

# SALAMASHENKO OLEG

## UNITY DEVELOPER

### CONTACT

☎ 050-520-45-95

✉ olegsalamashenko1@gmail.com

📍 Kyiv, Ukraine

### SOFT SKILLS

Problem-Solving

Team Collaboration

Communication

Time Management

Adaptability

Creativity

Attention to Detail

Continuous Learning

### EDUCATION

Bachelor, honours degree

**Svitlovodsk Vocational  
Polytechnic Colleg**

2020-2024

Software engineering

### GITHUB

**My profile with my works:**

<https://github.com/OlegSalamashenko>

### LANGUAGES

English - Intermediate

Ukrainian - Native speaker

Russian - Native speaker

### PROFILE

Unity Developer with 2 years of commercial experience in game development for mobile platforms.

- Experience with Unity Engine for 2 years;
- Knowledge and practical experience of C#;
- Knowledge and practical experience of OOP, SOLID principles, Design Patterns (especially MVC);
- Knowledge and practical experience of Unity GUI;
- Knowledge and practical experience of next frameworks and packages: Zenject, Websockets, ECS (Entitas Redux), DOTween;
- Basic experience of UniRx;
- Experience working with Git, GitLab;
- Experience in bug tracking systems ( YouTrack), full cycle game development;
- Intermediate English level;

Experience working with executing tasks in a short period of time.

Experience working in a strict environment with time tracking and estimation. Experience in developing casual and hypercasual mobile games in different genres: platrformer, match 3 and Merge game

### WORK EXPERIENCE

**Freelance Unity Developer  
(Masons Traffic)**

June 2024 – August 2024

**Unity Developer  
(Realis.Network)**

February 2025 – Present

### HARD SKILLS

- UniRX
- Zenject
- Animation
- WebSocket
- ECS
- Object-Oriented Programming (OOP)
- Unity
- C#
- SOLID
- YouTrack
- MVC
- GUI
- DOTween
- Git