Q

Introduction to module system

Using the module system is a key stepping stone to writing maintainable and shareable Nix code. In this tutorial, we'll write a configuration system for the simple lsd command, thus *introducing* the reader to the Nix module system, so that they benefit from features such as configuration type checking, option documentation, and modularity. To learn more about the module system, we recommend this video from Tweag as well the article "Module system deep dive " from nix.dev.



We shall begin by understanding the low-levels: how to use **evalModules** from nixpkgs to define and use our own modules from scratch, using the aforementioned **1sd** use-case. The next tutorial in this series will go one high-level up and talk about how to work with modules across flakes, using flakeparts.

A simple example

Consider the following Nix code, defined in a flake:

File:nix-modules/1/flake.nix

```
inputs = {
   nixpkgs.url = "github:NixOS/nixpkgs/nixos-unstable";
  outputs = { self, nixpkgs }:
    let
      # TODO: Change this to x86 64-linux if you are on Linux
      system = "aarch64-darwin";
      pkgs = nixpkgs.legacyPackages.${system};
    in
    {
      packages.${system}.default = pkgs.writeShellApplication {
        name = "list-contents";
        runtimeInputs = [ pkgs.lsd ];
        text = ''
          lsd -1 /
     };
    };
}
```

(i) Source code for this tutorial

All source code for the Nix in this tutorial is available here.

This is a simple flake that exposes a package (a writeShellApplication Derivation wrapping lsd), that can be `nix run`ed to list the contents of the root directory.

This program is hardcoded to do a certain thing: it can list the contents of the / directory. Now let's say we want to configure its behaviour but without having to modify the derivation itself.

2/11

In particular, we want our program to:

• list a different directory.

or, show a tree view rather than a linear list.

Normally we can achieve this by refactoring our Nix expression to be a *function* (see **1sdFor**) that takes arguments for these variations (**dir** and **tree**), producing the appropriate derivation as a result:

File:nix-modules/2/flake.nix

```
{
 inputs = {
   nixpkgs.url = "github:NixOS/nixpkgs/nixos-unstable";
 outputs = { self, nixpkgs }:
   let
      # TODO: Change this to x86_64-linux if you are on Linux
      system = "aarch64-darwin";
      pkgs = nixpkgs.legacyPackages.${system};
      # 1 We introduced a function here
     lsdFor = { dir, tree ? false }: pkgs.writeShellApplication {
        name = "list-contents";
       runtimeInputs = [ pkgs.lsd ];
       text = ''
         lsd ${if tree then "--tree" else ""} "${dir}"
        · · ;
     };
   in
   {
     packages.${system} = {
       # 1 And call that function here
        default = lsdFor { dir = "/"; };
       home = lsdFor { dir = "$HOME"; };
        downloads = lsdFor { dir = "$HOME/Downloads"; tree = true; };
     };
   };
}
```

Now we can try out each of these variations:

```
☐ ☐ ☐ ACTUAL FREEDOM (Richard's Words Only).txt"
```

The **1sdFor** function returns a **1sd** wrapper package that behaves in accordance with the arguments we pass to it. The flake outputs three packages, including one for listing the user's home directory as well as their "Downloads" folder as a tree view.

Case for the 1sd module

Our above flake is simple enough that it strictly doesn't require further refactoring. However, in larger flakes, having functions peppered throughout the project can be rather difficult to entangle; besides, we want to modular overrides and type checking, along with documentation. To this end, we'll see how to refactor the above to use the module system, and in the process we'll add more configurability to our **1sd** wrapper.

Introducing the module system

- 1. A Nix module is a specification of various options.
- 2. When the user **imports** this module, they can assign these options.
- 3. The module implementation (ie., the **config** attribute) will then use these values to produce the final expression to substitute in call site where the module gets imported.

Modules can import each other in nested fashion; and option types can have certain merge semantics allowing you to define the same option across multiple modules.

