3D-KORN
Software Engineering Unicorns

UNIVERSITÉ DE BOURGOGNE

CONTENT

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- Project Management
- High level design
- Acquisition
- 3D Registration
- Point Cloud Operations
- Graphical User Interface
- Demo

Introduction

- Main Objective
  - Build a home-made acquisition and processing software that does not depend on proprietary softwares
- Other goals
  - Improve the level of programming of all the students in the group
  - Robust design
  - User friendly system

Project Management

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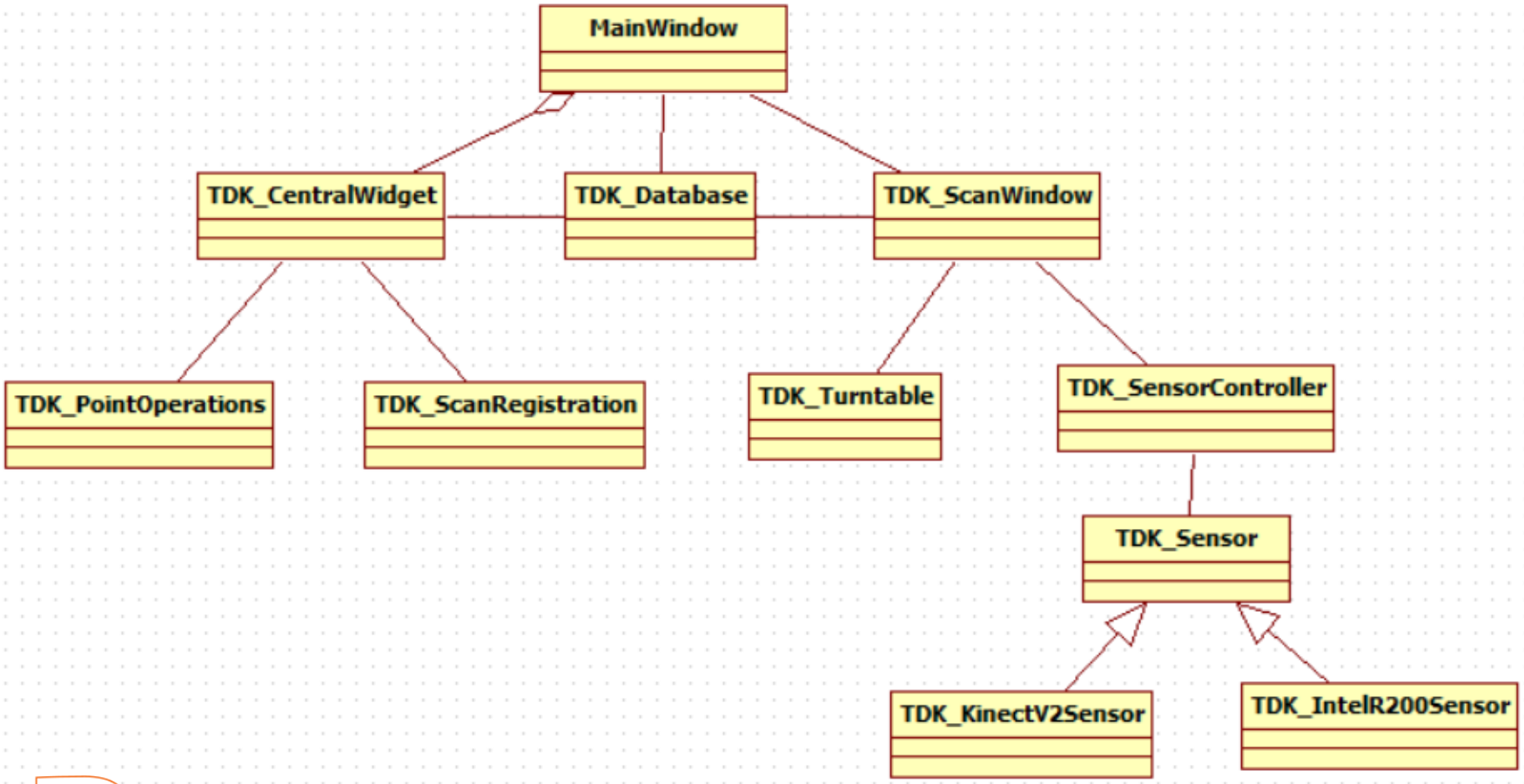
Project Management

- 11 members, different nationalities and languages
  - Collaboration platform
    - Trello - https://trello.com/b/inpECRpD/unicorns-main
    - Github repository - https://github.com/umaatgithub/3D-KORN
    - Google docs
    - Facebook group
- Divided into 4 teams after initial research
    - Acquisition team
    - 3D Registration team
    - Point cloud operations team
    - Graphical User Interface (GUI) team
  -

Project Management

- Skill set analysis chart
- Built group with a mix of skill set
- Task allocation chart
- Project specific coding standards
- 3 months
  - 1 month -> Requirement analysis & Proof of Concept
    - Output - High level design
  - 2 months -> Coding and Testing
    - Output - Final code, report, presentation

High Level Design

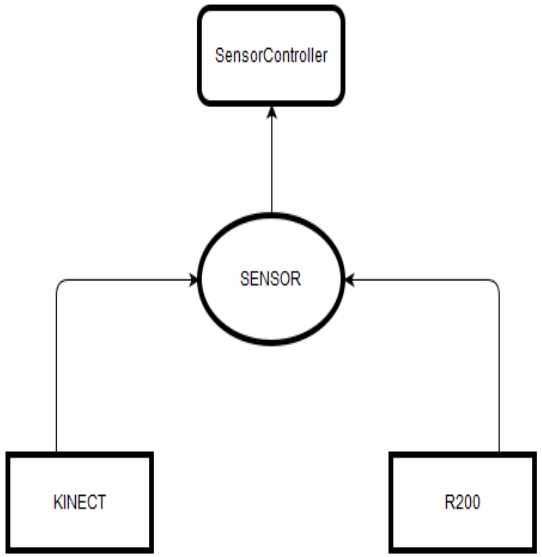


Acquisition

Tdk_sensor

- Abstract class:

```
virtual bool mf_IsAvailable() = 0;
virtual bool mf_SetupSensor() = 0;
virtual bool mf_StartSensor() = 0;
virtual bool mf_StopSensor() = 0;
```



- Core functionalities:
  - Get pcl<pointXYZRGB> pointcloud from the sensor
    - Register a callback that uses a separate <boost>thread
      - Updates the Pointcloud every time a new valid Pointcloud is available
  - Get/set parameters from/of the sensor
    - Filter box
    - Sensor status

Wc GUI Start! Constructor

Setup sensor

Creates a grabber object (kinect2grabber: public pcl grabber)

