycles |
|------------|-----------|-----|-------|--------|
| -----      |           |     |       |        |
| zeropage   | BIT oper  | 24  | 2     | 3      |
| absolute   | BIT oper  | 2C  | 3     | 4      |

11010010

- \*    add 1 to cycles if page boundary is crossed
- \*\* add 1 to cycles if branch occurs on same page  
    add 2 to cycles if branch occurs to different page

Legend to Flags:    + .... modified  
                      - .... not modified  
                      1 .... set  
                      0 .... cleared  
                      M6 .... memory bit 6  
                      M7 .... memory bit 7

BNE Branch on Result not Zero

branch on Z = 0

N Z C I D V

- - - - -

| addressing | assembler | opc | bytes | cycls |
|------------|-----------|-----|-------|-------|
| relative   | BNE oper  | D0  | 2     | 2**   |

BPL Branch on Result Plus

branch on N = 0

N Z C I D V

- - - - -

| addressing | assembler | opc | bytes | cycls |
|------------|-----------|-----|-------|-------|
| relative   | BPL oper  | 10  | 2     | 2**   |

- \* add 1 to cycles if page boundary is crossed
- \*\* add 1 to cycles if branch occurs on same page  
add 2 to cycles if branch occurs to different page

Legend to Flags:

+ .... modified

- .... not modified

1 .... set

0 .... cleared

M6 .... memory bit 6

M7 .... memory bit 7

BVC Branch on Overflow Clear

branch on V = 0

|   |   |   |   |   |   |
|---|---|---|---|---|---|
| N | Z | C | I | D | V |
| - | - | - | - | - | - |

| addressing | assembler | opc | bytes | cycls |
|------------|-----------|-----|-------|-------|
| -----      |           |     |       |       |
| relative   | BVC oper  | 50  | 2     | 2**   |

BVS Branch on Overflow Set

branch on V = 1

|   |   |   |   |   |   |
|---|---|---|---|---|---|
| N | Z | C | I | D | V |
| - | - | - | - | - | - |

| addressing | assembler | opc | bytes | cycls |
|------------|-----------|-----|-------|-------|
| -----      |           |     |       |       |
| relative   | BVS oper  | 70  | 2     | 2**   |

- \* add 1 to cycles if page boundary is crossed
- \*\* add 1 to cycles if branch occurs on same page  
add 2 to cycles if branch occurs to different page

Legend to Flags:

- + .... modified
- .... not modified
- 1 .... set
- 0 .... cleared
- M6 .... memory bit 6
- M7 .... memory bit 7

BRK Force Break

interrupt,  
push PC+2, push SR

N Z C I D V  
- - - 1 - -

| addressing | assembler | opc | bytes | cycls |
|------------|-----------|-----|-------|-------|
| implied    | BRK       | 00  | 1     | 7     |

CLC Clear Carry Flag

0 -> C

N Z C I D V  
- - 0 - - -

| addressing | assembler | opc | bytes | cycls |
|------------|-----------|-----|-------|-------|
| implied    | CLC       | 18  | 1     | 2     |

- \* add 1 to cycles if page boundary is crossed
- \*\* add 1 to cycles if branch occurs on same page  
add 2 to cycles if branch occurs to different page

Legend to Flags:

- + .... modified
- .... not modified
- 1 .... set
- 0 .... cleared
- M6 .... memory bit 6
- M7 .... memory bit 7

CLD    Clear Decimal Mode

0 -> D

N Z C I D V  
- - - - 0 -

| addressing | assembler | opc | bytes | cycls |
|------------|-----------|-----|-------|-------|
| implied    | CLD       | D8  | 1     | 2     |

CLI    Clear Interrupt Disable Bit

0 -> I

N Z C I D V  
- - - 0 - -

| addressing | assembler | opc | bytes | cycls |
|------------|-----------|-----|-------|-------|
| implied    | CLI       | 58  | 1     | 2     |

- \*    add 1 to cycles if page boundary is crossed
- \*\* add 1 to cycles if branch occurs on same page  
    add 2 to cycles if branch occurs to different page

Legend to Flags:    + .... modified  
                      - .... not modified  
                      1 .... set  
                      0 .... cleared  
                      M6 .... memory bit 6  
                      M7 .... memory bit 7

CLV    Clear Overflow Flag

0 -> V

N Z C I D V  
- - - - - 0

| addressing | assembler | opc | bytes | cycls |
|------------|-----------|-----|-------|-------|
| implied    | CLV       | B8  | 1     | 2     |

- \*    add 1 to cycles if page boundary is crossed
- \*\* add 1 to cycles if branch occurs on same page  
    add 2 to cycles if branch occurs to different page
- Legend to Flags:    + .... modified  
                      - .... not modified  
                      1 .... set  
                      0 .... cleared  
                      M6 .... memory bit 6  
                      M7 .... memory bit 7