

# MOS 6502 / MOS 6510

Deep Dive Bit Manipulation

ASL ROL SBC

## ASL Shift Left One Bit (Memory or Accumulator)

```
C <- <76543210> <- 0      N Z C I D V
      <<<<<<<<          + + + - - -
```

addressing	assembler	opc	bytes	cycls
accumulator	ASL A	0A	1	2
zeropage	ASL oper	06	2	5
zeropage,X	ASL oper,X	16	2	6
absolute	ASL oper	0E	3	6
absolute,X	ASL oper,X	1E	3	7

```
*   add 1 to cycles if page boundary is crossed
**  add 1 to cycles if branch occurs on same page
    add 2 to cycles if branch occurs to different page
```

```

Legend to Flags:  + .... modified
                   - .... not modified
                   1 .... set
                   0 .... cleared
                   M6 .... memory bit 6
                   M7 .... memory bit 7

```

ROL Rotate One Bit Left (Memory or Accumulator)

```
C <- <76543210> <- C      N Z C I D V
      <<<<<<<<          + + + - - -
```

addressing	assembler	opc	bytes	cycls
accumulator	ROL A	2A	1	2
zeropage	ROL oper	26	2	5
zeropage,X	ROL oper,X	36	2	6
absolute	ROL oper	2E	3	6
absolute,X	ROL oper,X	3E	3	7

```
*   add 1 to cycles if page boundary is crossed
**  add 1 to cycles if branch occurs on same page
    add 2 to cycles if branch occurs to different page
```

```

Legend to Flags:  + .... modified
                   - .... not modified
                   1 .... set
                   0 .... cleared
                   M6 .... memory bit 6
                   M7 .... memory bit 7

```

SBC Subtract Memory from Accumulator with Borrow

A - M - C -> A

N Z C I D V  
+ + + - - +

addressing	assembler	opc	bytes	cycls
immediate	SBC #oper	E9	2	2
zeropage	SBC oper	E5	2	3
zeropage,X	SBC oper,X	F5	2	4
absolute	SBC oper	ED	3	4
absolute,X	SBC oper,X	FD	3	4*
absolute,Y	SBC oper,Y	F9	3	4*
(indirect,X)	SBC (oper,X)	E1	2	6
(indirect),Y	SBC (oper),Y	F1	2	5*

- \* add 1 to cycles if page boundary is crossed
- \*\* add 1 to cycles if branch occurs on same page  
add 2 to cycles if branch occurs to different page
- Legend to Flags: + .... modified  
- .... not modified  
1 .... set  
0 .... cleared  
M6 .... memory bit 6  
M7 .... memory bit 7

Decimal

013

14 | 185  
14-  

---

045

14-

14-

14-  

---

3

Decimal

Answer = 13

Remainder = 3