Registers the callback

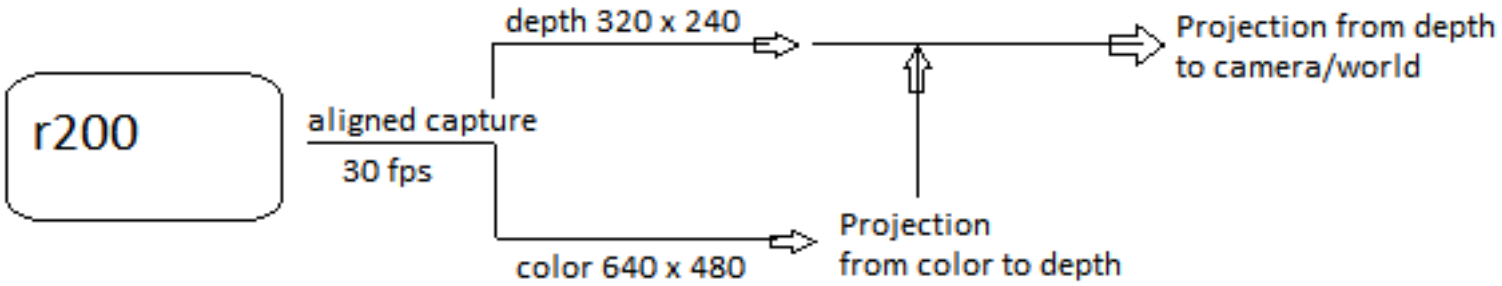
callback

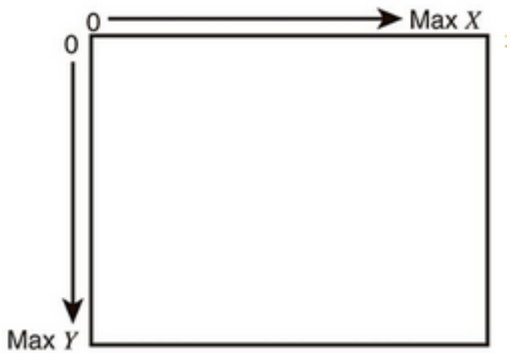
Boost THREAD

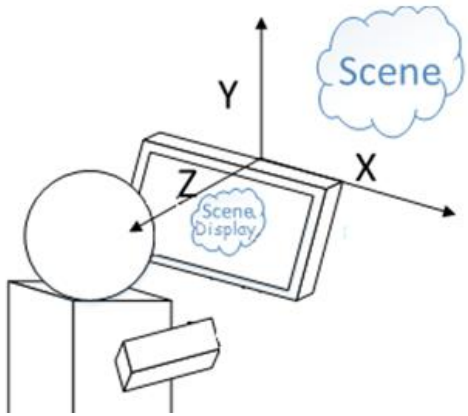
THREAD function

GET POINTCLOUD

Acquisition with R200: tdk_intelr200sensor







About the sensor:

Drawbacks:

-Noisy data (Low resolution depth image)

-Shorter working range than kinect

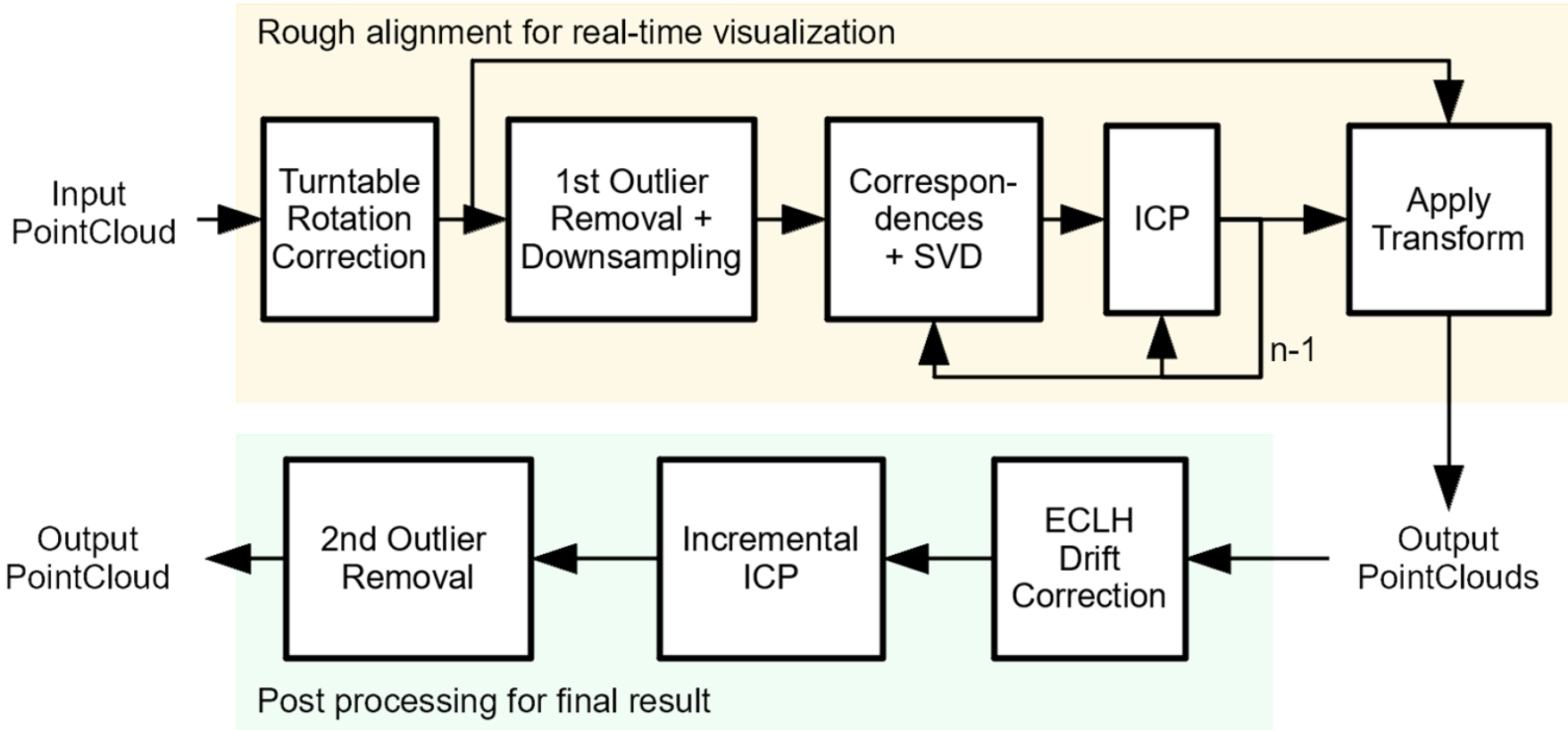
Advantages:

-Portable, small and cheap

-Good sdk (documentation)