This is a mouthful, so let's get down to the concrete details. To port our flake above, we need to define two options: dir, and tree. We will as well add a third option that is not user-setable but will be used set the resulting package.

Here's our lsd module, defined in **lsd.nix** alongside the flake. Follow along the code comments:

File:nix-modules/3/lsd.nix

```
# A module can be an attrset, or a function returning an attrset.
#
# Our module here is of the latter kind. By default, certain arguments are
# automatically passed. You can specify additional arguments in `_module.args`
{ pkgs, lib, config, ... }:
{
    # A module's "interface" is defined in `options`.
    options = {
```

```
# The `lsd` option is of type sub-module; meaning, it can contain further
  # options and config.
  lsd = lib.mkOption {
    default = { };
    type = lib.types.submodule {
      options = {
        # The `dir` option is of type string.
        # If the user doesn't set it, its default value of "/" is used.
        dir = lib.mkOption {
          type = lib.types.str;
          default = "/";
          description = "The directory to list";
        };
        # The `tree` option is of type boolean.
        tree = lib.mkOption {
          type = lib.types.bool;
          default = false;
          description = "Whether to show a tree view";
        };
        # The `package` option is of type package.
        # It is not user-settable, hence `readOnly = true`. The value will &
        # set in the `config` implementation below.
        package = lib.mkOption {
         type = lib.types.package;
          readOnly = true;
        };
      };
    };
  };
};
# A module's "implementation" is defined in `config`.
config =
  let
    cfg = config.lsd;
  in
    lsd.package =
      pkgs.writeShellApplication {
        name = "list-contents";
        runtimeInputs = [ pkgs.lsd ];
        text = ''
          lsd ${if cfg.tree then "--tree" else ""} "${cfg.dir}"
      };
 };
```

}

(i) Follow the comments

We recommend that you follow the comments in the above Nix file to understand its structure. As always, consult Module system deep dive to learn of all the details.

Note:

- mkOption is used create the option types
- Types used here: str, bool, package and submodule
 - A "submodule" is a nested module, with its own options/ imports and config.
- config gives the implementation when the user sets the options.
 - In our case, we 'output' the result in the package option (which cannot be set by the user, due to readOnly = true).

Let's evaluate it from the nix repl:

Using evalModules, as we saw in the repl session, we can refactor our previous flake:

File:nix-modules/3/flake.nix

```
{
  inputs = {
    nixpkgs.url = "github:NixOS/nixpkgs/nixos-unstable";
  };
```

https://nixos.asia/en/nix-modules

6/11

```
outputs = { self, nixpkgs }:
    let
      # TODO: Change this to x86_64-linux if you are on Linux
      system = "aarch64-darwin";
      pkgs = nixpkgs.legacyPackages.${system};
      lib = pkgs.lib;
      lsdFor = settings:
        let
          result = lib.evalModules {
            modules = [
              # Note that 'settings' is no different to the lsd.nix module.
              ./lsd.nix
              settings
            ];
            # Arguments passed here become automatically available to all
            # modules.
            specialArgs = { inherit pkgs; };
          };
        in
        result.config.lsd.package;
    in
      packages.${system} = {
        default = lsdFor { lsd.dir = "/"; };
        home = lsdFor { lsd.dir = "$HOME"; };
        downloads = lsdFor { lsd.dir = "$HOME/Downloads"; lsd.tree = true; };
      };
    };
}
```

& Hmm!

You may notice that there's not much difference. If anything our new flake is *slightly* more complex, due to use of **evalModules**. The simplicity of the module system will become evident as you write more complex flakes, or if you want to share your modules or override them.

Importing modules

Let's do something more interesting in the above flake. We'll create a "common settings" module, and then use that across the packages using the imports attribute. evalModules implements a type merge system that knows how to merge same attributes from multiple modules.

