DWA_03.5 Knowledge Check_DWA3.2

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1. User story(ies) in Gherkin syntax for the "+" button.

Scenario: Incrementing the count with the "+" button
- Given the user has opened the Tally Count app
- And the count is currently set to "0"
- When the user presses the "+" button
- Then the count is incremented by "1"
- And the updated count is displayed on the app screen as "1"
- Given the user continues to click the "+" button
- And the updated count is "15"
- Then the "+" button is disabled

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2. User story(ies) in Gherkin syntax for the "-" button.

Scenario: Decrementing the count with the "-" button
- Given the user has opened the Tally Count app
- And the count is currently set to "0"
- When the user presses the "-" button
- Then the count is decremented by "1"
- And the updated count is displayed on the app screen as "-1"
- Given the user continues to click the "-" button
- And the updated count is "-5"
- Then the "-" button is disabled

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