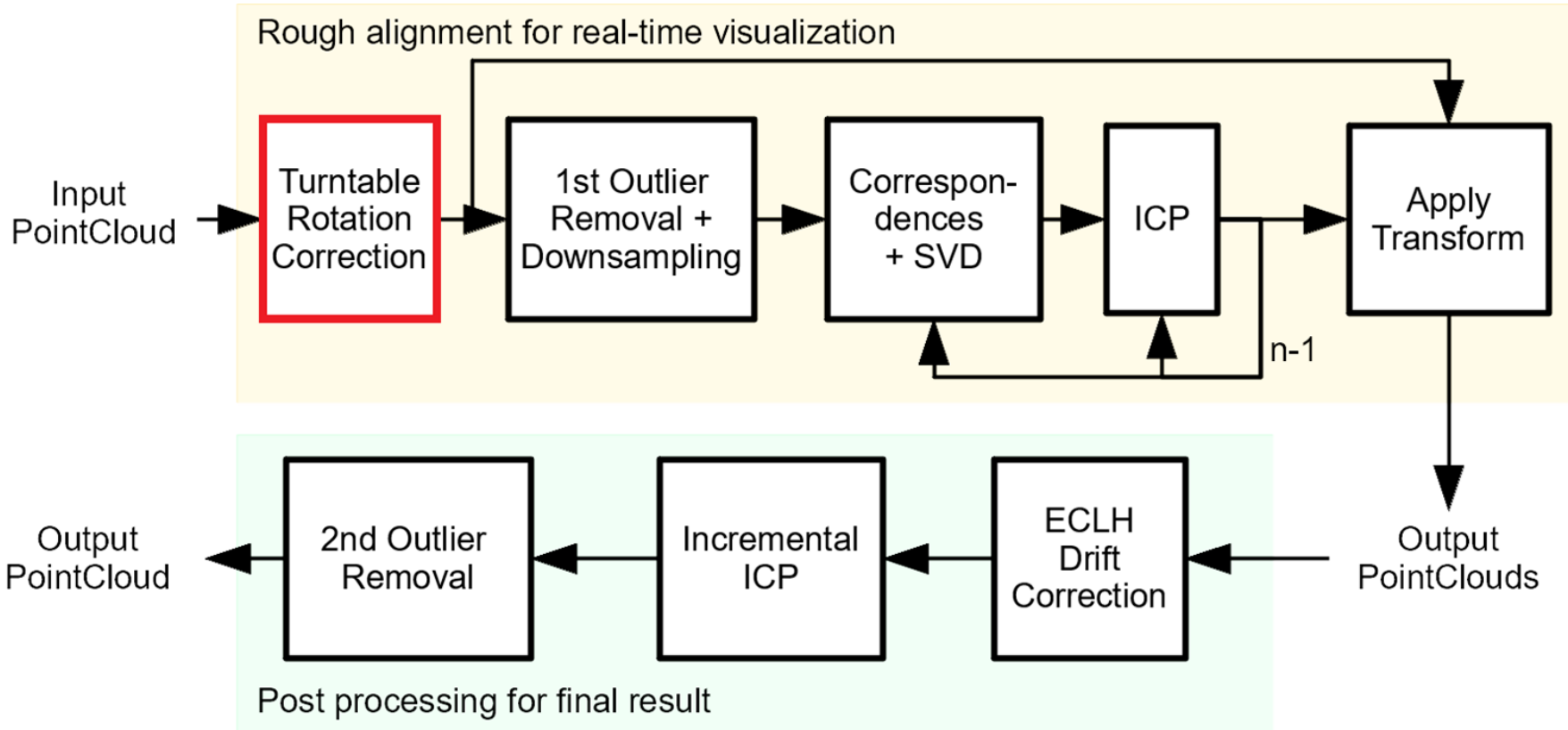
3D Registration

General Algorithm Overview.



Registration chartflow. Rough and precise correction alignments (yellow and light-blue blocks respectively).

Turntable Rotation Compensation.



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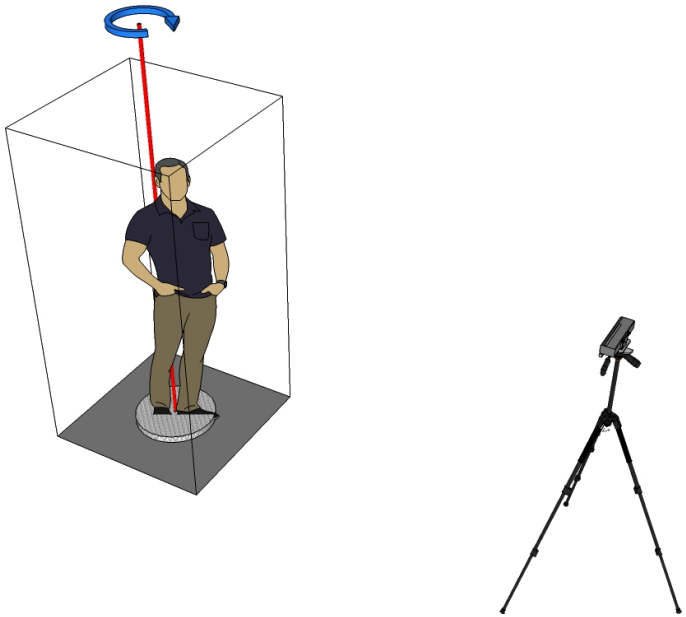
Turntable Rotation Compensation.