File:nix-modules/4/flake.nix

```
inputs = {
 nixpkgs.url = "github:NixOS/nixpkgs/nixos-unstable";
outputs = { self, nixpkgs }:
 let
    # TODO: Change this to x86_64-linux if you are on Linux
    system = "aarch64-darwin";
    pkgs = nixpkgs.legacyPackages.${system};
   mkLib = pkgs: {
      lsdFor = settings:
        let
          result = pkgs.lib.evalModules {
            modules = [
              ./lsd.nix
              settings
            specialArgs = { inherit pkgs; };
          };
        in
        result.config.lsd.package;
     # 1 A common module for re-use in other modules (see below)
      common = {
        lsd = {
          long = pkgs.lib.mkDefault true;
        };
     };
   };
    inherit (mkLib pkgs) lsdFor common;
    # 1 Let's export some things for use in 5/flake.nix
    inherit mkLib;
    packages.${system} = {
      default = lsdFor {
       # 1 Here, we import the common module
        imports = [ common ];
        lsd.dir = "/";
      };
      home = lsdFor {
        # 1 Here, we import the common module
        imports = [ common ];
        lsd.dir = "$HOME";
      };
      downloads = lsdFor {
        # 1 Here, we import the common module
        imports = [ common ];
        lsd = {
          dir = "$HOME/Downloads";
          tree = true;
```

```
};
};
};
};
```

Compared to the 3rd flake, we have:

- In File:nix-modules/4/lsd.nix: a new option long to specify -1 to lsd.
- In File:nix-modules/4/flake.nix:
 - a new module **common** enabling the **long** option.
 - all packages now **imports** this common module, to derive the **long** option.
 - a mkLib functions that we will export for reuse from another flake (see below)

Now when you **nix run** these programs you will get similar output to the previous flake but with a long listing instead.

Sharing modules across flakes

We will create a 5th flake that re-uses module from the 4th flake above. This is a contrived example, but it demonstrates how you can share modules across flakes.

File:nix-modules/5/flake.nix

```
inputs = {
 nixpkgs.url = "github:NixOS/nixpkgs/nixos-unstable";
 # 1 4/flake.nix is specified as input here, to allow us to reuse its
 # outputs.
 flake4.url = "path:../4";
outputs = { self, nixpkgs, flake4 }:
 let
    # TODO: Change this to x86 64-linux if you are on Linux
    system = "aarch64-darwin";
    pkgs = nixpkgs.legacyPackages.${system};
   # D We import the library from 4/flake.nix
    lsdLib = flake4.mkLib pkgs;
 in
   packages.${system} = {
      # 1 And use it here.
      default = lsdLib.lsdFor {
        imports = [ lsdLib.common ];
```

```
lsd.dir = "/";
};
home = lsdLib.lsdFor {
    lsd.dir = "$HOME";
};
downloads = lsdLib.lsdFor {
    lsd = {
        dir = "$HOME/Downloads";
        tree = true;
    };
};
};
};
```

Note that,

- File:nix-modules/4/flake.nix outputs a mkLib function that gives us the common module along with the lsdFor function.
- In File:nix-modules/5/flake.nix, we access these for re-use, thus relieving our 5th flake of having to define lsd.nix and the common module.

Our 5th flake is fairly simple, due to hiding all the implementation in an external flake (4th flake). The 5th flake contains only the "what" and not the "how" of our **1sd** packages; it tells us what to configure, hiding the implementation in an input flake (4th flake).

Where to go from here?

You have just read a quick introduction to the module system, in particular how to define, use and share them in Flakes. To learn more about the module system, we recommend this video from Tweag as well the article "Module system deep dive " from nix.dev. Look out for the next tutorial in this series, where we will talk about flake-parts.



Links to this page

Nix Tutorial Series

✓ Introduction to module system

Module System

The nixpkgs library provides a module system for Nix expressions. To learn it, see our tutorial: Introduction to module system.

Modularize our flake using flake-parts

allows us to define our own modules and use them (just like NixOS options)