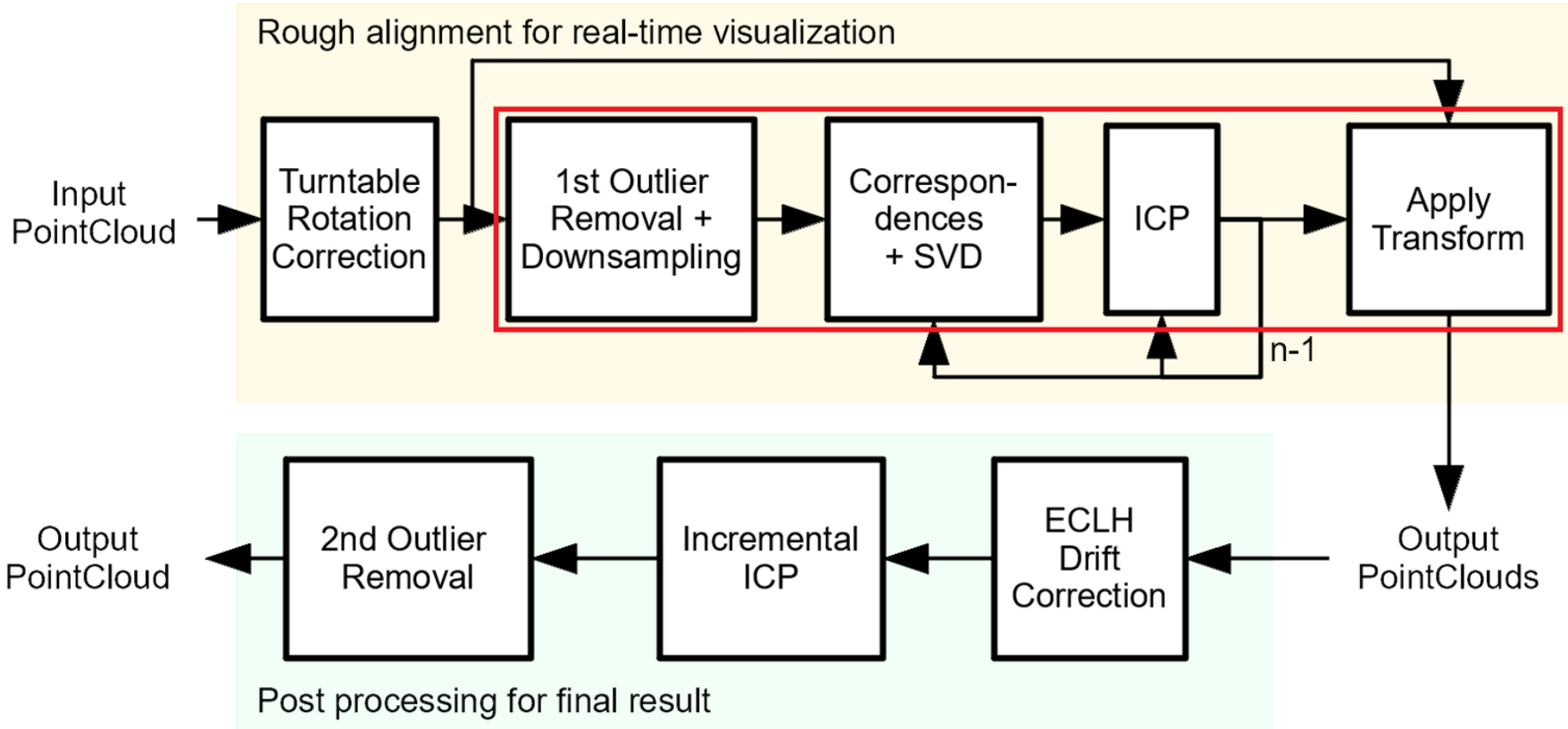
a) **Rotation correction.**

b) **Raw data.**

c) **Pre-aligned raw data.**

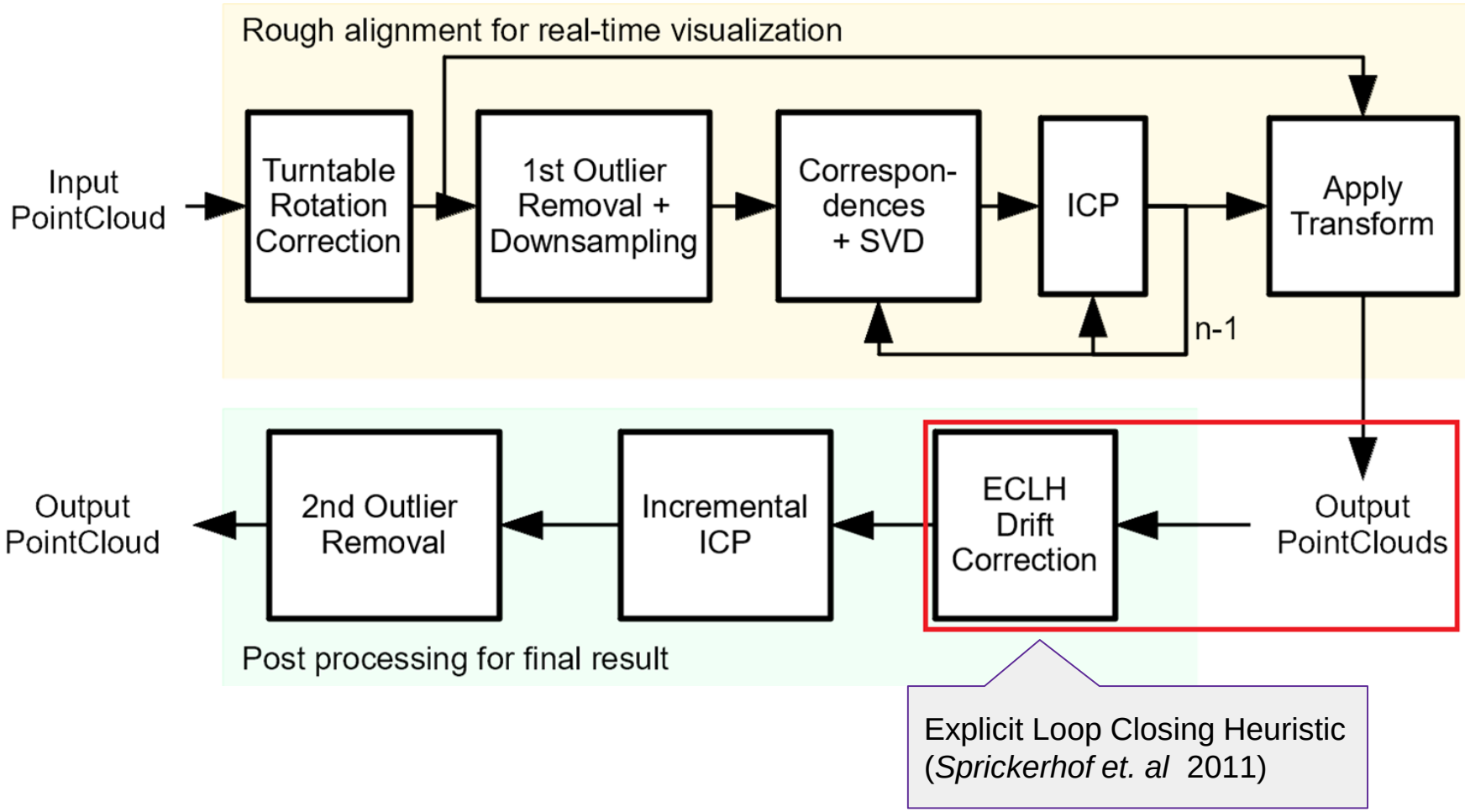
Rotation * Translation = Transformation

Pairwise Rough Alignment.



Registration chartflow. Rough and precise correction alignments (yellow and light-blue blocks respectively).

Loop Closing Correction.



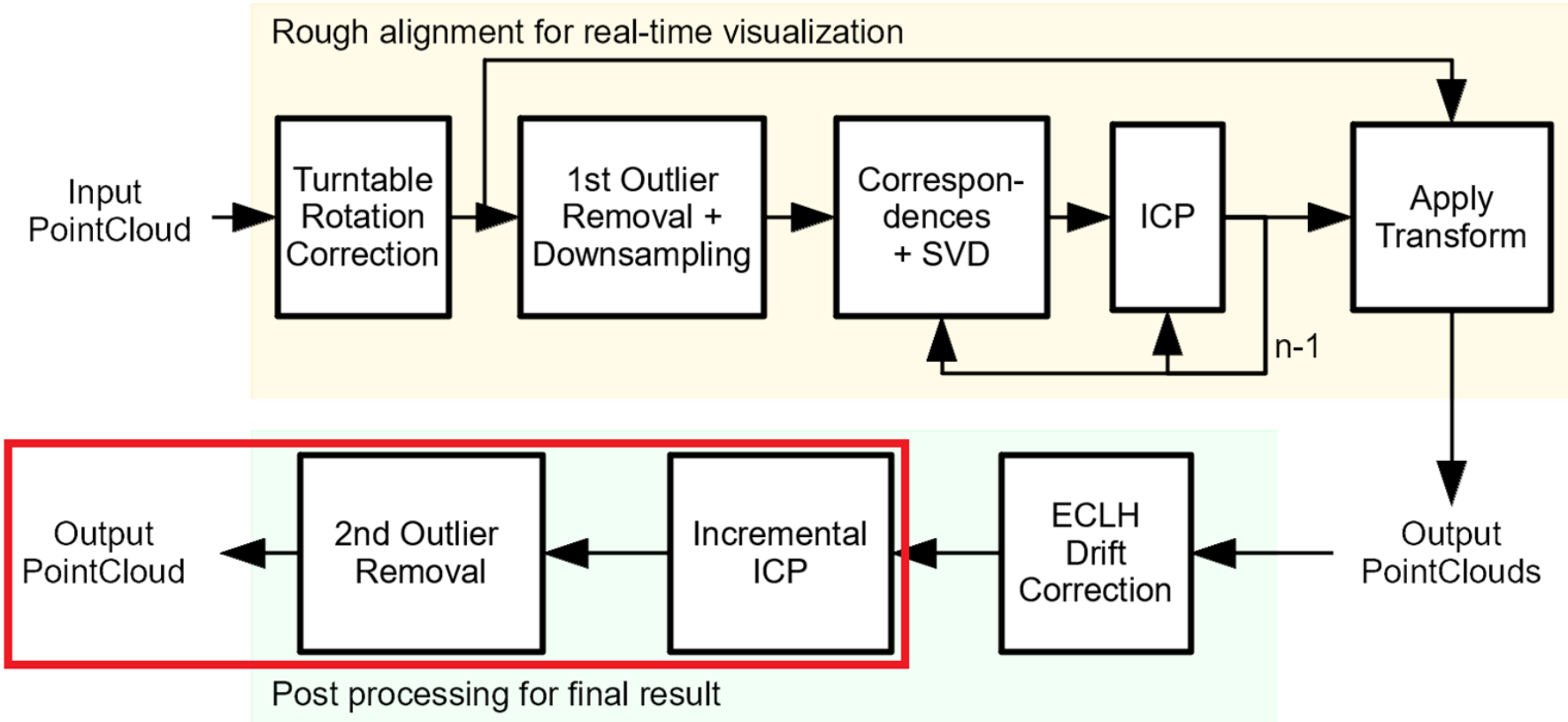
Registration chartflow. Rough and precise correction alignments (yellow and light-blue blocks respectively).

Loop Closing Correction.

a) Pairwise Alignment.

b) Alignment post ELCH.

Second ICP layer and denoising.



Registration chartflow. Rough and precise correction alignments (yellow and light-blue blocks respectively).

Registration Results.

Conclusions

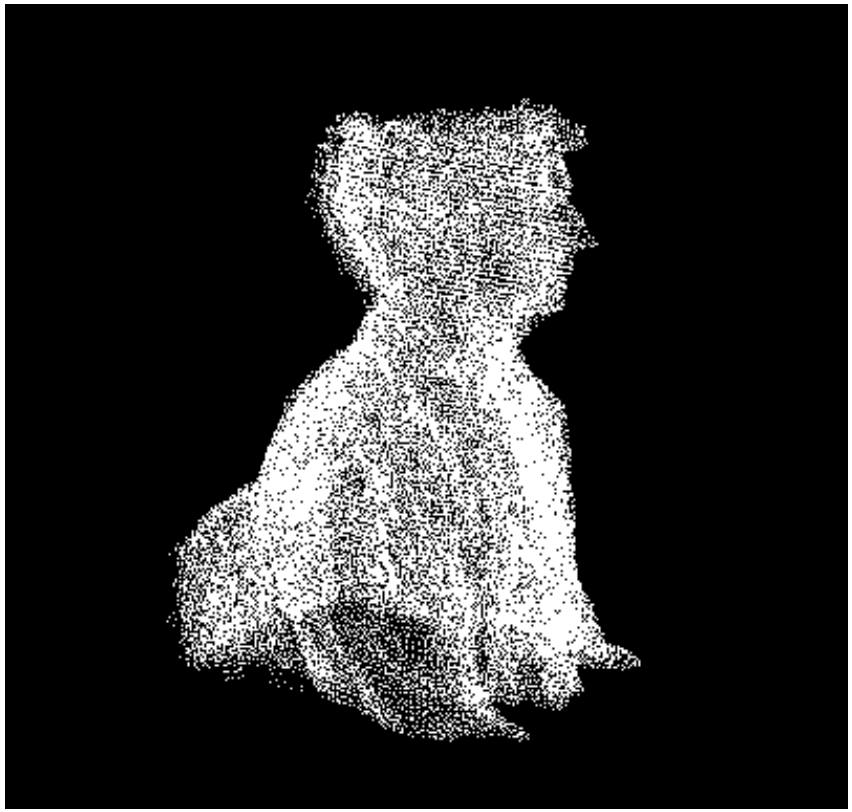
- Fast and easy prior knowledge pre-aligning strategy.
- Registration algorithm able to work with few amount of clouds (12 frames, 30 º).
- Rough registration allows real-time alignment preview.
- Cascade alignment steps provides extra robustness of the method to noise or poor parameter estimation.
- The developed class is modular and flexible for ease of future development.

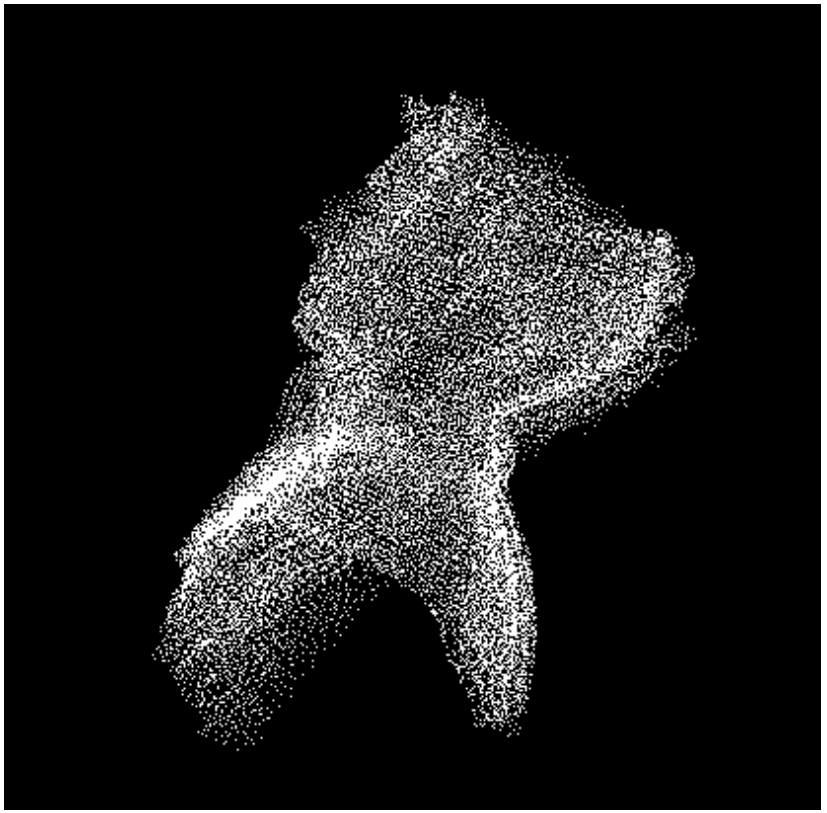
Point Cloud Operations

Point Cloud Operations

- Cropping Process
- Creating Mesh
- Saving & Loading & Converting

Point Cloud Operations : Cropping Process





Point Cloud Operations : Creating Mesh

- **Prepare the point cloud**

Voxel Filtering

MLS Smoothing

- **Three methods to create the mesh**

Poisson Algorithm

Greedy Algorithm

Marching Cube Algorithm

- **Postprocessing Algorithm Laplacian**

CODE & UNICORNS

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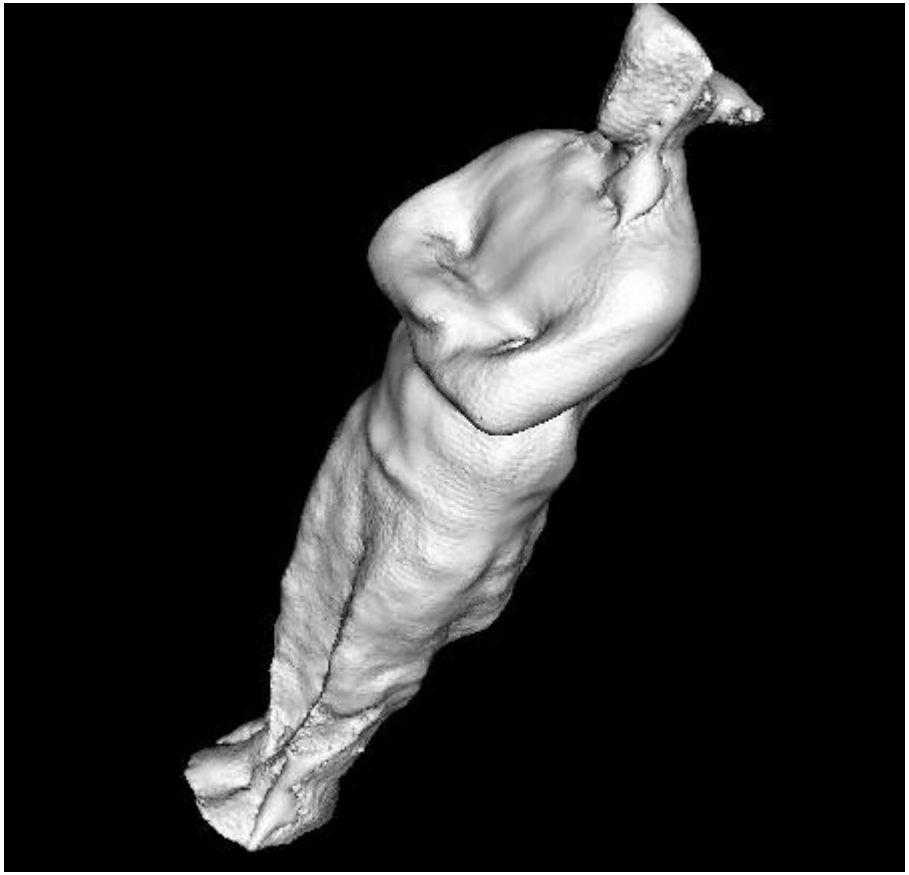
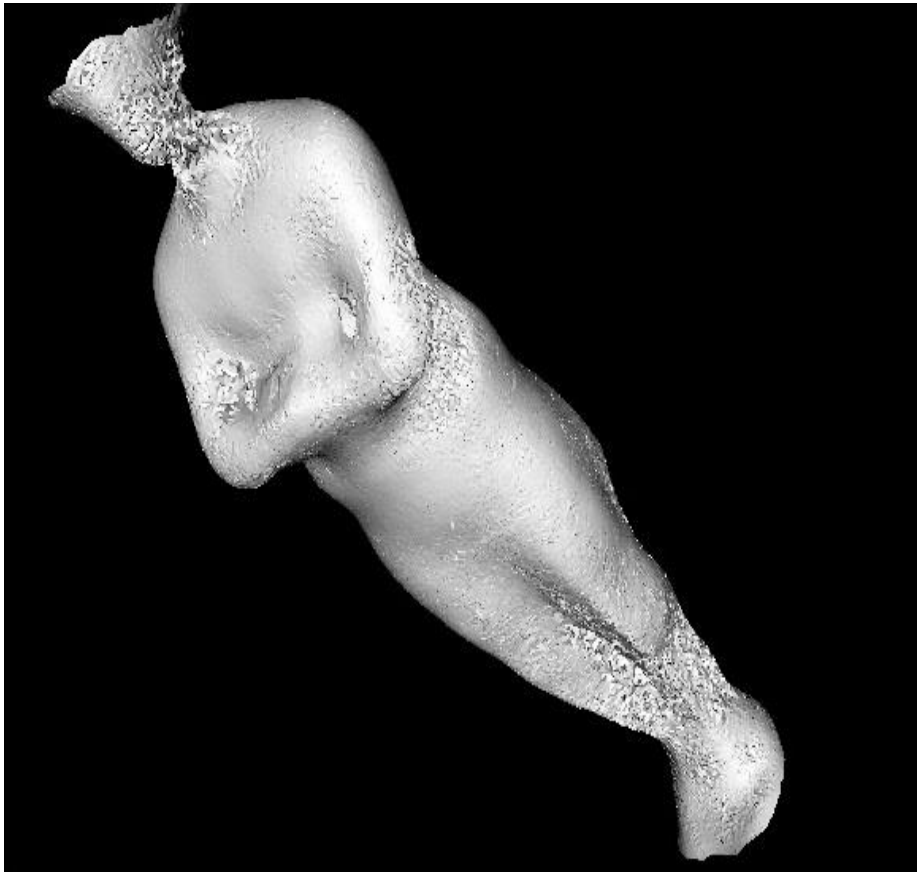
Point Cloud Operations :



Mesh from Poisson



Mesh from Greedy

Point Cloud Operations : Saving & Loading

The point cloud and mesh can be saved in different formats:

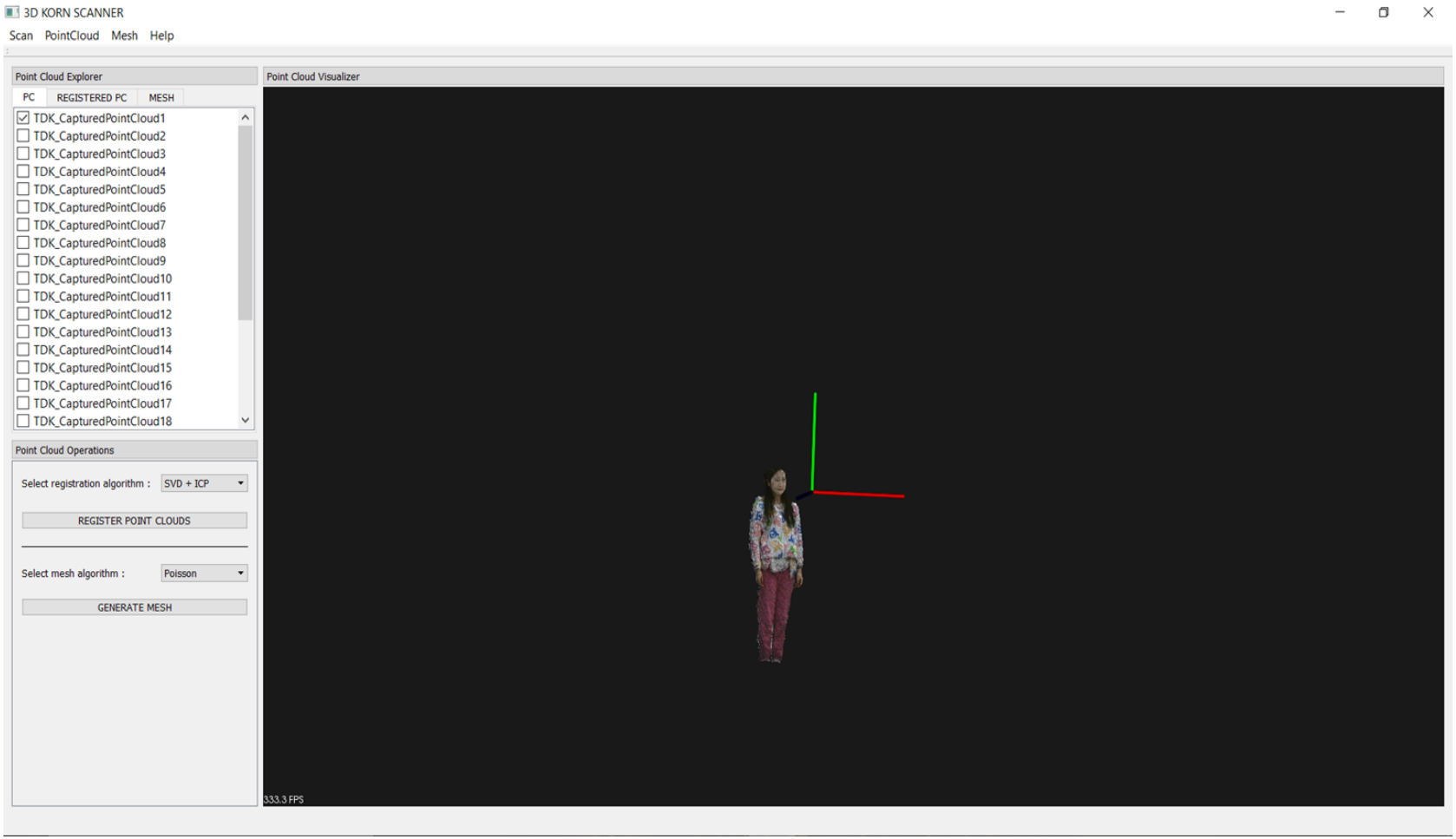
- PCD, PLY (Mainly for point clouds)

- VTK, STL (For mesh)

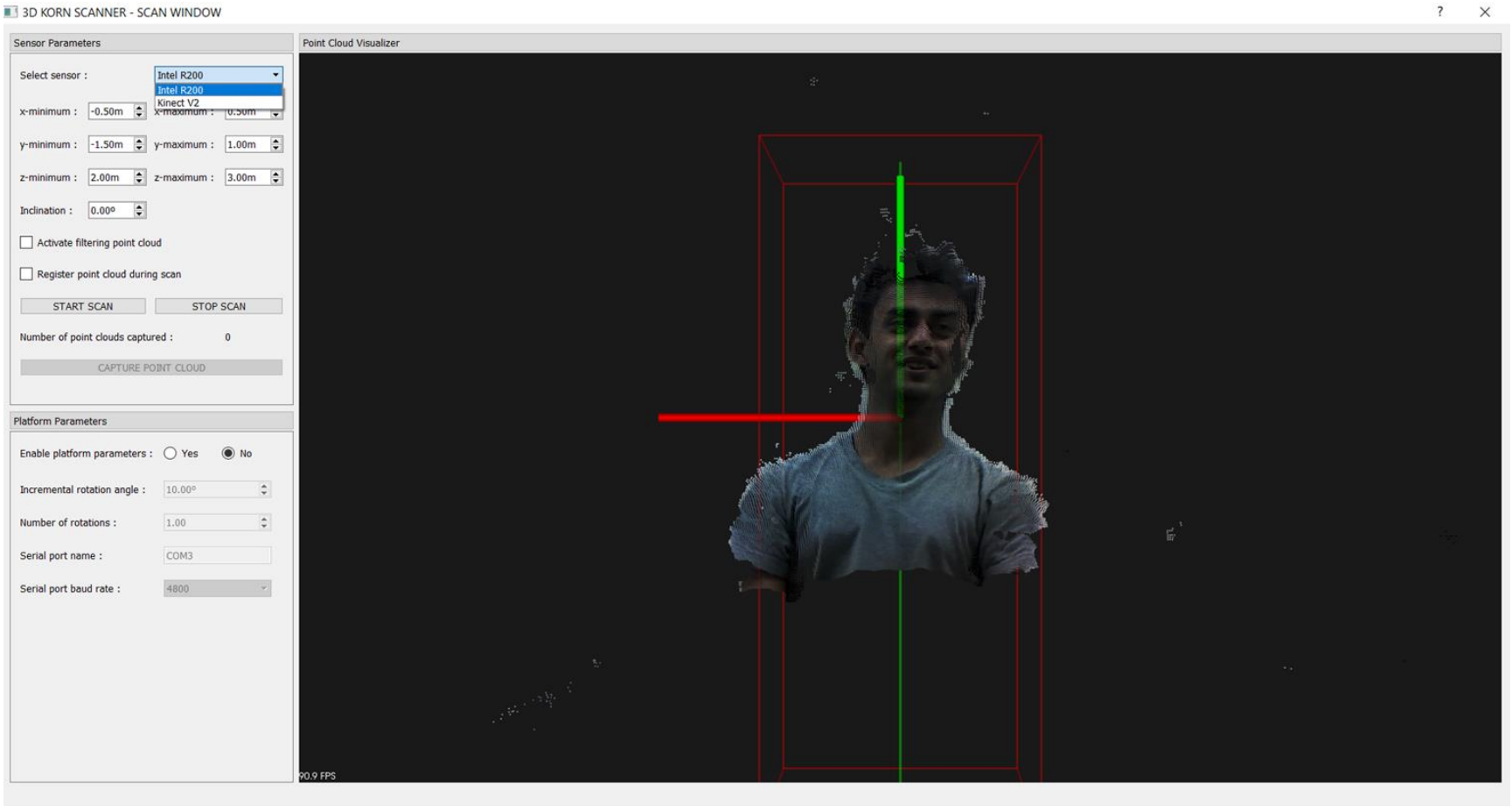
- The final model can also be converted from VTK to STL which is readable for 3D printers.

Graphical User Interface

Main Window


3D KORN SCANNER
Scan
PointCloud
Mesh
Help
Point Cloud Explorer
PC
REGISTERED PC
MESH
TDK_CapturedPointCloud1
TDK_CapturedPointCloud2
TDK_CapturedPointCloud3
TDK_CapturedPointCloud4
TDK_CapturedPointCloud5
TDK_CapturedPointCloud6
TDK_CapturedPointCloud7
TDK_CapturedPointCloud8
TDK_CapturedPointCloud9
TDK_CapturedPointCloud10
TDK_CapturedPointCloud11
TDK_CapturedPointCloud12
TDK_CapturedPointCloud13
TDK_CapturedPointCloud14
TDK_CapturedPointCloud15
TDK_CapturedPointCloud16
TDK_CapturedPointCloud17
TDK_CapturedPointCloud18
Point Cloud Operations
Select registration algorithm :
SVD + ICP
REGISTER POINT CLOUDS
Select mesh algorithm :
Poisson
GENERATE MESH
Point Cloud Visualizer
333.3 FPS

Scan Window


3D KORN SCANNER - SCAN WINDOW
Sensor Parameters
Select sensor :
Intel R200
Intel R200
Kinect V2
x-minimum :
-0.50m
x-maximum :
y-minimum :
-1.50m
y-maximum :
1.00m
z-minimum :
2.00m
z-maximum :
3.00m
Inclination :
0.00°
Activate filtering point cloud
Register point cloud during scan
START SCAN
STOP SCAN
Number of point clouds captured :
0
CAPTURE POINT CLOUD
Platform Parameters
Enable platform parameters :
Yes
No
Incremental rotation angle :
10.00°
Number of rotations :
1.00
Serial port name :
COM3
Serial port baud rate :
4800
Point Cloud Visualizer
90.9 FPS

Hardware interface

- Qserialport & Microcontroller
- Physical Turntable

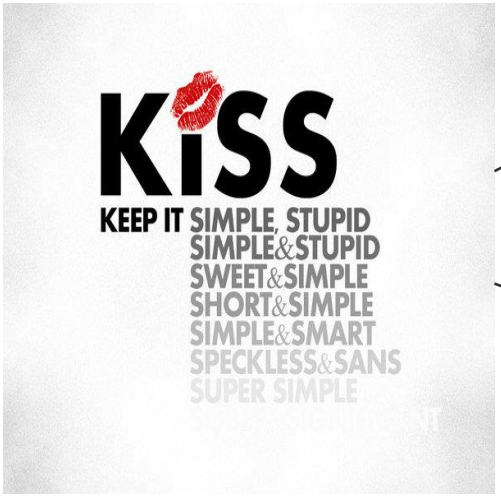
QSerialPort & Microcontroller

- Bidirectional serial communication
- Minimal serial communication → Very low risk of serial overloading
- Core functionalities:
  - Start acquisition
  - Stop acquisition
  - Set step angle and number of rotations*
- Acquisition modes:
  - Manual acquisition
  - *EncodScan* *

TM

QSerialPort & Microcontroller

EncodScan™

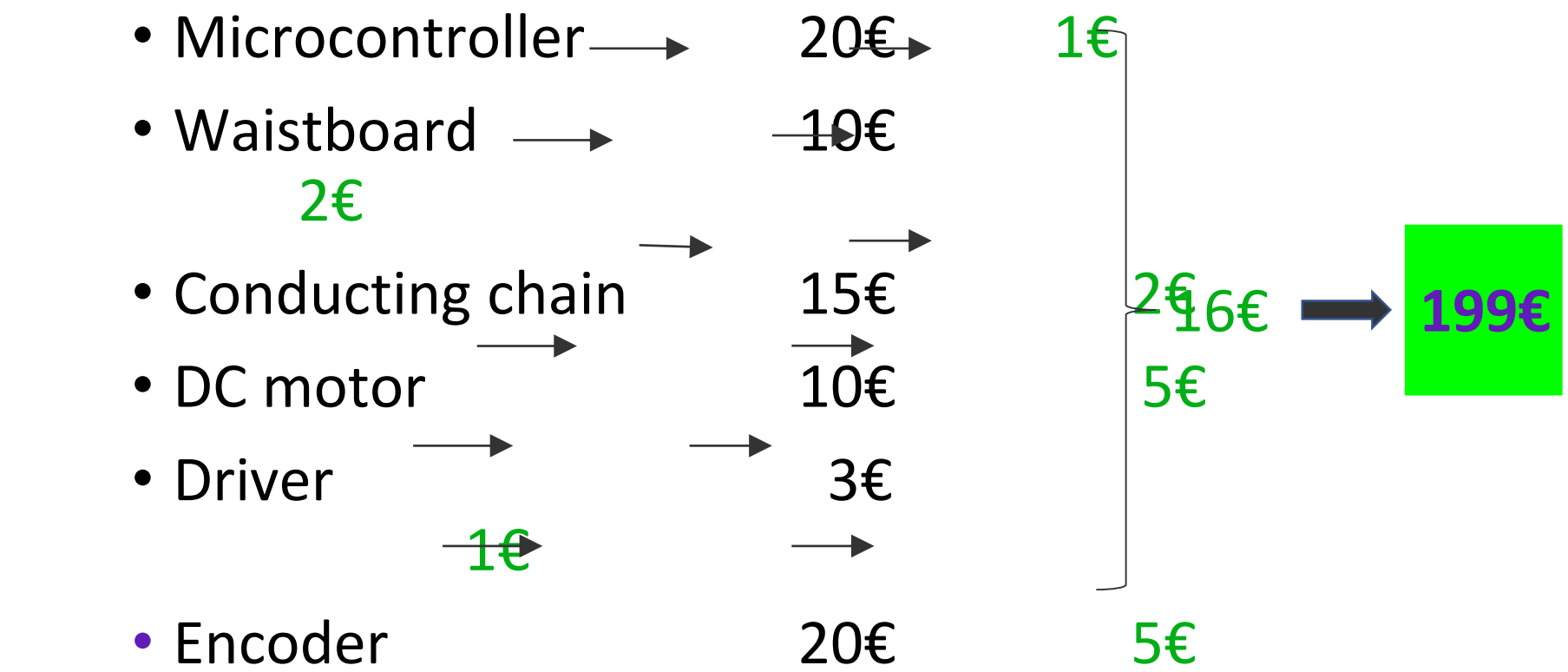


Start it

Stop it

FULLY AUTOMATED ACQUISITION

Physical turntable

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